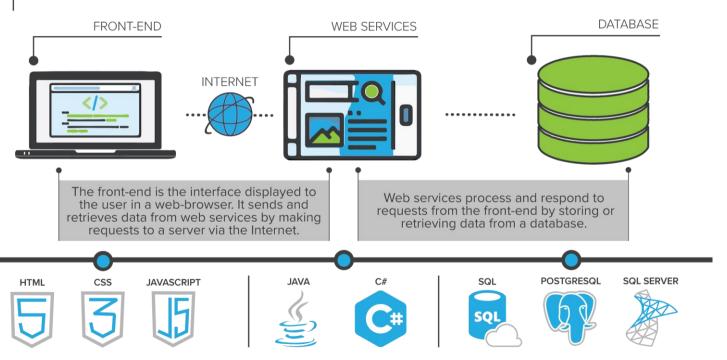
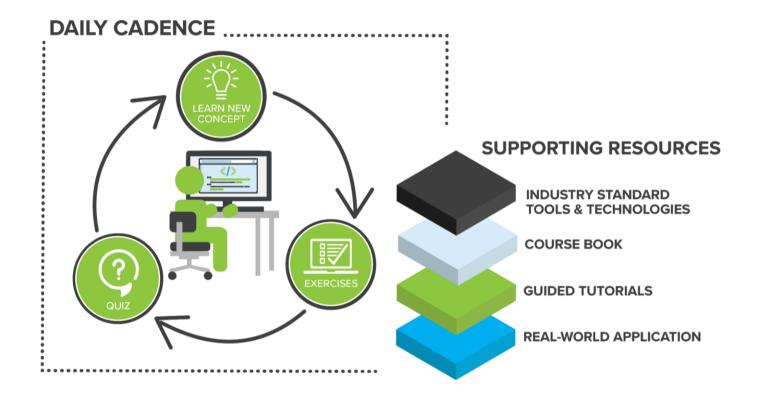
JAVA

Module 1 - Day o1 Introduction to Tools



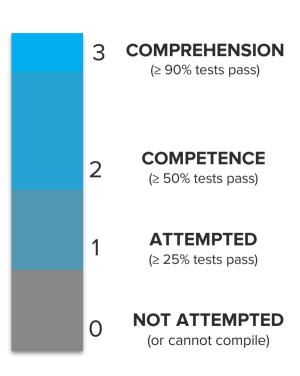
WHAT WE TEACH





MASTERY AND UNDERSTANDING

- Our exercises focus on mastery of key concepts.
- Feedback is provided so you can know where you need to improve.
- We expect your average to remain at or above 2.0.
- Any work submitted must be your own. We may ask you to explain your code to us!
- Please seek out an instructor or another classmate if you need help!



DUE DATES

Exercises are distributed daily via Git. You submit them by *pushing your code* back to BitBucket.

EXERCISES GIVEN	ARE DUE
Monday	Wednesday 8 AM
Tuesday	Thursday 8 AM
Wednesday	Friday 8 AM
Thursday	Monday 8 AM
Friday	Tuesday 8 AM

Exercises not turned in by the deadline receive a "0". Once the exercise is late, the highest score you can receive is a "2".

OTHER THINGS TO EXPECT WEEK 1

- While we will review many concepts learned during the prework, we cover a lot of ground.
- As stated before, this program can be challenging. Each day can bring
 with it a good amount of work. Please make sure that you remain caught
 up and put in the time with each day.
- We will conduct "one on one" meetings with each of you to get to know you and better understand any challenges that may make it difficult for you to be successful while you are here.

Today – Monday Day 01

- There is no quiz
- There is no starting code
 - Typically we will open bash window
 - git pull upstream main
 - Not today
- Topic Introduction to Tools
 - What tools do we use at PunchCode
 - Learn about the file system in Windows and MacOS
 - How to move around in command line
 - How to push and pull from the GitLab repositories

