

Yilin Jin

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<http://tinyurl.com/yilini>

SUMMARY OF QUALIFICATIONS

- Experience with: UI/UX design, prototyping, wire-framing, user research (focus groups, interview, etc.), user flows, site-maps, agile delivery, usability testing (A/B testing, paper prototyping, etc.), graphic design, web design and development, project management, data visualization, and infographic design.
- Tools: Microsoft Office, Adobe Illustrator, Tableau, Git, SPSS, Sketch, Moqup, InVision.
- Programming Language: Java, HTML, CSS, JavaScript (d3, angular, bootstrap, etc.), PHP, bash.

EDUCATION

University of Washington, Seattle WA | Expectation of Graduate: **March 2018** *September 2013 – Present*

- Double Degree: Bachelor of Science in Psychology | Informatics – HCI Option.
- Maintained a 3.52/4.0 GPA while working 15 hours/week on campus. Dean's list for 5 quarters.
- Coursework: Psychology, Project management, HCI, UX, Programming, Data visualization.

WORKING EXPERIENCE

360 Enterprise Security Group – Project Management Intern *August – September 2017*

- Communicated and coordinated across diverse departments and partner companies efficiently.
- Learned quickly in a fast-paced working schedule and accomplished the project collecting server using information of all departments, integrating the resource, and import data to the configuration management database.
- Helped maintain the configuration management database and participated in optimizing user flow of the database.

PROJECT EXPERIENCE ----- More at <http://tinyurl.com/yilini>

Playground: <http://tinyurl.com/capstoneplayground> *January – June 2017*

Android Mobile educational game application that provides children a fun game to play and parents a safe mind to let their children play independently. Three-person team.

- As the project manager: communicate with mentors and instructors; coordinate with team members; set timelines and milestone for team to track progress; present our work to stakeholders; documentation for the project.
- As the designer: designed wireframe and clickable prototypes; designed graphics (avatars, icon, etc.) for the final product; contribution for the team in programming the UI.

Infographic for Playground: <http://tinyurl.com/info362>

March – June 2017

Infographic design for Capstone Project Playground. Individual project.

- Held user interviews and did background research to gather information and data analysis.
- Designed the infographic using Adobe Illustrator and Sketch.
- Communicated with professor, classmates, and other stakeholders for weekly critique.

Broccoli for All: <http://tinyurl.com/broccoliforall>

March - June 2016

Tablet application and a companion mobile application design, supporting community gardens. Four-person team.

- As the design lead: made sketches, mockups, and interactive prototypes; designed main functions, user interfaces and the final website.
- Participated in user research and usability tests as moderator.

LEADERSHIP & ACTIVITY

President and Dance Instructor, Step Up Dance Crew

September 2013 – February 2017

- Hold weekly crew member training and annual recruitment, increased members from 16 to 173.
- Initiated and oversaw planning quarterly dance competitions to connect dancers in Seattle.
- Connect with sponsors to prepare large performance: Microsoft Asian Spring Festival Celebration for 4 years, etc.