2017-12-5

Used Furniture Store



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CS6360.003 Database Design

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Requirements

The used furniture company includes three branch stores and four warehouses.

Each branch store can be restocked from different warehouses, and each warehouse can deliver the furniture to different branch store.

Every branch store can check all the furniture information in the warehouses including which warehouse they stock in and which branch store they could be deliver and sold. So customers can buy the furniture they want at different branch store or get the information about which branch store they can get this furniture.

Each branch can get furniture from $1 \sim 4$ warehouses (this number depends on the location).

Replenish stock process

1. Supplier

The used furniture company will buy used furniture from suppliers, and the company should keep track of information:

- Supplier type: personal, company;
- Supplier name;
- Supplier contact information;

Each supplier should have a unique supplier number to distinguish them.

2. Supply-deal Record

When the used furniture company get furniture from the supplier, every deal should generate a supply record to save these information:

- Record number;
- Transaction date;
- Buying price;
- Furniture number;
- Stock number;
- Supplier number;

According to this record, the staff can check the initial information of every furniture. And if the deal has some problems, the company can contact supplier to solve them in time.

Furniture

Every furniture stored in the warehouse needs to record the following information:

- Furniture number;
- Furniture type: chair, table, bed, cabinet, light etc.
- Furniture name;
- Stock number;
- Whether it is available;

According to this record, the staff can check the latest information of every furniture. The customer can look for the furniture they want by use the furniture type.

Deal process

1. Customer

The used furniture company will sell used furniture to customers, and the company should keep track of information:

- Customer name;
- Customer contact information;

2. Deal record

When the used furniture company sell furniture to the customer, every deal should generate a deal record to save these information:

- Deal number;
- Transaction date;
- Selling price;
- Furniture number;
- Cashier Ssn;
- Customer name;
- Customer contact information;

According to this record, the staff can check the selling information of each furniture. And if there are some problems with the deal, the staff can find the cashier who sell the furniture and the customer who buy this furniture at once.

When one deal completes successfully, the system should update the information of the furniture so that its status is marked as sold.

Stock

For these 4 warehouses, the company should keep track of information:

- Stock number;
- Address;
- Quantity;
- Capacity;
- Manager Ssn;

When the company buy the furniture from the suppliers, the system should check whether there is enough space in the warehouse to store the furniture, and if not, change to another warehouse for storage.

When the storage is successful, the number of the furniture quantity in the warehouse in which it store should be increased by one.

When the company sell the furniture to the customers, the number of the furniture quantity in the warehouse in which the furniture store should be decreased by one.

Employee system

1. Employee

Employees are divided into three types according to their work content:

- (1)Cashier;
- (2)Stock manager;
- (3)Deliverer;

The cashiers work in the branch stores.

The Stock managers work in the warehouses.

The deliverers are responsible for deliver furniture from warehouses to branch stores and shipping furniture to customers.

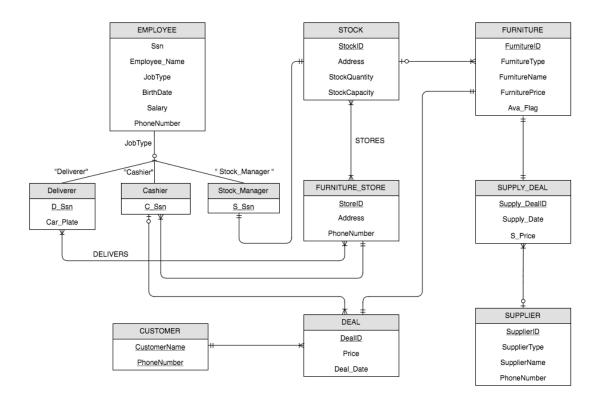
2. Bonus

When a cashier sells two or more pieces of furniture in one season, the company gives the cashier a bonus. The amount of the bonus was 20 percent of the cashier's original salary.

Profit

According to the supply deal record and the deal record, the company can calculate the profit of each piece of furniture.

Modeling of Requirements as ER-Diagram:



- 1. A stock stores 0 (if empty) or more used furniture, a furniture is stored from 1 stock (N:1).
- 2. A stock offers furniture for 1 or more used furniture stores, a furniture store can be provided from 1 or more stock (M:N).
- 3. A supplier can generate 0 or more deal record, a deal record can be generated by 1 supplier (N:1).
- 4. A furniture information can be recorded at 1 supplying deal, a supply deal describes 1 used furniture supplying detail (1:1).
- 5. A customer may carry out 1 or more deals from furniture store, a deal can be carried out by 1 customer (1:N).
- 6. A furniture information can be recorded at 1 transaction, a deal is associated with and describes 1 furniture (1:1).
- 7. Employees are classified under deliverer, cashier and stock manager according to the job type.
- 8. A stock manager manages 1 stock, a stock must be managed by 1 stock manager (1:1).
- 9. A cashier is in charge of 1 or more transactions, a deal is under 1 cashier's responsibility (N:1).
- 10. A cashier works for 1 furniture store, a furniture store employs 1 or more cashiers (1:N).
- 11. A deliverer delivers needed furniture to 1 or more furniture store, a furniture store employs 1 or more deliverers (M:N).

Mapping of ERD in Relational Schema

1. FURNITURE_STORE

StoreID Address PhoneNumber

• Primary Key: StoreID

• Foreign Keys: None

2. STOCK

StockID Address StockQuantity StockCapacity

• Primary Key: StockID

• Foreign Keys: None

3. FURNITURE

FurnitureID FurnitureType FurnitureName StockID Ava_Flag

• Primary Key: FurnitureID

• Foreign Keys: StockID

4. DEAL

 DealID
 Price
 Deal_Date
 FurnitureID
 Cashier_Ssn
 CustomerName
 C_PhoneNumber

Primary Key: DealID

• Foreign Keys: FurnitureID, CustomerName, C_PhoneNumber, Cashier_Ssn

5. SUPPLIER

SupplierID SupplierType SupplierName PhoneNumber

Primary Key: SupplierID

• Foreign Keys: None

6. CUSTOMER

<u>CustomerName</u> <u>PhoneNumber</u>

Primary Key: CustomerName, PhoneNumber

• Foreign Keys: None

7. SUPPLY_DEAL

Supply DealID Supply_Deal_Date SupplierID StockID FurnitureID S_Price

• Primary Key: Supply_DealID

Foreign Keys: SupplierID, StockID, FurnitureID

8. EMPLOYEE

Ssn JobType Employee_Name BirthDate Salary PhoneNumber

• Primary Key: Ssn

Foreign Keys: None

9. CASHIER

C Ssn StoreID

• Primary Key: C Ssn

• Foreign Keys: C Ssn, StoreID

10. DELIVERER

D Ssn Car_plate

• Primary Key: D_Ssn

• Foreign Keys: D_Ssn

11. STOCK_MANAGER

S Ssn StockID

• Primary Key: S_Ssn

• Foreign Keys: S_Ssn ,StockID

12. DELIVERS

D Ssn StoreID

• Primary Key: D_Ssn, StoreID

• Foreign Keys: D_Ssn,_StoreID

13. STORES

StoreID StockID

• Primary Key: StoreID ,StockID

• Foreign Keys: StoreID ,StockID

SQL Statements to create Relations in DB and Add Constraints

```
CREATE TABLE FURNITURE STORE(
 STOREID
           INTEGER,
 ADDRESS VARCHAR(50),
 PHONENUMBER
                CHAR(10),
 CONSTRAINT FURNITURE_STORE_PK PRIMARY KEY (STOREID)
);
CREATE TABLE STOCK(
 STOCKID
            INTEGER,
 ADDRESS
          VARCHAR(50),
 STOCKQUANTITY
                  INTEGER,
 STOCKCAPACITY
                 INTEGER NOT NULL,
 MANAGERSSN CHAR(9),
 CONSTRAINT STOCK_PK PRIMARY KEY (STOCKID)
);
CREATE TABLE FURNITURE(
 FURNITUREID
                INTEGER,
 FURNITURETYPE
                  VARCHAR(20) NOT NULL,
 FURNITURENAME
                   VARCHAR(30),
 STOCKID INTEGER,
 AVA_FLAG CHAR(1) NOT NULL,
 CONSTRAINT FURNITURE PK PRIMARY KEY (FURNITUREID)
);
CREATE TABLE DEAL(
 DEALID
           INTEGER,
 PRICE
         INTEGER,
 DEAL DATE DATE DEFAULT TRUNC(SYSDATE),
 FURNITUREID
              INTEGER,
 CASHIER SSN CHAR(9),
 CUSTOMERNAME VARCHAR(30),
 C PHONENUMBER CHAR(10),
 CONSTRAINT DEAL_PK PRIMARY KEY (DEALID)
);
CREATE TABLE SUPPLIER(
 SUPPLIERID
              INTEGER,
```

```
SUPPLIERTYPE VARCHAR(20),
 SUPPLIERNAME VARCHAR(30) DEFAULT 'UNKNOWN',
 PHONENUMBER CHAR(10),
 CONSTRAINT SUPPLIER PK PRIMARY KEY (SUPPLIERID)
);
CREATE TABLE CUSTOMER(
 CUSTOMERNAME
                   VARCHAR(30),
 PHONENUMBER CHAR(10),
 CONSTRAINT CUSTOMER_PK PRIMARY KEY (CUSTOMERNAME,PHONENUMBER)
);
CREATE TABLE SUPPLY DEAL(
 SUPPLY DEALID INTEGER,
 SUPPLY_DEAL_DATE DATE DEFAULT TRUNC(SYSDATE),
 SUPPLIERID
              INTEGER,
 STOCKID INTEGER,
 FURNITUREID INTEGER,
 S PRICE INTEGER NOT NULL,
 CONSTRAINT SUPPLY_DEAL_PK PRIMARY KEY (SUPPLIERID)
);
CREATE TABLE EMPLOYEE(
SSN CHAR(9),
JOBTYPE VARCHAR(20) DEFAULT 'CASHIER',
EMPLOYEE NAME VARCHAR(30),
BIRTHDATE DATE,
SALARY INTEGER DEFAULT 10000,
PHONENUMBER CHAR(10) NOT NULL,
CONSTRAINT EMPLOYEE PK PRIMARY KEY (SSN));
CREATE TABLE CASHIER(
C SSN CHAR(9),
STOREID INTEGER,
CONSTRAINT CASHIER_PK PRIMARY KEY (C_SSN));
CREATE TABLE DELIVERER(
D SSN CHAR(9),
CAR_PLATE VARCHAR(10) NOT NULL,
CONSTRAINT DELIVERER_PK PRIMARY KEY (D_SSN));
CREATE TABLE STOCK MANAGER
```

```
S SSN CHAR(9),
STOCKID INTEGER,
CONSTRAINT STOCK MANAGER_PK PRIMARY KEY (S_SSN));
CREATE TABLE DELIVERS
D SSN CHAR(9),
STOREID INTEGER,
CONSTRAINT DELIVERS PK PRIMARY KEY (D SSN,STOREID));
CREATE TABLE STORES
(
STOREID INTEGER,
STOCKID INTEGER,
CONSTRAINT STORES_PK PRIMARY KEY (STOREID, STOCKID));
ALTER TABLE STOCK ADD CONSTRAINT STOCK FK FOREIGN KEY(MANAGERSSN)
REFERENCES STOCK MANAGER(S SSN) ON DELETE SET NULL;
ALTER TABLE FURNITURE ADD CONSTRAINT FURNITURE FK FOREIGN
KEY(STOCKID) REFERENCES STOCK(STOCKID) ON DELETE SET NULL;
ALTER TABLE DEAL ADD CONSTRAINT DEAL FKA FOREIGN KEY(FURNITUREID)
REFERENCES FURNITURE(FURNITUREID)ON DELETE SET NULL;
ALTER TABLE DEAL ADD CONSTRAINT DEAL FKB FOREIGN
KEY(CUSTOMERNAME, C PHONENUMBER) REFERENCES
CUSTOMER(CUSTOMERNAME, PHONENUMBER)ON DELETE SET NULL;
ALTER TABLE DEAL ADD CONSTRAINT DEAL FKD FOREIGN KEY(CASHIER SSN)
REFERENCES CASHIER(C SSN)ON DELETE SET NULL;
ALTER TABLE SUPPLY DEAL ADD CONSTRAINT SUPPLY DEAL FKA FOREIGN
KEY(SUPPLIERID) REFERENCES SUPPLIER(SUPPLIERID)ON DELETE SET NULL;
ALTER TABLE SUPPLY DEAL ADD CONSTRAINT SUPPLY DEAL FKB FOREIGN
KEY(STOCKID) REFERENCES STOCK(STOCKID)ON DELETE SET NULL;
ALTER TABLE SUPPLY DEAL ADD CONSTRAINT SUPPLY DEAL FKC FOREIGN
KEY(FURNITUREID) REFERENCES FURNITURE(FURNITUREID)ON DELETE SET
NULL;
ALTER TABLE CASHIER ADD CONSTRAINT CASHIER FK FOREIGN KEY(STOREID)
REFERENCES FURNITURE_STORE(STOREID)ON DELETE SET NULL;
ALTER TABLE STOCK MANAGER ADD CONSTRAINT STOCK MANAGER FK
```

FOREIGN KEY(STOCKID) REFERENCES STOCK(STOCKID)ON DELETE SET NULL;

Normalization of Relational Schema

The following Functional Dependencies exists in the relational schema –

- 1. FURNITURE STORE { StoreID -> Address, PhoneNumber}
- 2. STOCK { StockID -> Address, StockQuantity, StockCapacity }
- 3. FURNITURE { FurnitureID -> FurnitureType, FurnitureName, StockID ,Ava Flag}
- 4. DEAL {DealID -> Price, Deal_Date, FurnitureID, Cashier_Ssn, CustomerName, C_PhoneNumber }
- 5. SUPPLIER { SupplierID -> SupplierType, SupplierName, PhoneNumber}
- 6. CUSTOMER { CustomerName , PhoneNumber }
- 7. SUPPLY_DEAL { Supply_DealID -> Supply_Deal_Date, SupplierID, StockID, FurnitureID, S Price }
- 8. EMPLOYEE { Ssn -> JobType , Employee_ Name , BirthDate , Salary , PhoneNumber }
- 9. CASHIER { C Ssn -> StoreID }
- 10. DELIVERER { D Ssn -> Car plate }
- 11. STOCK MANAGER { S Ssn -> StockID }
- 12. DELIVERS { D Ssn , StoreID }
- 13. DELIVERER { StoreID , StockID }

The above functional dependencies cause the schema to be in third normal form.

PL/SQL - Triggers

Trigger-I Stock Capacity

When the company buys the furniture from the supplier, this furniture will store at the certain stock. If that stock capacity is not full in warehouse, the number of the furniture quantity in the warehouse in which it store should be increased by one. Otherwise, the system raises an error.

```
☐ CREATE OR REPLACE TRIGGER STOCK_CAPACITY

BEFORE

INSERT OR UPDATE OF SUPPLY_DEALID ON SUPPLY_DEAL

FOR EACH ROW

DECLARE

QUANTITY STOCK.STOCKQUANTITY%TYPE;

CAPACITY STOCK.STOCKCAPACITY*TYPE;

■ BEGIN

SELECT STOCKQUANTITY, STOCKCAPACITY INTO QUANTITY, CAPACITY FROM STOCK S

WHERE S.STOCKID = :NEW.STOCKID;

IF(QUANTITY + 1 > CAPACITY) THEN

RAISE_APPLICATION_ERROR(-20001, 'ERROR OCCURS BECAUSE THE CAPACITY OF STOCK IS FULL. ');

ELSE

UPDATE STOCK S

SET S.STOCKQUANTITY = S.STOCKQUANTITY + 1

WHERE S.STOCKID = :NEW.STOCKID;

END IF;

END;
```

1. Positive Test Case:

Before insert, stock Table has shown,

	⊕ STOCKID			⊕ STOCKCAPACITY
1	1	Plano	7	8
2	2	Richardson	8	8
3	3	Richardson	2	8
4	4	Dallas	3	8

Test by SQL:

```
INSERT INTO SUPPLY_DEAL(Supply_DealID,SUPPLY_DEAL_DATE,SUPPLIERID,STOCKID, FURNITUREID,S_Price) VALUES (23,to_date ( '03/20/1995' , 'MM/DD/YYYY' ),2,3,23,60);
```

Positive Test Case Output:

The No.3 Stock is not full, then the quantity of this stock increases by 1.

	⊕ STOCKID			♦ STOCKCAPACITY
1	1	Plano	7	8
2	2	Richardson	8	8
3	3	Richardson	3	8
4	4	Dallas	3	8

2. Negative Test Case:

Test by SQL:

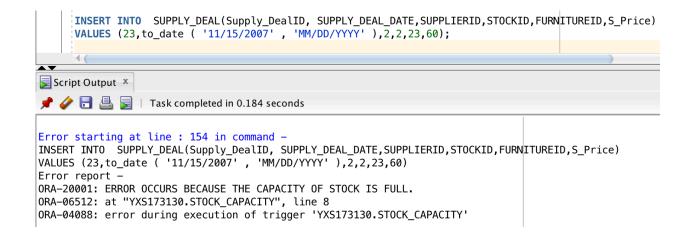
INSERT INTO

SUPPLY_DEAL(Supply_DealID,SUPPLY_DEAL_DATE,SUPPLIERID,STOCKID, FURNITUREID,S Price)

VALUES (23,to date ('11/15/2007', 'MM/DD/YYYY'),2,2,23,60);

Negative Test Output:

The No.2 Stock is not full, the information can't be inserted and raises a self-defined error.



Trigger-II Deal Amount

When one deal completes successfully, the number of the furniture quantity in the warehouse in which the furniture store should be decreased by one, the system should update the information of the furniture so that its status is marked as sold.

```
CREATE OR REPLACE TRIGGER DEAL_AMOUNT
      INSERT OR UPDATE OF DEALID ON DEAL
      FOR EACH ROW
  DECLARE
      STID STOCK.STOCKID%TYPE;
      FLAG FURNITURE.AVA_FLAG%TYPE;
■ BEGIN
      SELECT S.STOCKID INTO STID
      FROM STOCK S, FURNITURE F
      WHERE : NEW. FURNITUREID = F. FURNITUREID
      AND F.STOCKID = S.STOCKID;
      UPDATE STOCK S
      SET S.STOCKQUANTITY = S.STOCKQUANTITY - 1
      WHERE S.STOCKID = STID;
      SELECT F.AVA_FLAG INTO FLAG
      FROM FURNITURE F
      WHERE F.FURNITUREID = :NEW.FURNITUREID;
      UPDATE FURNITURE F
      SET F.AVA_FLAG = 0
      WHERE F.FURNITUREID = :NEW.FURNITUREID;
  END;
```

Test Case:

Furniture Table and Stock Table has shown,

♦ STOCKID		♦ STOCKQUANTITY	♦ STOCKCAPACITY
1	Plano	7	8
2	Richardson	8	8
3	Richardson	3	8
4	Dallas	2	8

# FURNITUREID	# FURNITURETYPE			∯ AVA_FLAG
1	chair	white dinning chair	1	1
2	table	brown desk	1	0
3	chair	red dinning chair	2	1
4	chair	rog chair	2	0
5	table	white dinning table	4	1
6	bed	yellow rog bed	3	0

Test by SQL:

INSERT INTO DEAL(DEALID, PRICE, DEAL_DATE, FURNITUREID, CASHIER_SSN, CUSTOMERNAME, C_PHONENUMBER)
VALUES(10,110,to_date ('03/27/2017', 'MM/DD/YYYY'),5,3333333333,'Tom',4693343687);

Test Output:

When the deal is done, the furniture which was sold should be marked as not available. Then the associated stock quantity will decrease by 1.

1	Plano	7	8
2	Richardson	8	8
3	Richardson	3	8
4	Dallas	1	8

∮ FURNITUREID			⊕ STOCKID	♦ AVA_FLAG
1	chair	white dinning chair	1	1
2	table	brown desk	1	0
3	chair	red dinning chair	2	1
4	chair	rog chair	2	0
5	table	white dinning table	4	0
6	bed	yellow rog bed	3	0

PL/SQL-Procedures

Procedure-I Calculating Bonus

When a sell man sells two or more furniture in one season, the company gives this employee the extra bonus. The amount of the bonus was 20 percent of this employee's original salary.

```
CREATE OR REPLACE PROCEDURE BONUS (THIS_SSN IN EMPLOYEE.SSN%TYPE) AS
          COUNT DEAL INTEGER;
          ENAME EMPLOYEE.EMPLOYEE_NAME%TYPE;
          BONUS EMPLOYEE.SALARY%TYPE;
      BEGIN
          SELECT COUNT (D.DEALID), E.EMPLOYEE_NAME INTO COUNT_DEAL, ENAME
          FROM DEAL D, EMPLOYEE E
          WHERE E.SSN = THIS_SSN
          AND E.SSN = D.CASHIER_SSN
          GROUP BY E.SSN, E.EMPLOYEE_NAME;
     IF (COUNT_DEAL > 2) THEN
              SELECT E.SALARY INTO BONUS
              FROM EMPLOYEE E
              WHERE E.SSN = THIS SSN;
              BONUS:= BONUS*0.2;
          ELSE
              BONUS:= 0;
          DBMS_OUTPUT.PUT_LINE(ENAME||'''s bonus is '||BONUS||' dollars.');
      END;
Arg: (Employee SSN IN)
Test by SQL:
DECLARE
 THIS SSN CHAR(9);
BEGIN
 THIS SSN := '222222222';
 BONUS(
   THIS SSN => THIS SSN
 );
END;
```

Test Case Output:

```
Script Output ×

PL/SQL procedure successfully completed.
```

Procedure-II Calculating Benefit for Each Deal

According to the supply deal record and the deal record, the company can calculate the profit(buying price – selling price) of each furniture.

```
☐ CREATE OR REPLACE PROCEDURE BENIFITS(THIS_FID IN FURNITURE.FURNITUREID%TYPE)AS
      FLAG FURNITURE.AVA_FLAG%TYPE;
      FNAME FURNITURE.FURNITURENAME%TYPE;
      INPRICE SUPPLY_DEAL.S_PRICE%TYPE;
      OUTPRICE DEAL.PRICE%TYPE;
      BENIFIT DEAL.PRICE%TYPE;
      SELECT F.AVA_FLAG, F.FURNITURENAME INTO FLAG, FNAME
      FROM FURNITURE F
      WHERE F.FURNITUREID = THIS_FID;
      IF(FLAG = 0) THEN
          SELECT S.S_PRICE, D.PRICE INTO INPRICE,OUTPRICE FROM SUPPLY_DEAL S, DEAL D
WHERE S.FURNITUREID = THIS_FID
          AND D.FURNITUREID = THIS_FID;
          BENIFIT := OUTPRICE - INPRICE;
          DBMS_OUTPUT.PUT_LINE('The '||FNAME||'''s benifit is '||BENIFIT||' dollars.');
          DBMS_OUTPUT.PUT_LINE('STILL AVAILABLE');
      END IF;
 END:
```

Arg: (Furniture FurnitureID IN)

```
Test Case SQL:
DECLARE
THIS_FID INTEGER;
BEGIN
THIS_FID := 2;
BENIFITS(
THIS_FID => THIS_FID
);
END;
```

Test Case Output:

