

# LeetCode 776

<https://leetcode.com/problems/split-bst/description/>

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## Description

### 776. Split BST

Given a Binary Search Tree (BST) with root node *root*, and a target value *V*, split the tree into two subtrees where one subtree has nodes that are all smaller or equal to the target value, while the other subtree has all nodes that are greater than the target value. It's not necessarily the case that the tree contains a node with value *V*.

Additionally, most of the structure of the original tree should remain. Formally, for any child *C* with parent *P* in the original tree, if they are both in the same subtree after the split, then node *C* should still have the parent *P*.

You should output the root *TreeNode* of both subtrees after splitting, in any order.

Example 1:

Input: *root* = [4,2,6,1,3,5,7], *V* = 2

Output: [[2,1],[4,3,6,null,null,5,7]]

Explanation:

Note that *root*, *output*[0], and *output*[1] are *TreeNode* objects, not arrays.

The given tree [4,2,6,1,3,5,7] is represented by the following diagram:



while the diagrams for the outputs are:



## Idea Report

Suppose our output is `TreeNode[] res`. This is a BST, so for any node, if its value is equal or smaller than 'V', the root itself and its left children should be in `res[0]`, but we don't know about `root.right`, so we need to do a recursion. On the contrary, if a node's value is larger than 'V', we know for sure itself and its right children should be in `res[1]`, but we don't know about `root.left`, so we need to do a recursion from here. The temp result returned from recursion contains the correct answer for `root.left` or `root.right`. If `root.val` is equal or smaller than 'V', then temp result contains `root.right` information, so at current level, `root.right = temp[0]` because `temp[0]` has all the nodes that values are equal or smaller than 'V', and we already know `root` and `root.left` are all equal or smaller than 'V', so we put `root` into `res[0]`. And from recursion, `temp[1]` has all the nodes larger than 'V' in `root.right`, so at current level, `res[1] = temp[1]`. On the contrary, if `root.val` is larger than 'V', then `root.left = temp[1]` because `temp[1]` has all the nodes that are larger than 'V', and we also know `root` and `root.right` has all the nodes larger than 'V' at current level, so now `root` has all the nodes that are larger than 'V', so `res[1] = root` at current level. And `res[0] = temp[0]` because `temp[0]` has all the nodes that are equal or smaller than 'V' from recursion.

Code:

```
class Solution {
    public TreeNode[] splitBST(TreeNode root, int V) {
        TreeNode[] res = new TreeNode[2];
        if (root == null) {
            return res;
        }

        if (root.val <= V) {
            TreeNode[] temp = splitBST(root.right, V);
            root.right = temp[0];
        }
    }
}
```

```

        res[0] = root;
        res[1] = temp[1];
    } else {
        TreeNode[] temp = splitBST(root.left, V);
        root.left = temp[1];
        res[0] = temp[0];
        res[1] = root;
    }

    return res;
}
}

```

## Summary

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- Divide and Conquer, only focus one things we need to do at current recursion level, and left the recursion function to handel root.left and root.right.