ECE26400 Programming Assignment #2

This assignment is related to PE03 and PE04. In particular, the numerical integration method in PE04 is one of the functions you have to implement and submit.

In this assignment, you will use the numerical integration method you have implemented in PE04 and an extension of it to calculate a Fourier series associated with a function (perhaps unknown to you).

The main learning goals are:

- 1. How to calculate the Fourier coefficients of a Fourier series associated with a function
- 2. How to define a structure required.
- 3. How to use argc and argv correctly in main.

1 Getting started

You should unzip on eceprog.ecn.purdue.edu the zip file pa02_files.zip using the following command:

unzip pa02_files.zip

The zip file pa02_files.zip contains a folder, named PA02, and seven files and a subfolder (with more files) within the folder:

- 1. answer02.c: This is the file that you have to modify and submit. It has the description of the numerical integration method in PE04, the description of an extension of it for computing the integrand needed for Fourier coefficients, and the description of a function to compute Fourier coefficients.
- 2. answer02.h: This is a "header" file and it declares the functions you will be writing for this assignment. You also have to define the structure required. *You have to submit this file*.
- 3. pa02.c: You should use this file to write the main function that would properly initialize the structure that would be passed into the function to compute Fourier coefficients. You will also submit this file.
- 4. aux02.h: This is an include file that declares a few unknown functions for which you have to calculate their associated Fourier coefficients.
- 5. aux02.o: This file provides the object code for the unknown functions declared in aux02.h.
- 6. utility02.h: This is an include file to declare utility functions for you to use in printing and also to plot functions in matlab format.
- 7. utility02.o: This file provides the object code for the utility functions declared in utility02.h.
- 8. plots subfolder: This subfolder contains 6 files which are plots for unknown_function_3: data5.m, data10.m, data20.m, data40.m, data80.m, and data160.m. These plots are in matlab format.

To get started, read this document in its entirety. You will be writing code in the answer02.c file. You will also write code in the pa02.c file to call the correct functions in answer02.c file. You should also read both answer02.c and pa02.c to figure out the structure that you have to define in answer02.h.

2 Fourier series

In the CompE and EE curricula in ECE, all students have to take the course ECE 30100 Signals and Systems. In ECE 30100, a Fourier series is typically expressed in the form of complex exponential. In this assignment, we will deal with the form that has terms that are more familiar to you: sine and cosine. While ECE 30100 will teach you the mathematics that ground the Fourier series, which requires many derivations, this assignment shows you how to perform the numerical calculation to obtain a Fourier series.

The following is based on the materials from taken

- Introduction to Partial Differential Equations by Professor Peter J. Olver (at University of Minnesota), Undergraduate Texts in Mathematics, Springer, New York, 2014
- http://www.stewartcalculus.com/data/CALCULUS%20Early%20Vectors/upfiles/FourierSeriesEV.pdf (late Dr. James Stewart, most recently Professor of Mathematics at McMaster University)
- http://mathworld.wolfram.com/FourierSeries.html
- https://en.wikipedia.org/wiki/Fourier_series

Why do we have to know Fourier Series? The following two paragraphs are lifted from Professor Peter Olver's write up:

"Just before 1800, the French mathematician/physicist/engineer Jean Baptiste Joseph Fourier made an astonishing discovery. As a result of his investigations into the partial differential equations modeling vibration and heat propagation in bodies, Fourier was led to claim that "every" function could be represented by an infinite series of elementary trigonometric functions – sines and cosines. As an example, consider the sound produced by a musical instrument, e.g., piano, violin, trumpet, oboe, or drum. Decomposing the signal into its trigonometric constituents reveals the fundamental frequencies (tones, overtones, etc.) that are combined to produce its distinctive timbre. The Fourier decomposition lies at the heart of modern electronic music; a synthesizer combines pure sine and cosine tones to reproduce the diverse sounds of instruments, both natural and artificial, according to Fourier's general prescription."

"Fourier analysis is an essential component of much of modern applied (and pure) mathematics. It forms an exceptionally powerful analytical tool for solving a broad range of partial differential equations. Applications in pure mathematics, physics and engineering are almost too numerous to catalogue – typing in "Fourier" in the subject index of a modern science library will dramatically demonstrate just how ubiquitous these methods are. Fourier analysis lies at the heart of signal processing, including audio, speech, images, videos, seismic data, radio transmissions, and so on. Many modern technological advances, including television, music CD's and DVD's, video movies, computer graphics, image processing, and fingerprint analysis and storage, are, in one way or another, founded upon the many ramifications of Fourier's discovery. In your career as a mathematician, scientist or engineer, you will find that Fourier theory, like calculus and linear algebra, is one of the most basic and essential tools in your mathematical arsenal. Mastery of the subject is unavoidable."

In reality, every piecewise continuous function f over a range [a,b] can have a Fourier series F associated with it. However, that does not mean that f is equal to F. However, if f is a periodic with period (b-a)

and f and its derivative are continuous over [a,b], f is equal to F where f is continuous. Where f is discontinuous at x, F(x) is the average of the right and left limits, i.e., $F(x) = [f(x^+) + f(x^-)]/2$ (the values of the function f as we get closer and closer to x from its right and left).

A function f is said to be periodic if the function f(x) repeats itself in regular intervals or periods. A sine wave or a cosine wave is periodic, with the period being 2π , where π is the mathematical constant that defines the ratio of a circle's circumference to its diameter. For this assignment, we use the macro M_PI to define the numeric value of π in answer02.h. If we use a different standard in the options for gcc, M_PI may be defined in math.h.

Typically, the Fourier series is expressed over a range $[-\pi,\pi]$. We provide the general representation here, where f is defined over a range [a,b]. If f is assumed to be periodic, with 2L=(b-a) being the period,

$$F(x) = a_0/2 + \sum_{n=1}^{\infty} a_n \cos((n \cdot \pi \cdot x)/L) + \sum_{n=1}^{\infty} b_n \sin((n \cdot \pi \cdot x)/L)$$

where $\sum_{n=1}^{\infty}$ is the summation of terms with n=1,2,... till infinity, cos is the cosine function, and sin is the sine function. Therefore,

$$\sum_{n=1}^{\infty} a_n \cos((n \cdot \pi \cdot x)/L) = a_1 \cos((1 \cdot \pi \cdot x)/L) + a_2 \cos((2 \cdot \pi \cdot x)/L) + \dots$$

$$\sum_{n=1}^{\infty} b_n \sin((n \cdot \pi \cdot x)/L) = b_1 \sin((1 \cdot \pi \cdot x)/L) + b_2 \sin((2 \cdot \pi \cdot x)/L) + \dots$$

In the Fourier series, a_0 , a_1 , a_2 , ..., and b_1 , b_2 , ... are the Fourier coefficients, which are defined as follows:

$$a_{0} = (1/L) \cdot \int_{a}^{b} f(x)dx$$

$$a_{n} = (1/L) \cdot \int_{a}^{b} f(x)\cos((n \cdot \pi \cdot x)/L)dx, \quad n = 1, 2, ...$$

$$b_{n} = (1/L) \cdot \int_{a}^{b} f(x)\sin((n \cdot \pi \cdot x)/L)dx, \quad n = 1, 2, ...$$

where \int_a^b is the integration over the bounded interval [a,b]. Your task in this assignment is to write two functions to compute $a_0, a_1, a_2, ...$ and $b_1, b_2, ...$

Why do we care about periodic functions? Many astronomical phenomena are periodic in nature. The rotation of the moon around Earth, our heartbeats, and vibrating strings are some examples. Even for manmade objects, we can find periodic behavior. We rely on a periodic clock signal to synchronize the operations of registers or flip-flops in an integrated circuit.

If we are to design a synthesizer that can play different types of musical instruments, we have to obtain the Fourier series of a particular instrument when a particular note is played so that we can use the Fourier series to re-construct the sound made by that instrument. All we have to do is make sure that we can generate sine and cosine waves and we can then combine (add) these waves (weighted by appropriated $a_1, a_2, ...$, and $b_1, b_2, ...$).

When $[a,b] = [-\pi,\pi]$, we obtain the more familiar form of Fourier series, where $2L = 2\pi$, i.e., $L = \pi$: $F(x) = a_0/2 + \sum_{n=1}^{\infty} a_n \cos(n \cdot x) + \sum_{n=1}^{\infty} b_n \sin(n \cdot x)$, where $a_0 = (1/\pi) \cdot \int_{-\pi}^{\pi} f(x) dx$, $a_n = (1/\pi) \cdot \int_{-\pi}^{\pi} f(x) \cos(n \cdot x) dx$, $b_n = (1/\pi) \cdot \int_{-\pi}^{\pi} f(x) \sin(n \cdot x) dx$.

Of course, it is impossible to combine an infinite series. Therefore, we typically approximate the Fourier series with only the first (k+1) terms (if we start the index at a_0 and end the index at a_k):

$$F(x) \approx a_0/2 + \sum_{n=1}^k a_n \cos((n \cdot \pi \cdot x)/L) + \sum_{n=1}^k b_n \sin((n \cdot \pi \cdot x)/L)$$

where

$$a_{0} = (1/L) \cdot \int_{a}^{b} f(x)dx$$

$$a_{n} = (1/L) \cdot \int_{a}^{b} f(x)\cos((n \cdot \pi \cdot x)/L)dx, \quad n = 1, 2, ..., k$$

$$b_{n} = (1/L) \cdot \int_{a}^{b} f(x)\sin((n \cdot \pi \cdot x)/L)dx, \quad n = 1, 2, ..., k$$

The computation of a_0 , a_n , and b_n involves integration, a topic that you have dealt with in PE03 and PE04. In particular, we will use the Simpson's method in PE04 in this assignment.

3 Functions/Structure you have to define

3.1 Structure you have to define

In PE04, you were asked to define a structure called integrand. You have to do the same here. Please read up on PE04 on that. As in PE04, this is the only change you can make to answer02.h. You are not allowed to make other changes in answer02.h.

This structure will be used in another structure defined in answer02.h called fourier.

```
typedef struct _fourier {
   integrand intg;
   int n_terms;
   double *a_i;
   double *b_i;
} fourier;
```

In the structure fourier, we have a field that is of type integrand, which is defined by you. The field n_{terms} stores the number of terms in the truncated Fourier series. If the coefficient with the highest index is k, the field n_{terms} should have a value of k+1.

The field a_i stores an address pointing to a block of n_terms double's, and a_i[0] corresponds to a_0 , a_i[1] corresponds to a_1 , ..., and a_i[n_terms-1] corresponds to $a_{(n_terms-1)}$. Therefore, if n_terms has a value of k+1, a_i[k] corresponds to the coefficient with the highest index, i.e., a_k .

The field b_i stores an address pointing to a block of n_terms double's. We do not use the first entry b_i [0]. Here, b_i [1] corresponds b_1 , b_i [2] corresponds to b_2 , ..., and b_i [n_terms-1] corresponds to $b_{(n_terms-1)}$, i.e., b_k .

pa02.c contains code fragment that allocates the memory blocks to store the coefficients, and store the addresses of these memory blocks in a_i and b_i. It also contains code fragment to free the memory blocks. Do not modify them. Modification to these code fragments may lead to memory errors.

3.2 Functions you have to write in answer02.c

These three functions are declared in answer02.h:

double simpson_numerical_integration(integrand intg_arg);

void compute_fourier_coefficients(fourier fourier_arg);

You have to define these functions in answer02.c. If you have to write additional functions, please declare and define them as static functions in answer02.c. Do not declare your functions in answer02.h. Otherwise, we may not be able to evaluate your submission properly.

3.2.1 Function simpson_numerical_integration

The function simpson_numerical_integration(integrand intg_arg) computes

$$\int_{a}^{b} f(x)dx.$$

This function does not compute a_0 because term $(\frac{1}{L})$ is missing from the preceding expression. See Section 2 for the expression of a_0 .

All information necessary for the integration should be contained in intg_arg. This should be the same as that in PE04. Simply copy that over.

3.2.2 Function simpson_numerical_integration_for_fourier

For the following integrations:

$$\int_{a}^{b} f(x)\cos((n\cdot\pi\cdot x)/L)dx, \quad n=1,2,...,k$$
$$\int_{a}^{b} f(x)\sin((n\cdot\pi\cdot x)/L)dx, \quad n=1,2,...,k$$

where 2L=(b-a), the function simpson_numerical_integration_for_fourier(integrand intg_arg, int n, double (*cos_sin)(double)) should be used. Again, this function does not compute a_n or b_n , for $n \neq 0$, because the term $(\frac{1}{L})$ is missing from the preceding expressions. See Section 2 for the expressions of a_n and b_n when $n \neq 0$.

Here, the function being integrated is

$$f(x)\cos((n\cdot\pi\cdot x)/L)$$

or

$$f(x)\sin((n\cdot\pi\cdot x)/L)$$

The function being integrated has two components: (i) the address of function f(x) is contained in intg_arg, the first parameter of the C function, (ii) the address stored in the third parameter cos_sin should be either

the address of the function cos or the address of the function sin, both of which are declared in math.h and available in the math library. The second parameter n (int) supplied to the C function is the n in the cos or sin function. π is defined as M_PI in answer02.h.

Depending on the Fourier coefficient being computed, the caller function sends the address of the appropriate function, sin or cos, to simpson_numerical_integration_for_fourier.

Both simpson_numerical_integration and simpson_numerical_integration_for_fourier are similar in their implementations. The main difference is one is computing the integrand of f(x) and the other one is computing the integrand of $f(x)\cos((n\cdot\pi\cdot x)/L)$ or $f(x)\sin((n\cdot\pi\cdot x)/L)$.

3.2.3 Function compute_fourier_coefficients

The function compute_fourier_coefficients(fourier fourier_arg) is the function that calls the two integration functions to compute the Fourier coefficients. The following coefficients should be computed and stored in the arrays whose addresses are stored in the a_i and b_i fields of fourier_arg:

$$\begin{array}{lcl} a_0 & = & (1/L) \cdot \int_a^b f(x) dx \\ \\ a_n & = & (1/L) \cdot \int_a^b f(x) \cos((n \cdot \pi \cdot x)/L) dx, \ n = 1, ..., \text{n_terms} - 1 \\ \\ b_n & = & (1/L) \cdot \int_a^b f(x) \sin((n \cdot \pi \cdot x)/L) dx, \ n = 1, ..., \text{n_terms} - 1 \end{array}$$

where n_terms is a field in fourier_arg. cos function and sin function from the math library should be passed to simpson_numerical_integration_for_fourier as the third parameter depending which coefficient is being computed. Moreover, it passes fourier_arg.intg and appropriate n as the first parameter and second parameter, respectively, to simpson_numerical_integration_for_fourier.

3.3 main function in pa02.c

We provide three unknown functions in aux02.h and aux02.o. In aux02.h, we declare three functions: unknown_function_1, unknown_function_2, and unknown_function_3. aux02.o contains the object code for these three functions. If the executable is provided with correct arguments, it should compute the Fourier series of one of these three functions.

The executable of this assignment expects 6 arguments. If executable is not supplied with exactly 6 arguments, return EXIT_FAILURE.

The first argument specifies the function (declared in aux02.h) of which the Fourier series should be computed. If the first argument to the executable is "1", you should compute the Fourier series of unknown_function_1. If the first argument is "2", you compute the Fourier series of unknown_function_2. If the first argument is "3", you compute the Fourier series of of unknown_function_3.

If the first argument does not match "1", "2", or "3", the executable returns EXIT_FAILURE.

The second argument and third argument specify the lower limit and upper limit of the period. You should use strtod to convert the second argument and third argument into double's. (The function strtod is kind of similar to strtol.) If any of these two limits are of the wrong format, out of range, infinity (inf or -inf), or not a number (nan or -nan), the executable should return EXIT_FAILURE. Moreover, if both limits are the same, you have to return EXIT_FAILURE since the period is not well-defined.

The fourth argument provides the number of intervals (int) you should use for the integration. The argument should be provided in the base 10 format. You could use strtol to convert the fourth argument

into a long (and then store in an int). If the argument is of the wrong format or out of range, the executable should return EXIT_FAILURE. Moreover, if the conversion of the fourth argument results in a value that is less than 1 or greater than INT_MAX, you should return EXIT_FAILURE.

The fifth argument provides the number of a_i terms in the Fourier series to be computed. The argument should be provided in the base 10 format. You could use strtol to convert the fifth argument into a long (and then store in an int). If the argument is of the wrong format or out of range, the executable should return EXIT_FAILURE. Moreover, if the conversion of the fifth argument results in a value that is less than 1 or greater than INT_MAX, you should return EXIT_FAILURE.

You should declare a variable fourier_arg (of type fourier), and initialize its fields properly.

Assuming that you have initialized fourier_arg.n_terms properly, we provide the code to allocate memory for two arrays of fourier_arg.n_terms double's. The addresses of the allocated arrays are stored in fourier_arg.a_i and fourier_arg.b_i.

fourier_arg should be passed to the function compute_fourier_coefficients for the computation of the coefficients of the Fourier series.

Upon the successful completion of the function compute_fourier_coefficients, you should save the coefficients into a file by calling the save_fourier_coefficients function from utility02.o. The name of the file should be specified by the sixth argument of the executable. The save_fourier_coefficients function saves the coefficients into a file using a binary format. A total of $2*n_terms - 1$ double's are saved. The first n_terms double's are the a_i coefficients. The next $(n_terms - 1)$ double's are the b_i coefficients. (The size of the file should be $(2*n_terms - 1) \times size of (double) = (2*n_terms - 1) \times 8$. You can verify the size of the file by using the terminal command "1s -1".)

It is difficult for a human being to interpret the data stored in a binary file. If you would like to know what those Fourier coefficients are, you can use the print_fourier_coefficients function to print the coefficients to stderr. The function prints n_{terms} a_i coefficients (one coefficient per line), and then prints $n_{terms} - 1$ b_i coefficients (one coefficient per line).

You should not have any printout to stdout.

After saving, free the memory allocated for the arrays. The code is already provided. Return EXIT_SUCCESS from the main function.

You probably have to include more .h files.

3.4 Printing, helper functions and macros

All debugging, error, or log statements in answer02.c and pa02.c should be printed to stderr.

You may define your own helper functions in pa02.c and answer02.c. All these functions should be declared and defined as static functions. In other words, the scope of these functions are only within the files that they are found. Declaring and defining these functions as static eliminate the conflicts in function names.

You should modify and submit the answer02.h.

You should not use macros that start with T_- (Upper case T and underscore) in their names. We will use such macros in the evaluation of your submissions. If you use such macros, we may not be able to evaluate your submission properly.

4 Compiling your program

We use the same flags introduced in PE03 and PE04 to compile the program for debugging purpose.

```
gcc -std=c99 -Wall -Wshadow -Wvla -Werror -g -pedantic -fstack-protector-strong \
--param ssp-buffer-size=1 pa02.c answer02.c aux02.o utility02.o -o pa02 -lm
```

When we evaluate your program, we also use the optimization flag -03 (uppercase letter 0 and number three) instead of the -g flag as follows:

```
gcc -std=c99 -Wall -Wshadow -Wvla -Werror -03 -pedantic -fstack-protector-strong \
--param ssp-buffer-size=1 pa02.c answer02.c aux02.o utility02.o -o pa02 -lm
```

You are recommended to copy the Makefile from PE01 and modify it appropriately for PA02.

5 Running and testing your program

To run your program, supply six appropriate arguments to the executable. For example,

```
./pa02 1 0.0 10.0 20 10 output.fs
```

Note that output.fs is the name of the binary file that would store the coefficients. In this case, the file is not created because the main function is incomplete.

5.1 Testing your program

How do you know whether your implementation is correct when you have no idea what function, for which you are computing the Fourier coefficients, is? The nice thing is that for certain functions, you actually know what the Fourier coefficients should be. For example, if you are computing the Fourier coefficients for the cosine function, cos(x), the Fourier coefficients will be all zero except for $a_1 = 1$. Of course, since you are performing numerical computation with roundoff errors, you may not get exactly zero and you may not get exactly one.

Similarly, if you are computing the Fourier coefficients for the sine function, sin(x), the Fourier coefficients will be zero except for $b_1 = 1$.

Note that in both cases, I am assuming you are computing the coefficients over the range of $[-\pi,\pi]$ because the two functions have a period of 2π .

Here, assume that you write your own unknown_function_1, unknown_function_2, and unknown_function_3 in a file called my_aux02.c. Now, you compile with the following command:

```
gcc -std=c99 -Wall -Wshadow -Wvla -Werror -g -pedantic -fstack-protector-strong \
--param ssp-buffer-size=1 pa02.c answer02.c my_aux02.c utility02.o -o pa02 -lm
```

Here, we assume that you are using some functions in math.h. Therefore, the -lm option is still being used so that we can link to the math library.

If you use a sine or a cosine function for your test, you should use a range whose lower limit is $-\pi$ and upper limit is π (or any lower limit and an upper limit that is lower limit $+2\pi$). You may try different numbers of intervals to divide up the range for integration, and also different number of terms in the truncated Fourier series.

To also assist you on checking how closely the (truncated) Fourier series approximates the original function (whether the function is periodic or not), we provide in utility02.0 a function for you to plot the original function (**in blue**) and the approximation obtained by Fourier series (**in red**) in matlab format.

The plot function is declared as follows:

The parameters are the address of the original function, the lower limit and upper limit defining the interval, the addresses of the arrays containing the coefficients, and the number of terms in the array, and the name of the file in which you want to store the plot. As a plot is in matlab format, you want to provide a filename that has a file extension .m.

After you have computed the Fourier coefficients, you can call this plot function to plot the original function and associated Fourier series. Let's assume that we name the file containing the plot data.m. To view the plot, invoke matlab from the directory that contains this file data.m. Within matlab and at the matlab prompt, type in data and hit return. A plot should be shown. You can examine the plot. The plot of the original function and that of the approximation should match very closely for the sine and cosine functions. For other more complicated functions, they would not match that closely for the following reasons:

- 1. The function may not be periodic. The computation of Fourier coefficients assume that it is periodic over the range provided as an argument.
- 2. The numerical integration performed is not exact. As the coefficients are computed based on numerical integration, accuracy loss is expected.
- 3. The number of terms you have specified is too small. When the number of terms is too small, you cannot capture the sharp changes in the original function. The problem does not go away by increasing the number of terms. Instead, you have an approximation that oscillates about the exact value. This is called the Gibbs phenomenon.

Among the three unknown functions, unknown_function_1 is not periodic, unknown_function_2 and unknown_function_3 are both periodic with a period of 2π .

In the subfolder plots, there are 6 plots: data5.m, data10.m, data20.m, data40.m, data80.m, and data160.m. They are obtained using n_terms = 5, 10, 20, 40, 80, and 160 for unknown_function_3. You use data5, data10, ... in matlab to show the plot.

The plot data5.m is obtained using the Fourier coefficients computed with the following command:

```
./pa02 3 -3.141593 3.141593 1000 5 output.fs
```

You can change the fifth argument to 10, 20, 40, 80, or 160 (from 5) to obtain the Fourier coefficients for other plots.

5.1.1 Optional seventh argument to the main function

To facilitate your use of the function_plot function for the debugging purpose, you are allowed to write your main function to accept an **optional** seventh argument. In such a version, your main function can still run successfully when we run the following command with six arguments to the executable:

```
./pa02 3 -3.141593 3.141593 1000 5 output.fs
```

Such a version will treat the seventh argument, if provided, as the name of the file into which you save the matlab plot.

```
./pa02 3 -3.141593 3.141593 1000 5 output.fs data5.m
```

Here, "data5.m" is provided as the seventh argument.

It is important that in such a version, your main function can handle six arguments or seven arguments properly.

6 Running ./pa02 under valgrind

You should also run ./pa02 with arguments under valgrind. To do that, you may use for example the following command:

```
valgrind --tool=memcheck --leak-check=yes --log-file=memcheck.log \
    ./pa02 1 0.0 10.0 20 10 output.fs
```

Note that you should use other input arguments to extensively test your function. If you follow the instructions and keep the malloc and free functions in the appropriate places, you should not have memory errors in this assignment.

It is possible to run valgrind with the simple command below.

```
valgrind ./pa02 1 0.0 10.0 20 10 output.fs
```

Please see PE01 description about valgrind.

7 Submission

You must submit a zip file called PA02.zip, which contains three files:

- 1. answer02.h
- 2. answer02.c
- 3. pa02.c

Assuming that you are in the folder that contains answer02.h, answer02.c, and pa02.c, use the following command to zip your files:

```
zip PA02.zip answer02.h answer02.c pa02.c
```

Make sure that you name the zip file as PAO2. zip. Moreover, the zip file should not contain any folders. Submit PAO2. zip through Brightspace. You may submit as many versions as you like. Brightspace will keep only the most recent submission, and we will grade only the final submission.

8 Grading

All debugging messages should be printed to stderr.

The only output we expect is a file that contains the Fourier coefficients.

We are not expecting you to plot the function. The function is provided only for the purpose of visualizing Fourier series. If you do that for your testing, remember to take that out before your submission.

Although you can make changes to answer02.h (since you are submitting the file), the only changes you are allowed to make is to define the type integrand in answer02.h. You should not make other changes to answer02.h.

It is important that if the instructor has a working version of pa02.c, it should be compilable with your answer02.c to produce an executable. For evaluation purpose, we will use different combinations of your submitted .c files and our .c files to generate different executables. If a particular combination does not allow an executable to be generated, you do not get any credit for the function(s) that the executable is supposed to evaluate. We use both -g and -03 flags (separately) to compile your submission. Your submission is evaluated only when compilation using each of the flags is successful.

Be aware that we set a time-limit for each test case based on the size of the test case. If your program does not complete its execution before the time limit for a test case, it is deemed to have failed the test case. We will not announce the time-limits that we will use. They will be very reasonable.

The integrand structure accounts for 20%, the simpson_numerical_integration function 20%, the simpson_numerical_integration_for_fourier function 20%, the compute_fourier_coefficients function 20%, and the main function 20%. In our evaluation of your implementation, some reasonable amount of roundoff error is acceptable. We will not announce the amount of roundoff error that we would tolerate.

The occurrence of any memory issues (memory errors or memory leaks flagged in a valgrind report) will result in 50-point penalty.

9 A few points to remember

All debugging messages should be printed to stderr.

You should not print anything to stdout. The Fourier coefficients should be saved to a file that is specified as one of the arguments to the executable.

You have to define the integrand structure in answer02.h, and you should not make other changes in the file.

Your executable should not plot the function (the original function and the Fourier series).

You are not submitting aux02.h and utility.h. Therefore, you should not make changes to aux02.h and utility.h.

You can declare and define additional static functions that you have to use in pa02.c and answer02.c. You should not use macros that start with T_- .

Grading of programming exercises and assignments is performed on machines with similar setup as eceprog.ecn.purdue.edu. You should perform testing of your work on eceprog.ecn.purdue.edu before submission. Correct output on your computer does not translate into correct output on eceprog.ecn.purdue.edu.