Benjamin Osei Adjei

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PERSONAL STATEMENT

My understanding of Computer Science has led me to gain an interest in the world of technology and gamification, particularly the industry of software and game development. By working in the field of Computer Science, I would be able to develop my understanding of the process behind how software and games are developed within the working world, ranging from using my knowledge of programming to assist companies in developing future applications that can benefit and potentially transform the lives of the general public, to creating entertaining games with the purpose of providing enjoyment to both adults and children worldwide. My portfolio below highlights examples of projects that I have undertaken in order to prepare myself for the potential tasks and challenges that the working world has to offer.

Website: https://yiikes325.github.io/portfolio/

EDUCATION

2012 - 2017	Ark Globe Academy GCSEs	Maths English Language English Literature Core Science Additional Science Computing Geography Media Studies Spanish	5 4 7 C C B C B
	Ark Globe Academy BTECs	Certificate in Digital Application BCS Level 2 ECDL	Distinction (C) Distinction*
2017 – 2019	Ark Globe Academy Sixth Form A-Levels	Computer Science History Media Studies	B C B
2019 – 2022	University of Essex	G400 BSc Computer Science	2:1
2022 - 2023	University of Essex	G40012 MSc Advanced Computer Science	Results Pending

WORK EXPERIENCE

July 2018 – Worked at a Bermondsey Market Stall – 1 day.

- Led a group of 15-16 year olds to sell fruit grown from the school.
- Continuously made sure that stocks were available under pressure.
- Behavioural issues were effectively dealt with while maintaining a good public appearance.
- Ensured that customers were able to purchase the things they needed without incident.

June 2020 - Volunteered as an admin at The NUEL - Ongoing

- Helped a company with running eSports tournaments for university students.
- Made sure that any problems with teams or the website were dealt with effectively and with a professional manner.
- Dealt with students seeking support while tournament fixtures were ongoing and ensured that there was professional and respectful behaviour in the respective tournament channels.

 Had experience working on the website's backend, going through tickets to help students with issues with their teams and changes that needed to be made that had to be reflected on the website for next week's fixtures.

August 2022 – Assisted the University of Essex with their admissions – 2 weeks

- Helped the University with guiding students through their clearing applications via a hotline.
- Ensured that, as the representative of the University, any questions towards the University were answered in a clear and concise manner.
- Had experience ensuring that emails regarding the student's clearing applications were sent to the right people, guiding them through what the email entailed.

Other skills and achievements

- Capable of writing programs in C#, Java, Python.
- Capable of creating websites using HTML and JavaScript.
- Capable of understanding Spanish, speaking is limited to an extent.
- Able to solve problems as they come, whether it is a task or an unexpected incident.
- Capable of ensuring that all members of a group I'm part of complete their tasks before deadlines are met.

PERSONAL INTERESTS

- Use GitHub to explore and look at programs that other people have created, and see how they function.
- Follow news regarding developments of A.I, e.g Tesla's automated car system and transport using A.I.
- Read news regarding the sudden popularity of technological events such as eSports, gaming conventions and TechExpos.
- Give people advice on the different courses of actions they could take when studying Computer Science, as well as any technology that could potentially interest them.

REFERENCES

References are available on request.