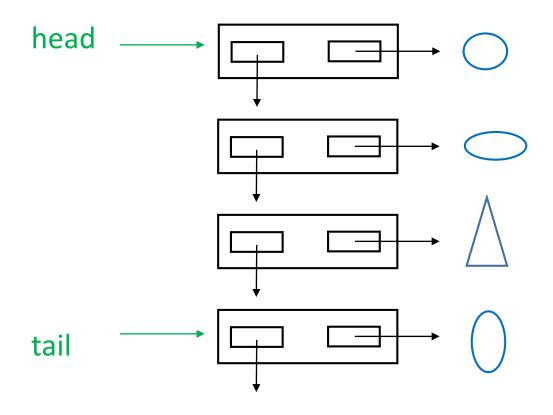
COMP 250

Lecture 11

doubly linked lists

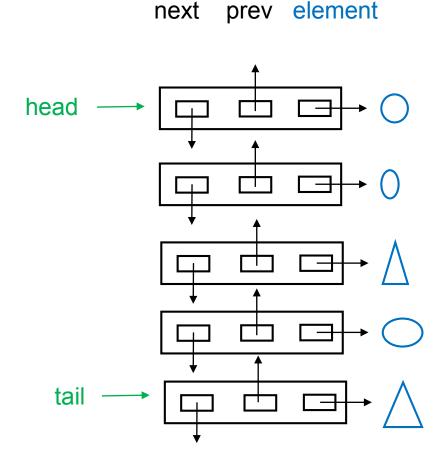
Oct. 3, 2018

Singly linked list



Doubly linked list

Each node has a reference to the next node and to the previous node.

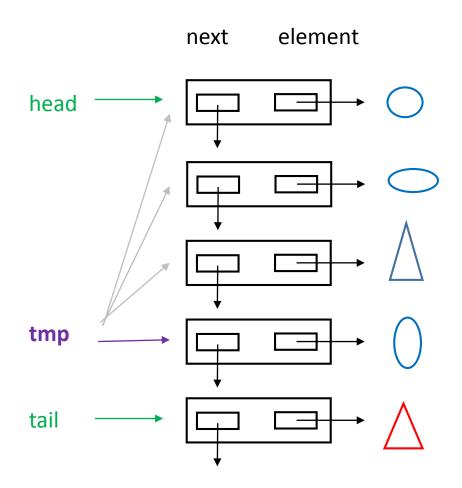


class DNode< E > {

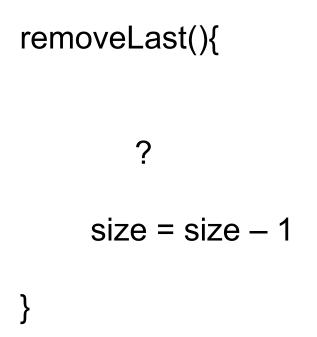
```
DNode< E >
                    next;
Dnode< E >
                    prev;
                  element;
E
// constructor
 DNode(E e){
    element = e;
                               next
    prev = null;
                                              element
    next = null;
                                       prev
```

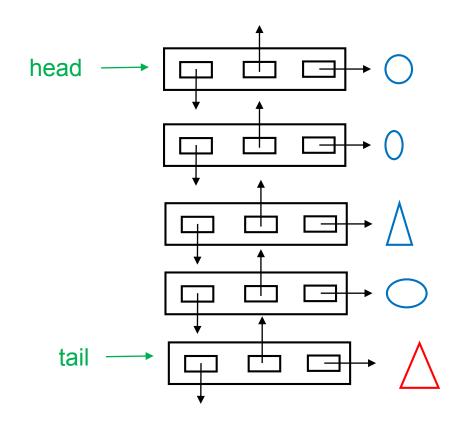
Motivation for doubly linked lists: recall removeLast () for singly linked lists

The only way to access the element before the tail was to loop through all elements from the head.



next prev element





next prev element

head removeLast(){ = tail.prev tail tail.next = null size = size - 1tail

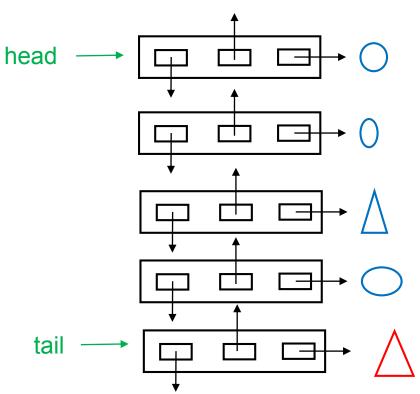
BEFORE

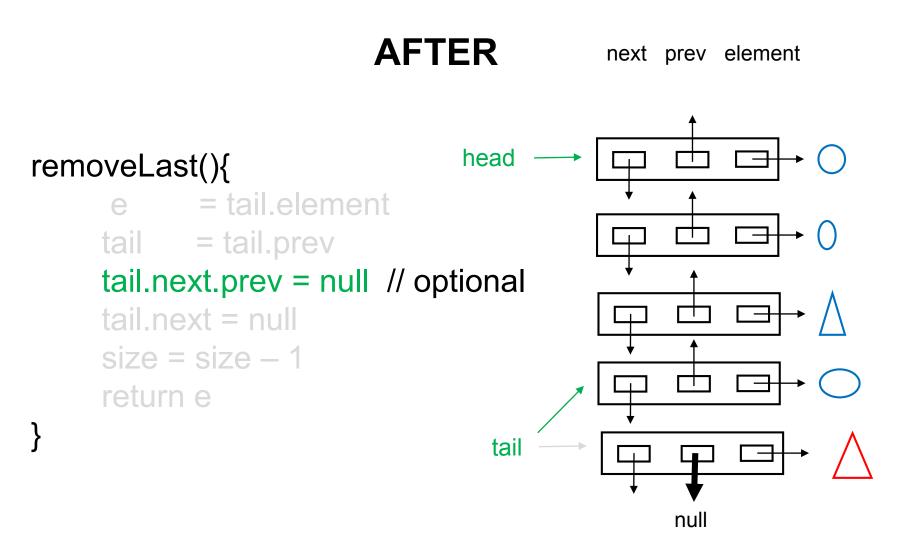
BEFORE

next prev element

```
removeLast(){
    e = tail.element
    tail = tail.prev

tail.next = null
    size = size - 1
    return e
}
```





Time Complexity (N = list size)

	array list	SLinkedList	DLinkedList
addFirst	O(N)	O(1)	O(1)
removeFirst	O(N)	O(1)	O(1)
addLast	O(1)	O(1)	O(1)
removeLast	O(1)	O(N)	O(1)

Other List Operations

```
\begin{array}{c} \text{remove(i)} \\ \vdots \\ \text{get(i,e)} \\ \text{add(i,e)} \\ \vdots \\ \end{array}
```

Many list operations require access to node i.

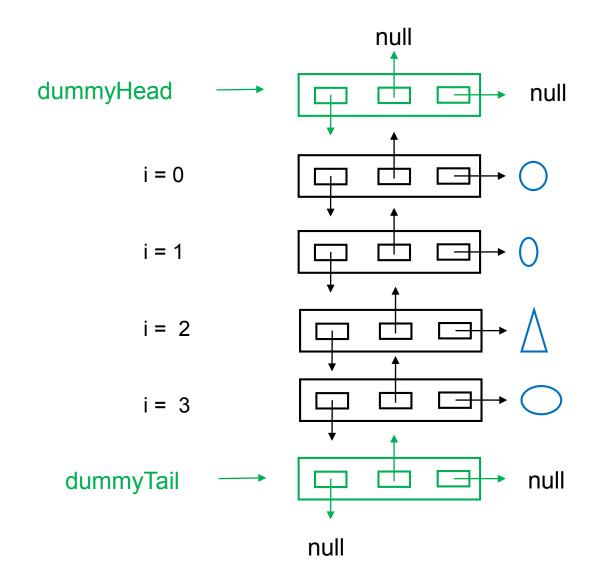
Suppose we want to access node i in a doubly linked list.

One issue is that edge cases (i = 0, i = size - 1) require special treatment in many methods, which can lead to coding errors.

Node 0 has a null prev field. Node size-1 has null next field.

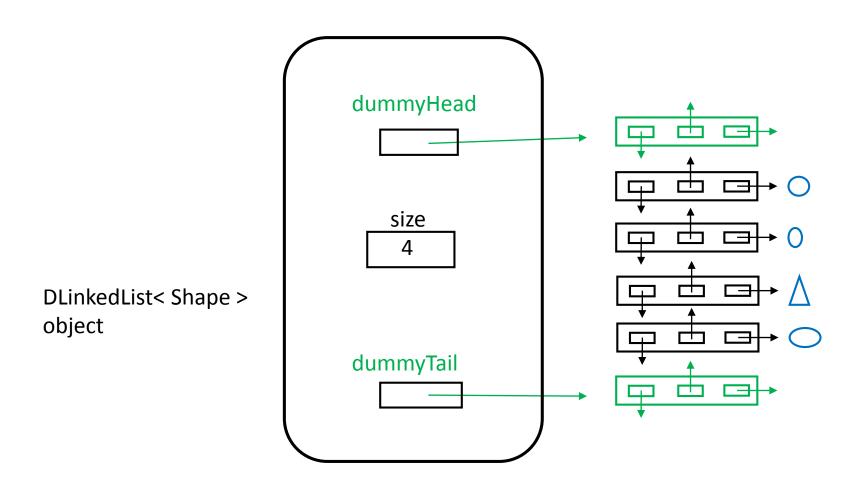
(The same issue comes up in singly linked lists, but we ignore it.)

Avoid edge cases with "dummy nodes"



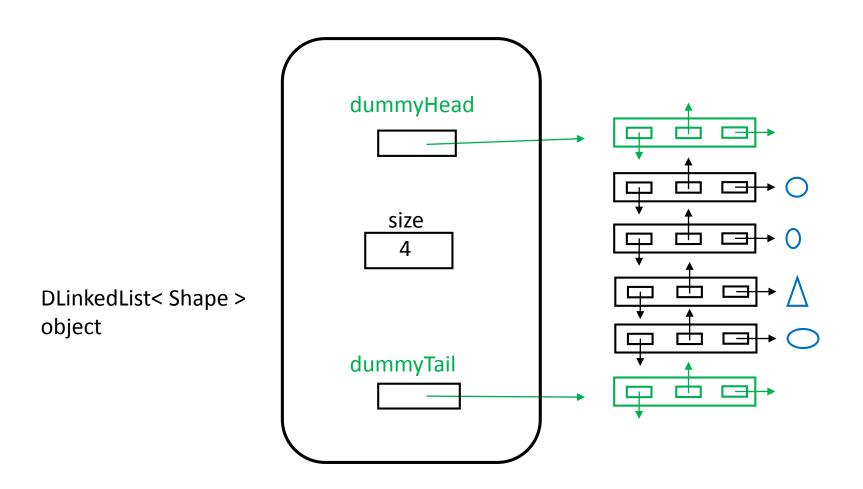
class DLinkedList<E>{ // Java code

```
DNode<E> dummyHead;
            dummyTail;
DNode<E>
                                                  null
int size;
                                dummyHead
// constructor
DLinkedList<E>(){
                                              null
   dummyHead = new DNode<E>();
   dummyTail = new DNode<E>();
   dummyHead.next = dummyTail;
   dummyTail.prev = dummyHead;
   size = 0;
private class DNode<E>{ ... }
```



Q: How many objects in total in this figure?

A:



Q: How many objects in total in this figure?

A: 1 + 6 + 4 = 11

get(i) { // returns the element at index i of list

node = getNode(i); // getNode() to be discussed next slide
return node.element;

null dummyHead i = 0i = 1i = 2i = 3dummyTail

private getNode(i) { // returns a DNode

```
// verify that 0 <= i < size (omitted)
                                                             null
                                      dummyHead
    node = dummyHead.next
    for (k = 0; k < i; k ++)
        node = node.next
                                             i = 0
    return node
                                             i = 1
                                             i = 2
                                             i = 3
                                        dummyTail
```

More efficient getNode()... half the time

```
getNode( i ) {
                                    // returns a DNode
   if (i < size/2)
                                    // iterate from head
       node = dummyHead.next
       for (k = 0; k < i; k ++)
          node = node.next
                                   // exits loop when k==i
    else{
                                    // iterate from tail
       node = dummyTail.prev
       for (k = size-1; k > i; k --)
          node = node.prev
                                   // exits loop when k==i
    return node
```

```
remove(i) {
        node = getNode(i)
                  Exercise (see online code)
                BEFORE
                                            AFTER
              next prev element
i-1
      node
i + 1
```

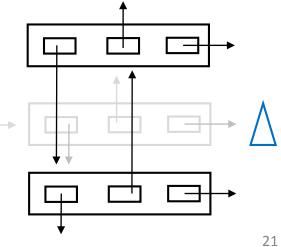
```
remove(i) {
   node = getNode(i)
```

Exercise (see online code)

BEFORE next prev element i-1node i + 1

AFTER

next prev element



Time Complexity (N = list size)

	array list	SLinkedList	DLinkedList
addFirst	O(N)	O(1)	O(1)
removeFirst	O(N)	O(1)	O(1)
addLast	O(1)	O(1)	O(1)
removeLast	O(1)	O(N)	O(1)
remove(i)	?	?	?

Time Complexity: *Worst Case* (N = list size)

	array list	SLinkedList	DLinkedList
addFirst	O(N)	O(1)	O(1)
removeFirst	O(N)	O(1)	O(1)
addLast	O(1)	O(1)	O(1)
removeLast	O(1)	O(N)	O(1)
remove(i)	O(N)	O(N)	O(N)

O() ignores constant factors!

Java LinkedList class

https://docs.oracle.com/javase/8/docs/api/java/util/LinkedList.html

It uses a *doubly linked list* as the underlying data structure.

It has some methods that ArrayList doesn't have e.g.

- addFirst()
- removeFirst()
- addLast()
- removeLast()

Why?

```
LinkedList< E > list = new LinkedList< E >();

for (k = 0; k < N; k ++) // N is some constant
    list.addFirst( new E(....));
```

A:
$$\mathbf{1} + \mathbf{1} + \mathbf{1} + \dots \quad \mathbf{1} = \mathbf{N} \Rightarrow \mathbf{O}(\mathbf{N})$$

where '1' means constant.

```
:
for (k = 0; k < list.size(); k ++) // size == N
list.get( k );
```

Assume here that getNode(i) always starts at the head.

```
:
for (k = 0; k < list.size(); k ++) // size == N
list.get( k );
```

Assume here that getNode(i) always starts at the head.

A:
$$1+2+3+....N$$

Assume here that getNode(i) always starts at the head.

A:
$$1 + 2 + 3 + N$$

= $\frac{N(N+1)}{2} \Rightarrow O(N^2)$

More generally for a doubly linked list....

A:
$$1+2+3+....\frac{N}{2} + 1+2+3+....\frac{N}{2}$$

$$= \frac{N}{2} \left(\frac{N}{2} + 1 \right) \Rightarrow O(N^2)$$

(see Exercises for linked lists)

Java 'enhanced for loop'

A more efficient way to iterate through elements in a Java LinkedList is to use:

'list' references the LinkedList< E > object. It needs to be already defined in your program.

'e' is a local variable to the loop. It is of type 'E', namely the type of element in the linked list.

Java 'enhanced for loop'

```
for (E e : list) {
    // do something
is implemented roughly as
node = head
while (node != null){
    // do something
       node = node.next
```

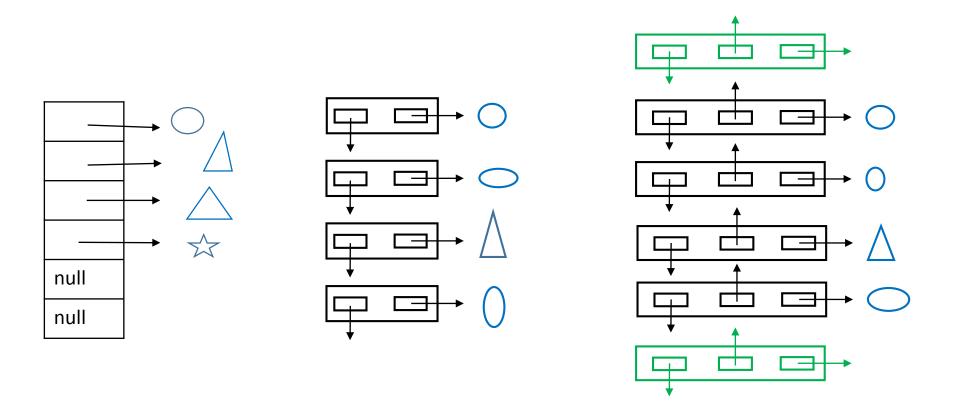
Heads up (iterators)

Java allows you to define "iterators" using the Iterable interface.

You will learn what this means in a few weeks.

You will see an iterator in the linked list class in Assignment 2, but you won't need to use it.

What about "Space Complexity"?



All three data structures use space O(N) for a list of size N. But linked lists use 2x (single) or 3x (double).

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Announcements

A1 is due on Monday Oct 8 at midnight

Eclipse and IntelliJ Tutorials still going on

```
    Wednesday, Oct 3, 4:30-6 (IntelliJ)
```

• Thursday Oct 4, 4:30-6 (Eclipse)

• Friday Oct 5, 4-5:30 (IntelliJ)

See TA's in office hours if you need help.