

#### YiiuLi.career@gmail.com

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As a student at the University of California, San Diego pursuing a dual degree in Computer Engineering and Applied Mathematics, I have a comprehensive understanding of both software and hardware development. I have a strong interest in hardware and am always looking for opportunities to explore and enhance my skills in this field. My background in Applied Mathematics has provided me with a solid foundation in mathematical modeling and problem solving, which I believe will be valuable assets in hardware engineering. I approach every task with a professional attitude and a commitment to delivering high-quality work. I am eager to bring my skills and knowledge to a new role and continue to grow as a hardware engineer.

#### **E**DUCATION

Bachelor of Science in Computer Engineering Bachelor of Science in Applied Mathematics University of California, San Diego Sep 2020 - current

#### TECHNICAL SKILLS

The skills listed below have been thoroughly understood and consistently applied in my professional experiences and personal projects.

## HARDWARE RELATED &

- Computer Engineer: Digital Electronics and Circuit, Computer Architecture Design(ISA)
- HDL: SystemVerilog, VHDL
- EDA tools: Modelsim(Questa), Quartus

#### SOFTWARE RELATED

- Programming languages: Java, Python, C++(GLSL), C, JavaScript, HTML(WXML), CSS
- Focused Topics: Advanced Data Structures and Algorithms, Reinforcement Algorithms, Neural Network, CV, Kernel Programming, Computer Graphics
- Proficient Technologies: MySQL, MongoDB, React.js, Spring, Django, Express.js, Amazon Web Services (AWS), Alibaba Cloud, Linux, Git, DevOps
- · Agile methodologies: Scrum, Kanban

### HARDWARE ENGINEERING PROJECT

For a comprehensive understanding of my professional endeavors, l invite you to visit my website at YijuLi.info, where more projects are available for review.

## MIPS-INSPIRED MICROCONTROLLER DESIGN

- Implemented a MIPS-inspired Instruction Set Architecture (ISA) featuring 9-bit instruction length and 16 registers.
- Created a highly efficient and effective assembler program to translate human-readable assembly code into machine code in accordance with the ISA specification.
- Developed the necessary control unit, ALU, and memory components for the ISA using SystemVerilog.
- Conducted thorough testing and verification of the microcontroller design using a custom-designed testbench and Synthesized the SystemVerilog code in Quartus to demonstrate its functionality on hardware.

## CIRCUIT OPTIMIZER

- This is a project focused on optimizing Boolean functions for digital circuit design.
- The project involved taking as input a two-level description of a Boolean function and using a range of algorithms and heuristics to simplify and minimize the function.

# DSP System Design with VHDL

- $\bullet \ \ lmplemented \ a \ hardware \ design \ of \ the \ DSP \ system, utilizing \ the \ VHDL \ hardware \ description \ language.$
- Designed and developed the required digital components, such as filters and signal processing blocks, to meet the specific requirements of the system
- Verified the functionality and performance of the hardware implementation through simulation and testing, ensuring the correct operation
  of the DSP system.

## PROFESSIONAL EXPERIENCE

## SOFTWARE ENGINEER INTERN

Shengmu Life, 2022 Summer, 10 weeks Developped WeChat apps using WXHL and JavaScript, and collaborated on dynamic Android apps using Java and Android SDK.

## SOFTWARE ENGINEER INTERN

UBTech, 2021 Summer, 8 weeks Developed a web-application using JavaScript and React to improve functionality and user experience, modified components for accessibility and simplified the programming process for easier use by individuals of all ages.

## QUALITY ASSURANCE (QA) ENGINEER INTERN

CloudGame, 2020 Summer, 10 weeks Designed and executed test plans, identified and resolved software bugs, and performed pressure tests to ensure a seamless and stable user experience for the product.