

## OV7670/OV7171 CMOS VGA (640x480) CAMERACHIP™ Sensor with OmniPixel® Technology

### General Description

The OV7670/OV7171 CAMERACHIP™ image sensor is a low voltage CMOS device that provides the full functionality of a single-chip VGA camera and image processor in a small footprint package. The OV7670/OV7171 provides full-frame, sub-sampled or windowed 8-bit images in a wide range of formats, controlled through the Serial Camera Control Bus (SCCB) interface.

This product has an image array capable of operating at up to 30 frames per second (fps) in VGA with complete user control over image quality, formatting and output data transfer. All required image processing functions, including exposure control, gamma, white balance, color saturation, hue control and more, are also programmable through the SCCB interface. In addition, OmniVision sensors use proprietary sensor technology to improve image quality by reducing or eliminating common lighting/electrical sources of image contamination, such as fixed pattern noise (FPN), smearing, blooming, etc., to produce a clean, fully stable color image.



**Note:** The OV7670/OV7171 uses a lead-free package.

### Features

- High sensitivity for low-light operation
- Low operating voltage for embedded portable apps
- Standard SCCB interface compatible with I2C interface
- Output support for Raw RGB, RGB (GRB 4:2:2, RGB565/555/444), YUV (4:2:2) and YCbCr (4:2:2) formats
- Supports image sizes: VGA, CIF, and any size scaling down from CIF to 40x30
- VarioPixel® method for sub-sampling
- Automatic image control functions including: Automatic Exposure Control (AEC), Automatic Gain Control (AGC), Automatic White Balance (AWB), Automatic Band Filter (ABF), and Automatic Black-Level Calibration (ABLC)
- Image quality controls including color saturation, hue, gamma, sharpness (edge enhancement), and anti-blooming
- ISP includes noise reduction and defect correction
- Supports LED and flash strobe mode
- Supports scaling
- Lens shading correction
- Flicker (50/60 Hz) auto detection
- Saturation level auto adjust (UV adjust)
- Edge enhancement level auto adjust
- De-noise level auto adjust

### Ordering Information

| Product                         | Package     |
|---------------------------------|-------------|
| OV07670-VL2A (Color, lead-free) | 24 pin CSP2 |
| OV07171-VL2A (B&W, lead-free)   | 24 pin CSP2 |

### Applications

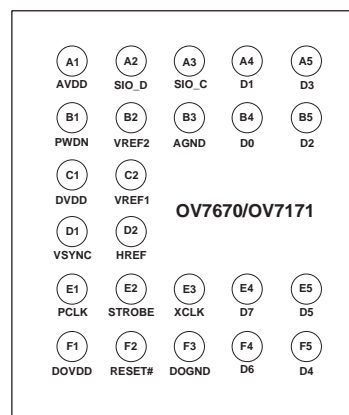
- Cellular and Picture Phones
- Toys
- PC Multimedia
- Digital Still Cameras

### Key Specifications

|                                    |                     |  |
|------------------------------------|---------------------|--|
| <b>Active Array Size</b>           |                     | 640 x 480  |
| <b>Power Supply</b>                | <b>Digital Core</b> | 1.8VDC $\pm 10\%$  |
|                                    | <b>Analog</b>       | 2.45V to 3.0V  |
|                                    | <b>I/O</b>          | 1.7V to 3.0V <sup>a</sup>  |
| <b>Power Requirements</b>          | <b>Active</b>       | 60 mW typical (15fps VGA YUV format)   |
|                                    | <b>Standby</b>      | < 20 $\mu$ A   |
| <b>Temperature Range</b>           | <b>Operation</b>    | -30°C to 70°C  |
|                                    | <b>Stable Image</b> | 0°C to 50°C  |
| <b>Output Formats (8-bit)</b>      |                     | <ul style="list-style-type: none"> <li>• YUV/YCbCr 4:2:2</li> <li>• RGB565/555/444</li> <li>• GRB 4:2:2</li> <li>• Raw RGB Data</li> </ul> |
| <b>Lens Size</b>                   |                     | 1/6"   |
| <b>Chief Ray Angle</b>             |                     | 25°  |
| <b>Maximum Image Transfer Rate</b> |                     | 30 fps for VGA   |
| <b>Sensitivity</b>                 |                     | 1.3 V/(Lux • sec)  |
| <b>S/N Ratio</b>                   |                     | 46 dB  |
| <b>Dynamic Range</b>               |                     | 52 dB  |
| <b>Scan Mode</b>                   |                     | Progressive  |
| <b>Electronics Exposure</b>        |                     | Up to 510:1 (for selected fps)   |
| <b>Pixel Size</b>                  |                     | 3.6 $\mu$ m x 3.6 $\mu$ m  |
| <b>Dark Current</b>                |                     | 12 mV/s at 60°C  |
| <b>Well Capacity</b>               |                     | 17 K e   |
| <b>Image Area</b>                  |                     | 2.36 mm x 1.76 mm  |
| <b>Package Dimensions</b>          |                     | 3785 $\mu$ m x 4235 $\mu$ m  |

- a. I/O power should be 2.45V or higher when using the internal regulator for Core (1.8V); otherwise, it is necessary to provide an external 1.8V for the Core power supply.

**Figure 1 OV7670/OV7171 Pin Diagram (Top View)**

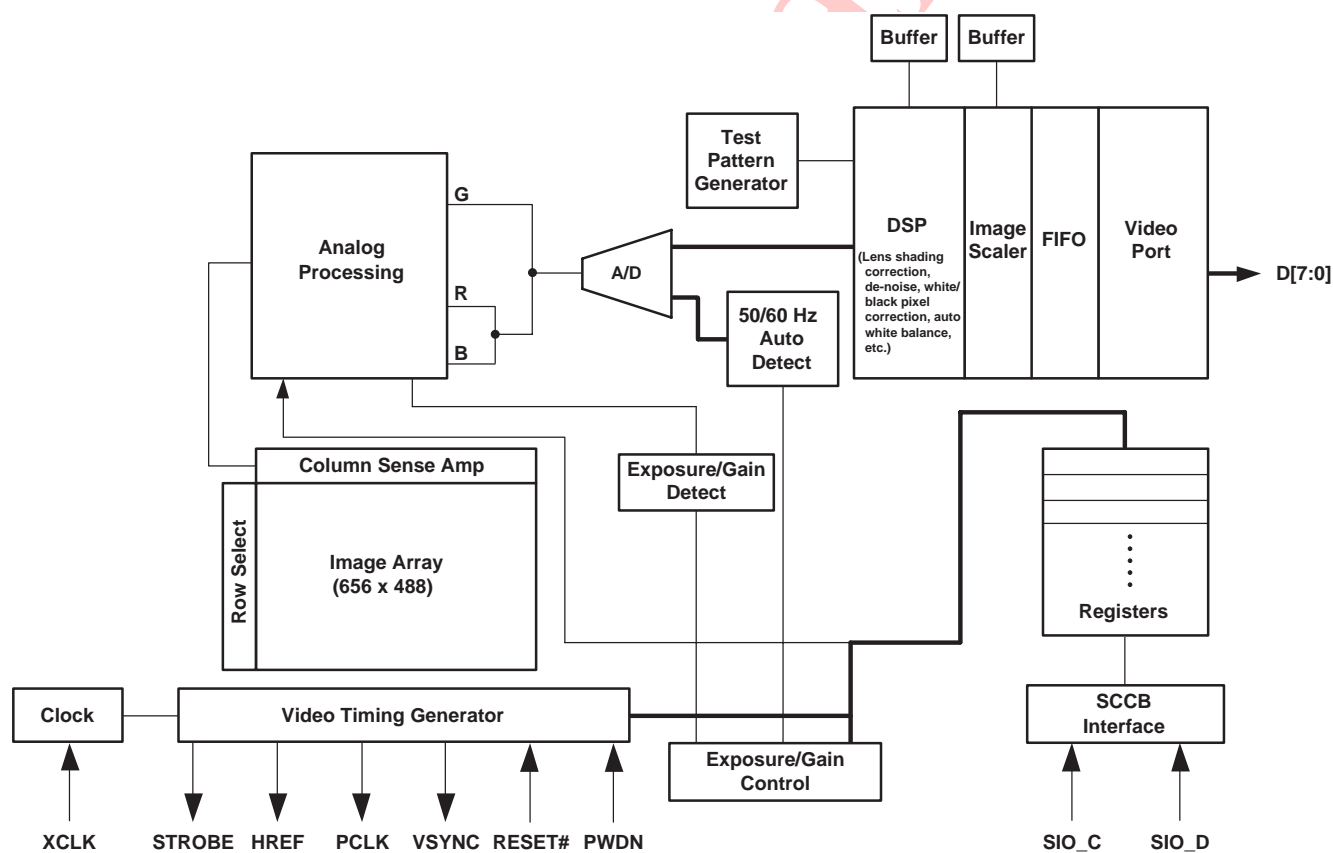


## Functional Description

Figure 2 shows the functional block diagram of the OV7670/OV7171 image sensor. The OV7670/OV7171 includes:

- Image Sensor Array (total array of 656 x 488 pixels, with active pixels 640 x 480 in YUV mode)
- Analog Signal Processor
- A/D Converters
- Test Pattern Generator
- Digital Signal Processor (DSP)
- Image Scaler
- Timing Generator
- Digital Video Port
- SCCB Interface
- LED and Strobe Flash Control Output

Figure 2 Functional Block Diagram

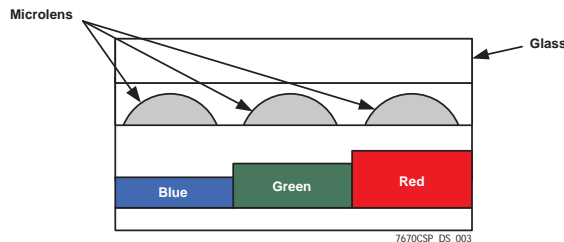


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## Image Sensor Array

The OV7670/OV7171 sensor has an image array of 656 x 488 pixels for a total of 320,128 pixels, of which 640 x 480 pixels are active (307,200 pixels). [Figure 3](#) shows a cross-section of the image sensor array.

**Figure 3 Image Sensor Array**



## Timing Generator

In general, the timing generator controls the following functions:

- Array control and frame generation
- Internal timing signal generation and distribution
- Frame rate timing
- Automatic Exposure Control (AEC)
- External timing outputs (VSYNC, HREF/HSYNC, and PCLK)

## Analog Signal Processor

This block performs all analog image functions including:

- Automatic Gain Control (AGC)
- Automatic White Balance (AWB)

## A/D Converters

After the Analog Processing block, the bayer pattern Raw signal is fed to a 10-bit analog-to-digital (A/D) converter shared by G and BR channels. This A/D converter operates at speeds up to 12 MHz and is fully synchronous to the pixel rate (actual conversion rate is related to the frame rate).

In addition to the A/D conversion, this block also has the following functions:

- Digital Black-Level Calibration (BLC)
- Optional U/V channel delay
- Additional A/D range controls

In general, the combination of the A/D Range Multiplier and A/D Range Control sets the A/D range and maximum value to allow the user to adjust the final image brightness as a function of the individual application.

## Test Pattern Generator

The Test Pattern Generator features the following:

- 8-bar color bar pattern
- Fade-to-gray color bar pattern
- Shift "1" in output pin

## Digital Signal Processor (DSP)

This block controls the interpolation from Raw data to RGB and some image quality control.

- Edge enhancement (a two-dimensional high pass filter)
- Color space converter (can change Raw data to RGB or YUV/YCbCr)
- RGB matrix to eliminate color cross talk
- Hue and saturation control
- White/black pixel correction
- De-noise
- Lens shading correction
- Programmable gamma control
- Transfer 10-bit data to 8-bit

## Image Scaler

This block controls all output and data formatting required prior to sending the image out. This block scales YUV/RGB output from VGA to CIF and almost any size under CIF.

## Digital Video Port

Register bits [COM2\[1:0\]](#) increase  $I_{OL}/I_{OH}$  drive current and can be adjusted as a function of the customer's loading.

## SCCB Interface

The Serial Camera Control Bus (SCCB) interface controls the CAMERACHIP sensor operation. Refer to [OmniVision Technologies Serial Camera Control Bus \(SCCB\) Specification](#) for detailed usage of the serial control port.

## LED and Strobe Flash Control Output

The OV7670/OV7171 has a Strobe mode that allows it to work with an external flash and LED.

## Pin Description

**Table 1 Pin Description**

| Pin Number | Name            | Pin Type               | Function/Description   |
|------------|-----------------|------------------------|--|
| A1         | AVDD            | Power                  | Analog power supply  |
| A2         | SIO_D           | I/O                    | SCCB serial interface data I/O   |
| A3         | SIO_C           | Input                  | SCCB serial interface clock input  |
| A4         | D1 <sup>a</sup> | Output                 | YUV/RGB video component output bit[1]  |
| A5         | D3              | Output                 | YUV/RGB video component output bit[3]  |
| B1         | PWDN            | Input (0) <sup>b</sup> | Power Down Mode Selection<br>0: Normal mode<br>1: Power down mode                                |
| B2         | VREF2           | Reference              | Reference voltage - connect to ground using a 0.1 $\mu$ F capacitor                              |
| B3         | AGND            | Power                  | Analog ground  |
| B4         | D0              | Output                 | YUV/RGB video component output bit[0]  |
| B5         | D2              | Output                 | YUV/RGB video component output bit[2]  |
| C1         | DVDD            | Power                  | Power supply (+1.8 VDC) for digital logic core   |
| C2         | VREF1           | Reference              | Reference voltage - connect to ground using a 0.1 $\mu$ F capacitor                              |
| D1         | VSYNC           | Output                 | Vertical sync output   |
| D2         | HREF            | Output                 | HREF output  |
| E1         | PCLK            | Output                 | Pixel clock output   |
| E2         | STROBE          | Output                 | LED/strobe control output  |
| E3         | XCLK            | Input                  | System clock input   |
| E4         | D7              | Output                 | YUV/RGB video component output bit[7]  |
| E5         | D5              | Output                 | YUV/RGB video component output bit[5]  |
| F1         | DOVDD           | Power                  | Digital power supply for I/O (1.7V ~ 3.0V)   |
| F2         | RESET#          | Input                  | Clears all registers and resets them to their default values.<br>0: Reset mode<br>1: Normal mode |
| F3         | DOGND           | Power                  | Digital ground   |
| F4         | D6              | Output                 | YUV/RGB video component output bit[6]  |
| F5         | D4              | Output                 | YUV/RGB video component output bit[4]  |

a. D[7:0] for 8-bit YUV or RGB (D[7] MSB, D[0] LSB)

b. Input (0) represents an internal pull-down resistor.

## Electrical Characteristics

**Table 2 Absolute Maximum Ratings**

|  |                    |                                   |
|--|--------------------|-----------------------------------|
| Ambient Storage Temperature                        |                    | -40°C to +95°C                    |
| Supply Voltages (with respect to Ground)           | V <sub>DD-A</sub>  | 4.5 V                             |
|  | V <sub>DD-C</sub>  | 3 V                               |
|  | V <sub>DD-IO</sub> | 4.5 V                             |
| All Input/Output Voltages (with respect to Ground) |                    | -0.3V to V <sub>DD-IO</sub> +0.5V |
| Lead-free Temperature, Surface-mount process       |                    | 245°C                             |

**NOTE:** Exceeding the Absolute Maximum ratings shown above invalidates all AC and DC electrical specifications and may result in permanent device damage.

**Table 3 DC Characteristics (-30°C < T<sub>A</sub> < 70°C)**

| Symbol                | Parameter                        | Condition                 | Min                      | Typ                 | Max                      | Unit |
|-----------------------|----------------------------------|---------------------------|--------------------------|---------------------|--------------------------|------|
| V <sub>DD-A</sub>     | DC supply voltage – Analog       | –                         | 2.45                     | 2.75                | 3.0                      | V    |
| V <sub>DD-C</sub>     | DC supply voltage – Digital Core | –                         | 1.62                     | 1.8                 | 1.98                     | V    |
| V <sub>DD-IO</sub>    | DC supply voltage – I/O power    | –                         | 1.7                      | –                   | 3.0                      | V    |
| I <sub>DDA</sub>      | Active (Operating) Current       | See Note <sup>a</sup>     |                          | 10 + 8 <sup>b</sup> |                          | mA   |
| I <sub>DDS-SCCB</sub> | Standby Current                  | See Note <sup>c</sup>     |                          | 1                   |                          | mA   |
| I <sub>DDS-PWDN</sub> | Standby Current                  |                           |                          | 10                  | 20                       | μA   |
| V <sub>IH</sub>       | Input voltage HIGH               | CMOS                      | 0.7 x V <sub>DD-IO</sub> |                     |                          | V    |
| V <sub>IL</sub>       | Input voltage LOW                |                           |                          |                     | 0.3 x V <sub>DD-IO</sub> | V    |
| V <sub>OH</sub>       | Output voltage HIGH              | CMOS                      | 0.9 x V <sub>DD-IO</sub> |                     |                          | V    |
| V <sub>OL</sub>       | Output voltage LOW               |                           |                          |                     | 0.1 x V <sub>DD-IO</sub> | V    |
| I <sub>OH</sub>       | Output current HIGH              | See Note <sup>d</sup>     | 8                        |                     |                          | mA   |
| I <sub>OL</sub>       | Output current LOW               |                           | 15                       |                     |                          | mA   |
| I <sub>L</sub>        | Input/Output Leakage             | GND to V <sub>DD-IO</sub> |                          |                     | ± 1                      | μA   |

a. V<sub>DD-A</sub> = 2.5V, V<sub>DD-C</sub> = 1.8V, V<sub>DD-IO</sub> = 2.5V

I<sub>DDA</sub> = Σ{I<sub>DD-IO</sub> + I<sub>DD-C</sub> + I<sub>DD-A</sub>}, f<sub>CLK</sub> = 24MHz at 30 fps YUV output, no I/O loading

b. I<sub>DD-C</sub> = 10mA, I<sub>DD-A</sub> = 8mA, without loading

c. V<sub>DD-A</sub> = 2.5V, V<sub>DD-C</sub> = 1.8V, V<sub>DD-IO</sub> = 2.5V

I<sub>DDS-SCCB</sub> refers to a SCCB-initiated Standby, while I<sub>DDS-PWDN</sub> refers to a PWDN pin-initiated Standby

d. Standard Output Loading = 25pF, 1.2KΩ

**Table 4 Functional and AC Characteristics (-30°C < T<sub>A</sub> < 70°C)**

| Symbol  | Parameter   | Min | Typ   | Max | Unit |
|---|---|-----|-------|-----|------|
| <b>Functional Characteristics</b>   |   |     |       |     |      |
|   | A/D Differential Non-Linearity  |     | ± 1/2 |     | LSB  |
|   | A/D Integral Non-Linearity  |     | ± 1   |     | LSB  |
|   | AGC Range   |     |       | 30  | dB   |
|   | Red/Blue Adjustment Range   |     |       | 12  | dB   |
| <b>Inputs (PWDN, CLK, RESET#)</b>   |   |     |       |     |      |
| f <sub>CLK</sub>  | Input Clock Frequency   | 10  | 24    | 48  | MHz  |
| t <sub>CLK</sub>  | Input Clock Period  | 21  | 42    | 100 | ns   |
| t <sub>CLK:DC</sub>   | Clock Duty Cycle  | 45  | 50    | 55  | %    |
| t <sub>S:RESET</sub>  | Setting time after software/hardware reset  |     |       | 1   | ms   |
| t <sub>S:REG</sub>  | Settling time for register change (10 frames required)  |     |       | 300 | ms   |
| <b>SCCB Timing (see Figure 4)</b>   |   |     |       |     |      |
| f <sub>SIO_C</sub>  | Clock Frequency   |     |       | 400 | KHz  |
| t <sub>LOW</sub>  | Clock Low Period  | 1.3 |       |     | μs   |
| t <sub>HIGH</sub>   | Clock High Period   | 600 |       |     | ns   |
| t <sub>AA</sub>   | SIO_C low to Data Out valid   | 100 |       | 900 | ns   |
| t <sub>BUF</sub>  | Bus free time before new START  | 1.3 |       |     | μs   |
| t <sub>HD:STA</sub>   | START condition Hold time   | 600 |       |     | ns   |
| t <sub>SU:STA</sub>   | START condition Setup time  | 600 |       |     | ns   |
| t <sub>HD:DAT</sub>   | Data-in Hold time   | 0   |       |     | μs   |
| t <sub>SU:DAT</sub>   | Data-in Setup time  | 100 |       |     | ns   |
| t <sub>SU:STO</sub>   | STOP condition Setup time   | 600 |       |     | ns   |
| t <sub>R</sub> , t <sub>F</sub>   | SCCB Rise/Fall times  |     |       | 300 | ns   |
| t <sub>DH</sub>   | Data-out Hold time  | 50  |       |     | ns   |
| <b>Outputs (VSYNC, HREF, PCLK, and D[7:0] (see Figure 5, Figure 6, Figure 7, Figure 9, and Figure 10)</b> |   |     |       |     |      |
| t <sub>PDV</sub>  | PCLK[↓] to Data-out Valid   |     |       | 5   | ns   |
| t <sub>SU</sub>   | D[7:0] Setup time   | 15  |       |     | ns   |
| t <sub>HD</sub>   | D[7:0] Hold time  | 8   |       |     | ns   |
| t <sub>PHH</sub>  | PCLK[↓] to HREF[↑]  | 0   |       | 5   | ns   |
| t <sub>PHL</sub>  | PCLK[↓] to HREF[↓]  | 0   |       | 5   | ns   |
| <b>AC Conditions:</b>   | <ul style="list-style-type: none"> <li>V<sub>DD</sub>: V<sub>DD-C</sub> = 1.8V, V<sub>DD-A</sub> = 2.5V, V<sub>DD-IO</sub> = 2.5V</li> <li>Rise/Fall Times: I/O: 5ns, Maximum<br/>SCCB: 300ns, Maximum</li> <li>Input Capacitance: 10pf</li> <li>Output Loading: 25pF, 1.2KΩ to 2.5V</li> <li>f<sub>CLK</sub>: 24MHz</li> </ul> |     |       |     |      |

## Timing Specifications

Figure 4 SCCB Timing Diagram

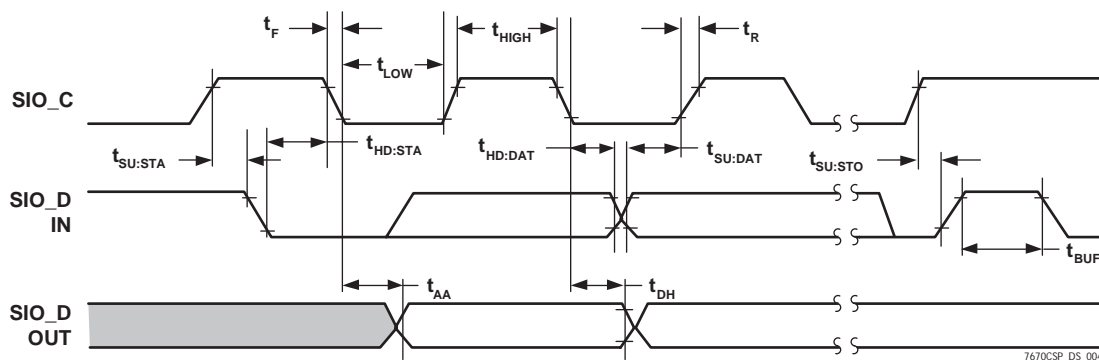


Figure 5 Horizontal Timing

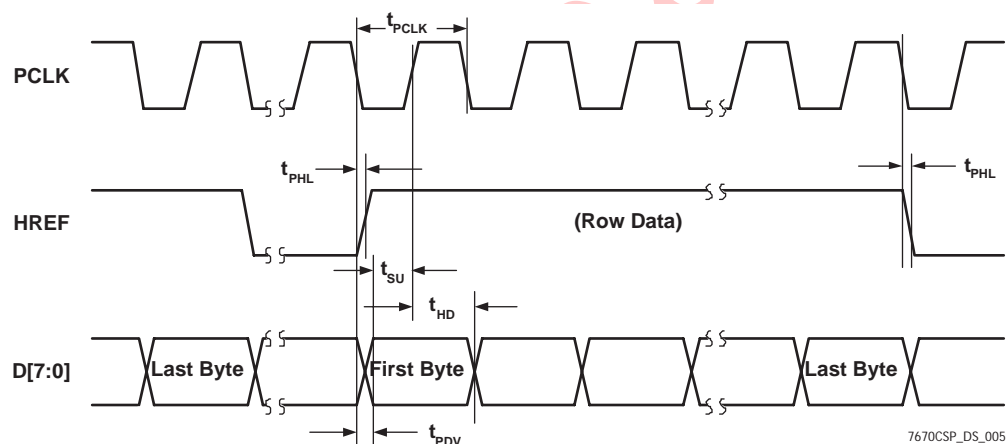
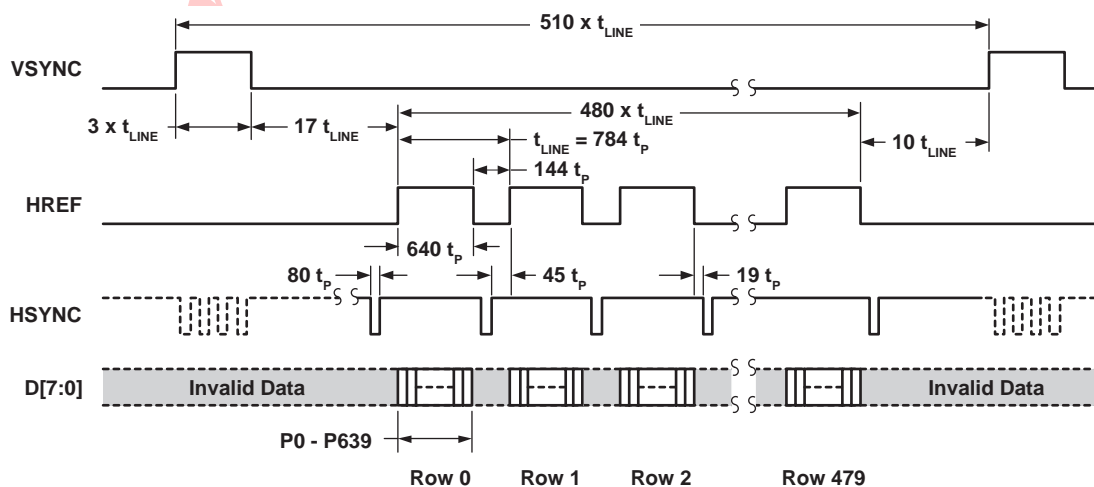


Figure 6 VGA Frame Timing



**NOTE:**

For Raw data,  $t_p = t_{PCLK}$

For YUV/RGB,  $t_p = 2 \times t_{PCLK}$

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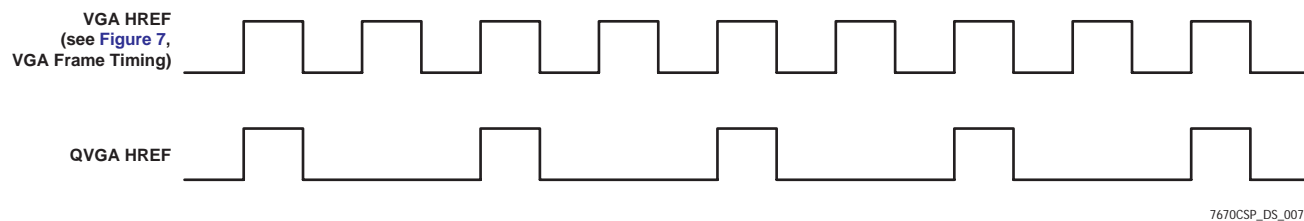
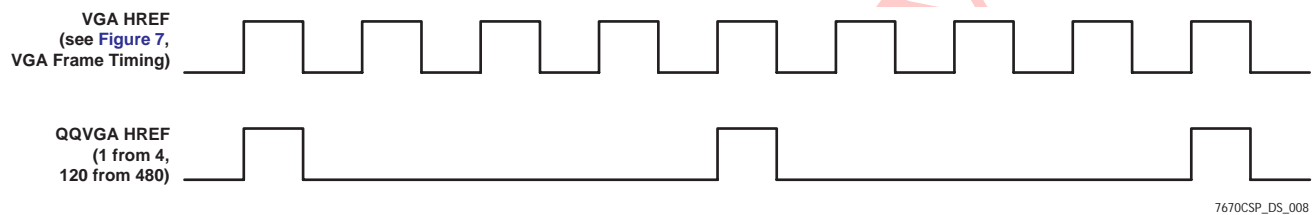
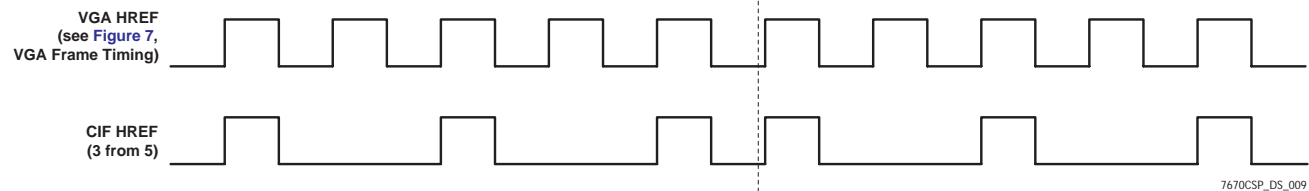
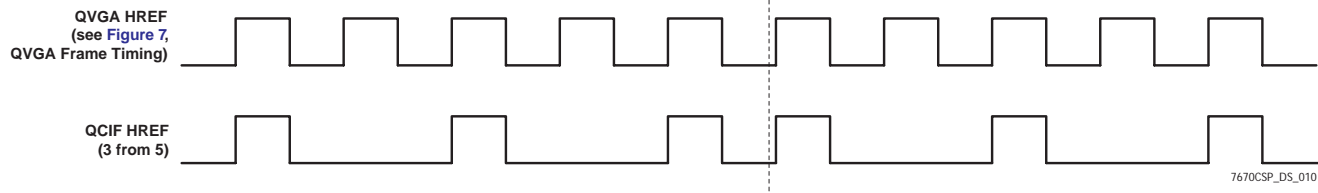
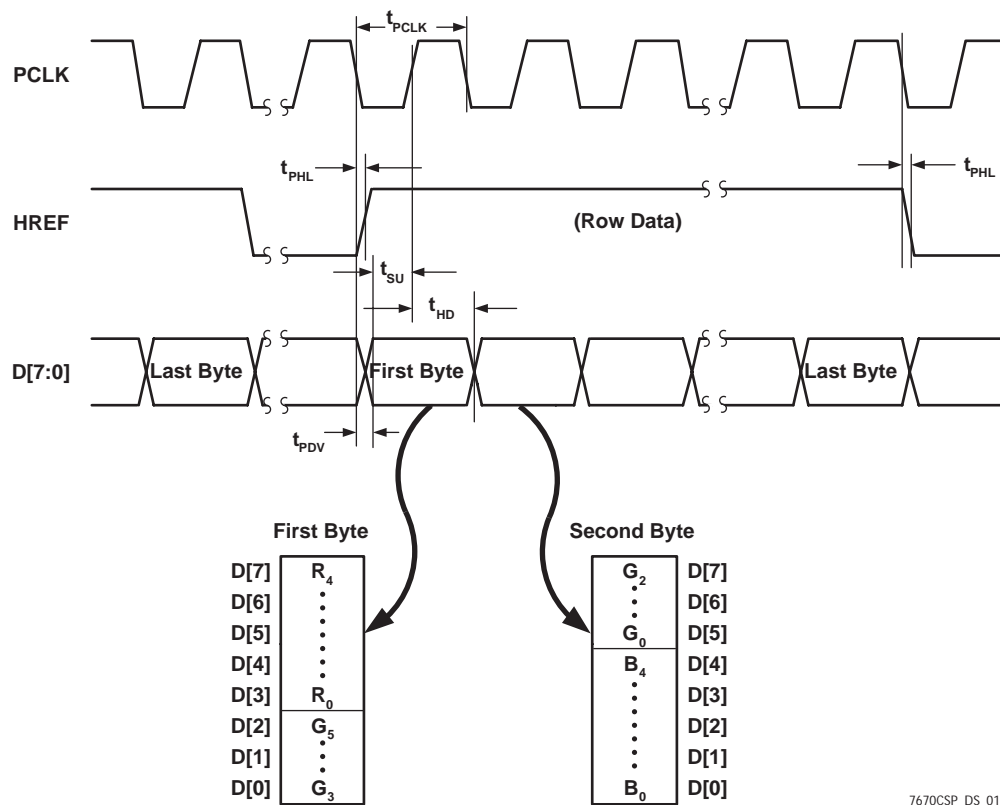
**Figure 7 QVGA Frame Timing****Figure 8 QQVGA Frame Timing****Figure 9 CIF Frame Timing****Figure 10 QCIF Frame Timing**

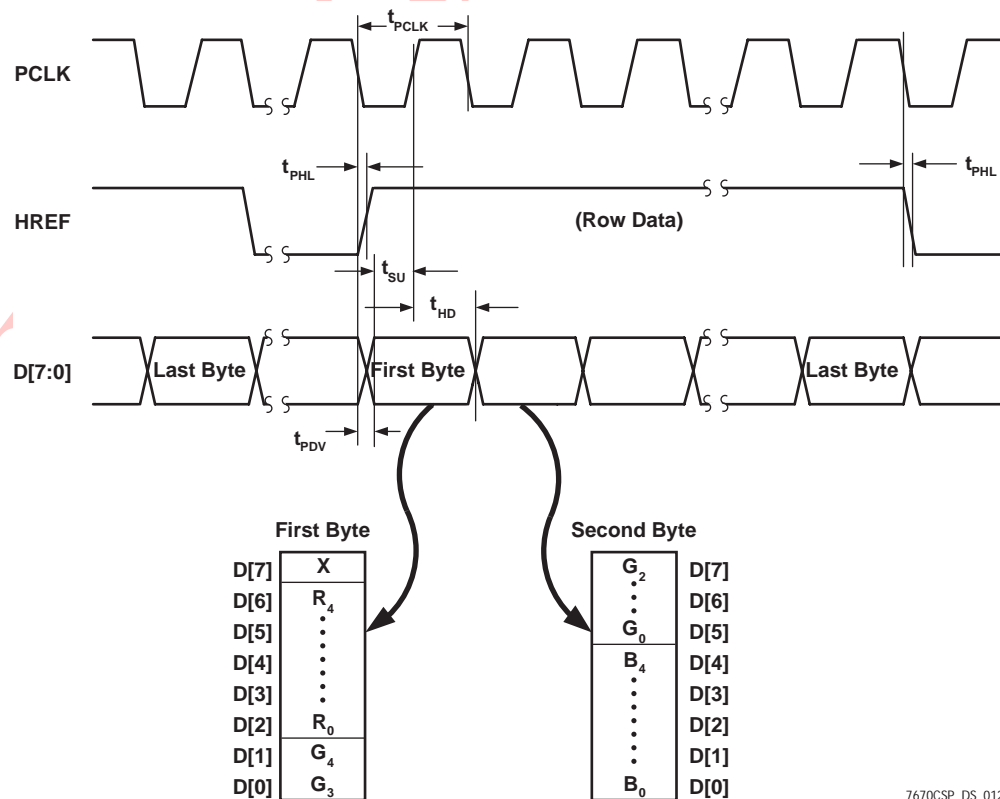


Figure 11 RGB 565 Output Timing Diagram



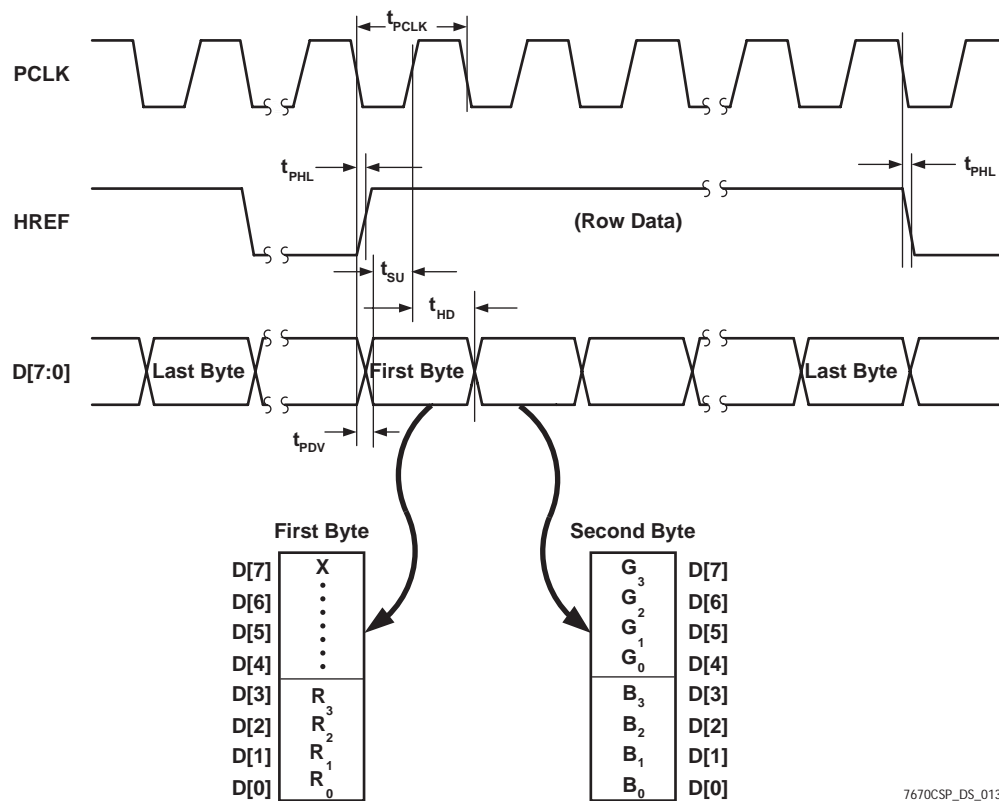
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Figure 12 RGB 555 Output Timing Diagram



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Figure 13 RGB 444 Output Timing Diagram



7670CSP\_DS\_013

## Register Set

Table 5 provides a list and description of the Device Control registers contained in the OV7670/OV7171. For all register Enable/Disable bits, ENABLE = 1 and DISABLE = 0. The device slave addresses are 42 for write and 43 for read.

**Table 5 Device Control Register List**

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 00            | GAIN          | 00            | RW  | AGC – Gain control gain setting<br>Bit[7:0]: AGC[7:0] (see VREF[7:6] (0x03) for AGC[9:8])<br>• Range: [00] to [FF]   |
| 01            | BLUE          | 80            | RW  | AWB – Blue channel gain setting<br>• Range: [00] to [FF]   |
| 02            | RED           | 80            | RW  | AWB – Red channel gain setting<br>• Range: [00] to [FF]  |
| 03            | VREF          | 00            | RW  | Vertical Frame Control<br>Bit[7:6]: AGC[9:8] (see GAIN[7:0] (0x00) for AGC[7:0])<br>Bit[5:4]: Reserved<br>Bit[3:2]: VREF end low 2 bits (high 8 bits at VSTOP[7:0])<br>Bit[1:0]: VREF start low 2 bits (high 8 bits at VSTRT[7:0]) |
| 04            | COM1          | 00            | RW  | Common Control 1<br>Bit[7]: Reserved<br>Bit[6]: CCIR656 format<br>0: Disable<br>1: Enable<br>Bit[5:2]: Reserved<br>Bit[1:0]: AEC low 2 LSB (see registers AECHH for AEC[15:10] and AECH for AEC[9:2])                              |
| 05            | BAVE          | 00            | RW  | U/B Average Level<br>Automatically updated based on chip output format   |
| 06            | GbAVE         | 00            | RW  | Y/Gb Average Level<br>Automatically updated based on chip output format  |
| 07            | AECHH         | 00            | RW  | Exposure Value - AEC MSB 5 bits<br>Bit[7:6]: Reserved<br>Bit[5:0]: AEC[15:10] (see registers AECH for AEC[9:2] and COM1 for AEC[1:0])  |
| 08            | RAVE          | 00            | RW  | V/R Average Level<br>Automatically updated based on chip output format   |
| 09            | COM2          | 01            | RW  | Common Control 2<br>Bit[7:5]: Reserved<br>Bit[4]: Soft sleep mode<br>Bit[3:2]: Reserved<br>Bit[1:0]: Output drive capability<br>00: 1x<br>01: 2x<br>10: 3x<br>11: 4x   |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 0A            | PID           | 76            | R   | Product ID Number MSB (Read only)  |
| 0B            | VER           | 73            | R   | Product ID Number LSB (Read only)  |
| 0C            | COM3          | 00            | RW  | <p>Common Control 3</p> <p>Bit[7]: Reserved</p> <p>Bit[6]: Output data MSB and LSB swap</p> <p>Bit[5]: Tri-state option for output clock at power-down period<br/>0: Tri-state at this period<br/>1: No tri-state at this period</p> <p>Bit[4]: Tri-state option for output data at power-down period<br/>0: Tri-state at this period<br/>1: No tri-state at this period</p> <p>Bit[3]: Scale enable<br/>0: Disable<br/>1: Enable - if set to a pre-defined format (see <a href="#">COM7[5:3]</a>), then <a href="#">COM14[3]</a> must be set to 1 for manual adjustment.</p> <p>Bit[2]: DCW enable<br/>0: Disable<br/>1: Enable - if set to a pre-defined format (see <a href="#">COM7[5:3]</a>), then <a href="#">COM14[3]</a> must be set to 1 for manual adjustment.</p> <p>Bit[1:0]: Reserved</p> |
| 0D            | COM4          | 00            | RW  | <p>Common Control 4</p> <p>Bit[7:6]: Reserved</p> <p>Bit[5:4]: Average option (must be same value as <a href="#">COM17[7:6]</a>)<br/>00: Full window<br/>01: 1/2 window<br/>10: 1/4 window<br/>11: 1/4 window</p> <p>Bit[3:0]: Reserved</p>  |
| 0E            | COM5          | 01            | RW  | <p>Common Control 5</p> <p>Bit[7:0]: Reserved</p>  |
| 0F            | COM6          | 43            | RW  | <p>Common Control 6</p> <p>Bit[7]: Output of optical black line option<br/>0: Disable HREF at optical black<br/>1: Enable HREF at optical black</p> <p>Bit[6:2]: Reserved</p> <p>Bit[1]: Reset all timing when format changes<br/>0: No reset<br/>1: Resets timing</p> <p>Bit[0]: Reserved</p>   |
| 10            | AECH          | 40            | RW  | <p>Exposure Value</p> <p>Bit[7:0]: AEC[9:2] (see registers <a href="#">AECHH</a> for AEC[15:10] and <a href="#">COM1</a> for AEC[1:0])</p>   |

Table 5 Device Control Register List (Continued)

| Address (Hex)       | Register Name | Default (Hex) | R/W | Description   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
|---------------------|---------------|---------------|-----|---|--|---------|---------|-----|---|---|-----|---|---|-----------|---|---|---------------------|---|---|
| 11                  | CLKRC         | 80            | RW  | Internal Clock<br>Bit[7]: Reserved<br>Bit[6]: Use external clock directly (no clock pre-scale available)<br>Bit[5:0]: Internal clock pre-scalar<br>F(internal clock) = F(input clock)/(Bit[5:0]+1) <ul style="list-style-type: none"><li>Range: [0 0000] to [1 1111]</li></ul>  |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
| 12                  | COM7          | 00            | RW  | Common Control 7<br>Bit[7]: SCCB Register Reset<br>0: No change<br>1: Resets all registers to default values<br>Bit[6]: Reserved<br>Bit[5]: Output format - CIF selection<br>Bit[4]: Output format - QVGA selection<br>Bit[3]: Output format - QCIF selection<br>Bit[2]: Output format - RGB selection (see below)<br>Bit[1]: Color bar<br>0: Disable<br>1: Enable<br>Bit[0]: Output format - Raw RGB (see below) <table><tr><td></td><td>COM7[2]</td><td>COM7[0]</td></tr><tr><td>YUV</td><td>0</td><td>0</td></tr><tr><td>RGB</td><td>1</td><td>0</td></tr><tr><td>Bayer RAW</td><td>0</td><td>1</td></tr><tr><td>Processed Bayer RAW</td><td>1</td><td>1</td></tr></table> |  | COM7[2] | COM7[0] | YUV | 0 | 0 | RGB | 1 | 0 | Bayer RAW | 0 | 1 | Processed Bayer RAW | 1 | 1 |
|                     | COM7[2]       | COM7[0]       |     |   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
| YUV                 | 0             | 0             |     |   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
| RGB                 | 1             | 0             |     |   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
| Bayer RAW           | 0             | 1             |     |   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
| Processed Bayer RAW | 1             | 1             |     |   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |
| 13                  | COM8          | 8F            | RW  | Common Control 8<br>Bit[7]: Enable fast AGC/AEC algorithm<br>Bit[6]: AEC - Step size limit<br>0: Step size is limited to vertical blank<br>1: Unlimited step size<br>Bit[5]: Banding filter ON/OFF - In order to turn ON the banding filter, <b>BD50ST</b> (0x9D) or <b>BD60ST</b> (0x9E) must be set to a non-zero value.<br>0: OFF<br>1: ON<br>Bit[4:3]: Reserved<br>Bit[2]: AGC Enable<br>Bit[1]: AWB Enable<br>Bit[0]: AEC Enable   |  |         |         |     |   |   |     |   |   |           |   |   |                     |   |   |

**Table 5 Device Control Register List (Continued)**

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 14            | COM9          | 4A            | RW  | Common Control 9<br>Bit[7]: Reserved<br>Bit[6:4]: Automatic Gain Ceiling - maximum AGC value<br>000: 2x<br>001: 4x<br>010: 8x<br>011: 16x<br>100: 32x<br>101: 64x<br>110: 128x<br>111: Not allowed<br>Bit[3:1]: Reserved<br>Bit[0]: Freeze AGC/AEC   |
| 15            | COM10         | 00            | RW  | Common Control 10<br>Bit[7]: Reserved<br>Bit[6]: HREF changes to HSYNC<br>Bit[5]: PCLK output option<br>0: Free running PCLK<br>1: PCLK does not toggle during horizontal blank<br>Bit[4]: PCLK reverse<br>Bit[3]: HREF reverse<br>Bit[2]: VSYNC option<br>0: VSYNC changes on falling edge of PCLK<br>1: VSYNC changes on rising edge of PCLK<br>Bit[1]: VSYNC negative<br>Bit[0]: HSYNC negative |
| 16            | RSVD          | XX            | –   | Reserved   |
| 17            | HSTART        | 11            | RW  | Output Format - Horizontal Frame (HREF column) start high 8-bit (low 3 bits are at <a href="#">HREF</a> [2:0])   |
| 18            | HSTOP         | 61            | RW  | Output Format - Horizontal Frame (HREF column) end high 8-bit (low 3 bits are at <a href="#">HREF</a> [5:3])   |
| 19            | VSTRT         | 03            | RW  | Output Format - Vertical Frame (row) start high 8-bit (low 2 bits are at <a href="#">VREF</a> [1:0])   |
| 1A            | VSTOP         | 7B            | RW  | Output Format - Vertical Frame (row) end high 8-bit (low 2 bits are at <a href="#">VREF</a> [3:2])   |
| 1B            | PSHFT         | 00            | RW  | Data Format - Pixel Delay Select (delays timing of the D[7:0] data relative to HREF in pixel units)<br>• Range: [00] (no delay) to [FF] (256 pixel delay which accounts for whole array)   |
| 1C            | MIDH          | 7F            | R   | Manufacturer ID Byte – High (Read only = 0x7F)   |
| 1D            | MIDL          | A2            | R   | Manufacturer ID Byte – Low (Read only = 0xA2)  |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 1E            | MVFP          | 01            | RW  | Mirror/VFlip Enable<br>Bit[7:6]: Reserved<br>Bit[5]: Mirror<br>0: Normal image<br>1: Mirror image<br>Bit[4]: VFlip enable<br>0: Normal image<br>1: Vertically flip image<br>Bit[3]: Reserved<br>Bit[2]: Black sun enable<br>Bit[1:0]: Reserved |
| 1F            | LAEC          | 00            | RW  | Reserved   |
| 20            | ADCCTR0       | 04            | RW  | ADC Control<br>Bit[7:4]: Reserved<br>Bit[3]: ADC range adjustment<br>0: 1x range<br>1: 1.5x range<br>Bit[2:0]: ADC reference adjustment<br>000: 0.8x<br>100: 1x<br>111: 1.2x   |
| 21            | ADCCTR1       | 02            | RW  | Bit[7:0]: Reserved   |
| 22            | ADCCTR2       | 01            | RW  | Bit[7:0]: Reserved   |
| 23            | ADCCTR3       | 00            | RW  | Bit[7:0]: Reserved   |
| 24            | AEW           | 75            | RW  | AGC/AEC - Stable Operating Region (Upper Limit)  |
| 25            | AEB           | 63            | RW  | AGC/AEC - Stable Operating Region (Lower Limit)  |
| 26            | VPT           | D4            | RW  | AGC/AEC Fast Mode Operating Region<br>Bit[7:4]: High nibble of upper limit of fast mode control zone<br>Bit[3:0]: High nibble of lower limit of fast mode control zone   |
| 27            | BBIAS         | 80            | RW  | B Channel Signal Output Bias (effective only when COM6[3] = 1)<br>Bit[7]: Bias adjustment sign<br>0: Add bias<br>1: Subtract bias<br>Bit[6:0]: Bias value of 10-bit range  |
| 28            | GbBIAS        | 80            | RW  | Gb Channel Signal Output Bias (effective only when COM6[3] = 1)<br>Bit[7]: Bias adjustment sign<br>0: Add bias<br>1: Subtract bias<br>Bit[6:0]: Bias value of 10-bit range   |
| 29            | RSVD          | XX            | —   | Reserved   |
| 2A            | EXHCH         | 00            | RW  | Dummy Pixel Insert MSB<br>Bit[7:4]: 4 MSB for dummy pixel insert in horizontal direction<br>Bit[3:2]: HSYNC falling edge delay 2 MSB<br>Bit[1:0]: HSYNC rising edge delay 2 MSB  |

**Table 5 Device Control Register List (Continued)**

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 2B            | EXHCL         | 00            | RW  | Dummy Pixel Insert LSB<br>8 LSB for dummy pixel insert in horizontal direction   |
| 2C            | RBIAS         | 80            | RW  | R Channel Signal Output Bias (effective only when COM6[3] = 1)<br>Bit[7]: Bias adjustment sign<br>0: Add bias<br>1: Subtract bias<br>Bit[6:0]: Bias value of 10-bit range          |
| 2D            | ADVFL         | 00            | RW  | LSB of Insert Dummy Lines in Vertical Direction (1 bit equals 1 line)  |
| 2E            | ADVFLH        | 00            | RW  | MSB of Insert Dummy Lines in Vertical Direction  |
| 2F            | YAVE          | 00            | RW  | Y/G Channel Average Value  |
| 30            | HSYST         | 08            | RW  | HSYNC Rising Edge Delay (low 8 bits)   |
| 31            | HSYEN         | 30            | RW  | HSYNC Falling Edge Delay (low 8 bits)  |
| 32            | HREF          | 80            | RW  | HREF Control<br>Bit[7:6]: HREF edge offset to data output<br>Bit[5:3]: HREF end 3 LSB (high 8 MSB at register HSTOP)<br>Bit[2:0]: HREF start 3 LSB (high 8 MSB at register HSTART) |
| 33            | CHLF          | 08            | RW  | Array Current Control<br>Bit[7:0]: Reserved  |
| 34            | ARBLM         | 11            | RW  | Array Reference Control<br>Bit[7:0]: Reserved  |
| 35-36         | RSVD          | XX            | —   | Reserved   |
| 37            | ADC           | 3F            | RW  | ADC Control<br>Bit[7:0]: Reserved  |
| 38            | ACOM          | 01            | RW  | ADC and Analog Common Mode Control<br>Bit[7:0]: Reserved   |
| 39            | OFON          | 00            | RW  | ADC Offset Control<br>Bit[7:0]: Reserved   |



Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 3A            | TSLB          | 0D            | RW  | <p>Line Buffer Test Option</p> <p>Bit[7:6]: Reserved</p> <p>Bit[5]: Negative image enable<br/>0: Normal image<br/>1: Negative image</p> <p>Bit[4]: UV output value<br/>0: Use normal UV output<br/>1: Use fixed UV value set in registers <a href="#">MANU</a> and <a href="#">MANV</a> as UV output instead of chip output</p> <p>Bit[3]: Output sequence (use with register <a href="#">COM13</a>[0] (0x3D))<br/>TSLB[3], <a href="#">COM13</a>[0]:<br/>00: Y U Y V<br/>01: Y V Y U<br/>10: U Y V Y<br/>11: V Y U Y</p> <p>Bit[2:1]: Reserved</p> <p>Bit[0]: Auto output window<br/>0: Sensor DOES NOT automatically set window after resolution change. The companion backend processor can adjust the output window immediately after changing the resolution<br/>1: Sensor automatically sets output window when resolution changes. After resolution changes, the companion backend processor must adjust the output window after the next VSYNC pulse.</p>  |
| 3B            | COM11         | 00            | RW  | <p>Common Control 11</p> <p>Bit[7]: Night mode<br/>0: Night mode disable<br/>1: Night mode enable - The frame rate is reduced automatically while the minimum frame rate is limited by <a href="#">COM11</a>[6:5]. Also, <a href="#">ADV FH</a> and <a href="#">ADV FL</a> will be automatically updated.</p> <p>Bit[6:5]: Minimum frame rate of night mode<br/>00: Same as normal mode frame rate<br/>01: 1/2 of normal mode frame rate<br/>10: 1/4 of normal mode frame rate<br/>11: 1/8 of normal mode frame rate</p> <p>Bit[4]: D56_Auto<br/>0: Disable 50/60 Hz auto detection<br/>1: Enable 50/60 Hz auto detection</p> <p>Bit[3]: Banding filter value select (effective only when <a href="#">COM11</a>[4] = 0)<br/>0: Select <a href="#">BD60ST</a>[7:0] (0x9E) as Banding Filter Value<br/>1: Select <a href="#">BD50ST</a>[7:0] (0x9D) as Banding Filter Value</p> <p>Bit[2]: Reserved</p> <p>Bit[1]: Exposure timing can be less than limit of banding filter when light is too strong</p> <p>Bit[0]: Reserved</p> |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description   |
|---------------|---------------|---------------|-----|---|
| 3C            | COM12         | 68            | RW  | Common Control 12<br>Bit[7]: HREF option<br>0: No HREF when VSYNC is low<br>1: Always has HREF<br>Bit[6:0]: Reserved  |
| 3D            | COM13         | 88            | RW  | Common Control 13<br>Bit[7]: Gamma enable<br>Bit[6]: UV saturation level - UV auto adjustment. Result is saved in register <a href="#">SATCTR[3:0]</a> (0xC9)<br>Bit[5:1]: Reserved<br>Bit[0]: UV swap (use with register <a href="#">TSLB[3]</a> (0x3A))<br><a href="#">TSLB[3]</a> , COM13[0]:<br>00: Y U Y V<br>01: Y V Y U<br>10: U Y V Y<br>11: V Y U Y  |
| 3E            | COM14         | 00            | RW  | Common Control 14<br>Bit[7:5]: Reserved<br>Bit[4]: DCW and scaling PCLK enable<br>0: Normal PCLK<br>1: DCW and scaling PCLK, controlled by register COM14[2:0] and <a href="#">SCALING_PCLK_DIV[3:0]</a> (0x73)<br>Bit[3]: Manual scaling enable for pre-defined resolution modes such as CIF, QCIF, and QVGA<br>0: Scaling parameter cannot be adjusted manually<br>1: Scaling parameter can be adjusted manually<br>Bit[2:0]: PCLK divider (only when COM14[4] = 1)<br>000: Divided by 1<br>001: Divided by 2<br>010: Divided by 4<br>011: Divided by 8<br>100: Divided by 16<br>101~111: Not allowed |
| 3F            | EDGE          | 00            | RW  | Edge Enhancement Adjustment<br>Bit[7:5]: Reserved<br>Bit[4:0]: Edge enhancement factor  |
| 40            | COM15         | C0            | RW  | Common Control 15<br>Bit[7:6]: Data format - output full range enable<br>0x: Output range: [10] to [F0]<br>10: Output range: [01] to [FE]<br>11: Output range: [00] to [FF]<br>Bit[5:4]: RGB 555/565 option (must set <a href="#">COM7[2]</a> = 1 and <a href="#">COM7[0]</a> = 0)<br>x0: Normal RGB output<br>01: RGB 565, effective only when <a href="#">RGB444[1]</a> is low<br>11: RGB 555, effective only when <a href="#">RGB444[1]</a> is low<br>Bit[3:0]: Reserved   |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description   |
|---------------|---------------|---------------|-----|---|
| 41            | COM16         | 08            | RW  | Common Control 16<br>Bit[7:6]: Reserved<br>Bit[5]: Enable edge enhancement threshold auto-adjustment for YUV output (result is saved in register <a href="#">EDGE</a> [4:0] (0x3F) and range is controlled by registers <a href="#">REG75</a> [4:0] (0x75) and <a href="#">REG76</a> [4:0] (0x76))<br>0: Disable<br>1: Enable<br>Bit[4]: De-noise threshold auto-adjustment (result is saved in register <a href="#">DNSTH</a> (0x4C) and range is controlled by register <a href="#">REG77</a> [7:0] (0x77))<br>0: Disable<br>1: Enable<br>Bit[3]: AWB gain enable<br>Bit[2]: Reserved<br>Bit[1]: Color matrix coefficient double option<br>0: Original matrix<br>1: Double of original matrix<br>Bit[0]: Reserved |
| 42            | COM17         | 00            | RW  | Common Control 17<br>Bit[7:6]: AEC window must be the same value as <a href="#">COM4</a> [5:4]<br>00: Normal<br>01: 1/2<br>10: 1/4<br>11: 1/4<br>Bit[5:4]: Reserved<br>Bit[3]: DSP color bar enable<br>0: Disable<br>1: Enable<br>Bit[2:0]: Reserved  |
| 43            | AWBC1         | 14            | RW  | Reserved  |
| 44            | AWBC2         | F0            | RW  | Reserved  |
| 45            | AWBC3         | 45            | RW  | Reserved  |
| 46            | AWBC4         | 61            | RW  | Reserved  |
| 47            | AWBC5         | 51            | RW  | Reserved  |
| 48            | AWBC6         | 79            | RW  | Reserved  |
| 49-4A         | RSVD          | XX            | —   | Reserved  |
| 4B            | REG4B         | 00            | RW  | Register 4B<br>Bit[7:1]: Reserved<br>Bit[0]: UV average enable  |
| 4C            | DNSTH         | 00            | RW  | De-noise Strength   |
| 4D-4E         | RSVD          | XX            | —   | Reserved  |
| 4F            | MTX1          | 40            | RW  | Matrix Coefficient 1  |
| 50            | MTX2          | 34            | RW  | Matrix Coefficient 2  |

**Table 5 Device Control Register List (Continued)**

| Address (Hex) | Register Name  | Default (Hex) | R/W | Description   |
|---------------|----------------|---------------|-----|---|
| 51            | MTX3           | 0C            | RW  | Matrix Coefficient 3  |
| 52            | MTX4           | 17            | RW  | Matrix Coefficient 4  |
| 53            | MTX5           | 29            | RW  | Matrix Coefficient 5  |
| 54            | MTX6           | 40            | RW  | Matrix Coefficient 6  |
| 55            | BRIGHT         | 00            | RW  | Brightness Control  |
| 56            | CONTRAS        | 40            | RW  | Contrast Control  |
| 57            | CONTRAS-CENTER | 80            | RW  | Contrast Center   |
| 58            | MTXS           | 1E            | RW  | <p>Matrix Coefficient Sign for Coefficient 5 to 0</p> <p>Bit[7]: Auto contrast center enable</p> <p>0: Disable, center is set by register <b>CONTRAS-CENTER</b> (0x57)</p> <p>1: Enable, register <b>CONTRAS-CENTER</b> is updated automatically</p> <p>Bit[6]: Reserved</p> <p>Bit[5:0]: Matrix coefficient sign</p> <p>0: Plus</p> <p>1: Minus</p>  |
| 59-61         | RSVD           | XX            | —   | AWB Control   |
| 62            | LCC1           | 00            | RW  | Lens Correction Option 1 - X Coordinate of Lens Correction Center Relative to Array Center  |
| 63            | LCC2           | 00            | RW  | Lens Correction Option 2 - Y Coordinate of Lens Correction Center Relative to Array Center  |
| 64            | LCC3           | 50            | RW  | Lens Correction Option 3<br>G Channel Compensation Coefficient when <b>LCC5</b> [2] (0x66) is 1<br>R, G, and B Channel Compensation Coefficient when <b>LCC5</b> [2] (0x66) is 0  |
| 65            | LCC4           | 30            | RW  | Lens Correction Option 4 - Radius of the circular section where no compensation applies   |
| 66            | LCC5           | 00            | RW  | <p>Lens Correction Control 5</p> <p>Bit[7:3]: Reserved</p> <p>Bit[2]: Lens correction control select</p> <p>0: R, G, and B channel compensation coefficient is set by register <b>LCC3</b> (0x64)</p> <p>1: R, G, and B channel compensation coefficient is set by registers <b>LCC6</b>, <b>LCC3</b>, and <b>LCC7</b>, respectively</p> <p>Bit[1]: Reserved</p> <p>Bit[0]: Lens correction enable</p> <p>0: Disable</p> <p>1: Enable</p> |
| 67            | MANU           | 80            | RW  | Manual U Value (effective only when register <b>TSLB</b> [4] is high)   |
| 68            | MANV           | 80            | RW  | Manual V Value (effective only when register <b>TSLB</b> [4] is high)   |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 69            | GFIX          | 00            | RW  | Fix Gain Control<br>Bit[7:6]: Fix gain for Gr channel<br>00: 1x<br>01: 1.25x<br>10: 1.5x<br>11: 1.75x<br>Bit[5:4]: Fix gain for Gb channel<br>00: 1x<br>01: 1.25x<br>10: 1.5x<br>11: 1.75x<br>Bit[3:2]: Fix gain for R channel<br>00: 1x<br>01: 1.25x<br>10: 1.5x<br>11: 1.75x<br>Bit[1:0]: Fix gain for B channel<br>00: 1x<br>01: 1.25x<br>10: 1.5x<br>11: 1.75x |
| 6A            | GGAIN         | 00            | RW  | G Channel AWB Gain   |
| 6B            | DBLV          | 0A            | RW  | Bit[7:6]: PLL control<br>00: Bypass PLL<br>01: Input clock x4<br>10: Input clock x6<br>11: Input clock x8<br>Bit[5]: Reserved<br>Bit[4]: Regulator control<br>0: Enable internal regulator<br>1: Bypass internal regulator<br>Bit[3:0]: Reserved   |
| 6C            | AWBCTR3       | 02            | RW  | AWB Control 3  |
| 6D            | AWBCTR2       | 55            | RW  | AWB Control 2  |
| 6E            | AWBCTR1       | C0            | RW  | AWB Control 1  |
| 6F            | AWBCTR0       | 9A            | RW  | AWB Control 0  |
| 70            | SCALING_XSC   | 3A            | RW  | Bit[7]: Test_pattern[0] - works with test_pattern[1] test_pattern (SCALING_XSC[7], SCALING_YSC[7]):<br>00: No test output<br>01: Shifting "1"<br>10: 8-bar color bar<br>11: Fade to gray color bar<br>Bit[6:0]: Horizontal scale factor  |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name    | Default (Hex) | R/W | Description   |
|---------------|------------------|---------------|-----|---|
| 71            | SCALING_YSC      | 35            | RW  | Bit[7]: Test_pattern[1] - works with test_pattern[0] test_pattern (SCALING_XSC[7], SCALING_YSC[7]):<br>00: No test output<br>01: Shifting "1"<br>10: 8-bar color bar<br>11: Fade to gray color bar<br>Bit[6:0]: Vertical scale factor   |
| 72            | SCALING_DCWCTR   | 11            | RW  | DCW Control<br>Bit[7]: Vertical average calculation option<br>0: Vertical truncation<br>1: Vertical rounding<br>Bit[6]: Vertical down sampling option<br>0: Vertical truncation<br>1: Vertical rounding<br>Bit[5:4]: Vertical down sampling rate<br>00: No vertical down sampling<br>01: Vertical down sample by 2<br>10: Vertical down sample by 4<br>11: Vertical down sample by 8<br>Bit[3]: Horizontal average calculation option<br>0: Horizontal truncation<br>1: Horizontal rounding<br>Bit[2]: Horizontal down sampling option<br>0: Horizontal truncation<br>1: Horizontal rounding<br>Bit[1:0]: Horizontal down sampling rate<br>00: No horizontal down sampling<br>01: Horizontal down sample by 2<br>10: Horizontal down sample by 4<br>11: Horizontal down sample by 8 |
| 73            | SCALING_PCLK_DIV | 00            | RW  | Bit[7:4]: Reserved<br>Bit[3]: Bypass clock divider for DSP scale control<br>0: Enable clock divider<br>1: Bypass clock divider<br>Bit[2:0]: Clock divider control for DSP scale control (valid only when COM14[3] = 1). Should change with COM14[2:0].<br>000: Divided by 1<br>001: Divided by 2<br>010: Divided by 4<br>011: Divided by 8<br>100: Divided by 16<br>101~111: Not allowed  |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| 74            | REG74         | 00            | RW  | Register 74<br>Bit[7:5]: Reserved<br>Bit[4]: DG_Manu<br>0: Digital gain control by VREF[7:6]<br>1: Digital gain control by REG74[1:0]<br>Bit[3:2]: Reserved<br>Bit[1:0]: Digital gain manual control<br>00: Bypass<br>01: 1x<br>10: 2x<br>11: 4x |
| 75            | REG75         | 0F            | RW  | Register 75<br>Bit[7:5]: Reserved<br>Bit[4:0]: Edge enhancement lower limit  |
| 76            | REG76         | 01            | RW  | Register 76<br>Bit[7]: Black pixel correction enable<br>0: Disable<br>1: Enable<br>Bit[6]: White pixel correction enable<br>0: Disable<br>1: Enable<br>Bit[5]: Reserved<br>Bit[4:0]: Edge enhancement higher limit                               |
| 77            | REG77         | 10            | RW  | Register 77<br>Bit[7:0]: De-noise offset   |
| 78-79         | RSVD          | XX            | –   | Reserved   |
| 7A            | SLOP          | 24            | RW  | Gamma Curve Highest Segment Slope - calculated as follows:<br>$SLOP[7:0] = (0x100 - GAM15[7:0]) \times 4/3$  |
| 7B            | GAM1          | 04            | RW  | Gamma Curve 1st Segment Input End Point 0x04 Output Value  |
| 7C            | GAM2          | 07            | RW  | Gamma Curve 2nd Segment Input End Point 0x08 Output Value  |
| 7D            | GAM3          | 10            | RW  | Gamma Curve 3rd Segment Input End Point 0x10 Output Value  |
| 7E            | GAM4          | 28            | RW  | Gamma Curve 4th Segment Input End Point 0x20 Output Value  |
| 7F            | GAM5          | 36            | RW  | Gamma Curve 5th Segment Input End Point 0x28 Output Value  |
| 80            | GAM6          | 44            | RW  | Gamma Curve 6th Segment Input End Point 0x30 Output Value  |
| 81            | GAM7          | 52            | RW  | Gamma Curve 7th Segment Input End Point 0x38 Output Value  |
| 82            | GAM8          | 60            | RW  | Gamma Curve 8th Segment Input End Point 0x40 Output Value  |
| 83            | GAM9          | 6C            | RW  | Gamma Curve 9th Segment Input End Point 0x48 Output Value  |
| 84            | GAM10         | 78            | RW  | Gamma Curve 10th Segment Input End Point 0x50 Output Value   |
| 85            | GAM11         | 8C            | RW  | Gamma Curve 11th Segment Input End Point 0x60 Output Value   |
| 86            | GAM12         | 9E            | RW  | Gamma Curve 12th Segment Input End Point 0x70 Output Value   |
| 87            | GAM13         | BB            | RW  | Gamma Curve 13th Segment Input End Point 0x90 Output Value   |
| 88            | GAM14         | D2            | RW  | Gamma Curve 14th Segment Input End Point 0xB0 Output Value   |

Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name      | Default (Hex) | R/W | Description   |
|---------------|--------------------|---------------|-----|---|
| 89            | GAM15              | E5            | RW  | Gamma Curve 15th Segment Input End Point 0xD0 Output Value  |
| 8A-8B         | RSVD               | XX            | –   | Reserved  |
| 8C            | RGB444             | 00            | RW  | Bit[7:2]: Reserved<br>Bit[1]: RGB444 enable, effective only when COM15[4] is high<br>0: Disable<br>1: Enable<br>Bit[0]: RGB444 word format<br>0: xR GB<br>1: RG Bx  |
| 8D-91         | RSVD               | XX            | –   | Reserved  |
| 92            | DM_LNL             | 00            | RW  | Dummy Line low 8 bits   |
| 93            | DM_LNH             | 00            | RW  | Dummy Line high 8 bits  |
| 94            | LCC6               | 50            | RW  | Lens Correction Option 6 (effective only when LCC5[2] is high)  |
| 95            | LCC7               | 50            | RW  | Lens Correction Option 7 (effective only when LCC5[2] is high)  |
| 96-9C         | RSVD               | XX            | –   | Reserved  |
| 9D            | BD50ST             | 99            | RW  | 50 Hz Banding Filter Value (effective only when COM8[5] is high and COM11[3] is high)   |
| 9E            | BD60ST             | 7F            | RW  | 60 Hz Banding Filter Value (effective only when COM8[5] is high and COM11[3] is low)  |
| 9F            | HA ECC1            | C0            | RW  | Histogram-based AEC/AGC Control 1   |
| A0            | HA ECC2            | 90            | RW  | Histogram-based AEC/AGC Control 2   |
| A1            | RSVD               | XX            | –   | Reserved  |
| A2            | SCALING_PCLK_DELAY | 02            | RW  | Pixel Clock Delay<br>Bit[7]: Reserved<br>Bit[6:0]: Scaling output delay   |
| A3            | RSVD               | XX            | –   | Reserved  |
| A4            | NT_CTRL            | 00            | RW  | Bit[7:4]: Reserved<br>Bit[3]: Auto frame rate adjustment control<br>0: Double exposure time<br>1: Reduce frame rate by half<br>Bit[2]: Reserved<br>Bit[1:0]: Auto frame rate adjustment switch point<br>00: Insert dummy row at 2x gain<br>01: Insert dummy row at 4x gain<br>10: Insert dummy row at 8x gain |
| A5            | BD50MAX            | 0F            | RW  | 50Hz Banding Step Limit   |
| A6            | HA ECC3            | F0            | RW  | Histogram-based AEC/AGC Control 3   |
| A7            | HA ECC4            | C1            | RW  | Histogram-based AEC/AGC Control 4   |
| A8            | HA ECC5            | F0            | RW  | Histogram-based AEC/AGC Control 5   |
| A9            | HA ECC6            | C1            | RW  | Histogram-based AEC/AGC Control 6   |



Table 5 Device Control Register List (Continued)

| Address (Hex) | Register Name | Default (Hex) | R/W | Description  |
|---------------|---------------|---------------|-----|--|
| AA            | HA ECC7       | 14            | RW  | Bit[7]: AEC algorithm selection<br>0: Average-based AEC algorithm<br>1: Histogram-based AEC algorithm<br>Bit[6:0]: Reserved  |
| AB            | BD60MAX       | 0F            | RW  | 60Hz Banding Step Limit  |
| AC            | STR-OPT       | 00            | RW  | Register AC<br>Bit[7]: Strobe enable<br>Bit[6]: R / G / B gain controlled by STR_R (0xAD) / STR_G (0xAE) / STR_B (0xAF) for LED output frame<br>Bit[5:4]: Xenon mode option<br>00: 1 row<br>01: 2 rows<br>10: 3 rows<br>11: 4 rows<br>Bit[3:2]: Reserved<br>Bit[1:0]: Mode select<br>00: Xenon<br>01: LED 1<br>1x: LED 2 |
| AD            | STR_R         | 80            | RW  | R Gain for LED Output Frame  |
| AE            | STR_G         | 80            | RW  | G Gain for LED Output Frame  |
| AF            | STR_B         | 80            | RW  | B Gain for LED Output Frame  |
| B0            | RSVD          | XX            | –   | Reserved   |
| B1            | ABLC1         | 00            | RW  | Bit[7:3]: Reserved<br>Bit[2]: ABLC enable<br>0: Disable ABLC function<br>1: Enable ABLC function<br>Bit[1:0]: Reserved   |
| B2            | RSVD          | XX            | –   | Reserved   |
| B3            | THL_ST        | 80            | RW  | ABLC Target  |
| B4            | RSVD          | XX            | –   | Reserved   |
| B5            | THL_DLT       | 04            | RW  | ABLC Stable Range  |
| B6-BD         | RSVD          | XX            | –   | Reserved   |
| BE            | AD-CHB        | 00            | RW  | Blue Channel Black Level Compensation<br>Bit[7]: Reserved<br>Bit[6]: Sign bit<br>Bit[5:0]: Blue channel black level compensation   |
| BF            | AD-CHR        | 00            | RW  | Red Channel Black Level Compensation<br>Bit[7]: Reserved<br>Bit[6]: Sign bit<br>Bit[5:0]: Red channel black level compensation   |

**Table 5 Device Control Register List (Continued)**

| Address (Hex)  | Register Name | Default (Hex) | R/W | Description  |
|--|---------------|---------------|-----|--|
| C0   | AD-CHGb       | 00            | RW  | Gb Channel Black Level Compensation<br>Bit[7]: Reserved<br>Bit[6]: Sign bit<br>Bit[5:0]: Gb channel black level compensation |
| C1   | AD-CHGr       | 00            | RW  | Gr Channel Black Level Compensation<br>Bit[7]: Reserved<br>Bit[6]: Sign bit<br>Bit[5:0]: Gr channel black level compensation |
| C2-C8  | RSVD          | XX            | –   | Reserved   |
| C9   | SATCTR        | C0            | RW  | Saturation Control<br>Bit[7:4]: UV saturation control min<br>Bit[3:0]: UV saturation control result                          |
| <b>NOTE:</b> All other registers are factory-reserved. Please contact OmniVision Technologies for reference register settings. |               |               |     |  |

## Package Specifications

The OV7670/OV7171 uses a 24-ball Chip Scale Package 2 (CSP2). Refer to Figure 14 for package information, Table 6 for package dimensions and Figure 15 for the array center on the chip.



**Note:** For OVT devices that are lead-free, all part marking letters are lower case. Underlining the last digit of the lot number indicates CSP2 is used.

Figure 14 OV7670/OV7171 Package Specifications

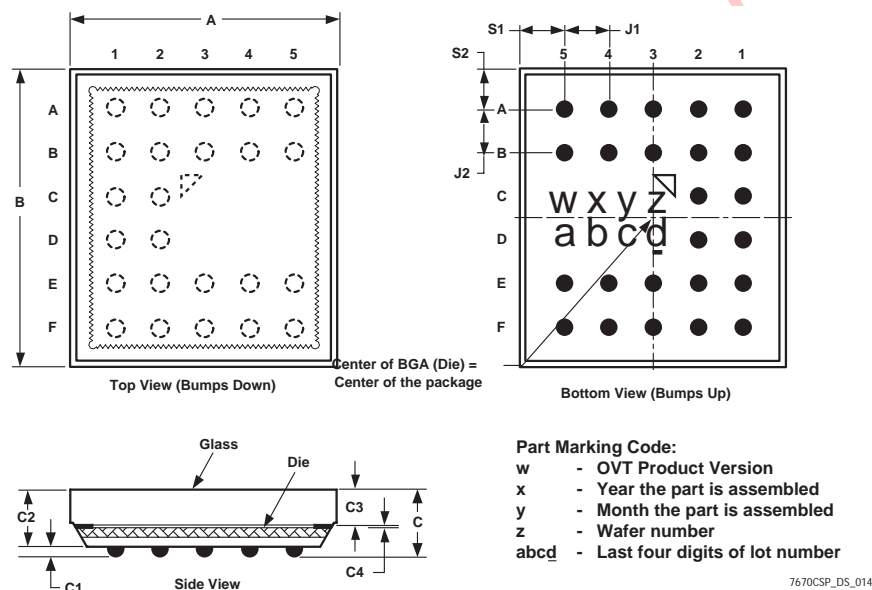
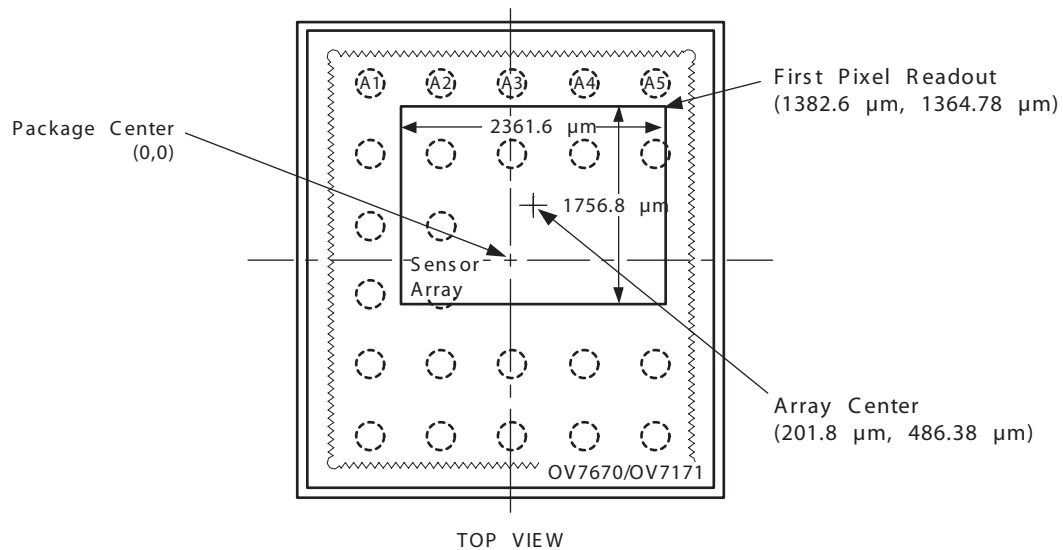


Table 6 OV7670/OV7171 Package Dimensions

| Parameter                             | Symbol | Minimum | Nominal | Maximum | Unit |
|---------------------------------------|--------|---------|---------|---------|------|
| Package Body Dimension X              | A      | 3760    | 3785    | 3810    | μm   |
| Package Body Dimension Y              | B      | 4210    | 4235    | 4260    | μm   |
| Package Height                        | C      | 825     | 885     | 945     | μm   |
| Ball Height                           | C1     | 130     | 160     | 190     | μm   |
| Package Body Thickness                | C2     | 680     | 725     | 770     | μm   |
| Cover Glass Thickness                 | C3     | 375     | 400     | 425     | μm   |
| Airgap Between Cover Glass and Sensor | C4     | 30      | 45      | 60      | μm   |
| Ball Diameter                         | D      | 270     | 300     | 330     | μm   |
| Total Pin Count                       | N      |         | 24      |         |      |
| Pin Count X-axis                      | N1     |         | 5       |         |      |
| Pin Count Y-axis                      | N2     |         | 6       |         |      |
| Pins Pitch X-axis                     | J1     |         | 620     |         | μm   |
| Pins Pitch Y-axis                     | J2     |         | 620     |         | μm   |
| Edge-to-Pin Center Distance Analog X  | S1     | 623     | 653     | 683     | μm   |
| Edge-to-Pin Center Distance Analog Y  | S2     | 538     | 568     | 598     | μm   |

## Sensor Array Center

Figure 15 OV7670/OV7171 Sensor Array Center



- NOTES: 1. This drawing is not to scale and is for reference only.
2. As most optical assemblies invert and mirror the image, the chip is typically mounted with pins A1 to A5 oriented down on the PCB.

7670CSP\_DS\_015

Prelim

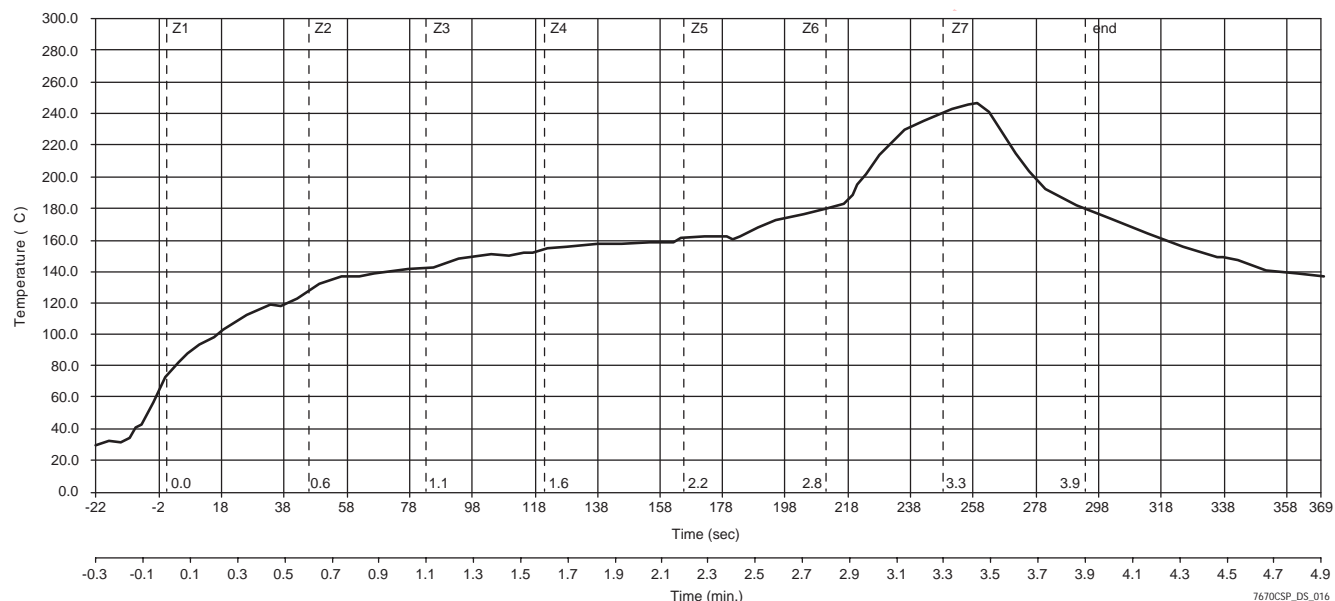
## IR Reflow Ramp Rate Requirements

### OV7670/OV7171 Lead-Free Packaged Devices



**Note:** For OVT devices that are lead-free, all part marking letters are lower case

**Figure 16 IR Reflow Ramp Rate Requirements**



**Table 7 Reflow Conditions**

| Condition                            | Exposure                               |
|--------------------------------------|--|
| Average Ramp-up Rate (30°C to 217°C) | Less than 3°C per second               |
| > 100°C                              | Between 330 - 600 seconds              |
| > 150°C                              | At least 210 seconds                   |
| > 217°C                              | At least 30 seconds (30 ~ 120 seconds) |
| Peak Temperature                     | 245°C                                  |
| Cool-down Rate (Peak to 50°C)        | Less than 6°C per second               |
| Time from 30°C to 245°C              | No greater than 390 seconds            |

**Note:**

- *All information shown herein is current as of the revision and publication date. Please refer to the OmniVision web site (<http://www.ovt.com>) to obtain the current versions of all documentation.*
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## **REVISION CHANGE LIST**

**Document Title:** OV7670 Datasheet

**Version:** 1.0

## **DESCRIPTION OF CHANGES**

Initial Release



## **REVISION CHANGE LIST**

**Document Title:** OV7670 Datasheet

**Version:** 1.01

## **DESCRIPTION OF CHANGES**

The following changes were made to version 1.0:

- Under LED and Strobe Flash Control Output section on page 3, changed text from “Refer to the OmniVision Technologies LED Strobe Support document” to “The OV7670 has a Strobe mode that allows it to work with an external flash and LED”





## REVISION CHANGE LIST

**Document Title:** OV7670/OV7171 Datasheet

**Version:** 1.1

### DESCRIPTION OF CHANGES

The following changes were made to version 1.01:

- Under Features on page 1, changed bulleted item from “Supports VGA, CIF, and ... RGB565/555), ...” to “Supports VGA, CIF, and ... RGB565/555/444), ...”
- Under Key Specifications on page 1, added table footnote for I/O Power Supply that reads “I/O power should be 2.45V or higher when using the internal regulator for Core (1.8V); otherwise, it is necessary to provide an external 1.8V for the Core power supply.”
- Under Key Specifications on page 1, added “RGB444” to Output Formats (8-bit)
- Under Key Specifications on page 1, changed Chief Ray Angle from “TBD” to “25°”
- Under Key Specifications on page 1, changed Sensitivity from “1.1 V/Lux-sec” to “1.3 V/Lux-sec”
- Under Key Specifications on page 1, changed S/N Ratio from “40 dB” to “46 dB”
- Under Key Specifications on page 1, changed Dynamic Range from “TBD” to “52 dB”
- In Figure 13 on page 24, changed callout C3 to measure from thickness of glass and added callout C4 to measure airgap from glass to die.
- In Table 6 on page 24, changed C3 parameter name from “Thickness of Glass Surface to Wafer” to “Cover Glass Thickness”
- In Table 6 on page 24, changed C3 Minimum, Nominal, and Maximum specifications from “425, 445, and 465” to “375, 400, and 425”
- In Table 6 on page 24, added C4 parameter, Airgap Between Cover Glass and Sensor, and Minimum, Nominal, and Maximum specifications “30, 45, and 60”, respectively
- In Table 5 on page 21, changed address of register GAM1 from 7A to 7B
- In Table 5 on page 22, changed address of register GAM2 from 7B to 7C
- In Table 5 on page 22, changed address of register GAM3 from 7C to 7D
- In Table 5 on page 22, changed address of register GAM4 from 7D to 7E
- In Table 5 on page 22, changed address of register GAM5 from 7E to 7F
- In Table 5 on page 22, changed address of register GAM6 from 7F to 80
- In Table 5 on page 22, changed address of register GAM7 from 80 to 81
- In Table 5 on page 22, changed address of register GAM8 from 89 to 82
- In Table 5 on page 22, changed address of register GAM9 from 89 to 83
- In Table 5 on page 22, changed address of register GAM10 from 89 to 84
- In Table 5 on page 22, changed address of register GAM11 from 89 to 85
- In Table 5 on page 21, add register SLOP (0x7A)



## DESCRIPTION OF CHANGES (CONTINUED)

- In Figure 1 on page 1, changed name for pin F2 from “RESET” to “RESET#”
- In Figure 2 on page 2, changed callout “RESET” to “RESET#”
- In Table 1 on page 4, changed callout name for pin F2 from “RESET” to “RESET#”
- In Table 1 on page 4, changed pin description for pin F2 from “0: Normal mode; 1: Reset mode” to “0: Reset mode; 1: Normal mode”
- In Table 1 on page 4, changed pin type for pin F2 from “Input (0)” to “Input”



## REVISION CHANGE LIST

**Document Title:** OV7670 Datasheet

**Version:** 1.2

### DESCRIPTION OF CHANGES

The following changes were made to version 1.1:

- On page 10, added Figure 13, RGB 444 Output Timing Diagram
- In Table 5 on page 12, changed default value for register VER (0x0B) from “70” to “73”
- In Table 5 on page 18, changed description of register bits COM15[5:4] (0x40) by adding “, effective only when [RGB444](#)[1] is low” to 01 and 11 descriptions
- In Table 5 on page 21, changed description for register bits DBLV[7:6] (0x6B) from:  
    10: Input clock x8  
    11: Input clock x16  
to  
    10: Input clock x6  
    11: Input clock x8
- In Table 5 on page 21, changed description for register bits DBLV[3:0] (0x6B) to “Reserved”
- In Table 5 on page 23, changed address for reserved registers from “8A-91” to “8A-8B”
- In Table 5 on page 23, added row for register RGB444 (0x8C)
- In Table 5 on page 23, added row for reserved registers 8D-91



## REVISION CHANGE LIST

**Document Title:** OV7670 Datasheet

**Version:** 1.3

### DESCRIPTION OF CHANGES

The following changes were made to version 1.2:

- In Table 5 on page 11, changed default value of register VREF (0x03) from “03” to “00”
- In Table 5 on page 12, changed default value for register COM4 (0x0D) from “40” to “00”
- In Table 5 on page 12, changed description of register bit COM6[6:5] (0x0F) to “Reserved”
- In Table 5 on page 12, changed description of register bit COM6[1] (0x0F) to include:
  - 0: No reset
  - 1: Resets timing
- In Table 5 on page 13, changed description for register bit CLKRC[7] (0x11) to “Reserved”
- In Table 5 on page 15, changed default value for register MVFP (0x1E) from “00” to “01”
- In Table 5 on page 15, changed default value for register ADCCTR3 (0x23) from “80” to “00”
- In Table 5 on page 16, changed default value for register ARBLM (0x34) from “03” to “11”
- In Table 5 on page 16, changed default value for register ADC (0x37) from “04” to “3F”
- In Table 5 on page 16, changed default value for register ACOM (0x38) from “12” to “01”
- In Table 5 on page 17, changed default value for register TSLB (0x3A) from “0C” to “0D”
- In Table 5 on page 17, changed description of register bit TSLB[0] from “Reserved” to:
  - Bit[0]: Auto output window
    - 0: Sensor DOES NOT automatically set window after resolution change. The companion backend processor can adjust the output window immediately after changing the resolution
    - 1: Sensor automatically sets output window when resolution changes. After resolution changes, the companion backend processor must adjust the output window after the next VSYNC pulse.
- In Table 5 on page 18, changed default value for register COM12 (0x3C) from “40” to “68”
- In Table 5 on page 18, changed default value for register COM13 (0x3D) from “99” to “88”
- In Table 5 on page 18, changed description of register bit COM13[0] (0x3D) from “Reserved” to:
  - Bit[0]: UV swap (use with register TSLB[3] (0x3A))
  - TSLB[3], COM13[1]:
    - 00: Y U Y V
    - 01: Y V Y U
    - 10: U Y V Y
    - 11: V Y U Y



## DESCRIPTION OF CHANGES (CONTINUED)

- In Table 5 on page 18, changed description of register bit COM13[1] (0x3D) to “Reserved”
- In Table 5 on page 18, changed default value for register COM14 (0x3E) from “0E” to “00”
- In Table 5 on page 18, changed default value for register EDGE (0x3F) from “88” to “00”
- In Table 5 on page 19, changed default value for register COM16 (0x41) from “10” to “08”
- In Table 5 on page 19, changed default value for register COM17 (0x42) from “08” to “00”
- In Table 5 on page 19, changed description for register DNSTH (0x4C) from “De-noise Threshold” to “De-noise Strength”
- In Table 5 on page 20, changed description for register LCC1 (0x62) from “Lens Correction Option 1” to “Lens Correction Option 1 - X Coordinate of Lens Correction Center Relative to Array Center”
- In Table 5 on page 20, changed description for register LCC2 (0x63) from “Lens Correction Option 2” to “Lens Correction Option 2 - Y Coordinate of Lens Correction Center Relative to Array Center”
- In Table 5 on page 20, changed description for register LCC3 (0x64) from “Lens Correction Option 3” to:
  - Lens Correction Option 3
  - G Channel Compensation Coefficient when LCC5[2] (0x66) is 1
  - R, G, and B Channel Compensation Coefficient when LCC5[2] (0x66) is 0
- In Table 5 on page 20, changed default value for register LCC3 (0x64) from “10” to “50”
- In Table 5 on page 20, changed default value for register LCC4 (0x65) from “80” to “30”
- In Table 5 on page 20, changed description for register LCC4 (0x65) from “Lens Correction Option 4” to “Lens Correction Option 4 - Radius of the circular section where no compensation applies”
- In Table 5 on page 20, changed description for register LCC5 (0x66) from:
  - Lens Correction Control
  - Bit[7:3]: Reserved
  - Bit[2]: Lens correction control select
  - Bit[1]: Reserved
  - Bit[0]: Lens correction enableto:
  - Lens Correction Control
  - Bit[7:3]: Reserved
  - Bit[2]: Lens correction control select
    - 0: R, G, and B channel compensation coefficient is set by register LCC3
    - 1: R, G, and B channel compensation coefficient is set by registers LCC6, LCC3, and LCC7, respectively
  - Bit[1]: Reserved
  - Bit[0]: Lens correction enable
    - 0: Disable
    - 1: Enable



## DESCRIPTION OF CHANGES (CONTINUED)

- In Table 5 on page 21, changed default value for register DBLV (0x6B) from “3A” to “0A”
- In Table 5 on page 21, changed default value for register AWBCTR1 (0x6E) from “00” to “C0”
- In Table 5 on page 21, changed default value for register SCALING\_XSC (0x70) from “4A” to “3A”
- In Table 5 on page 22, changed description for register SCALING\_DCWCTR (0x72) from:

DCW Control

Bit[7:0]: DCW control parameter

to:

DCW Control

Bit[7]: Vertical average calculation option

0: Vertical truncation

1: Vertical rounding

Bit[6]: Vertical down sampling option

0: Vertical truncation

1: Vertical rounding

Bit[5:4]: Vertical down sampling rate

00: No vertical down sampling

01: Vertical down sample by 2

10: Vertical down sample by 4

11: Vertical down sample by 8

Bit[3]: Horizontal average calculation option

0: Horizontal truncation

1: Horizontal rounding

Bit[2]: Horizontal down sampling option

0: Horizontal truncation

1: Horizontal rounding

Bit[1:0]: Horizontal down sampling rate

00: No horizontal down sampling

01: Horizontal down sample by 2

10: Horizontal down sample by 4

11: Horizontal down sample by 8



## DESCRIPTION OF CHANGES (CONTINUED)

- In Table 5 on page 22, changed description for register SCALING\_PCLK\_DIV (0x73) from:
  - Bit[7:4]: Reserved
  - Bit[3:0]: Clock divider control for DSP scale control (valid only when COM14[3] = 1). Should change with COM14[2:0].
    - 0000: Divided by 1
    - 0001: Divided by 2
    - 0010: Divided by 4
    - 0011: Divided by 8
    - 0100: Divided by 16
    - 0101~1111: Not allowedto:
  - Bit[7:4]: Reserved
  - Bit[3]: Bypass clock divider for DSP scale control
    - 0: Enable clock divider
    - 1: Bypass clock divider
  - Bit[2:0]: Clock divider control for DSP scale control (valid only when COM14[3] = 1). Should change with COM14[2:0].
    - 000: Divided by 1
    - 001: Divided by 2
    - 010: Divided by 4
    - 011: Divided by 8
    - 100: Divided by 16
    - 101~111: Not allowed
- In Table 5 on page 23, changed description of register bit REG76[7] from “Reserved” to:
  - Bit[7]: Black pixel correction enable
    - 0: Disable
    - 1: Enable
- In Table 5 on page 23, changed description of register bit REG76[5] to “Reserved”
- In Table 5 on page 23, changed description of register REG77 from “Offset, de-noise range control” to “De-noise offset”
- In Table 5 on page 23, changed default value for register SLOP (0x7A) from “18” to “24”
- In Table 5 on page 23, changed default value for register GAM1 (0x7B) from “02” to “04”
- In Table 5 on page 23, changed default value for register GAM3 (0x7D) from “1F” to “10”
- In Table 5 on page 23, changed default value for register GAM4 (0x7E) from “49” to “28”
- In Table 5 on page 23, changed default value for register GAM5 (0x7F) from “5A” to “36”
- In Table 5 on page 23, changed default value for register GAM6 (0x80) from “6A” to “44”
- In Table 5 on page 23, changed default value for register GAM7 (0x81) from “79” to “52”
- In Table 5 on page 23, changed default value for register GAM8 (0x82) from “87” to “60”
- In Table 5 on page 23, changed default value for register GAM9 (0x83) from “94” to “6C”
- In Table 5 on page 23, changed default value for register GAM10 (0x84) from “9F” to “78”

## DESCRIPTION OF CHANGES (CONTINUED)

- In Table 5 on page 23, changed default value for register GAM11 (0x85) from “AF” to “8C”
- In Table 5 on page 23, changed default value for register GAM12 (0x86) from “BB” to “9E”
- In Table 5 on page 23, changed default value for register GAM13 (0x87) from “CF” to “BB”
- In Table 5 on page 23, changed default value for register GAM14 (0x88) from “EE” to “D2”
- In Table 5 on page 24, changed default value for register GAM15 (0x89) from “EE” to “E5”
- In Table 5 on page 24, changed name, default, R/W and description of register 0x9F from “ “, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “HAECC1”, “C0”, “RW”, and “Histogram-based AEC/AGC Control 1”, respectively
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA0 from “ “, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “HAECC2”, “90”, “RW”, and “Histogram-based AEC/AGC Control 2”, respectively
- In Table 5 on page 24, changed name and description of register 0xA1 from “ “ and “Histogram-based AEC/AGC Control” to “RSVD” and “Reserved”, respectively
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA2 to:  

|                    |    |    |                                |
|--------------------|----|----|--------------------------------|
| SCALING_PCLK_DELAY | 02 | RW | Pixel Clock Delay              |
|                    |    |    | Bit[7]: Reserved               |
|                    |    |    | Bit[6:0]: Scaling output delay |
- In Table 5 on page 24, changed name and description of register 0xA3 from “ “ and “Histogram-based AEC/AGC Control” to “RSVD” and “Reserved”, respectively
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA4 to:  

|         |    |    |   |
|---------|----|----|---|
| NT_CTRL | 00 | RW | Bit[7:4]: Reserved                                |
|         |    |    | Bit[3]: Auto frame rate adjustment control        |
|         |    |    | 0: Double exposure time                           |
|         |    |    | 1: Reduce frame rate by half                      |
|         |    |    | Bit[2]: Reserved                                  |
|         |    |    | Bit[1:0]: Auto frame rate adjustment switch point |
|         |    |    | 00: Insert dummy row at 2x gain                   |
|         |    |    | 01: Insert dummy row at 4x gain                   |
|         |    |    | 10: Insert dummy row at 8x gain                   |
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA5 from “ “, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “BD50MAX”, “0F”, “RW”, and “50Hz Banding Step Limit”, respectively
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA6 from “ “, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “HAECC3”, “F0”, “RW”, and “Histogram-based AEC/AGC Control 3”, respectively



## DESCRIPTION OF CHANGES (CONTINUED)

- In Table 5 on page 24, changed name, default, R/W and description of register 0xA7 from “`0xA7`”, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “HA ECC4”, “C1”, “RW”, and “Histogram-based AEC/AGC Control 4”, respectively
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA8 from “`0xA8`”, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “HA ECC5”, “F0”, “RW”, and “Histogram-based AEC/AGC Control 5”, respectively
- In Table 5 on page 24, changed name, default, R/W and description of register 0xA9 from “`0xA9`”, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “HA ECC6”, “C1”, “RW”, and “Histogram-based AEC/AGC Control 6”, respectively
- In Table 5 on page 25, changed name, default, R/W and description of register 0xAA to:
 

|         |    |    |           |                               |
|---------|----|----|-----------|-------------------------------|
| HA ECC7 | 14 | RW | Bit[7]:   | AEC algorithm selection       |
|         |    |    | 0:        | Average-based AEC algorithm   |
|         |    |    | 1:        | Histogram-based AEC algorithm |
|         |    |    | Bit[6:0]: | Reserved                      |
- In Table 5 on page 25, changed name, default, R/W and description of register 0xAB from “`0xAB`”, “XX”, “–”, and “Histogram-based AEC/AGC Control” to “BD60MAX”, “0F”, “RW”, and “60Hz Banding Step Limit”, respectively
- In Table 5 on page 25, changed description of register bits STR-OPT[1:0] (0xAC) from:
 

|           |             |
|-----------|-------------|
| Bit[1:0]: | Mode select |
| 00:       | Xenon       |
| 01:       | LED 1&2     |
| 1x:       | LED 3       |

 to:
 

|           |             |
|-----------|-------------|
| Bit[1:0]: | Mode select |
| 00:       | Xenon       |
| 01:       | LED 1       |
| 1x:       | LED 2       |
- In Table 5 on page 25, changed description for register THL\_ST (0xB3) from “Digital BLC Target” to “ABLC Target”
- In Table 5 on page 25, changed default value for register THL\_DLT (0xB5) from “??” to “04”
- In Table 5 on page 25, changed description for register THL\_DLT (0xB5) from “Digital BLC Stable Range” to “ABLC Stable Range”
- In Table 5 on page 25, changed description for register AD-CHB (0xBE) from:
 

|           |                  |
|-----------|------------------|
| Bit[7]:   | Reserved         |
| Bit[6]:   | Sign bit         |
| Bit[5:0]: | ADC offset value |

 to:
 

|                                       |                                       |
|---------------------------------------|---------------------------------------|
| Blue Channel Black Level Compensation |                                       |
| Bit[7]:                               | Reserved                              |
| Bit[6]:                               | Sign bit                              |
| Bit[5:0]:                             | Blue channel black level compensation |



## DESCRIPTION OF CHANGES (CONTINUED)

- In Table 5 on page 25, changed description for register AD-CHR (0xBF) from:  
    Bit[7]: Reserved  
    Bit[6]: Sign bit  
    Bit[5:0]: ADC offset value  
to:  
    Red Channel Black Level Compensation  
    Bit[7]: Reserved  
    Bit[6]: Sign bit  
    Bit[5:0]: Red channel black level compensation
- In Table 5 on page 26, changed description for register AD-CHGb (0xC0) from:  
    Bit[7]: Reserved  
    Bit[6]: Sign bit  
    Bit[5:0]: ADC offset value  
to:  
    Gb Channel Black Level Compensation  
    Bit[7]: Reserved  
    Bit[6]: Sign bit  
    Bit[5:0]: Gb channel black level compensation
- In Table 5 on page 26, changed description for register AD-CHGr (0xC1) from:  
    Bit[7]: Reserved  
    Bit[6]: Sign bit  
    Bit[5:0]: ADC offset value  
to:  
    Gr Channel Black Level Compensation  
    Bit[7]: Reserved  
    Bit[6]: Sign bit  
    Bit[5:0]: Gr channel black level compensation
- In Table 2 on page 5, deleted row for ESD Rating, Human Body model specification



## REVISION CHANGE LIST

**Document Title:** OV7670 Datasheet

**Version:** 1.4

### DESCRIPTION OF CHANGES

The following changes were made to version 1.3:

- In Table 5 on page 17, changed description of register TSLB[3] (0x3A) from:  
“Output sequence (use with register COM13[1] (0x3D))  
TSLB[3], COM13[1]:”  
to:  
“Output sequence (use with register COM13[0] (0x3D))  
TSLB[3], COM13[0]:”
- In Table 5 on page 18, changed description of register COM13[0] (0x3D) from:  
“UV swap (use with register TSLB[3] (0x3A))  
TSLB[3], COM13[1]:”  
to:  
“UV swap (use with register TSLB[3] (0x3A))  
TSLB[3], COM13[0]:”
- In Figure 15 on page 28, added callout for First Pixel Readout (1382.6  $\mu\text{m}$ , 1364.78  $\mu\text{m}$ )