

## Z Specification – Exercises

[Questions from the 2006 exam, Thanks to Fisher]

1. This question concerns the basic structures used within Z specifications.
  - (a) In Z, what is the difference between a *total* function and a *surjection*?
  - (b) Given a bag

$$B == \llbracket \text{ford}, \text{toyota}, \text{fiat}, \text{ford}, \text{toyota}, \text{honda}, \text{ford} \rrbracket$$

then what is  $\text{dom } B$  and what is  $\text{ran } B$ ? How will  $\text{dom } B$  and  $\text{ran } B$  change if we add another ‘*fiat*’ to  $B$ ?

- (c) If  $f$  and  $g$  are both functions of the same type, then under what circumstances (if any) will

$$\text{dom}(f \cup g) = (\text{dom } f) \cup (\text{dom } g) \text{ ?}$$

Give an appropriate example to illustrate your answer.

- (d) Given  $r : \mathbf{IP}\{\text{apple}, \text{banana}, \text{grape}, \text{peach}\}$ , write down all the values  $r$  can possibly have.
2. We are developing a Z specification for a family tree and have developed the initial state space schema below (where *PEOPLE* is the set of all people):

<i>Ancestry</i>	<i>is_parent_of</i> : <i>PEOPLE</i> $\rightarrow$ $\mathbf{IP}$ <i>PEOPLE</i>
...	

Here,  $\text{is\_parent\_of}(\text{fred}) = \{\text{emily}, \text{david}\}$  if  $(\text{fred} \mapsto \{\text{emily}, \text{david}\}) \in \text{is\_parent\_of}$ .

- (a) What invariant might we add to the above state space schema in order to ensure that no one is a parent of themselves?
- (b) Write a Z specification for an *AddChild* operation, which adds a child for an already existing parent.  
The operation should take inputs  $\text{child?} : \text{PEOPLE}$  and  $\text{parent?} : \text{PEOPLE}$ .
- (c) How would you describe, using Z notation, the set of all people who are *grandparents*?
- (d) Write a Z specification for a *GetChildren* operation, which returns the set of children for a given parent.  
The operation should take  $\text{parent?} : \text{PEOPLE}$  as input and return  $\text{children!} : \mathbf{IP} \text{PEOPLE}$  as output.