Homework 3: Principal Component Analysis (PCA)

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Abstract

This project applies the Singular Value Decomposition (SVD) and Principal Component Analysis (PCA) to extract the position information of the oscillating mass and remove redundant information from 12 videos (created from three different cameras in four different tests). The performance of PCA was tested on increasing complex movements and on noisy measurements and showed by the energy content of each of components.

Sec. I. Introduction and Overview

This project applies Principal Component Analysis (PCA) to videos of an oscillating mass taken by three cameras placed at different locations simultaneously in four different tests (total of 12 videos).

Test 1 is an ideal case, which has a small displacement of the mass in the z direction and the ensuing oscillations. The entire motion is in the z direction with simple harmonic motion. Test 2 is a noisy case, which has camera shakes in it. Test 3 is a case that has horizontal displacement, which means that there is both a pendulum motion and simple harmonic oscillations. Test 4 is a case that has horizontal displacement and rotation. In this case, the mass is released off-center and rotates.

The information of oscillating mass positions were extracted using the flashlight placed on top of the mass and saved as data. After rephased and trimmed data and integrated them into one matrix, the Singular Value Decomposition (SVD) is performed on the new integrated matrix. The project shows and compares the energy content of the components to explores the performance of PCA in different kinds of tests.

The Theoretical Background section introduces the theorems used in the project.

The Algorithm Implementation and Development section lists the algorithms that were implemented in this project and how they were developed.

The Computational Results section shows the plots and analyzes the computational results of MATLAB.

The Summary and Conclusion section summarizes the project and makes a conclusion.

The MATLAB functions and implementations used in this project were attached in Appendix A. The MATLAB codes were attached in Appendix B.

Sec. II. Theoretical Background

The Singular Value Decomposition (SVD)

Let the transformation of a vector x be interpreted as a matrix A geometrically. The transformation can always be decomposed in various orthogonal directions. The Singular Value Decomposition reforms the matrix A into:

$$A = U\Sigma V^* \tag{1}$$

If A is an n*m matrix, Then the columns of $U \in \mathbb{C}^{m \times m}$ are the left singular vectors of A, the rows of $V \in \mathbb{C}^{n \times n}$ are the right singular vectors of A, and the diagonal elements of $\Sigma \in \mathbb{R}^{n \times m}$ are the singular values of A. The singular values are always non-negative and ordered from largest to smallest. The number of nonzero singular values is the rank (dimension of the range of A) of A. Let r = rank(A). Then, U is a basis for the range of A, and V is a basis for the null space of A. Singular values are the absolute values of the eigenvalues, and singular vectors equals to the eigenvectors.

$$A^T A = V \Lambda V^{-1} \tag{2}$$

The singular values of A are the square roots of the eigenvalues of A^TA

If A is a rank-r matrix, then A is the sum of r rank-1 matrices. $A = \sum_{j=1}^{r} \delta_j \overrightarrow{U_j} \overrightarrow{V_j}^T$, $\overrightarrow{U_j} \overrightarrow{V_j}^T$ is the outer product.

For any N so that $0 \leq N \leq r$, we can define a partial sum $A_N = \sum_{j=1}^N \delta_j \overrightarrow{U_j} \overrightarrow{V_j}^T$

Then: $||A - A_N||_2 = \delta_{N+1}$

If using the Frobenius norm, then $||A - A_N||_F = \sqrt{\sum_{j=N+1}^r \delta_j^2}$

Principal Component Analysis (PCA)

Suppose there is a set of m sensors, and each of them takes n measurements. We can determine how much redundancy exists in two sets of measurements a_i and a_j by computing their covariance

$$\delta_{ij}^2 = \frac{1}{n-1} a_i a_j^T \tag{3}$$

The approach that this project uses to diagonalize the covariance matrix is the SVD. Suppose A has the SVD: $A = U\Sigma V^*$. If we project the data onto the left singular values get B = U*A, then the covariance matrix of B is:

$$\delta_B^2 = \frac{1}{n-1}BB^T = \frac{1}{n-1}U * U\Sigma V^* (U * U\Sigma V^*)^T = \frac{1}{n-1}\Sigma V^* V\Sigma^T = \frac{1}{n-1}\Sigma^2$$
 (4)

Therefore, to determine the directions along which the important dynamics occur, we only need to find the largest diagonal entries of Σ . Actually, if redundancy is present in the measurement, only a few large singular values will be stored in A.

Sec. III. Algorithm Implementation and Development

The algorithm is extremely similar for all four tests.

- Load videos. Find the number of frames for each one by using the size command.
- Play every video to decide the width and the location of the filter by visualizing, and create the filter.
- Go through each of the frames of the video in a loop. For each frame, convert it to grayscale using rgb2gray and use double to store the information in double so we can analyze it.
- Use filter to create a window for tracking movement.
- Find the max values in the grayscale matrix.
- Create a threshold matrix where we found the location that really close to the max intensity (95% of the max value).
- Use *find* function to locate the indices of these points and use *ind2sub* function to output the coordinates information of all the bright points (the flashlight on the can).
- Average x and y coordinates and store them in the data array.
- Repeat the above steps with the other two videos of this test. At the end, get three matrices.
- Since the videos have different frame numbers and are not in sync, the first frame of each videos has to be changed so it is corresponding with the lowest y coordinate.
- Firstly, find the lowest y coordinate of each data, and use *min* function and *length* function to find the shortest video, and trim the other two matrices so they have the same frame number.
- Add them up to a large matrix, which has 6 rows corresponding to x and y coordinates of the 3 videos.
- Compute mean for each row and subtract it to center the data.
- Perform SVD on the new centered data that is divided by $\sqrt{n-1}$ to get three matrices, [u,s,v].
- \bullet Extract the values of the diagonal matrix s and square them to get the eigenvalues, which is the variances for each principal component.
- Plot normalized variances to explore the significant principal components.
- Plot projections of data on the significant principal component orthonormal bases to reconstruct the data.
- Repeat this for other three tests.

Sec. IV. Computational Results

Test 1, Ideal Case

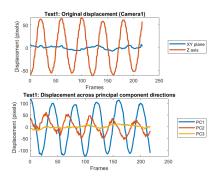


Figure 1: Plots of original displacement and displacement across principal component directions (test 1)

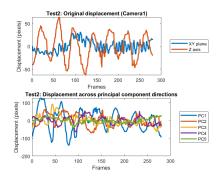
Figure 2: Energy of each Diagonal Variance

The other two cameras have extremely similar plots.

The percentages of the energy captured are: 0.8773 0.1118 0.0056 0.0027 0.0019 0.0007 From the Figure 2, the first principal component corresponds to a 87.7% energy capturing, which is high. The rest of the components had very low energy. The result fits the test; in test 1 the can is only oscillating in one direction, so it should only need one principle component resulted in accurate data. Also, the projection onto the first principal component basis results in very similar data.

Therefore, the ideal case can be accurately reproduced and represented by one principle component, and the PCA gives us good result on this test

Test 2, Noisy case



Test2: Energy of Each Diagonal Variance

Figure 3: Plots of original displacement and displacement across principal component directions (test 2)

Figure 4: Energy of each Diagonal Variance

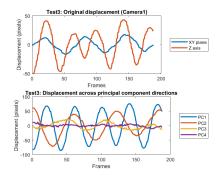
The other two cameras have extremely similar plots.

The percentages of the energy captured are: 0.5895 0.1692 0.1114 0.0768 0.0314 0.0217

From the Figure 4, the sum of the first and the second principal components corresponds to a 77% energy capturing, which is pretty low. The rest of the components do not have very low energy. The result fits the test; in test 2 the can is only oscillating in one direction but with noise, so the rest of the components also contain much information. Also, the projection onto the first principal component basis results in very similar data.

Therefore, the noise can throw off some of PCA calculations. However, although there is lots of noise, there is still a clearly oscillatory behavior.

Test 3, Horizontal displacement



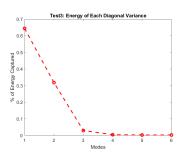


Figure 5: Plots of original displacement and displacement across principal component directions (test 3)

Figure 6: Energy of each Diagonal Variance

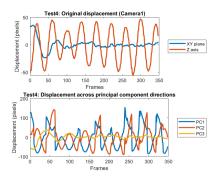
The other two cameras have extremely similar plots.

The percentages of the energy captured are: 0.6443 0.3178 0.0292 0.0040 0.0024 0.0023

From the Figure 6, the sum of first three principal components corresponds to a 97% energy capturing, which is really high. The rest of the components had very low energy. The result fits the test; in test 3 the can is producing motion in the xy plane as well as the z direction, so it should need three principal component resulted in accurate data. Also, the projection onto the first principal component basis results in very similar data.

Therefore, the ideal case with the horizontal displacement can be accurately reproduced and represented by three principle component. Additionally, there are large drop off from the first principal component to the third, so PCA gives us good result on this test.

Test 4, Horizontal displacement and rotation



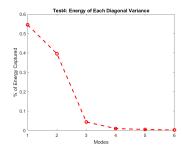


Figure 7: Plots of original displacement and displacement across principal component directions (test 4)

Figure 8: Energy of each Diagonal Variance

The other two cameras have extremely similar plots.

The percentages of the energy captured are: 0.5447 0.3954 0.0434 0.0096 0.0048 0.0021

From the Figure 8, the sum of first three principal components corresponds to a 97% energy capturing, which is really high. The rest of the components had very low energy. The result fits the test; in test 4 the can is is released off-center and rotates so as to produce motion in the xy plane, rotation, and motion in the z direction. Also, the projection onto the first principal component basis results in very similar data.

Therefore, this horizontal displacement and rotation test can be accurately reproduced and represented by three principle component. Additionally, there are large drop off from the second principal component to the third, so PCA captures the multi-dimentional natures and gives us good result on this test.

Sec. V. Summary and Conclusions

This project shows that we are able to track an oscillating mass in different movements with different shooting angles and perform SVD and PCA on the data sets to explore the details of the significant principal components.

To sum up, the PCA method can give us good results in multi-dimentional movements and can handle some noise, but noise is harmful for the PCA method. However, the PCA

method is really strong and usefu. It can help us determine the minimum number of principal components that needed to represent a system without knowing the dynamic of the system and reclassify redundant systems into lower order ones.

Appendix A.

MATLAB functions and implementation

- load(filename) loads data from filename.
- $\mathbf{sz} = \mathbf{size}(\mathbf{A})$ returns a row vector whose elements are the lengths of the corresponding dimensions of A.
- implay(filename) opens the Video Viewer app, displaying the content of the file specified by filename.
- X = zeros(sz1,...,szN) returns an sz1-by-...-by-szN array of zeros where sz1,...,szN indicate the size of each dimension.
- I = rgb2gray(RGB) converts the truecolor image RGB to the grayscale image I. The rgb2gray function converts RGB images to grayscale by eliminating the hue and saturation information while retaining the luminance.
- Y = double(X) converts the values in X to double precision.
- M = max(A) returns the maximum elements of an array.
- [row,col] = ind2sub(sz,ind) returns the arrays row and col containing the equivalent row and column subscripts corresponding to the linear indices ind for a matrix of size sz.
- $\mathbf{k} = \mathbf{find}(\mathbf{X})$ returns a vector containing the linear indices of each nonzero element in array X.
- $\mathbf{M} = \mathbf{mean}(\mathbf{A})$ returns the mean of the elements of A along the first array dimension whose size does not equal 1.
- imshow(I) displays the grayscale image I in a figure.
- [M,I] = min(A) returns the index into the operating dimension that corresponds to the minimum value of A for any of the previous syntaxes.
- L = length(X) returns the length of the largest array dimension in X.
- [U,S,V] = svd(A) performs a singular value decomposition of matrix A, such that $A = U^*S^*V'$.
- D = diag(v) returns a square diagonal matrix with the elements of vector v on the main diagonal.

- plot(X,Y) creates a 2-D line plot of the data in Y versus the corresponding values in X.
- plot(X1,Y1,...,Xn,Yn) plots multiple X, Y pairs using the same axes for all lines.

Appendix B. MATLAB codes

Test 1

```
clear; close all; clc;
  % Load videos
  load ('cam1 1. mat');
  load ('cam2_1.mat');
  load ('cam3 1. mat');
  % Find the number of frames
  numFrames1 1 = size (vidFrames1 1, 4);
  numFrames2 1 = size (vidFrames2 1, 4);
  numFrames 1 = size (vidFrames 3, 1, 4);
11
  % Play the videol 1 to create the filter
13
  % implay (vidFrames1 1)
15
  % Diffine the x,y width of the filter 1
  x \text{ width } 11 = 50;
  y width 11 = 130;
  % Create the filter for cam1 1
  filter 1 1 = zeros(480,640);
  filter 1 1((300-y \text{ width } 11):1:(300+y \text{ width } 11), (350-x \text{ width } 11)
      :1:(350+x \text{ width } 11)) = 1;
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data1_1 = [];
  for j = 1:numFrames1 1
28
       C1 1 = vidFrames1 1(:,:,:,j);
29
       C to Gray 11 = rgb2gray(C1 1);
       Gray1 1 = double(C to Gray 11);
31
32
       Gray1 1f = Gray1 1.* filter1 1;
33
       white 11 = \max(\text{Gray1 } 1f(:)) *0.95;
34
```

```
thresh 1 = \text{Gray} 1 1f > white 11;
35
       [Y,X] = ind2sub(size(thresh1 1), find(thresh1 1));
36
37
       data1 1 = [data1 1; mean(X), mean(Y)];
38
      % Plot to check
40
  %
         subplot(1,2,1)
41
  %
         imshow(uint8((thresh1 1 * max(Gray1 1f(:))))); drawnow
42
  %
         title ('Thresh');
  %
         subplot(1,2,2)
  %
         imshow(uint8(Gray1 1f)); drawnow
45
         title ('Gray1 1f');
46
  end
47
48
  close all;
49
50
51
  % Play the video2 1 to create the filter
52
  % implay (vidFrames2 1)
  % Diffine the x,y width of the filter 2 1
55
  x \text{ width } 21 = 50;
  y width 21 = 150;
  % Create the filter for cam2 1
  filter2_1 = zeros(480,640);
  filter 2 1((230-y \text{ width } 21):1:(230+y \text{ width } 21), (300-x \text{ width } 21)
      :1:(300+x \text{ width } 21)) = 1;
61
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data2 1 = [];
  for j = 1:numFrames2 1
67
       C2 1 = vidFrames2 1(:,:,:,j);
68
       C_{to}Gray_21 = rgb2gray(C2_1);
69
       Gray2 1 = double(C to Gray 21);
70
71
       Gray2 1f = Gray2 1.* filter 2 1;
72
       white 21 = \max(\text{Gray2 1f}(:)) *0.95;
73
       thresh 21 = \text{Gray} 21 = 21;
74
       [Y,X] = ind2sub(size(thresh2 1), find(thresh2 1));
75
76
       data2_1 = [data2_1; mean(X), mean(Y)];
77
78
```

```
% Plot to check
   %
          subplot(1,2,1)
80
   %
          imshow(uint8((thresh2 1 * max(Gray2 1f(:))))); drawnow
81
   %
          title ('Thresh');
82
   %
          subplot(1,2,2)
   %
          imshow(uint8(Gray2_1f)); drawnow
   %
          title ('G2 1f');
85
   end
86
87
   close all;
88
89
90
91
   % Play the video3 1 to create the filter
   % implay (vidFrames 3 1)
94
  % Diffine the x,y width of the filter3 1
   x \text{ width } 31 = 110;
  y width 31 = 50;
  % Create the filter for cam3 1
   filter3 1 = zeros(480,640);
   filter3 _1((290-y_width_31):1:(290+y_width_31), (375-x_width_31)
      :1:(375+x \text{ width } 31)) = 1;
101
   % Convert videos to grayscale
   % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
   % Save x and y coordinates of that point
   data3 1 = [];
106
   for j = 1:numFrames3 1
107
       C3 1 = vidFrames3 1(:,:,:,j);
108
       C to Gray 31 = rgb2gray(C3 1);
109
       Gray3 1 = double(C to Gray 31);
110
111
       Gray3 1f = Gray3 1.* filter3 1;
112
       white _{31} = \max(\text{Gray3}_{1} \text{f(:)}) *0.95;
113
       thresh 31 = \text{Gray} 31 = 31;
114
       [Y,X] = ind2sub(size(thresh3_1), find(thresh3_1));
115
116
       data3 1 = [data3 1; mean(X), mean(Y)];
117
118
       % Plot to check
119
   %
          subplot(1,2,1)
120
   %
          imshow(uint8((thresh3 1 * max(Gray3 1f(:))))); drawnow
  %
          title ('Thresh');
122
```

```
subplot(1,2,2)
  %
123
   %
          imshow(uint8(Gray3 1f)); drawnow
124
   %
          title ('G3 1f');
125
   end
126
127
128
129
   %%
130
   \% Find the lowest Y coodinate of each data
   [M, I] = \min(\text{data1} \ 1(1:50,2));
132
   data1 = data1 \ 1(I : end, :);
133
134
   [M, I] = \min(\text{data2} \ 1(1:50,2));
135
   data2 = data2 \ 1(I:end,:);
136
137
   [M, I] = \min(\text{data3} \ 1(1:50,2));
138
   data3 = data3_1(I:end,:);
139
140
   % Find the shortest video
141
   \min \ length = \min ( [length (data1); length (data2); length (data3)] );
   % Trimmed other to make them have the same length
   data1 \text{ new} = data1 (1:min length,:);
   data2 new = data2(1:min length,:);
145
   data3 new = data3(1:min length,:);
147
   % Add all data into a large one
148
   data all = [data1 new'; data2 new'; data3 new'];
149
150
   % Compute mean for each row
151
   mu = mean(data all, 2);
152
   % Subtract mu
153
   data \ all \ new = data \ all - mu;
154
155
   % Perform SVD
156
   [u, s, v] = svd(data all new'/sqrt(min length-1));
   % Generat eigenvalues
158
   lambda = diag(s).^2;
159
160
   figure()
   plot (lambda/sum(lambda), 'ro—', 'Linewidth',2);
162
   title ('Test1: Energy of Each Diagonal Variance')
   xlabel('Modes')
164
   ylabel ('% of Energy Captured')
165
166
   figure()
167
```

```
_{168} X = (1: min length);
   subplot (2,1,1)
   \operatorname{plot}(X, \operatorname{data} \ \operatorname{all} \ \operatorname{new}(1,:), X, \operatorname{data} \ \operatorname{all} \ \operatorname{new}(2,:), '\operatorname{Linewidth}', 2);
   title ('Test1: Original displacement (Cameral)')
171
   xlabel('Frames')
   ylabel ('Displacement (pixels)')
173
   legend ('XY plane', 'Z axis', 'Location', 'eastoutside')
174
175
   \% subplot (2,2,2)
   \% plot(X, data all new(3,:),X, data_all_new(4,:), 'Linewidth',2);
   % title ('Case1: Original displacement (Camera2)')
   % xlabel ('Frames')
   % ylabel('Displacement (pixels)')
   % legend ('XY plane', 'Z axis')
   %
182
183 %
184 \% \text{ subplot}(2,2,3)
   \% plot (X, data all new (5,:), X, data all new (6,:), 'Linewidth', 2);
   % title ('Case1: Original displacement (Camera3)')
   % xlabel ('Frames')
   % ylabel('Displacement (pixels)')
   % legend ('Z axis', 'XY plane')
190
191
   Y = data \ all \ new' * v;
192
   subplot (2,1,2)
193
   plot(X,Y(:,1),X,Y(:,2),X,Y(:,3),'Linewidth',2);
194
   title ('Test1: Displacement across principal component directions')
   xlabel('Frames')
   ylabel ('Displacement (pixels)')
197
   legend ('PC1', 'PC2', 'PC3', 'Location', 'eastoutside')
   Test 2
   clear; close all; clc;
   % Load videos
   load ('cam1 2.mat');
   load ('cam2 2.mat');
   load ( 'cam3 2.mat');
   % Find the number of frames
   numFrames1 2 = size (vidFrames1 2, 4);
   numFrames2 = size (vidFrames2 = 2, 4);
numFrames 2 = size (vidFrames 2, 4);
```

```
% Play the video1 2 to create the filter
  % implay (vidFrames1 2)
15
  % Difine the x,y width of the filter 2
  x_{width_12} = 60;
  y width 12 = 110;
  % Create the filter for cam1 2
  filter1_2 = zeros(480,640);
  filter1 2 ((310 - y_width_12) : 1 : (310 + y_width_12), (370 - x_width_12)
      :1:(370+x \text{ width } 12)) = 1;
22
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data1_2 = [];
  for j = 1:numFrames1 2
28
       C1 2 = vidFrames1 \ 2(:,:,:,j);
29
       C to Gray 12 = rgb2gray(C1 2);
       Gray1_2 = double(C_to_Gray_12);
31
32
       Gray1 2f = Gray1 2.*filter1 2;
33
       white 12 = \max(\text{Gray1 } 2f(:)) *0.95;
       thresh1_2 = Gray1_2f > white_12;
35
       [Y,X] = ind2sub(size(thresh1 2), find(thresh1 2));
36
37
       data1_2 = [data1_2; mean(X), mean(Y)];
38
39
      % Plot to check
40
  %
         subplot (1,2,1)
  %
         imshow(uint8((thresh1 2 * max(Gray1 2f(:))))); drawnow
42
  %
         title ('Thresh');
         subplot(1,2,2)
44
  %
         imshow(uint8(Gray1 2f)); drawnow
  %
         title ('Gray1 2f');
46
  end
47
48
  close all;
49
50
51
  % Play the video2 2 to create the filter
  % implay (vidFrames2 2)
54
  % Diffine the x,y width of the filter 2 2
```

```
x \text{ width } 22 = 105;
  y_{width_22} = 170;
  % Create the filter for cam2 2
  filter2_2 = zeros(480,640);
  filter 2 2((250-y \text{ width } 22):1:(250+y \text{ width } 22), (315-x \text{ width } 22)
      :1:(315+x \text{ width } 22)) = 1;
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data2 \ 2 = [];
   for j = 1:numFrames2 2
       C2 \ 2 = vidFrames2_2(:,:,:,j);
68
       C to Gray 22 = rgb2gray(C2 2);
69
       Gray2 = double(C to Gray 22);
70
71
       Gray2 	 2f = Gray2 	 2.* filter2 	 2;
72
       white 22 = \max(\text{Gray2 } 2f(:)) *0.95;
73
       thresh 2 = \text{Gray } 2 \text{ of } > \text{ white } 22;
74
       [Y,X] = \text{ind2sub}(\text{size}(\text{thresh2} 2), \text{find}(\text{thresh2} 2));
75
76
       data2 2 = [data2 2; mean(X), mean(Y)];
77
       % Plot to check
79
  %
          subplot(1,2,1)
80
  %
          imshow(uint8((thresh2_2 * max(Gray2_2f(:))))); drawnow
81
          title ('Thresh');
  %
          subplot(1,2,2)
83
  %
          imshow (uint8 (Gray2 2f)); drawnow
84
  %
          title ('G2 2f');
85
  end
86
87
  close all;
88
89
90
91
  % Play the video3 2 to create the filter
  % implay (vidFrames 3 2)
94
  % Diffine the x,y width of the filter3 2
  x_{width_32} = 100;
  y_{\text{width}}_{32} = 70;
  % Create the filter for cam3 2
  filter3 2 = zeros(480,640);
```

```
filter3 = 2((270 - y_width_32) : 1 : (270 + y_width_32), (400 - x_width_32)
      :1:(400+x \text{ width } 32)) = 1;
101
   % Convert videos to grayscale
102
   % Use filter to create a window for tracking movement
   % Find the point that has the max intensity
   % Save x and y coordinates of that point
   data3 \ 2 = [];
106
   for j = 1:numFrames3 2
107
        C3 2 = vidFrames3 \ 2(:,:,:,j);
108
        C to Gray 32 = rgb2gray(C3 2);
109
        Gray3_2 = double(C_to_Gray_32);
110
111
        Gray3 \ 2f = Gray3 \ 2.*filter3 \ 2;
112
        white 32 = \max(\text{Gray3 } 2f(:)) *0.95;
113
        thresh 32 = \text{Gray} 32f > \text{white } 32;
114
        [Y,X] = ind2sub(size(thresh3 2), find(thresh3 2));
115
116
        data3 2 = [data3 2; mean(X), mean(Y)];
117
       % Plot to check
119
   %
          subplot(1,2,1)
120
   %
          imshow(uint8((thresh3 2 * max(Gray3 2f(:))))); drawnow
121
   %
          title ('Thresh');
122
   %
          subplot(1,2,2)
   %
          imshow (uint8 (Gray3 2f)); drawnow
124
   %
          title ('G3 2f');
125
   end
126
127
128
129
   %%
130
   % Find the lowest Y coodinate of each data
   [M, I] = \min(data1_2(1:50,2));
132
   data1 = data1 \ 2(I:end,:);
133
134
   [M, I] = \min(data2 \ 2(1:50,2));
135
   data2 = data2_2(I:end,:);
136
   [M, I] = \min(\text{data3} \ 2(1:50,2));
138
   data3 = data3 \ 2(I:end,:);
139
140
   % Find the shortest video
   min length = min([length(data1); length(data2); length(data3)]);
   % Trimmed other to make them have the same length
```

```
data1 new = data1(1:min length,:);
   data2 new = data2(1:min length,:);
   data3 \text{ new} = data3 (1:min length,:);
147
   % Add all data into a large one
   data_all = [data1_new'; data2_new'; data3_new'];
149
150
  % Compute mean for each row
151
   mu = mean(data all, 2);
   % Subtract mu
   data \ all \ new = data \ all - mu;
154
155
  % Perform SVD
156
   [u, s, v] = svd(data all new'/sqrt(min length-1));
157
   % Generat eigenvalues
158
   lambda = diag(s).^2;
159
160
   figure()
161
   plot (lambda/sum(lambda), 'ro—', 'Linewidth',2);
162
   title ('Test2: Energy of Each Diagonal Variance')
   xlabel('Modes')
164
   ylabel ('% of Energy Captured')
165
166
167
   figure()
168
  X = (1: min length);
169
   subplot (2,1,1)
   plot (X, data all new (1,:), X, data all new (2,:), 'Linewidth', 2);
   title ('Test2: Original displacement (Cameral)')
   xlabel('Frames')
173
   vlabel('Displacement (pixels)')
   legend ('XY plane', 'Z axis', 'Location', 'eastoutside')
175
176
  \% subplot (2,2,2)
177
  \% plot (X, data all new (3,:), X, data all new (4,:), 'Linewidth', 2);
  % title ('Case2: Original displacement (Camera2)')
  % xlabel('Frames')
  % ylabel ('Displacement (pixels)')
  % legend ('XY plane', 'Z axis')
  %
183
184 %
  \% subplot (2,2,3)
186 % plot (X, data \ all \ new (5,:), X, data \ all \ new (6,:), 'Linewidth', 2);
187 % title ('Case2: Original displacement (Camera3)')
188 % xlabel ('Frames')
```

```
% ylabel ('Displacement (pixels)')
  % legend ('Z axis', 'XY plane')
191
192
  Y = data \ all \ new' * v;
   subplot(2,1,2)
194
   plot(X,Y(:,1),X,Y(:,2),X,Y(:,3),X,Y(:,4),X,Y(:,5), 'Linewidth',2);
   title ('Test2: Displacement across principal component directions')
196
   xlabel ('Frames')
197
   ylabel('Displacement (pixels)')
  legend ('PC1', 'PC2', 'PC3', 'PC4', 'PC5', 'Location', 'eastoutside')
   Test 3
  clear; close all; clc;
  % Load videos
 4 load ('cam1 3.mat');
  load ('cam2 3. mat');
  load ('cam3 3.mat');
  % Find the number of frames
 9 numFrames 3 = size (vidFrames 1 3, 4);
   numFrames2 \quad 3 = size (vidFrames2 \quad 3,4);
   numFrames3 3 = size(vidFrames3_3,4);
11
12
  % Play the video1_3 to create the filter
  % implay (vidFrames1 3)
14
15
  % Diffine the x,y width of the filter 3
16
  x \text{ width } 13 = 60;
  y width 13 = 105;
  % Create the filter for cam1 3
  filter1_3 = zeros(480,640);
   filter1_3((315-y_width_13):1:(315+y_width_13), (340-x_width_13)
      :1:(340+x_width_13)) = 1;
22
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
   data1 \ 3 = [];
   for j = 1:numFrames1 3
       C1 3 = vidFrames1 \ 3(:,:,:,j);
29
       C to Gray 13 = rgb2gray(C1 3);
30
```

```
Gray1 3 = double(C to Gray 13);
31
32
       Gray1 \quad 3f = Gray1 \quad 3.*filter1 \quad 3;
33
       white 13 = \max(\text{Gray1 } 3f(:)) *0.95;
34
       thresh 3 = \text{Gray} 1 3f > \text{white } 13;
       [Y,X] = ind2sub(size(thresh1_3), find(thresh1_3));
36
37
       data1 3 = [data1 3; mean(X), mean(Y)];
38
39
       % Plot to check
40
  %
          subplot(1,2,1)
41
  %
          imshow(uint8((thresh1 3 * max(Gray1 3f(:))))); drawnow
  %
          title ('Thresh');
43
  %
          subplot(1,2,2)
  %
          imshow(uint8(Gray1 3f)); drawnow
45
  %
          title ('Gray1 3f');
  end
47
48
  close all;
49
50
51
  % Play the video2 3 to create the filter
  % implay(vidFrames2 3)
53
  % Difine the x,y width of the filter2_3
  x \text{ width } 23 = 115;
  y width 23 = 120;
  % Create the filter for cam2 3
  filter 2 3 = zeros(480,640);
59
  filter 2 = 3((290 - y_width_23) : 1 : (290 + y_width_23), (305 - x_width_23)
60
      :1:(305+x \text{ width } 23)) = 1;
61
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data2 \ 3 = [];
66
   for j = 1:numFrames2 3
67
       C2 \ 3 = vidFrames2 \ 3(:,:,:,j);
68
       C_{to}_{Gray}_{23} = rgb2gray(C2_{3});
69
       Gray2 3 = double(C to Gray 23);
70
71
       Gray2 3f = Gray2 3.*filter2 3;
72
       white 23 = \max(\text{Gray2}_3f(:)) *0.95;
73
       thresh 2 = \text{Gray } 2 = 3 \text{f} > \text{white } 23;
74
```

```
[Y,X] = ind2sub(size(thresh2 3), find(thresh2 3));
75
76
        data2 3 = [data2 3; mean(X), mean(Y)];
77
78
       % Plot to check
79
   %
          subplot(1,2,1)
80
   %
          imshow(uint8((thresh2 3 * max(Gray2 3f(:))))); drawnow
81
   %
          title ('Thresh');
82
   %
          subplot(1,2,2)
   %
          imshow(uint8(Gray2 3f)); drawnow
84
   %
          title ('G2 3f');
85
   end
86
87
   close all;
88
89
90
91
   % Play the video3 3 to create the filter
   % implay (vidFrames3 3)
93
   % Diffine the x,y width of the filter3 3
95
   x \text{ width } 33 = 100;
   y width 33 = 135;
   % Create the filter for cam3 3
   filter3_3 = zeros(480,640);
   filter 3((205-y)) width 33:1:(205+y) width 33), (370-x) width 33)
       :1:(370+x \text{ width } 33)) = 1;
101
   % Convert videos to grayscale
   % Use filter to create a window for tracking movement
   % Find the point that has the max intensity
   % Save x and y coordinates of that point
   data3 \ 3 = [];
106
   for j = 1:numFrames3 3
107
        C3 3 = vidFrames3 \ 3(:,:,:,j);
108
        C_{to}Gray_33 = rgb2gray(C3_3);
109
        Gray3 = double(C to Gray 33);
110
111
        Gray3 3f = Gray3 3.*filter3 3;
112
        white 33 = \max(\text{Gray3} \ 3f(:)) *0.95;
113
        thresh 3 = \text{Gray} 3 3f > \text{white } 33;
114
        [Y,X] = \text{ind2sub}(\text{size}(\text{thresh3} 3), \text{find}(\text{thresh3} 3));
115
116
        data3 3 = [data3 3; mean(X), mean(Y)];
117
118
```

```
% Plot to check
119
   %
          subplot (1,2,1)
120
   %
          imshow(uint8((thresh3 3 * max(Gray3 3f(:))))); drawnow
121
   %
          title ('Thresh');
122
   %
          subplot(1,2,2)
123
   %
          imshow(uint8(Gray3 3f)); drawnow
124
   %
          title ('G3 3f');
125
   end
126
127
128
129
   %%
130
   % Find the lowest Y coodinate of each data
131
   [M, I] = \min(\text{data1} \ 3(1:50,2));
132
   data1 = data1 \ 3(I:end,:);
133
134
   [M, I] = \min(data2_3(1:50,2));
135
   data2 = data2 \ 3(I:end,:);
136
137
   [M, I] = \min(\text{data3} \ 3(1:50,2));
138
   data3 = data3_3(I:end,:);
139
   % Find the shortest video
141
   min_length = min([length(data1); length(data2); length(data3)]);
   % Trimmed other to make them have the same length
143
   data1 new = data1(1:min length,:);
144
   data2 \text{ new} = data2 (1:min length,:);
145
   data3 new = data3(1:min length,:);
146
147
   % Add all data into a large one
148
   data all = [data1 new'; data2 new'; data3 new'];
149
150
   % Compute mean for each row
151
   mu = mean(data all, 2);
152
   % Subtract mu
   data \ all \ new = data \ all - mu;
154
155
   % Perform SVD
156
   [u, s, v] = svd(data all new'/sqrt(min length-1));
   % Generat eigenvalues
158
   lambda = diag(s).^2;
159
160
   figure()
161
   plot(lambda/sum(lambda), 'ro—', 'Linewidth',2);
162
   title ('Test3: Energy of Each Diagonal Variance')
```

```
xlabel('Modes')
   ylabel ('% of Energy Captured')
   figure()
167
   X = (1: min length);
   subplot (2,1,1)
   \operatorname{plot}(X, \operatorname{data} \ \operatorname{all} \ \operatorname{new}(1,:), X, \operatorname{data} \ \operatorname{all} \ \operatorname{new}(2,:), '\operatorname{Linewidth}', 2);
   title ('Test3: Original displacement (Cameral)')
171
   xlabel('Frames')
   ylabel('Displacement (pixels)')
   legend ('XY plane', 'Z axis', 'Location', 'eastoutside')
174
175
   \% subplot (2,2,2)
   \% plot (X, data all new (3,:), X, data all new (4,:), 'Linewidth', 2);
   % title ('Case2: Original displacement (Camera2)')
   % xlabel('Frames')
   % ylabel('Displacement (pixels)')
   % legend ('XY plane', 'Z axis')
   %
182
   %
183
   \% subplot (2,2,3)
   \% plot (X, data all new (5,:), X, data all new (6,:), 'Linewidth', 2);
   % title ('Case2: Original displacement (Camera3)')
   % xlabel('Frames')
   % ylabel('Displacement (pixels)')
   % legend ('Z axis', 'XY plane')
189
190
191
   Y = data \ all \ new' * v;
192
   subplot (2,1,2)
   plot(X,Y(:,1),X,Y(:,2),X,Y(:,3),X,Y(:,4),'Linewidth',2);
   title ('Test3: Displacement across principal component directions')
   xlabel('Frames')
   ylabel ('Displacement (pixels)')
197
   legend ('PC1', 'PC2', 'PC3', 'PC4', 'Location', 'eastoutside')
   Test 4
   clear; close all; clc;
 2
   % Load videos
 4 load ('cam1 4.mat');
 5 load ('cam2 4.mat');
   load ('cam3 4.mat');
```

```
8 % Find the number of frames
  numFrames 1 = size (vidFrames 1 + 4, 4);
  numFrames2 \quad 4 = size (vidFrames2 \quad 4,4);
  numFrames 4 = size (vidFrames 3 4, 4);
11
  % Play the video1_3 to create the filter
  % implay (vidFrames1 4)
14
15
  % Diffine the x,y width of the filter 3
  x \text{ width } 14 = 50;
17
  y width 14 = 130;
  % Create the filter for cam1 4
  filter 4 = zeros(480,640);
  filter 1 = 4((300-y width 14):1:(300+y_width_14), (350-x_width_14)
21
      :1:(350+x \text{ width } 14)) = 1;
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data1_4 = [];
  for j = 1:numFrames1 4
28
       C1 4 = vidFrames1 \ 4(:,:,:,j);
29
       C to Gray 14 = rgb2gray(C1 \ 4);
       Gray1\_4 = double(C\_to\_Gray\_14);
31
32
       Gray1 	ext{ } 4f = Gray1 	ext{ } 4.*filter1 	ext{ } 4;
33
       white 14 = \max(\text{Gray1 } 4f(:)) *0.95;
34
       thresh 14 = Gray 1 4f > white 14;
35
       [Y,X] = ind2sub(size(thresh1 4), find(thresh1 4));
36
37
       data1 \quad 4 = [data1 \quad 4; \quad mean(X), mean(Y)];
38
39
       % Plot to check
40
  %
         subplot (1,2,1)
         imshow(uint8((thresh1 4 * max(Gray1 4f(:))))); drawnow
  %
         title ('Thresh');
  %
         subplot(1,2,2)
44
  %
         imshow(uint8(Gray1 4f)); drawnow
  %
          title ('Gray1 4f');
46
  end
47
48
  close all;
50
51
```

```
% Play the video2 4 to create the filter
  % implay (vidFrames 2 4)
54
  \% Difine the x,y width of the filter 2 4
55
  x \text{ width } 24 = 50;
  y_{width_24} = 150;
  % Create the filter for cam2 4
  filter 2 \quad 4 = zeros(480,640);
  filter 2 = 4((230 - y_width_24) : 1 : (230 + y_width_24), (300 - x_width_24)
      :1:(300+x \text{ width } 24)) = 1;
61
  % Convert videos to grayscale
  % Use filter to create a window for tracking movement
  % Find the point that has the max intensity
  % Save x and y coordinates of that point
  data2 \ 4 = [];
   for j = 1:numFrames2\_4
67
       C2 4 = vidFrames2_4(:,:,:,j);
68
       C to Gray 24 = rgb2gray(C2_4);
69
       Gray2 	ext{ } 4 = double(C 	ext{ to } Gray 	ext{ } 24);
70
71
       Gray2 	ext{ } 4f = Gray2 	ext{ } 4.*filter2 	ext{ } 4;
72
       white 24 = \max(\text{Gray2}_4f(:)) *0.95;
73
       thresh 24 = \text{Gray} 24f > \text{white} 24;
       [Y,X] = ind2sub(size(thresh2_4), find(thresh2_4));
75
76
       data2\_4 = [data2\_4; mean(X), mean(Y)];
77
78
       % Plot to check
79
  %
          subplot(1,2,1)
80
  %
          imshow(uint8((thresh2 4 * max(Gray2 4f(:))))); drawnow
  %
          title ('Thresh');
82
  %
          subplot(1,2,2)
          imshow (uint8 (Gray2 4f)); drawnow
84
  %
          title ('G2 4f');
  end
86
87
  close all;
88
89
90
  % Play the video3_4 to create the filter
  % implay (vidFrames3_4)
94
  % Diffine the x,y width of the filter3 4
```

```
x \text{ width } 34 = 110;
   y_{width_34} = 50;
   % Create the filter for cam3 4
   filter3 4 = zeros(480,640);
   filter 3 + 4((290 - y \text{ width } 34) : 1 : (290 + y \text{ width } 34), (375 - x \text{ width } 34)
       :1:(375+x \text{ width } 34)) = 1;
101
   % Convert videos to grayscale
102
   % Use filter to create a window for tracking movement
   % Find the point that has the max intensity
   % Save x and y coordinates of that point
   data3 \ 4 = [];
106
   for j = 1:numFrames3 4
107
        C3 4 = vidFrames3 \ 4(:,:,:,j);
108
        C to Gray 34 = rgb2gray(C3 \ 4);
109
        Gray3 = double(C to Gray 34);
110
111
        Gray3 4f = Gray3 4.*filter3 4;
112
        white 34 = \max(\text{Gray3 } 4f(:)) *0.95;
113
        thresh 4 = \text{Gray} 3 4f > \text{white } 34;
114
        [Y,X] = \text{ind2sub}(\text{size}(\text{thresh3} 4), \text{find}(\text{thresh3} 4));
115
116
        data3 4 = [data3 4; mean(X), mean(Y)];
117
118
        % Plot to check
119
   %
           subplot(1,2,1)
120
   %
           imshow(uint8((thresh3 4 * max(Gray3 4f(:))))); drawnow
121
           title ('Thresh');
122
   %
           subplot(1,2,2)
123
   %
           imshow (uint8 (Gray3 4f)); drawnow
124
           title ('G3 4f');
125
   end
126
127
128
129
   % Find the lowest Y coodinate of each data
   |M, I| = \min(\text{data1} \ 4(1:50,2));
132
   data1 = data1 \ 4(I:end,:);
133
134
   [M, I] = \min(\text{data2} \ 4(1:50,2));
135
   data2 = data2 \ 4(I:end,:);
136
137
   [M, I] = \min(\text{data3} \ 4(1:50,2));
138
   data3 = data3 \ 4(I:end,:);
139
```

```
140
  % Find the shortest video
141
   \min \ length = \min ( [length (data1); length (data2); length (data3)] );
   % Trimmed other to make them have the same length
   data1 new = data1(1:min length,:);
   data2 \text{ new} = data2 (1: min length,:);
145
   data3 new = data3(1:min length,:);
146
147
  % Add all data into a large one
   data all = [data1 new'; data2 new'; data3 new'];
149
150
  % Compute mean for each row
151
  mu = mean(data all, 2);
  % Subtract mu
   data \ all \ new = data \ all - mu;
154
155
  % Perform SVD
156
   [u, s, v] = svd(data all new'/sqrt(min length-1));
   % Generat eigenvalues
158
   lambda = diag(s).^2;
160
   figure()
161
   plot (lambda/sum(lambda), 'ro—', 'Linewidth',2);
162
   title ('Test4: Energy of Each Diagonal Variance')
   xlabel('Modes')
164
   ylabel ('% of Energy Captured')
165
166
167
   figure()
168
  X = (1: min length);
169
   subplot (2,1,1)
   plot(X, data_all_new(1,:), X, data_all_new(2,:), 'Linewidth', 2);
   title ('Test4: Original displacement (Cameral)')
   xlabel('Frames')
173
   ylabel ('Displacement (pixels)')
   legend('XY plane', 'Z axis', 'Location', 'eastoutside')
175
  \% subplot (2,2,2)
177
  \% plot (X, data all new (3,:), X, data all new (4,:), 'Linewidth', 2);
  % title ('Case2: Original displacement (Camera2)')
  % xlabel ('Frames')
  % ylabel ('Displacement (pixels)')
  % legend ('XY plane', 'Z axis')
  %
183
184 %
```

```
185 \% \text{ subplot}(2,2,3)
  % plot(X, data_all_new(5,:), X, data_all_new(6,:), 'Linewidth', 2);
  % title ('Case2: Original displacement (Camera3)')
  % xlabel('Frames')
  % ylabel('Displacement (pixels)')
  % legend('Z axis','XY plane')
191
192
  Y = data\_all\_new' * v;
193
   subplot (2,1,2)
194
   plot(X,Y(:,1),X,Y(:,2),X,Y(:,3),'Linewidth',2);
195
   title ('Test4: Displacement across principal component directions')
196
   xlabel('Frames')
197
   ylabel('Displacement (pixels)')
198
   legend('PC1', 'PC2', 'PC3', 'Location', 'eastoutside')
```