Convex Optimization Formulation of Neural Networks: Theories, Applications and Beyond

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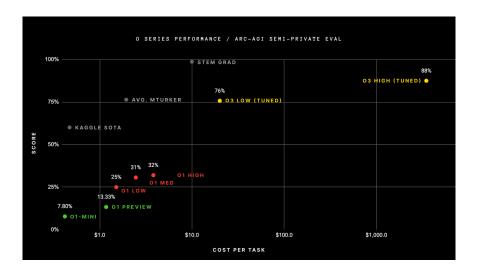
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Outline

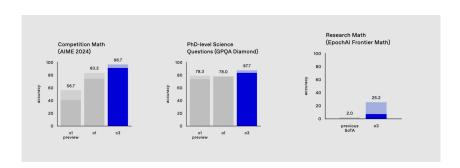
- understanding neural network loss landscapes via convex optimization
- recovery of planted models via neural networks
- deep parallel networks with strong duality
- geometric algebra perspective of convex neural networks
- complexity characterization: hardness of approximation

Recent Developments in LLMs





LLMs Benchmarks



Motivation

- Large-language models (LLMs) have achieved remarkable success in various tasks, but their training is computationally expensive and requires significant amounts of data and computing resources.
- Finetuning pretrained LLMs on specific tasks is also computationally expensive.
- Convex optimization provides a new perspective to analyze neural networks and design more efficient training and fine-tuning strategies

Theoretical Frameworks to Analyze Over-parametrized Neural Network Training

- Neural Tangent Kernel (Jacot et al. 2018)¹
- Mean-field theory (Mei et al. 2018)²
- Convex optimization formulations

 $^{^{1}}$ Jacot, Gabriel, Hongler, Neural Tangent Kernel: Convergence and Generalization in Neural Networks. NeurIPS 2018

The Simplest Neural Network Architecture

- Data: $X \in \mathbb{R}^{n \times d}$ label: $y \in \mathbb{R}^n$.
- Two-layer ReLU NN:

$$f^{\mathsf{ReLU}}(x;\Theta) = (x^T W_1)_+ w_2 = \sum_{i=1}^m (x^T w_{1,i})_+ w_{2,i},$$

where
$$\Theta = (W_1, w_2), W_1 \in \mathbb{R}^{d \times m}, w_2 \in \mathbb{R}^m$$
.



Regularized Training Problem

Consider the ReLU NN architecture.

$$\min_{\Theta} \ell(f^{\mathsf{ReLU}}(X;\Theta), y) + \beta \mathcal{R}_2(\Theta),$$

where
$$\mathcal{R}_p(\Theta) = \frac{1}{2}(\|W_1\|_p^2 + \|w_2\|_p^2).$$

ullet $l(\cdot,y)$ is a convex loss function, e.g., square or logistic loss



Convex Optimization Formulation

 An optimal neural network can be constructed based on a solution of the convex program¹

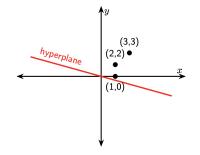
$$\begin{split} \min_{\{(u_i,u_i')\}_{i=1}^p} \ell \left(\sum_{i=1}^p D_i X(u_i - u_i'), y \right) + \beta \sum_{i=1}^p (\|u_i\|_2 + \|u_i'\|_2) \\ \text{s.t. } (2D_i - I) X u_i \geq 0, (2D_i - I) X u_i' \geq 0. \end{split}$$

where D_1, \ldots, D_p are the enumeration of all possible hyperplane arrangements

$$\{\operatorname{diag}(\mathbf{1}(Xu \geqslant 0))|u \in \mathbb{R}^d\}.$$

Hyperplane arrangements

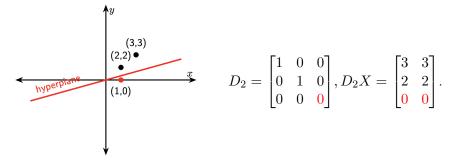
 $\bullet \ \ n=3 \text{ samples in } \mathbb{R}^d \text{, } d=2. \ \ X=\begin{bmatrix} x_1^T \\ x_2^T \\ x_3^T \end{bmatrix}=\begin{bmatrix} 3 & 3 \\ 2 & 2 \\ 1 & 0 \end{bmatrix} \text{, } y=\begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}.$



$$D_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, D_1 X = \begin{bmatrix} 3 & 3 \\ 2 & 2 \\ 1 & 0 \end{bmatrix}.$$

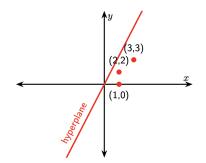
Hyperplane Arrangements

 $\bullet \ n=3 \text{ samples in } \mathbb{R}^d \text{, } d=2. \ X=\begin{bmatrix} x_1^1 \\ x_2^T \\ x_3^T \end{bmatrix}=\begin{bmatrix} 3 & 3 \\ 2 & 2 \\ 1 & 0 \end{bmatrix}, y=\begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}.$



Hyperplane arrangements

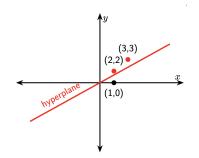
 $\bullet \ n=3 \text{ samples in } \mathbb{R}^d, \ d=2. \ X=\begin{bmatrix} x_1^1\\ x_2^T\\ x_3^T \end{bmatrix}=\begin{bmatrix} 3 & 3\\ 2 & 2\\ 1 & 0 \end{bmatrix}, y=\begin{bmatrix} y_1\\ y_2\\ y_3 \end{bmatrix}.$



$$D_3 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, D_3 X = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}.$$

Hyperplane arrangements

 $\bullet \ \ n=3 \text{ samples in } \mathbb{R}^d, \ d=2. \ \ X=\begin{bmatrix} x_1^1\\x_2^T\\x_3^T \end{bmatrix}=\begin{bmatrix} 3 & 3\\2 & 2\\1 & 0 \end{bmatrix}, y=\begin{bmatrix} y_1\\y_2\\y_3 \end{bmatrix}.$



$$D_4 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, D_4 X = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 0 \end{bmatrix}.$$

Questions: Lanscape of Neural Network

- Convex program finds an optimal solution for the nonconvex training problem.
- How to find all global optima of neural networks?
- How do local minimizers (Clarke stationary points) look like?



Q&A: Lanscape of Neural Network

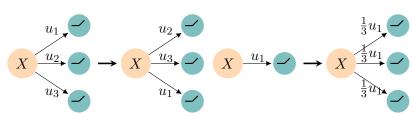
- Convex program finds an optimal solution for the nonconvex training problem.
- How to find all global optima of neural networks?
 - All global optima can be found from the convex program up to permutation and splitting¹.
- How do local minimizers (Clarke stationary points) look like?
 - All Clarke stationary points can be found from the convex program with subsampled hyperplane arrangements.
 - Popular local optimizers (SGD, Adam etc) converge to such stationary points

¹Yifei Wang, Jonathan Lacotte, Mert Pilanci, The Hidden Convex Optimization Landscape of Two-Layer ReLU Neural Networks: an Exact Characterization of the Optimal Solutions, International Conference on Learning Representations (ICLR) 2022 Oral.

Global Optima Characterization

Theorem

Assume that $m \geq m^*$, where $m^* \leq n+1$ is a critical threshold. All optimal solution of p_{noncvx} can be found from the optimal solutions of p_{convex} up to permutation and splitting.



Permutation

Splitting

Clarke Stationary Point

- Denote $\mathcal{L}(\theta)$ as the objective of the nonconvex problem.
- Clarke's subdifferential:

$$\partial_{C}\mathcal{L}(x) = \mathbf{Co}\left\{\lim_{k\to\infty} \nabla\mathcal{L}\left(x_{k}\right) \mid x_{k}\to x, x_{k}\in D, \lim_{k\to\infty} \nabla\mathcal{L}\left(x_{k}\right) \text{ exists }\right\}$$

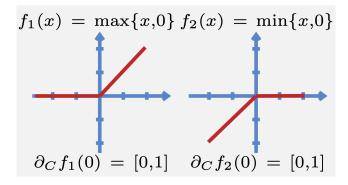
Clarke stationary point:

$$\theta: 0 \in \partial_C \mathcal{L}(\theta),$$

- Any local minimizer of \mathcal{L} is a Clarke stationary point.
- The limit points of SGD are almost surely Clarke stationary with respect to the nonconvex problem.



Clarke Subdifferential





Characterization of Clarke Stationary Points

Theorem

Suppose that $\theta = (\mathbf{W}_1, \mathbf{w}_2)$ is a Clarke's stationary point of the nonconvex problem. Then, θ corresponds to a global optimum of the subsampled convex program:

$$\min_{(\mathbf{u}_i, \mathbf{u}_i')_{i \in \mathcal{I}}} \ell\left(\sum_{i \in \mathcal{I}} \mathbf{D}_i \mathbf{X}(\mathbf{w}_i - \mathbf{w}_i'), \mathbf{y}\right) + \beta \sum_{i \in \mathcal{I}} (\|\mathbf{w}_i\|_2 + \|\mathbf{w}_i'\|_2),$$
s.t. $(2\mathbf{D}_i - \mathbf{I}_n) \mathbf{X} \mathbf{w}_i \ge 0, (2\mathbf{D}_i - \mathbf{I}_n) \mathbf{X} \mathbf{w}_i' \ge 0, i \in \mathcal{I},$

where $\mathcal{I} = \{i \in [p] | \text{ there exists } k \in [m] \text{ s.t. } D_i = \operatorname{diag}(\mathbb{I}(Xu \ge 0))\}.$

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Questions: Neural Recovery

- Does global optima generalize well?
- Under which conditions, global optima generalize well?
- It has become a common practice in ML to use overly complex models. If we use a more complicated model that contains the true model (say a linear model), what is the price we pay compared to not using the linear model?

Q&A: Neural Recovery

- Do global optima generalize well?
 - Global optima picks the simplest model.¹
- Sparse in terms of number of neurons due to the group L1 penalty
- Under which conditions, global optima generalize well?
 - \bullet Linear model recovery: the global optima generalize well only when n>2d.
- If we use a more complicated model that contains the true model (say a linear model), what is the price we pay compared to not using the linear model?
 - We need exactly $2 \times$ samples compared to using the linear model.

¹Yifei Wang, Yixuan Hua, Emmanuel Candes, Mert Pilanci, Overparameterized ReLU Neural Networks Learn the Simplest Models: Neural Isometry and Exact Recovery. Transactions on Information Theory 2025. ▶ ◀ ❷ ▶ ◀ 臺 ▶ ▲ 臺 ▶ ▼

Linear Model Recovery

- Suppose that the ground truth model is linear, i.e., $y = Xw^*$ for some unknown $w^* \in \mathbb{R}^d$
- Suppose we train a ReLU neural network with linear skip connection

$$f^{\text{ReLU-skip}}(\mathbf{X}; \Theta) = \mathbf{X}\mathbf{w}_{1,1}w_{2,1} + \sum_{i=2}^{m} (\mathbf{X}\mathbf{w}_{1,i})_{+}w_{2,i}, \Theta = {\mathbf{W}_{1}, \mathbf{w}_{2}}.$$

- Question: Does the neural network recover the ground truth linear model?
- Surprising result: We can characterize precisely when this happens for Gaussian training data:
 - ReLU network requires $2\times$ samples compared to a linear model



Convex Formulation

Consider the minimum norm interpolation problem

$$\min_{\boldsymbol{\Theta}} \underbrace{\|\mathbf{W}_1\|_F^2 + \|\mathbf{w}_2\|_2^2}_{\|\boldsymbol{\Theta}\|_F^2}, \text{ s.t. } f^{\text{ReLU-skip}}(\mathbf{X};\boldsymbol{\Theta}) = \mathbf{y}.$$

Equivalent to the following convex problem

$$\begin{aligned} \min_{\mathbf{w}_{0},\left(\mathbf{w}_{j},\mathbf{w}_{j}'\right)_{j=1}^{p}} & & \sum_{j=1}^{p} \left(\|\mathbf{w}_{j}\|_{2} + \left\|\mathbf{w}_{j}'\right\|_{2} \right) \\ \text{s.t.} & & \mathbf{X}\mathbf{w}_{0} + \sum_{j=1}^{p} \mathbf{D}_{j}\mathbf{X} \left(\mathbf{w}_{j} - \mathbf{w}_{j}'\right) = \mathbf{y}, \\ & & (2\mathbf{D}_{j} - \mathbf{I}_{n})\mathbf{X}\mathbf{w}_{j} \geq 0, (2\mathbf{D}_{j} - \mathbf{I}_{n})\mathbf{X}\mathbf{w}_{j}' \geq 0, j \in [p]. \end{aligned}$$

• Intuition: Most variable blocks will be zero due to the group Lasso regularization

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Linear Neural Isometry Condition

Definition (Linear Neural Isometry Condition)

The linear neural isometry condition for recovering the linear model $y = Xw^*$ is given by:

$$\left\| \mathbf{X}^T \mathbf{D}_j \mathbf{X} \left(\mathbf{X}^T \mathbf{X} \right)^{-1} \hat{\mathbf{w}}^* \right\|_2 < 1, \forall j \in [p],$$
 (NIC-L)

where
$$\hat{\mathbf{w}}^* := \frac{\mathbf{w}^*}{\|\mathbf{w}^*\|_2}$$
.

 This is a variant of the Restricted Isometry Property. It holds for random i.i.d. data

Sharp Phase Transition

Theorem

Suppose that the training data matrix $\mathbf{X} \in \mathbb{R}^{n \times d}$ is i.i.d. Gaussian, and $f(\mathbf{X};\Theta)$ is a two-layer ReLU network containing arbitrarily many neurons with skip connection. Assume that the response is a noiseless linear model $y = Xw^*$. The condition n > 2d is sufficient for ReLU networks with skip connections or normalization layers to recover the planted model exactly with high probability. Furthermore, when n < 2d, the recovery fails with high probability.

- Therefore, n=2d precisely characterizes the phase transition for the ReLU network to recover the linear ground truth.
- Why this value? $\frac{n}{2}$ is the Gaussian Width of the positive orthant, which is due to the ReLU activation



Sharp Phase Transition

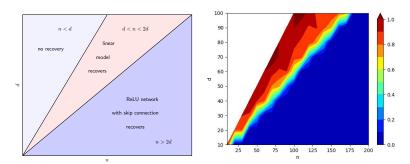
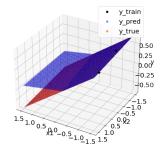


Figure: Phase transition in recovering a linear neuron. Left: when $n \in (d,2d)$, ReLU network fails to recover a planted linear model, while a simple linear model succeeds in recovery. Right: Empirical generalization error in recovering a linear neuron by solving the convex program numerically.

2D Illustration



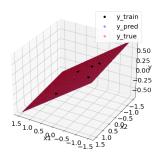


Figure: Optimal ReLU NNs found via the convex program. Left: A ReLU neuron is fitted to the observations generated from a linear model when n=2, d=2. Right: Only a linear neuron is fitted to the observations generated from a linear model when n=5, d=2.

Recovery of Multiple Neurons

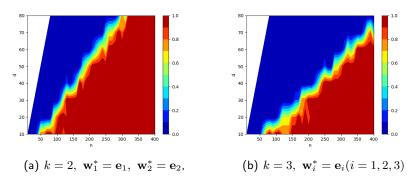


Figure: The empirical probability of exact recovery of the planted ReLU neurons by solving the group ℓ_1 -minimization problem.

• We prove that multiple neurons can be recovered exactly via the convex NN solution under i.i.d. Gaussian data assumption

Question: Convex formulations for deep networks?

- Can we generalize the convex duality result to deep networks?
- Can we characterize the duality gap (P-D)?
- Is there an architecture for which strong duality holds regardless of the depth?

Q&A: Convex formulations for deep networks?

- Can we generalize the convex duality result to deep networks?
 - Yes, but it depends on the network architecture.¹
- Can we characterize the duality gap (P-D)?
 - Yes, we have a closed-form expression of the duality gap for deep linear networks.
- Is there an architecture for which strong duality holds regardless of the depth?
 - Yes, parallel architectures have zero duality gap, i.e., there are exact convex formulations
 - In contrast, non-parallel architectures have non-zero duality gap

¹Yifei Wang, Tolga Ergen, Mert Pilanci, Parallel Deep Neural Networks Have Zero Duality Gap, International Conference on Learning Representations (ICLR) 2023.

Standard Architecture and Parallel Architecture

Input Layer 1 Layer 2 Layer 3 Layer 4

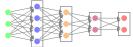


Figure: Standard Architecture

Input Layer 1 Layer 2 Layer 3 Layer 4

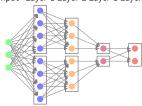


Figure: Parallel Architecture

Standard Architecture

$$f_{\boldsymbol{\theta}}(\mathbf{X}) = \mathbf{A}_{L-1}\mathbf{W}_L, \mathbf{A}_l = \phi(\mathbf{A}_{l-1}\mathbf{W}_l), \forall l \in [L-1], \mathbf{A}_0 = \mathbf{X},$$

• Parallel Architecture $(j \in [m], m \text{ is the number of branches})$

$$f_{\boldsymbol{\theta}}^{\mathrm{prl}}(\mathbf{X}) = \mathbf{A}_{L-1}\mathbf{W}_L, \mathbf{A}_{l,j} = \phi(\mathbf{A}_{l-1,j}\mathbf{W}_{l,j}), \forall l \in [L-1], \mathbf{A}_{0,j} = \mathbf{X}$$

Main Result

Theorem

For $L\geq 3$, there exists an activation function ϕ and an L-layer standard neural network such that the strong duality does not hold, i.e., P>D. In contrast, for any L-layer parallel neural network with linear or ReLU activations and sufficiently large number of branches, strong duality holds, i.e., P=D.

Negative Result for Standard Networks

With a standard linear activation NN

$$f(\mathbf{X}; \Theta) = \mathbf{X}\mathbf{W}_1 \dots \mathbf{W}_L,$$

The minimum norm optimization problem writes as

$$P_{\text{lin}} = \min_{\{\mathbf{W}_l\}_{l=1}^L} \frac{1}{2} \sum_{l=1}^L \|\mathbf{W}_l\|_F^2,$$
s.t. $\mathbf{X}\mathbf{W}_1 \dots \mathbf{W}_L = \mathbf{Y}$,

Primal Problem Reformulation

ullet By introducing a scale parameter t, the primal problem can be reformulated as

$$P_{\text{lin}} = \min_{t>0} \frac{L-2}{2} t^2 + P_{\text{lin}}(t),$$

where the subproblem $P_{\mathrm{lin}}(t)$ is defined as

$$\begin{split} P_{\text{lin}}(t) &= \min_{\{\mathbf{W}_l\}_{l=1}^L} \sum_{j=1}^K \|\mathbf{w}_{L,j}^{\text{row}}\|_2, \\ \text{s.t. } \mathbf{X}\mathbf{W}_1 \dots \mathbf{W}_L &= \mathbf{Y}, \|\mathbf{W}_i\|_F \leq t, i \in [L-2], \\ \|\mathbf{w}_{L-1,j}^{\text{col}}\|_2 \leq 1, j \in [m_{L-1}]. \end{split}$$

The dual problem follows

$$D_{\text{lin}}(t) = \max_{\mathbf{\Lambda}} \text{tr}(\mathbf{\Lambda}^T \mathbf{Y})$$
s.t.
$$\max_{\|\mathbf{W}_i\|_F \le t, i \in [L-2], \|\mathbf{w}_{L-1}\|_2 \le 1} \|\mathbf{\Lambda}^T \mathbf{X} \mathbf{W}_1 \dots \mathbf{W}_{L-2} \mathbf{w}_{L-1}\|_2 \le 1.$$

Duality Gap

Theorem

Assume that $m_l \geq \text{rank}(\mathbf{X}^{\dagger}\mathbf{Y})$ for $l=1,\ldots,L-1$. For fixed t>0, the optimal value of $P_{\text{lin}}(t)$ and $D_{\text{lin}}(t)$ are given by

$$P_{\text{lin}}(t) = t^{-(L-2)} \| \mathbf{X}^{\dagger} \mathbf{Y} \|_{S_{2/L}},$$

and

$$D_{\mathrm{lin}}(t) = t^{-(L-2)} \|\mathbf{X}^{\dagger}\mathbf{Y}\|_{*}.$$

Here $\|\cdot\|_*$ represents the nuclear norm. $P_{\rm lin}(t)=D_{\rm lin}(t)$ if and only if the singular values of ${\bf X}^\dagger{\bf Y}$ are equal.

Implies that the duality gap is non-zero for non-parallel NN architectures



Question: Sampling Hyperplane Arrangements

- Enumerate all hyperplane arrangements can be computationally expensive.
- Can we sample hyperplane arrangements more efficiently?



Q & A: Sampling Hyperplane Arrangements

- Enumerate all hyperplane arrangements can be computationally expensive.
- Can we sample hyperplane arrangements more efficiently?
 - Yes, we can sample hyperplane arrangements more efficiently using geometric algebra.

Practical Algorithm

Algorithm Convex neural network training via Gaussian sampling

Require: Number of hyperplane arrangement samples k, regularization parameter $\beta > 0$.

- 1: Sample k i.i.d. random vectors v_1, \ldots, v_k following $\mathcal{N}(0, I)$.
- 2: Compute $\bar{D}_i = \operatorname{diag}(\mathbb{I}(Xv_i \geq 0))$ for $i \in [k]$.
- 3: Solve the convex optimization problem with the subsampled patterns.



Geometric Algebra

- ullet \mathbb{G}^d : geometric algebra over a d-dimensional Euclidean space
- Hypercomplex numbers: extension of complex numbers/quaternions
- Each $M \in \mathbb{G}^d$ is a multivector

$$M = \langle M \rangle_0 + \langle M \rangle_1 + \dots + \langle M \rangle_d.$$

where $\langle M \rangle_k$ denotes the k-vector part of M

• A k-blade $M = \alpha_1 \wedge \cdots \wedge \alpha_k$ is a k-vector that can be expressed as the wedge product of k vectors $\alpha_1, \ldots, \alpha_k \in \mathbb{R}^d$.



Example of 2-blade and 3-blade

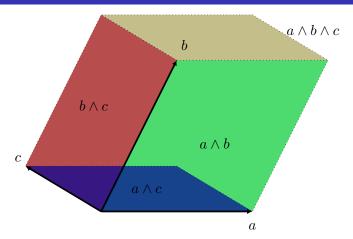


Figure: $a \wedge b$ is a 2-blade, which represents the signed area of the parallelogram spanned by a and b. $a \wedge b \wedge c$ is a 3-blade, which represents the signed volume of the parallelepiped spanned by a,b,c.

Calculation of generalized wedge product

Definition

Let $x_1, \ldots, x_{d-1} \in \mathbb{R}^d$ be a set of d-1 vectors and denote $A = \begin{bmatrix} x_1 & \ldots & x_{d-1} \end{bmatrix}$ as the matrix whose columns are the vectors $\{x_i\}_{i=1}^{d-1}$. The generalized cross-product of $\{x_i\}_{i=1}^{d-1}$ is defined as

$$\times (x_1, \dots, x_{d-1}) \triangleq \sum_{i=1}^{n} (-1)^{i-1} |A_i| e_i,$$

where $|A_i|$ is the determinant of the square matrix A_i , A_i is the square matrix obtained from A by deleting its i-th row.

• The generalized cross-product forms a vector which is orthogonal to all of them.

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Relation between cross product and wedge product

The cross product and the wedge product are related via the formula

$$x^T \times (x_1, \dots, x_{d-1}) = \mathbf{Vol}(\mathcal{P}(x, x_1, \dots, x_{d-1}))$$

= $(x \wedge x_1 \wedge \dots \wedge x_{d-1})\mathbf{I}^{-1},$

where $\mathcal{P}(x, x_1, \ldots, x_{d-1})$ is the parallelotope spanned by vectors $\{x, x_1, \ldots, x_{d-1}\}$, whose volume is given by the determinant $\mathbf{det}[x, x_1, \ldots, x_d]$.



Convex NN from a Geometric Algebra Perspective

Convex optimization formulation¹

$$\min_{z} \ell \left(Kz, y \right) + \beta ||z||_{1},$$

where $K_{i,j} = \kappa(x_i, x_{j_1}, \dots, x_{j_{d-1}})$ for $j = (j_1, \dots, j_{d-1})$ which enumerates over all combinations of d-1 rows of $X \in \mathbb{R}^{n \times d}$ and

$$\kappa(x, u_1, \dots, u_{d-1}) = \frac{\left(x^T \times (u_1, \dots, u_{d-1})\right)_+}{\| \times (u_1, \dots, u_{d-1})\|_2}$$
$$= \frac{(\mathbf{Vol}(\mathcal{P}(x, u_1, \dots, u_{d-1})))_+}{\| \times (u_1, \dots, u_{d-1})\|_2}.$$

Here, \times is the generalized cross-product and $\mathcal{P}(x, u_1, \dots, u_{d-1})$ is the parallelotope spanned by vectors $\{x, u_1, \dots, u_{d-1}\}$.

¹Mert Pilanci. From Complexity to Clarity: Analytical Expressions of Deep Neural Network Weights via Clifford Algebra and Convexity. Transactions on Machine Learning Research 2024.

Optimal Weights in NN

• From an optimal solution z^* to the Lasso problem, an optimal ReLU neural network can be constructed as follows:

$$f^{\mathsf{ReLU}}(x;\Theta^*) = \sum_{j=(j_1,\dots,j_{d-1})} z_j^* \kappa(x,x_{j_1},\dots,x_{j_{d-1}}).$$

• The optimal weights in the training problem have a closed-form formula $\times (x_{j_1}, \dots, x_{j_{d-1}})$, where $\{x_{j_i}\}_{i=1}^{d-1}$ is a subset of training data indexed by j_1, \dots, j_{d-1} and $\times (x_{j_1}, \dots, x_{j_{d-1}})$ is the generalized cross-product of $\{x_{j_i}\}_{i=1}^{d-1}$.

Approximate Generalized Cross-product by Sketching

 The hyperplane arrangement patterns of the optimal neural network take the form:

$$D = \operatorname{diag}(\mathbb{I}(Xh \ge 0)), \quad h = \times (x_{j_1}, \dots, x_{j_{d-1}}).$$

- sketch size: $r \ll d$, embedding matrix $S \in \mathbb{R}^{r \times d}$
- project the training data to dimension r, i.e., XS^T .
- approximate the generalized cross-product by the one computed from the projected data:

$$\tilde{v} = \times (Sx_{j_1}, \dots, Sx_{j_{r-1}}).$$

• embed $\tilde{v} \in \mathbb{R}^r$ to \mathbb{R}^d by $v = S^T \tilde{v}$.



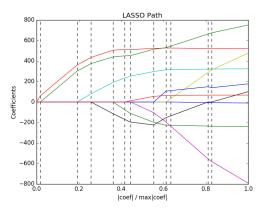
Algorithm Convex neural network training via randomized Geometric Algebra

Require: Number of hyperplane arrangement samples k, regularization parameter $\beta > 0$, sketching matrix $S \in \mathbb{R}^{m \times d}$.

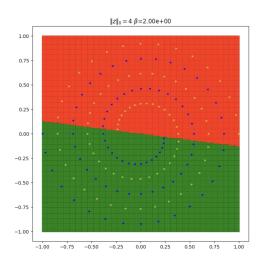
- 1: **for** i = 1, ..., k **do**
- 2: Sample $\{j_i\}_{i=1}^{r-1}$ from [n].
- 3: Compute $v_i = S^T \times (Sx_{j_1}, \dots, Sx_{j_{r-1}})$.
- 4: Compute $\bar{D}_i = \operatorname{diag}(\mathbb{I}(Xv_i \geq 0))$.
- 5: end for
- 6: Solve the convex optimization problem with subsampled arrangements.

Lasso Path

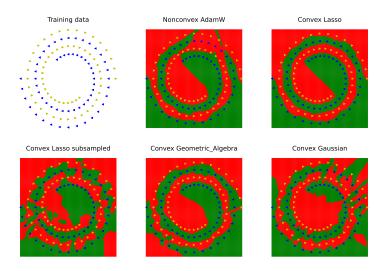
- ullet we can find the full **Lasso path** as the regularization eta changes
- produces a path of neural networks with varying number of neurons



Video Illustration

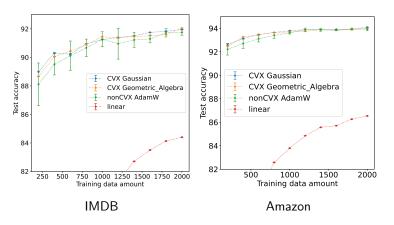


Spiral Dataset

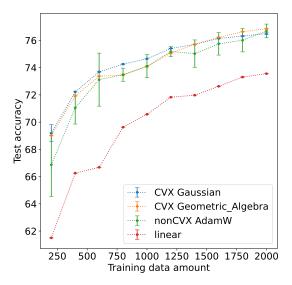


Sentiment Classification

fine-tuning OpenAl GPT4 embeddings via two-layer ReLU networks



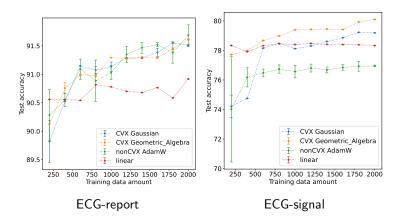
Semantic Understanding



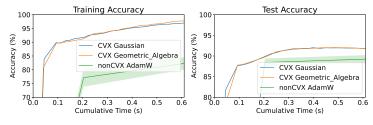
GLUE-QQP



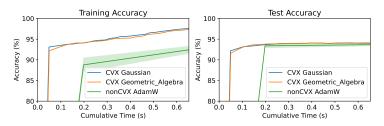
ECG Classification



Efficiency Comparison

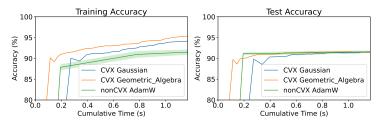


IMDB

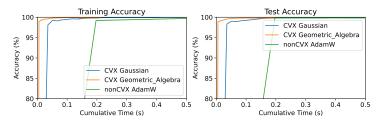


Amazon

Efficiency Comparison



ECG-report



MNIST



Question: Complexity Analysis

- Can we characterize the difficulty of solving the neural network training problem to global optimality?
- Can we find a polynomial-time algorithm to solve the neural network training problem?

Q & A: Complexity Analysis

- Can we characterize the difficulty of solving the neural network training problem to global optimality?
 - Yes, we can provide a negative result by relating the training problem to the NP-hard max-cut problem¹.
- Can we find a polynomial-time algorithm to solve the neural network training problem?
 - Yes, this is doable for structured datasets, for example, random Gaussian datasets²,orthogonal separable datasets and datasets with negative correlation.

¹Yifei Wang, Mert Pilanci, Polynomial-Time Solutions for ReLU Network Training: A Complexity Classification via Max-Cut and Zonotopes.

²Kim, Sungyoon, and Mert Pilanci. "Convex Relaxations of ReLU Neural Networks Approximate Global Optima in Polynomial Time. ICML 2024.

Complexity Upper Bound

- The complexity of solving the convex problem mainly depends on the number of hyperplane arrangement patterns.
- For $X \in \mathbb{R}^{N \times d}$, $p = \#\{\mathbf{1}(Xw \ge 0) | w \in \mathbb{R}^d\}$ is bounded by

$$p \le 2r \left(\frac{e(N-1)}{r}\right)^r,$$

where r is the rank of X^3

• For CNNs, the number of hyperplane arrangement patterns reduces to

$$O(r^3(n/r)^{3r}),$$

where r is the filter size, e.g., r=9 for a 3×3 filter.

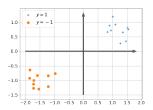
¹Thomas M Cover. Geometrical and statistical properties of systems of linear inequalities with applications in pattern recognition. IEEE transactions on electronic computers, 1965.

Hardness Characterization

• $(\mathbf{X}, \mathbf{y}) \in \mathbb{R}^{n \times d} \times \{-1, 1\}^n$ is orthogonally separable, i.e., for all $i, i' \in [n]$,

$$\mathbf{x}_i^T \mathbf{x}_{i'} > 0$$
, if $y_i = y_{i'}$, $\mathbf{x}_i^T \mathbf{x}_{i'} \le 0$, if $y_i \ne y_{i'}$.

• $(\mathbf{X}, \mathbf{y}) \in \mathbb{R}^{n \times d} \times \{-1, 1\}^n$ is negatively correlated, if $x_i^T x_{i'} \leq 0$ for all $y_i \neq y_{i'}$.



Positive Result for a Special Case: Orthogonal Separable

Theorem

Suppose that (X, y) is orthogonal separable, i.e.,

$$x_i^T x_j > 0$$
, if $y_i = y_j$, $x_i^T x_j \le 0$, if $y_i \ne y_j$.

Then, for arbitrary $\epsilon > 0$, we can find a near-optimal neural network with ϵ multiplicative error in polynomial-time.

Positive Result for another Special Case: Negative Correlation

Theorem

Suppose that (X,y) has negative correlation, i.e., $x_ix_j \leq 0$ for $y_i \neq y_j$. For $\epsilon = \sqrt{\pi/2} - 1$, we can find a near-optimal neural network solution with ϵ multiplicative error in polynomial-time.



Negative Result

Theorem

Suppose that $P \neq NP$ and set a multiplicative error $\epsilon \leq \sqrt{84/83} - 1$. Then, there does not exist a polynomial-time algorithm to find a solution with ϵ multiplicative error. This result holds for a generic loss ℓ for which the conjugate $\ell^*(\lambda) = -g(-\lambda)$ satisfies $g(a\lambda) \geq ag(\lambda), \forall a > 1$.

- To our knowledge, this is the first result that shows hardness of approximation for ReLU networks
- Proved by relating the convex NN problem to MaxCut

Complexity Analysis

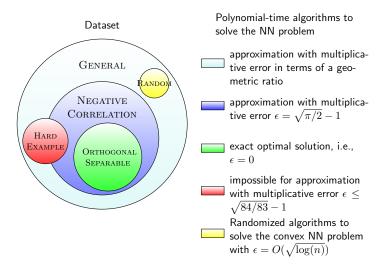


Figure: Difficulty of approximation of the ReLU neural network problem using a polynomial-time algorithm.

Takeaways

- The convex optimization formulation elucidates the optimization landscape, characterizes all global optima and Clarke stationary points, and decouples model performance from hyper-parameter choices
- Over-parameterized neural networks inherently learn simple models that effectively explain the data.
- The convex duality results extend to deep networks with parallel architecture.
- Geometric algebra provides an alternative perspective on the practical implementation of a convex neural network.

Journal Publications

- Yifei Wang, Yixuan Hua, Emmanuel Candés, Mert Pilanci, Overparameterized ReLU Neural Networks Learn the Simplest Models: Neural Isometry and Exact Recovery, Transactions on Information Theory 2025.
- Yifei Wang, Peng Chen, Mert Pilanci, Wuchen Li, Optimal Neural Network Approximation of Wasserstein Gradient Direction via Convex Optimization, SIAM Journal on Mathematics of Data Science 2024.
- Yifei Wang, Mert Pilanci, Sketching the Krylov Subspace: Faster Computation of the Entire Ridge Regularization path, Springer Journal of Supercomputing 2023.
- Yifei Wang, Kangkang Deng, Haoyang Li, Zaiwen Wen, A Decomposition Augmented Lagrangian Method for Low-rank Semidefinite Programming, SIAM Journal on Optimization 2023.



Conference Publications

- Ertem Nusret Tas, David Tse, Yifei Wang, A Circuit Approach to Constructing Blockchains on Blockchains, Advances in Financial Technologies (AFT) 2024.
- Yifei Wang, Tolga Ergen, Mert Pilanci, Parallel Deep Neural Networks Have Zero Duality Gap, International Conference on Learning Representations (ICLR) 2023 Poster.
- ▼ Yifei Wang, Tavor Baharav, Yanjun Han, Jiantao Jiao, David Tse, Beyond the Best: Distribution Functional Estimation in Infinite-Armed Bandits, Conference on Neural Information Processing Systems (NeurIPS) 2022.
- Yifei Wang, Jonathan Lacotte, Mert Pilanci, The Hidden Convex Optimization Landscape of Two-Layer ReLU Neural Networks, International Conference on Learning Representations (ICLR) 2022 Oral.
- Yifei Wang, Mert Pilanci, The Convex Geometry of Backpropagation, International Conference on Learning Representations (ICLR) 2022 Poster.

Preprints and Other Works

- 1 Yifei Wang, Sungyoon Kim, Paul Chu, Indu Subramaniam, Mert Pilanci, Randomized Geometric Algebra Methods for Convex Neural Networks.
- Emi Zeger, Yifei Wang, Aaron Mishkin, Tolga Ergen, Emmanuel Candes, Mert Pilanci, A Library of Mirrors: Deep Neural Nets in Low Dimensions are Convex Lasso Models with Reflection Features.
- Yifei Wang, Mert Pilanci, Polynomial-Time Solutions for ReLU Network Training: A Complexity Classification via Max-Cut and Zonotopes.
- 4 Yifei Wang, Peng Chen, Wuchen Li, Projected Wasserstein gradient descent for high-dimensional Bayesian inference, SIAM Journal on Uncertainty Quantification 2022.
- Yifei Wang, Wuchen Li, Accelerated Information Gradient flow, Springer Journal of Scientific Computing 2022.
- 15 Yifei Wang, Zeyu Jia, Zaiwen Wen, Search Direction Correction with Normalized Gradient Makes First-Order Methods Faster, SIAM Springer Journal on Scientific Computing 2021.