YIFEI YIN

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I am a Queen's Computing alumnus with excellent academic records, collaborative skills and work ethics, looking for full-time employment in the software/machine learning industry.

EDUCATION

Queen's University Class of 2020

Bachelor of Computer Science, Honours – Artificial Intelligence Option GPA 3.95, Dean's Honour List with distinction (top 3%)

WORK EXPERIENCE

WaiveTheWait, Queen's Innovation Centre

May 2020 - Present

Software Developer

- Developed web application with Django, Firebase and Apache to serve dynamic websites in CSS, HTML, JS and TS
- Served ~10k system transactions daily with asynchronous thread design using the Actor Programming Paradigm
- Researched Machine Learning model for wait time estimation in PyTorch, 9% MAPE (State-Of-The-Art)
- Built **REST** API interfaces for integration with top medical software (OSCAR, AccuroEMR)
- Won \$21,250 funding from the QICSI pitch competition and was accepted to the famous incubator NEXT36

Speech Perception and Production Lab, Queen's University

April 2019 - April 2020

Research Assistant

- Developed, deployed and optimized C++ program for real-time signal processing that took advantage of x64 memory
- Performed temporal analysis with NumPy (Python), published in the <u>Journal of the Acoustical Society of America</u>
- Collaborated with Epic Games and used Apple's ARKit to develop a facial tracking system at 60Hz

Queen's Machine Intelligence and Neural Design Team (QMIND)

April 2018 - May 2019

Education Coordinator

- Facilitated and coordinated educational events and speaker series for QMIND members throughout the year
- Produced, edited and reviewed Introduction to AI (Python), which is read by hundreds of students

EXPERIENCES AND PROJECTS

Big-Data Analytics and Laboratory, Queen's University

March 2019 - July 2020

Researcher – Deep Natural Language Processing

- Designed neural networks with state-of-the-art prediction accuracy at 91.7% (State-Of-The-Art)
- Published at <u>PICom2020 International IEEE Conference</u> and received the <u>Best Student Paper Award</u>
- Innovated BERT (TensorFlow) for legal outcome prediction on ECHR unstructured corpus, F1=86.7 (State-Of-The-Art)
- Implemented efficient data storage, which allowed model fine-tuning training process to be 40 times faster

Reinforcement Learning Course

February 2020 - May 2020

Course Project – Mario Game with Double Deep Q-Learning & Deep Q-Learning CNN

- Developed a Deep Convolutional Network (CNN) to finish the Super Mario Game in PyTorch
- Increased 30 times in model training speed by designing data structure that utilizes RAM more efficiently

Neural Networks and Cognitive Models Course

February 2019 - May 2019

Course Project – Hand-written Character Recognition

- Implemented RNN and CNN with Attention in TensorFlow for Hanzi recognition with 92.5% accuracy
- Converted binary stoke information from a handwritten collector to python list representations
- Optimized parameter size to achieve more than 40% speedup in model training with minimal performance penalty

Queen's To Go

April 2018 - December 2019

Project - Android App Development

- Google Play Store Top 5 Trending Tools, Top 50 Movers & Shakers
- Created and maintained an Android application using Android Studio and Java
- Designed the application backend for storage and processing
- Debugged the android application for different hardware specifications such as resolution