

Testing Report

Matthew James Nestor
a1132338

Group 2

November 4, 2013

1 Introduction

Herein details the testing cases for the Graph class, and where necessary, the classes which Graph uses. The Graph class is responsible for creating a graph data-structure on the basis of the Map data-structure. It is populated with vertices for all intersections, road-ends, road-closures, obstacles, and disaster-zone/road collisions that are reachable from the robot's initial position, and edges for all roads which link them. It also contains methods that search the graph data-structure, in particular, **AStarSearch(Vertex, Vertex)**. Furthermore, it contains methods which link transitions between vertices to actions the robot can take (e.g. by supplying a vertex with an action, such as travel **NORTH**, the vertex will return the next vertex that would be reached if that action were taken, if that vertex exists). The Graph class can be found in the below location. All other classes that Graph uses are in the same package, with the exception of the Map classes, which are in the package **HostSide.mapDataStructure**.

<https://version-control.adelaide.edu.au/svn/sep2012-2/trunk/code/SelectiveRepeatVersion/SEPProject/HostSide/src/artificialIntelligenceUnit/Graph.java>

2 Testing Description and Rationale

All tests were performed using JUnit test cases and designed with the aid of the elcEMMA code coverage tool. According to elcEMMA, the JUnit tests cover %84.3 of the Graph class code, %81.1 of all code in the **artificialIntelligenceUnit** package, and %40.0 of all code in the HostSide project. Below are the test cases, with explanations.

1. **testCollisionCalculation()**: This test case tests the method **Graph.testCollision(Point, Point, Point, double)**. In order to populate the graph data-structure, it is necessary to determine which roads, if any, intersect with disaster zones, and where those intersections occur. This calculation is performed by **Graph.testCollision(Point, Point, Point, double)**.
2. **testIsInBetween()**: This test case tests the **Graph.isInBetween(Point, Point, Point)** method, which tests whether a point lies on a line between two points.
3. **testAStarSearch()**: This test case tests the **Graph.AStarSearch(Vertex, Vertex)** method, which searches the graph data-structure and returns the solution as an **ArrayList<Vertex>**. The solution is the shortest path from the LHS argument to the RHS argument, or **null** if no path exists.
4. **testUpdateGraph()**: This tests the **Graph.updateGraph()**, **Action.getAction()**, and **Action.getDistance()** methods. **Graph.updateGraph()** updates the classes local variables, then calls **Graph.AStarSearch(Vertex, Vertex)**. This returns a **Deque<Action>** object, each **Action** in which contains data about the next action the robot must take in order to reach the next goal.
5. **testMisc()**: Tests for various GET, SET, and REMOVE methods.

A Testing Code: GraphTest.java

The testing code can be found in the following location.

<https://version-control.adelaide.edu.au/svn/sep2012-2/trunk/code/SelectiveRepeatVersion/SEPProject/HostSide/src/artificialIntelligenceUnit/GraphTest.java>

```
1 package artificialIntelligenceUnit;
2
3 import static org.junit.Assert.*;
4
5 import java.awt.Point;
6 import java.util.ArrayList;
7 import java.util.Deque;
8 import java.util.LinkedList;
9
10 import junit.framework.Assert;
11
12 import mapDataStructure.Map;
13 import mapDataStructure.RobotMap;
14
15 import org.junit.Before;
16 import org.junit.Test;
17
18 import controllerFSM.ControllerFSM;
19
20 /**
21  * @author Matthew Nestor
22  * @filename GraphTest.java
23  * @package artificialIntelligenceUnit
24  * @project HostSide
25  * @date 03/11/2013
26  */
27
28 public class GraphTest {
29     private Graph graph;
30     private Map map;
31
32     @Before
33     public void before() {
34         map = new RobotMap();
35         map.loadMap("map6.xml");
36         graph = new Graph(map);
37         graph.initialiseGraph();
38     }
39
40     @Test
41     public void testCollisionCalculation() {
42         graph.print();
43         CollisionResult result = graph.testCollision(new Point(0, 0),
44             new Point(2, 0),
45             new Point(-1, 0),
46             2.0);
47         result.print();
48         Assert.assertEquals(true, result.collision());
49         Assert.assertEquals(false, result.twoCollisions());
50         Assert.assertEquals(new Point(1, 0), result.firstCollision());
51
52         result = graph.testCollision(new Point(0, 0),
53             new Point(2, 0),
54             new Point(3, 0),
55             2.0);
56         result.print();
57         Assert.assertEquals(true, result.collision());
58         Assert.assertEquals(false, result.twoCollisions());
59         Assert.assertEquals(new Point(1, 0), result.firstCollision());
60
61         result = graph.testCollision(new Point(0, 0),
62             new Point(10, 0),
63             new Point(5, 1),
64             2.0);
65         result.print();
66         Assert.assertEquals(true, result.collision());
67         Assert.assertEquals(true, result.twoCollisions());
68     }
69 }
```

```

69 Assert.assertEquals(new Point(3, 0), result.firstCollision());
70 Assert.assertEquals(new Point(6, 0), result.secondCollision());
71
72 result = graph.testCollision(new Point(0, 0),
73     new Point(10, 0),
74     new Point(5, 1),
75     1.0);
76 result.print();
77 Assert.assertEquals(true, result.collision());
78 Assert.assertEquals(false, result.twoCollisions());
79 Assert.assertEquals(new Point(5, 0), result.firstCollision());
80
81 result = graph.testCollision(new Point(10, 0),
82     new Point(10, 10),
83     new Point(10, 20),
84     5.0);
85 result.print();
86 Assert.assertEquals(false, result.collision());
87 Assert.assertEquals(false, result.twoCollisions());
88
89 result = graph.testCollision(new Point(120, 20),
90     new Point(120, 40),
91     new Point(120, 80),
92     27.0);
93 result.print();
94 Assert.assertEquals(false, result.collision());
95 Assert.assertEquals(false, result.twoCollisions());
96
97 result = graph.testCollision(new Point(120, 20),
98     new Point(120, 0),
99     new Point(120, 80),
100     27.0);
101 result.print();
102 Assert.assertEquals(false, result.collision());
103 Assert.assertEquals(false, result.twoCollisions());
104
105 result = graph.testCollision(new Point(120, 40),
106     new Point(120, 80),
107     new Point(120, 80),
108     27.0);
109 result.print();
110 Assert.assertEquals(true, result.collision());
111 Assert.assertEquals(false, result.twoCollisions());
112 Assert.assertEquals(new Point(120, 53), result.firstCollision());
113
114 result = graph.testCollision(new Point(0, 0),
115     new Point(0, 10),
116     new Point(5, 5),
117     5);
118 result.print();
119 Assert.assertEquals(true, result.collision());
120 Assert.assertEquals(false, result.twoCollisions());
121 Assert.assertEquals(new Point(0, 5), result.firstCollision());
122
123 result = graph.testCollision(new Point(0, 0),
124     new Point(0, 10),
125     new Point(5, 5),
126     100);
127 result.print();
128 Assert.assertEquals(false, result.collision());
129 Assert.assertEquals(false, result.twoCollisions());
130
131 result = graph.testCollision(new Point(5, 10),
132     new Point(5, 1),
133     new Point(5, 0),
134     5);
135 result.print();
136 Assert.assertEquals(true, result.collision());
137 Assert.assertEquals(false, result.twoCollisions());
138 Assert.assertEquals(new Point(5, 5), result.firstCollision());
139
140 result = graph.testCollision(new Point(5, 1),
141     new Point(5, 10),
142     new Point(5, 0),
143     5);
144 result.print();

```

```

145 Assert.assertEquals(true, result.collision());
146 Assert.assertEquals(false, result.twoCollisions());
147 Assert.assertEquals(new Point(5, 5), result.firstCollision());
148
149 result = graph.testCollision(new Point(5, 1),
150     new Point(5, -10),
151     new Point(5, 0),
152     5);
153 result.print();
154 Assert.assertEquals(true, result.collision());
155 Assert.assertEquals(false, result.twoCollisions());
156 Assert.assertEquals(new Point(5, -5), result.firstCollision());
157
158 result = graph.testCollision(new Point(5, 10),
159     new Point(5, -10),
160     new Point(5, 0),
161     5);
162 result.print();
163 Assert.assertEquals(true, result.collision());
164 Assert.assertEquals(true, result.twoCollisions());
165 Assert.assertEquals(new Point(5, 5), result.firstCollision());
166 Assert.assertEquals(new Point(5, -5), result.secondCollision());
167 }
168
169 @Test
170 public void testIsInBetween(){
171     Assert.assertEquals(true, graph.isInBetween(new Point(120, 20), new Point(120,
172         40), new Point(120, 40)));
173     Assert.assertEquals(true, graph.isInBetween(new Point(50, 20), new Point(120,
174         20), new Point(100, 20)));
175     Assert.assertEquals(false, graph.isInBetween(new Point(120, 20), new Point(120,
176         40), new Point(120, 41)));
177     Assert.assertEquals(false, graph.isInBetween(new Point(120, 20), new Point(120,
178         40), new Point(100, 38)));
179     Assert.assertEquals(false, graph.isInBetween(new Point(120, 20), new Point(150,
180         20), new Point(151, 20)));
181     Assert.assertEquals(false, graph.isInBetween(new Point(120, 20), new Point(150,
182         20), new Point(100, 21)));
183 }
184
185 @Test
186 public void testAStarSearch(){
187     Vertex start = graph.getInitialVertex();
188     Vertex goal = graph.goals.peek();
189     ArrayList<Vertex> solution = graph.AStarSearch(start, goal);
190     Assert.assertEquals(solution, graph.getSolution());
191     Assert.assertEquals(new Point(29, 28), solution.remove(0).getCoordinate());
192     Assert.assertEquals(new Point(29, 21), solution.remove(0).getCoordinate());
193     Assert.assertEquals(new Point(29, 1), solution.remove(0).getCoordinate());
194 }
195
196 @Test
197 public void testUpdateGraph(){
198     Deque<Action> actionList = graph.updateGraph(); //calls AStarSearch and returns
199     AStarSearch array
200     Action nextAction = actionList.remove();
201     Assert.assertEquals("NORTH", nextAction.getAction());
202     Assert.assertEquals(20, nextAction.getDistance());
203     nextAction = actionList.remove();
204     Assert.assertEquals("NORTH", nextAction.getAction());
205     Assert.assertEquals(7, nextAction.getDistance());
206     graph.print();
207 }
208
209 @Test
210 public void testMisc() throws InterruptedException{
211     Vertex start = graph.getInitialVertex();
212     LinkedList<Edge> outEdges = graph.outEdgesOf(start);
213     for(Edge e: outEdges){
214         Vertex v = e.toVertex();
215         Assert.assertEquals(e, graph.getEdge(start, v));
216         Assert.assertEquals(true, graph.containsEdge(e));
217     }
218     Vertex fakeVertex = new Vertex(21, new Point(1, 1));
219     Assert.assertEquals(false, graph.containsEdge(start, fakeVertex));
220     Assert.assertEquals(null, graph.getEdge(start, fakeVertex));

```

```

214     Vertex nextVertex = graph.transition(start, "NORTH");
215     graph.removeEdge(start, nextVertex);
216     graph.removeEdge(nextVertex, start);
217     Assert.assertEquals(false, graph.containsEdge(start, nextVertex));
218     Vertex goal = graph.getVertex(new Point(55, 21));
219     Assert.assertEquals(true, goal.isGoal());
220     goal = graph.getVertex(new Point(-1, -2));
221     Assert.assertEquals(null, goal);
222     Vertex v2 = graph.transition(nextVertex, "SOUTH");
223     Assert.assertEquals(null, v2);
224     int tempInt = graph.stepCost(nextVertex, "SOUTH");
225     Assert.assertEquals(-1, tempInt);
226 }

```