

Chapter 3

1. A: Importing the View class is sufficient
2. C: onClick
3. B: addView
4. A: this
5. B: X.this
6. C: getWindowManager().getDefaultDisplay().getSize(size);
7. B: Context
8. B: setRowCount
9. B: setContentView
10. C: Button b = new Button(this);
11. D: LayoutParams
12. C: setGravity