## YINJIAN CHEN

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## **EDUCATION**

Carleton University, Canada

Sep 2024 - May 2026 (expected)

Master of Engineering – Software Engineering Practice; GPA 10.6/12.0

Fujian Agriculture & Forestry University, China

2013 - 2017

Bachelor of Electronic and Information Engineering; GPA 3.5/4.0

## **SKILLS**

Programming Languages Full Stack Development Python, Typescript, Javascript, Go, Objective-C, Swift

REST API, Microservice, Node.js, HTML, CSS, React.js, Next.js, Nest.js, Koa.js

AWS, Docker, Git, LLM, RabbitMQ, Redis, MySQL, MongoDB, Linux

## WORK EXPERIENCE

Tools & Technologies

Shenzhen Aisi Software Technology Co., Ltd. Backend Engineer

Shenzhen, China

Apr 2023 - Jul 2024

• Conceptualized, designed, and launched an AI translation platform for internal use, facilitating the localization of company's products(Xmind, Xmind AI, Mapify). This platform replaced external vendors with an LLM solution, saving at least 20k CAD annually.

- Conducted research on language translation using LLM, including prompt engineering and RAG, to enhance translation accuracy. Achieved **up to 90%** human translation quality in French and German, as evaluated by internal language specialists.
- The AI translation platform developed by **full-stack** solution using Next.js, Node.js, and AWS infrastructure, integrating the vector database Pinecone to leverage existing translation memories.
- Maintained user/payment services (Python, Node.js), optimized customer management system features; collaborated with tech support and marketing teams to address customer issues effectively.

Shenzhen Qutui Science & Technology Co., Ltd.

Shenzhen, China

Backend Development Engineer

June 2021 - Aug 2022

- Led one engineer and coordinated with 5 teams (11 members) to develop and integrate a back-end video rendering service (Node.js, Go, RabbitMQ) supporting 3+ company video-generation products.
- Authored a comprehensive tech guide for the video rendering service, improving cross-team collaboration, earning a **top performance review (1st of 14)** in the back-end team (April 2022).
- Served as core back-end developer of the picture & text to video generation product (Shanjian, BoltCut), delivering REST and WebSocket APIs for mobile and front-end clients, enabling cross-platform functionality.

iOS Development Engineer

Mar 2019 - May 2021

- Led 3 iOS engineers and coordinated with the engine team to integrate client-side video rendering engine and develop iOS video editing features.
- Developed an iOS service registration library to enable modular architectures across multiple projects.

4399 Network Co., Ltd.

Xiamen, China

iOS Development Intern & Engineer

Feb 2017 - Jan 2019