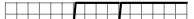
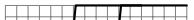
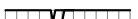
Table 4.3: Examples for the ‘O’ Overlay Character.

Characters	Resulting Diagram
`LLL O{HH}{LL} HHH`	
`LLL O{HHH}{LL} HHH`	
`LLL O{;[gray]HH.1H;}{LLH} HH`	
`LL O{L;[gray]HH.1H;}{LLLH} HH`	
`DD{} O{zd}{D}d 2D`	
`ZZ O{Z D Z}{Z 1.1M .9Z} ZZ`	
`ZZ O{d Z}O{DZ}{dD} ZZ`	

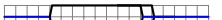
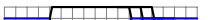
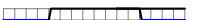
Characters	Resulting Diagram
`ZZ O{dDZ}O{DZ}{dZ} ZZ`	
`ZZ 3D O{dDZ}{DZ} ZZ`	
`ZZ 3D O{dDZ}O{DZ}{dZ} ZZ`	
`ZZ 3D O{3D} DZZ`	
`Z O{DD} ZDDD O{DDZZ} DZ 2S`	
`Z O{6D Z}{Z 4D Z} Z`	
`Z O{8D Z}O{Z 6D Z}{2Z 4D 2Z} Z`	

Table 4.4: TikZ Styles for Clock Arrows.

TikZ Style	Description
`timing/c/rising arrows`	Mark (only) rising edges with arrows.
`timing/c/falling arrows`	Mark (only) falling edges with arrows.
`timing/c/dual arrows`	Mark both rising and falling edges with arrows.
`timing/c/no arrows`	Do not mark any edges with arrows. (Default)
`timing/c/arrow`	Style for arrows. Can be modified to change arrow tip etc. (Default: {})
`timing/c/arrow pos=`⟨*0.-1.*⟩	Position of arrows, i.e. its tip, on the edge. May needs adjustment if different arrow tip shapes are selected. (Default: 0.95)
`timing/c/arrow tip=`⟨*name*⟩	Tip shape of arrows. See the PGF manual for the list of arrow tips. (Default: '`to`')

Table 4.5: Examples for the Clock Arrows.

Settings (`timing/c/.cd`)	Resulting Diagram (`11{C}`)
`rising arrows`	
`falling arrows`	
`no arrows`	
`dual arrows`	

Settings (`timing/c/.cd`)	Resulting Diagram (`11{C}`)
`arrow pos=.7`	
`arrow pos=.4`	
`arrow tip=latex`	
`arrow tip=stealth`	