

实验二 卫星位置的计算

一、实验目的

- 1、熟悉 GPS 星历
- 2、利用 GPS 星历计算卫星位置

二、实验准备

- 1、台式电脑每人一台。
- 2、Visual studio2010 软件提前安装。

三、实验步骤

- 1、设置卫星位置计算的界面：

- 2、运用课本里面 48-50 页的公式，完成卫星位置的计算。

参考代码如下：

```
using System;  
using System.Collections.Generic;  
using System.ComponentModel;  
using System.Data;  
using System.Drawing;  
using System.Text;  
using System.Windows.Forms;
```

```

using System.IO;

namespace SatellitePositionComputation
{
    public partial class Form1 : Form
    {
        float u = float.Parse("0.3986005e+15");
        public Form1()
        {
            InitializeComponent();

            private void button1_Click(object sender, EventArgs e)
            {
                openFileDialog1.DefaultExt = ".txt";
                openFileDialog1.Filter = "文本文件 (*.txt)|*.txt";
                openFileDialog1.FileName = "";
                //openFileDialog1.InitialDirectory = "c:\\";
                openFileDialog1.Title = "打开星历文件";

                if (openFileDialog1.ShowDialog() == System.Windows.Forms.DialogResult.OK)
                {
                    try
                    {
                        textBox1.Text = openFileDialog1.FileName;
                        if (File.Exists(openFileDialog1.FileName))
                        {
                            string[] gData = File.ReadAllLines(openFileDialog1.FileName,
Encoding.Default);

                            a0.Text = gData[1];
                            a1.Text = gData[2];
                            a2.Text = gData[3];
                            te.Text = gData[4];
                            iode.Text = gData[5];
                            aRoot.Text = gData[6];
                            e0.Text = gData[7];
                            i0.Text = gData[8];
                            w0.Text = gData[9];
                            ascendingNode.Text = gData[10];
                            M.Text = gData[11];
                            meanMotionD.Text = gData[12];
                            RateascendingN.Text = gData[13];
                            Ratei.Text = gData[14];
                            cus.Text = gData[15];

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        cuc.Text = gData[16];
        cis.Text = gData[17];
        cic.Text = gData[18];
        crs.Text = gData[19];
        crc.Text = gData[20];
        gpd.Text = gData[21];
        tgd.Text = gData[22];
        iodc.Text = gData[23];
        psatellite.Text = gData[24];
        hsatellite .Text = gData[25];

    }
}
catch
{
    MessageBox.Show("读取文本文件出现错误！");
    Console.WriteLine("The process failed: {0}", e.ToString());
}
}

private void comp_Click(object sender, EventArgs e)
{
    try
    {
        //mean angular speed n
        double n = Math.Pow(u,0.5)/Math.Pow(float.Parse(aRoot.Text ),3);
        n = n + double.Parse(meanMotionD.Text);
        //time tk
        double tk = 0;
        //mean anomaly Mk
        double Mk = double.Parse(M.Text )+n*tk;
        //Eccentric anomaly Ek
        double Ek=Mk;
        double Ekt =0;
        while(Math.Abs( Ek -Ekt)>0.000000000001)
        {
            Ekt = Ek;
            Ek = Mk + double.Parse(e0.Text )*Math.Sin(Ekt );
        }
        //true anomaly Vk
        double e00 = double.Parse(e0.Text );
    }
}

```

```

        double Vk =
Math.Atan(Math.Pow(1-Math.Pow(e00,2 ),0.5)*Math.Sin(Ek)/(Math.Cos(Ek)-e00));
        //argument of satellite and ascension node
        double Qk = Vk + double.Parse(w0.Text );
        //diturbed satellite motion correction term
        double Cu = double.Parse(cuc.Text) *
Math.Cos(2*Qk)+double.Parse(cus.Text )*Math.Sin(2*Qk );
        double Cr = double.Parse(crc.Text) *
Math.Cos(2*Qk)+double.Parse(crs.Text )*Math.Sin(2*Qk);
        double Ci = double.Parse(cic.Text) *
Math.Cos(2*Qk)+double.Parse(cis.Text )*Math.Sin(2*Qk);

        //argument of latitude
        double Uk = Qk + Cu;
        double Rk = Math.Pow(double.Parse(aRoot.Text),2 )*(1-e00*Math.Cos(Ek ))+Cr;
        double Ik = double.Parse(i0.Text )+double.Parse (Ratei.Text )*tk +Ci ;

        //orbit plane coordinate
        double OrbitX = Rk * Math.Cos(Uk );
        double OrbitY = Rk * Math.Sin(Uk );

        //longitude of ascension node
        double we = double.Parse("7.29211567E-5");
        double W = double.Parse(ascendingNode.Text) + (double.Parse(RateascendingN.Text) -
we) * tk - we * double.Parse(te.Text);

        //Earth coordinate
        double EarthX= OrbitX*Math.Cos(W)-OrbitY*Math.Cos(Ik)*Math.Sin(W);
        double EarthY= OrbitX*Math.Sin(W)+OrbitY*Math.Cos(Ik)*Math.Cos(W);
        double EarthZ = OrbitY * Math.Sin(Ik );

        xcoord.Text = EarthX.ToString();
        ycoord.Text = EarthY.ToString();
        zcoord.Text = EarthZ.ToString();

        //

    }
    catch
    {
        Console.WriteLine("此操作失败:{0}",e.ToString());
    }
}
}

```

