

Jianhui YAN

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EDUCATION

M.S. Electronic Information Engineering

School of Electronic and Information Engineering, South China University of Technology

Research advisor: Prof. Lin Shu

09/2022 – present

Guangzhou, China

B.S. Information Engineering

School of Electronic and Information Engineering, South China University of Technology

GPA: 3.71/4.0 Ranking: 3/16

09/2018 – 06/2022

Guangzhou, China

RESEARCH INTERESTS

Interfaces in Human Computer Interaction

Gestural Interaction in Spatial Computing; Tactile and Kinesthetic Rendering by Electrical Muscle Stimulation

Human-centered Computing in AR/VR

User Centered Design; Proprioceptive Feedback; Embodiment; Deep Learning in Human Computer Interaction

PROJECTS

2022 Chinese National Natural Science Foundation

Highly immersive natural human-computer interaction system with multi-channel integration of audio, visual and haptic

- took advantage of deep learning technique and data glove to perform gesture recognition
- discovered the potential of combining electrical muscle stimulation with gestural interaction
- proposed an immersive interaction system providing proprioceptive, tactile and visual feedback

10/2022 – present

China Electronics Society-Tencent Robotics X Rhinoceros Bird Special Research Plan (2022)

Research on wearable kinesthetic/tactile composite rendering technology based on microcurrent stimulation

- proposed a highly reproducible electrode placement based on hand anatomy to render kinesthetic to all five fingers.
- successfully induced users to pose a variety of gestures by electrical muscle stimulation

09/2022 – 09/2023

PUBLICATIONS

EMS-Gestures: an interface that provided proprioceptive, visual, and self-haptic feedback to participants strengthened by Electrical Muscle Stimulation

Contributed to and submitted to CSCW2024, and currently awaiting the results.

- Contributions:
 1. **Transforming** the SoA caused by EMS into the enhanced proprioceptive feedback
 2. **Removing the learning burden** in gesture interaction from users and **enlarging the capacity of interactive gestures**
 3. **Maintaining** their gesture stable during long-term interaction

SKILLS

Electrical Muscle Stimulation

Actuating gestures based on EMS, Performing experiments on human hands,

Computer Skills

Python, Matlab, C#, C++, VHDL, Unity3D, Quartus, Multism, Opensim

LANGUAGES

English

IELTS: 7

Mandarin

Native

Cantonese

Native

French

Elementary proficiency(A2)