

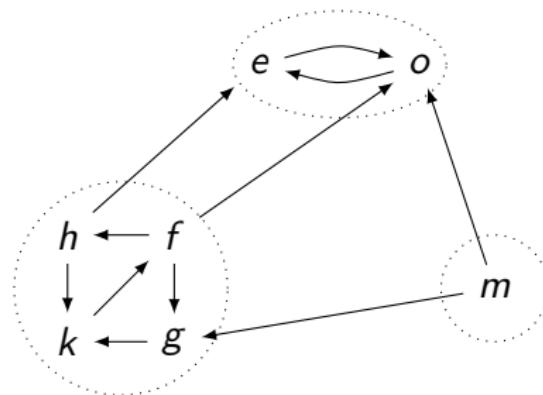
CSCB63 – Design and Analysis of Data Structures

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¹based on notes by Anna Bretscher and Albert Lai

strongly connected component (SCC)

Strongly connected component (SCC): maximal subset of vertices reachable from each other.

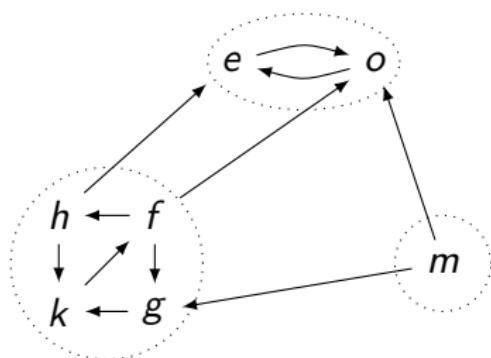


transposed graph

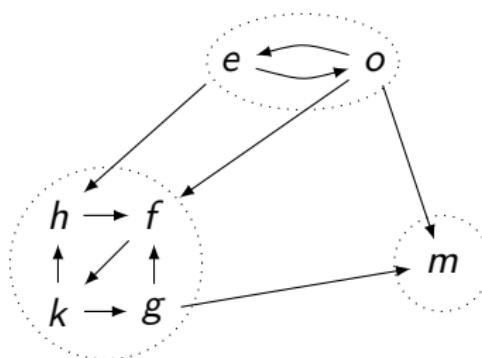
Transpose of G (G^T) means a graph with the same vertices as G and the edges are the reverse of G 's.

Why is it called “transpose”?

G :



G^T :



G^T has the same strongly connected components as G 's.
How much time to compute adjacency lists of G^T :

computing SCCs: idea

1. DFS on G
 - visit all vertices
 - store all finish times
 - accumulate vertices in reverse finish-time order
2. Compute adjacency lists of G^T
3. DFS on G^T
 - use the above order to pick start/restart vertices
4. Each tree found has the vertices of one strongly connected component.

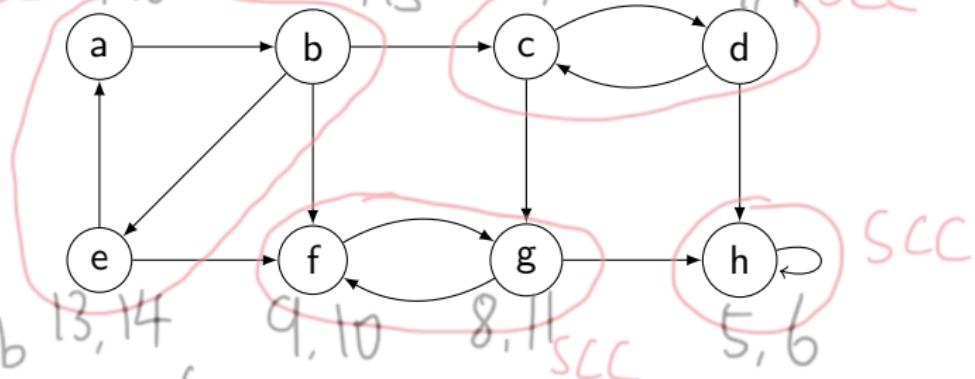
Total time: $O(|V| + |E|)$

[traverse all vertices & edges]

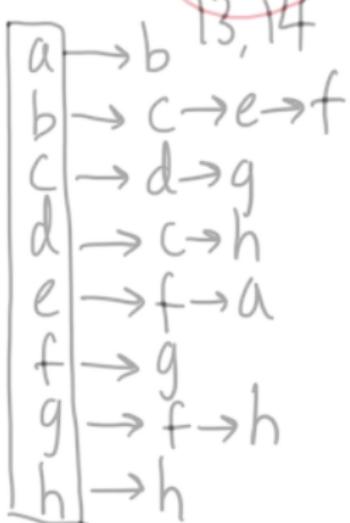
start time / finish time

computing SCCs: example

SCC 1, 1b 2, 15 3, 12 4, 7 SCC



G:



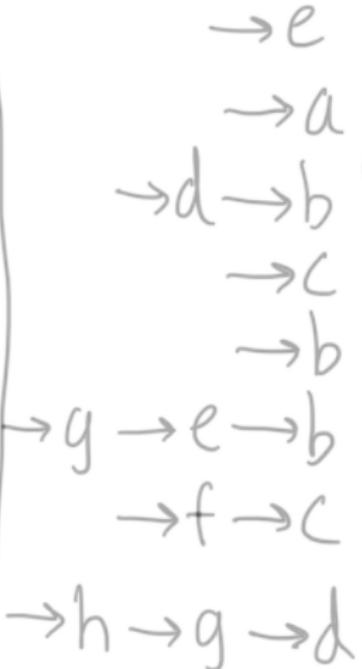
DFS G:

finish time linked list (prepend):

a → b → e → c → g → f → d → h

O(1) complexity

$G^T:$	a
prepend	b
	c
	d
	e
	f
	g
	h



DPS on G^T :



$a \rightarrow e \rightarrow b \Rightarrow (a, b, e)$ SCC

$c \rightarrow d \Rightarrow (c, d)$ SCC

$g \rightarrow f \Rightarrow (f, g)$ SCC

$h \Rightarrow (h)$ SCC

computing SCCs: DFS(G)

```
0. mark all vertices white
1. time := 0
2. R := []
3. for each vertex v:
4.   if v is white:
5.     DFS-visit(v)

6. DFS-visit(u):
7.   mark u gray
8.   for each v in adjacency list of u:
9.     if v is white:
10.      DFS-visit(v)
11.   mark u black
12.   finish-time(u) := ++time
13.   insert u at the front of R
```

computing SCCs: DFS(G^T)

0. mark all vertices white
1. for each vertex v in R 's order:
 2. if v is white:
 3. $SCC := []$
 4. DFS-visit2(v)
 5. output/record SCC
 6. DFS-visit2(u):
 7. add u to SCC
 8. mark u gray
 9. for each v in u 's adjacency list in G^T :
 10. if v is white:
 11. DFS-visit2(v)
 12. mark u black

computing SCC: proof

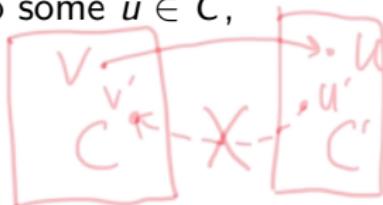
Prove: each depth-first tree found in $\text{DFS}(G^T)$ is a SCC.

Let C and C' be distinct SCC's of G .

Define $\text{max_finish}(C) = \max\{\text{finish_time}(u) \mid u \in C\}$.

Proof steps:

- If some vertex $u \in C$ has an edge in G to some $v \in C'$, then $\text{max_finish}(C) > \text{max_finish}(C')$.
 - C discovered earlier: finish C' before V
 - C' discovered earlier: no edge from C' to C
- In G^T , if some vertex $v \in C'$ has an edge to some $u \in C$, then $\text{max_finish}(C) > \text{max_finish}(C')$.



computing SCC: proof

Proof steps (continued):

- In G^T , if some vertex $v \in C'$ has an edge to some $u \in C$, then $\text{max_finish}(C) > \text{max_finish}(C')$.
- If $\text{max_finish}(C) > \text{max_finish}(C')$, then in G^T no edge from C to C' .
- DFS(G^T):

Complete proof: textbook / exercise: by induction on the number of depth-first trees found.