



Table 2.3 – continued from previous page

Modifier Syntax	Description
$\langle \textit{math expression} \rangle$	Takes a valid pgfmath expression (See pgf manual), evaluates it and places the result back in the input string so it can be used as width for the next character. The macros <code>\slope=\lslope</code> , <code>\dslope</code> , <code>\zslope</code> and <code>\wscale</code> can be used to access the corresponding values. <i>E.g.</i> : ‘D{} \$ \dslope \$ D{} D’ → 
;	Renews the internal drawing path which ends the scope of all options given by []. <i>E.g.</i> : ‘H; [blue] L; H’ → 
,	Same as ‘;’, but timing specific options (atm.: slopes and line width) are restored for the new path. <i>E.g.</i> : ‘[line width=1pt] L, H; L’ → 