Complexity

People naturally do comparisons

e.g. Car A is better than Car B!

What is "better"?

A has more horsepower than B.

B holds 7 people, A only holds 2

Each can be better in a specific, useful context.

Can we do this with programs?

YES, using "Big O" Notation.

Label code to allow comparisons What does *better* mean here?

Review of Simple Planar Functions $y = x^{2}$ $y = \pm 3x^{2}$ $y = x^{2} \pm 1/3x^{2}$ $y = x^{2} - x$

A review of simple, planar functions:

What decides the shape of the curve?

This is independent of: the lower order terms the coefficients used

Deriving work done by code

Given a specific language, a specific operating system and a specific compiler:

Consider this assignment:

$$x = x + 1$$

How much time does it take?

Deriving work done by code

- Suppose we change the system?
- Suppose:

for (int i=1; i<=n; i++)
x=x+1;</pre>

· Suppose:

for (int i=1; i<=n; i++)
 for (int j=1; j<=n; j++)
 x=x+1;</pre>

Deriving work done by code

For any piece of code, generate a function to represent the work done:

For example:

$$f(n) = c_1 n + c_2 + c_3 n + c_4 n^3 + c_5 n^2 + c_6 + c_7 n^2 + c_8$$

Simplifying:

$$f(n) = c_4 n^3 + (c_5 + c_7) n^2 + (c_1 + c_3) n + (c_2 + c_6 + c_8)$$

Deriving work done by code

· This is messy to graph.

If all we are interested in is the basic shape, we can simplifyby using the dominant term.

This gives us a label to use for the code whose work is represented by f(x).

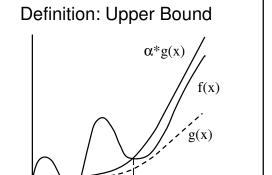
Definition: Upper Bound

Given two functions f(n) and g(n) and two real constants α and β ;

if $\alpha^*g(n) \ge f(n)$, for all $n > \beta$ then g(n) is an <u>upper bound</u> for f(n)

f is said to be $\mathbf{O}(g(n))$

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Upper Bounds

In particular, if f(n) is a polynomial then g(n) is the dominant term.

g(n) is an estimate of how f(n) acts.

We are guaranteed that f will do no worse than g. It might do better.

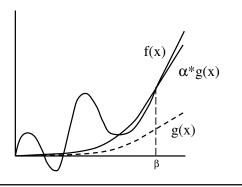
Definition: Lower Bound

Given two functions f(n) and g(n) and two real constants α and β ,

if $\alpha^*g(n) \le f(n)$, for all $n > \beta$ then g(n) is a <u>lower bound</u> for f(n)

f is said to be $\Omega(g(n))$





Lower Bounds

In particular, if f(n) is a polynomial then g(n) is the dominant term.

g(n) is an estimate of how f(n) acts.

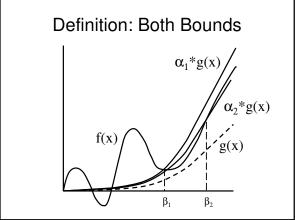
We are guaranteed that f is no better than g. It might be worse.

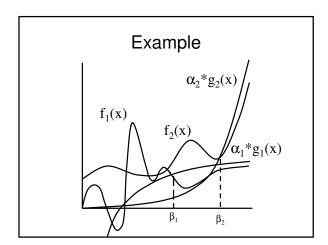
Both

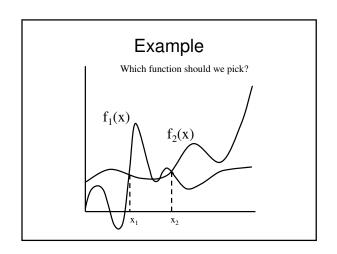
 \mathscr{G} If f(n) is $\pmb{O}(g(n))$ and $\pmb{\Omega}(g(n))$ then f is said to be $\pmb{\Theta}(g(n))$

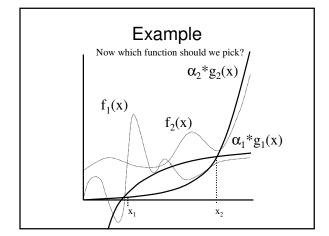
g is an upper bound for f \underline{and} g is a lower bound for f.

e.g. $\alpha_2^*g(n) \le f(n) \le \alpha_1^*g(n)$









Practical Issues

Most books use "Big \mathbf{O} " Sometimes "Big Theta" Sometimes "Big Omega" Usually we look at the time required. Sometimes we look at the space required. Remember, g is only a bound beyond the specified point $\boldsymbol{\beta}$

More Practical Issues

Traditionally
log n implies base 10
lg n implies base 2
ln n implies base e
Other bases are specified log_b n

More P	ractical	Issues
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Sometimes, log n is used but log₂n or lg n is implied by context.

The identity
$$\log_b a = \frac{\log_c a}{\log_c b}$$

makes the conversion a constant

Standard "Big O " Values

Polynomial time (P)

Nondeterministically Polynomial Time (NP)

Computer scientists believe $P \subseteq NP$. This is not proven.

<u>"Big O": Polynomial time (P)</u>

O(1) constant timeO(log n) log timeO(n) linear time

O(nlogn)

 $\mathbf{O}(n^2)$ quadratic time $\mathbf{O}(n^3)$ cubic time

:

 $\mathbf{O}(n^k)$

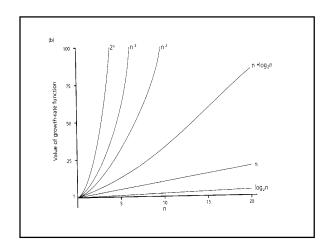
"Big O": NP Time

Nondeterministically Polynomial Time

O(n!) factorial timeO(2ⁿ) exponential time

If P ⊆ NP, then, it means that some problems can **never** be solved quickly.

Function	10	100	1,000	10,000	100,000	1,000,000
1	1	1	1	1	, 1	1
log_2n	3	6	9	13	16	19
n	10	10 ²	10^{3}	10^{4}	105	106
n log ₂ n	30	364	9965	105	106	107
n^2	10^{2}	10 ⁴	10^{6}	10^{8}	1010	1012
n^3	10^{3}	10 ⁶	10 ⁹	10^{12}	1015	1018
2 ⁿ	10^{3}	1030	10301	$10^{3,010}$	1030,103	10301,030



 Tune in to 605.421 for more exciting complexity theory. In this course, algorithms range from constant time to cubic time, e.g. Sorts range from O(n) to O(n²) 	
Remember: O(g(n)) is an estimate of performance. Possibly: The "worst" algorithm is sometimes the best choice	