对于网站设计的要求：

1. 主页是一个射击游戏。在最上方会有标题：shooting game. 下面是十二个靶子（按钮），玩家可以通过点击（射击）靶子来浏览十二周的内容。
2. 玩家的鼠标将变成射击瞄准镜，射击后会有音效。
3. （非必要）如果可能的话，在玩家鼠标点击到靶子之后不要立刻跳转页面，而是出现奖励音效，屏幕中间出现GOAL！的字样，然后再跳转页面。
4. 对于十二周的内容：只有前三周是可以点击的，画面形式以左侧标题+介绍，右侧图片，右侧标题+介绍，左侧图片交替排布

W1：

For HUMAN COMPUTER IN YOUR FACE:

Our team has designed a pair of external operating gloves for FPS games. After players put on the gloves, they can use actions such as clenching their fists, shaking the gloves back and forth, and bending their index fingers to perform operations such as throwing grenades, shooting, and changing bullets.

For Tag：

We selected the Youtube homepage as the object and built a simple html model for it.

W2：

For Crazy eights：

We sketched out workbook website design at a rate of one sketch per minute. Among them, I chose the design with gun and shooting as my final result

For Hello World：

Under Matilda's guidance, I tried to build the basic website of the workbook using HTML and CSS on my own.

W3：

For paper prototyping：

My prototype design for the workbook. The player's mouse will become a shooting sight, and the twelve-week workbook will become twelve targets for the user to shoot.

For fluid design：

For mobile, I redesigned the layout of the website. (for Application)