

Table 2.1: Timing Characters

Character	Description	Diagram	Transition Example
H	High		
L	Low		
Z	High Impedance		
X	Undefined / Don't Care		
D	Data / Double		
U	Unknown Data		
T	Toggle		
C	Clock (no slope)		
M	Metastable Condition		
G	Glitch (zero width)		
S	Space (nothing)		

Table 2.2: Overview over all transitions.

to from	H	L	Z	X	M	D	U	T	C
H									
L									
Z									
X									
M									
D									
U									
T									
C									