

First Order Logic

$$\forall a, b, c \in \mathbb{N} \quad (a, b, c \geq 0) \wedge (a > 0) \Rightarrow a^n + b^n \neq c^n$$

Syntax

- Vocabulary:
 - ① For every integer $n \geq 0$, we have a finite set of n -ary function symbols:
e.g. f, h, g, \dots and $+, \cdot, \times, \dots, 1$
A zero-ary function symbol is called a constant
 - ② Similar sets of n -ary relation symbols:
e.g. $P, R, Q, \dots, >, <, \leq, =, \dots$
 - ③ An infinite set of variables
 - ④ Connectives: \neg (negation), \wedge (and), \vee (or)
 - ⑤ \exists quantifiers: \exists, \forall
 - ⑥ Parentheses: $()$

Ex. For arithmetic on \mathbb{Z}^+ we use function symbols:

0	constant	$s(0) : 1$
s	successor is a unary function.	$s(s(0)) : 2$
$+$	binary we often write $a+b$ instead	\vdots
\times	binary of $+ (a, b)$	

relation

$=$ binary

- Terms
 - ① Every variable is a term
 - ② If f is an n -ary function symbol and t_1, \dots, t_n are terms then $f(t_1, \dots, t_n)$ is a term
- Formula
 - ① If P is an n -ary relation symbol and t_1, \dots, t_n are terms, then $P(t_1, \dots, t_n)$ is a formula

e.g. $s(0) > s(s(0))$
 \downarrow
 $> (s(0), s(s(0)))$

② If A, B are formulas then

$\neg A, A \wedge B, A \vee B$ are formulas

③ If A is a formula and x is a variable

$\exists x A, \forall x A$ are formulas

DEF An occurrence of a variable x in a formula is **bound** if it is in a subformula of the form $\forall x B$ or $\exists x B$

Otherwise, it's called **free**

e.g. $\exists y x = y + y$
↑ ↗
bound free

DEF A **sentence** is a formula that contains no free variables.

e.g. $\forall x \forall y (x > y) \vee \neg (x > y)$

Semantics

DEF A model M for a first-order logic consists of the following

- universe : a set U . The variables in a formula range over U .
- for each n -ary function symbol f , it assigns an actual function

$$f: U^n \rightarrow U.$$

- for each n -ary relation symbol R it defines a relation by assigning a True or False value to each $R(a_1, \dots, a_n)$ for $(a_1, \dots, a_n) \in U^n$
- The " $=$ " is always defined as the true equality relation on U .

Note that every sentence is either True or False in a given model.

Ex. Consider $\forall x \exists y (x = y + y)$ in two different models.

- The universe is \mathbb{Z} and $+$ is defined as the standard sum \Rightarrow False
- The universe is \mathbb{R} and $+$ is defined as the standard sum \Rightarrow True

DEF A sentence that is true in every model is called a **tautology**.

e.g. $\forall x \exists y (f(x) = y) \vee \neg (f(x) = y)$

Proof System

Notations

If A_1, \dots, A_n and B_1, \dots, B_m are formulas, then we write

$$A_1, \dots, A_n \Rightarrow B_1, \dots, B_m$$

meaning

$$(A_1 \wedge \dots \wedge A_n) \Rightarrow (B_1 \vee \dots \vee B_m) \quad \text{i.e. If all } A_i\text{'s are true then at least one of the } B_i\text{'s is true.}$$

Inference

- **Weakening** $A_1, \dots, A_n \Rightarrow B_1, \dots, B_m \Rightarrow A, A_1, \dots, A_n \Rightarrow B_1, \dots, B_m$
 $A_1, \dots, A_n \Rightarrow B_1, \dots, B_m \Rightarrow A_1, \dots, A_n \Rightarrow B_1, \dots, B_m, B$
- **Exchanges** $\dots, A, A' \dots \Rightarrow B_1, \dots, B_m \Rightarrow \dots, A', A \dots \Rightarrow B_1, \dots, B_m$
can shuffle A's and B's
 $A_1, \dots, A_n \Rightarrow \dots, B, B' \dots \Rightarrow A_1, \dots, A_n \Rightarrow \dots, B', B \dots$
- **Contraction** $A_1, \dots, A_n, A, A \Rightarrow B_1, \dots, B_m \Rightarrow A_1, \dots, A_n, A \Rightarrow B_1, \dots, B_m$
 $A_1, \dots, A_n \Rightarrow B_1, \dots, B_m, B, B \Rightarrow A_1, \dots, A_n \Rightarrow B_1, \dots, B_m, B$
- **\neg -rule** $P \Rightarrow \Delta, A \Rightarrow \neg A, P \Rightarrow \Delta$
 $A, P \Rightarrow \Delta \Rightarrow P \Rightarrow \Delta, \neg A$
- **\wedge introduction** $A, B, P \Rightarrow \Delta \Rightarrow (A \wedge B), P \Rightarrow \Delta$
 $\begin{cases} P \Rightarrow \Delta, A \\ P \Rightarrow \Delta, B \end{cases} \Rightarrow P \Rightarrow \Delta, (A \wedge B)$
- **\vee introduction** $P \Rightarrow \Delta, A \cdot B \Rightarrow P \Rightarrow \Delta, A \vee B$
 $\begin{cases} A, P \Rightarrow \Delta \\ B, P \Rightarrow \Delta \end{cases} \Rightarrow (A \vee B), P \Rightarrow \Delta$
- **Cut rule** $\begin{cases} P \Rightarrow \Delta, A \\ A, P \Rightarrow \Delta \end{cases} \Rightarrow P \Rightarrow \Delta$

• \forall rule $A(t), P \rightarrow \Delta \Rightarrow \forall x A(x), P \rightarrow \Delta$

t is a term and we replace all free occurrence of x with t.

$P \rightarrow \Delta, A(b) \Rightarrow P \rightarrow \Delta, \forall x A(x)$
 \cdot variable

• \exists rule $P \rightarrow \Delta, A(t) \Rightarrow P \rightarrow \Delta, \exists x A(x)$

Example of a proof

$$\begin{aligned}
 (x > y) &\rightarrow (x > y) \quad \text{Axiom} \\
 &\rightarrow (x > y), \top \rightarrow (x > y) \quad \rightarrow \\
 &\rightarrow (x > y) \vee \top \rightarrow (x > y) \quad \vee \\
 &\rightarrow \forall y (x > y) \vee \top \rightarrow (x > y) \quad \forall \\
 &\rightarrow \forall x \forall y (x > y) \vee \top \rightarrow (x > y) \quad \forall
 \end{aligned}$$

Gödel's Completeness Theorem

Every tautology A has a proof that starts from the axioms $B \rightarrow B$ where B are sentences and applies the above rules to deduce $\rightarrow A$

\Rightarrow The set of tautologies is Turing recognizable

On input A:

for $i=1, 2 \dots$

Generate all proofs of length i

If $\vdash A$ is proved \Rightarrow ACCEPT

DEF The theory of M is the set of the true sentences in that model

Theory $\text{Th}(Z^+, +, \cdot, 0, 1, =)$

$\left\{ \begin{array}{l} Z^+ : \{0, 1, 2, \dots\} \text{ is the universe} \\ + : \text{the usual summation} \\ \cdot : \text{the usual multiplication} \\ 0 : \text{corresponds to } 0 \text{ in the universe} \\ 1 : \text{is defined to be } n+1 \\ = : \text{the usual equality} \end{array} \right.$

Consider Peano - Arithmetic

Vocabulary : function : $t, x, 0, s(\cdot)$ \swarrow *succesnor*

relation : =

Model: Universe $U = \{0, 1, \dots, 3\}$

t, x are the usual t and x ; $s(n) = n+1$

Peano - Arithmetic Axioms NOT tautology

- ① $\forall x \quad t(s(x)) = 0$
- ② $\forall x \forall y \quad s(x) = s(y) \Rightarrow x = y$
- ③ $\forall x \quad (x + 0 = x)$
- ④ $\forall x \forall y \quad x + s(y) = s(x + y)$
- ⑤ $\forall x \quad x \times 0 = 0$
- ⑥ $\forall x \forall y \quad x \times s(y) = x \times y + x$
- ⑦ "Induction"

All the known theorems in number theory (including Fermat's last theorem) are proved using this set of axioms.

Gödel's Incompleteness Theorem

If H is any finite set of axioms, then there are sentences that are true in $\text{TH}(\mathcal{L}^t, t, x, 0, s, =)$ and have no proof using inference rules.

$\{A \mid A \text{ is true in the Peano - arithmetic}\} \text{ NOT TR.}$

- Gödel's Incompleteness Theorem

So there is no hope of having a "golden" set of axioms that would imply all the true statements in that model.

- How to prove Gödel's Incompleteness Theorem

Recall that for a model M , we denote by $\text{Th}(M)$ (Theory of M) the set of all true sentences in that model.

Observation. Suppose for a model M , there is a finite set of axioms that imply all the sentences in $\text{Th}(M)$. Then $\text{Th}(M)$ is decidable.

proof. Given a sentence A ,

for $i = 1, 2, 3, \dots$

generate all proofs of length i

that start from our set of axioms

if at any point, we prove $A \Rightarrow \text{ACCEPT}$

if at any point, we prove $\neg A \Rightarrow \text{REJECT}$

($A, \neg A$ do NOT work for tautology)

Remark Note that previous observation holds even if Th is just Turing Recognizable (it can be enumerated).

- Back to $\text{Th}(\mathbb{Z}^+, +, \times, 0, s, =)$, how can we prove that no finite set of axioms implies all sentences in this theory?

We will show that $\text{Th}(\mathbb{Z}^+, +, \times, 0, s, =)$ is undecidable.

- Recall A_{TM} is undecidable.

Note that

$M \text{ accepts } w \Leftrightarrow$ there is a computational history h that starts with w and ends in ACCEPT .

$q_0 w \rightarrow \dots \rightarrow \underbrace{u \text{ goes } v}_{\text{Accept config}}$

Lecture 22

Proof of Gödel's Incompleteness Theorem

It's possible to construct a formula $\emptyset_{M,w}$ with one variable x such that x is an encoding of the computational history as just an integer: $x \in \mathbb{Z}^+$.

More precisely, $\emptyset_{M,w}(x)$ is true for a particular x iff. x is an encoding of a computational history that starts in w and ends in an accept configuration.

(Constructing $\emptyset_{M,w}$ is complicated and involved).

Now,

$$\langle M, w \rangle \in A_{TM} \iff \exists x, \emptyset_{M,w} \text{ is true in } (\mathbb{Z}^+, +, \times, o, s, =).$$

Theorem: $\text{Th}(\mathbb{Z}^+, +, \times, o, s, =)$ is an undecidable theory and thus does not follow from any Turing recognizable set of axioms.

Not all theories are undecidable.

Theorem: $\text{Th}(\mathbb{Z}^+, +, o, s, =)$ is decidable.

proof See the book.

Complexity Theory

Computability: is there an algorithm that decides L ?

Complexity theory: is there an "efficient" algorithm that decides L ?

Efficient could mean different things:

- Small number of steps (Time Complexity)
- Small amount of memory (Space Complexity)
- Small circuit representing the algorithm (Circuit Complexity)
- Communication Complexity
- Formula Complexity
- ...

Out of these: Time complexity is inarguably the most important are, for both theoretical and applied purposes.

Definition: Let M be a deterministic TM that halts on every input (deterministic decider).

The running time or time complexity of M is a function $f : \mathbb{N} \rightarrow \mathbb{N}$ where $f(n)$ is the maximum number of steps that M can take on any input of length n .

That is,

$$f(n) = \text{Max } w \text{ such that } |w| = x \text{ number of steps that } M \text{ takes on } w.$$

Remarks: Note that it is often impossible to know exactly what f is, and in fact it is not that useful to know the exact value of f .

For example,

$$f(x) = \begin{cases} 3n^2 + 4n - 1 & n \text{ is odd} \\ 2n^2 + 1 & n \text{ is even} \\ 6 & n \leq 5 \end{cases}$$

Tells us that $f(n)$ has quadratic growth.

That is why we use $O(\cdot)$ notation. $f(n) = O(n^2)$

There is another nuisance:

we discussed several variations of TM's and showed that they are all equivalent in the sense that if L is decidable in one, then it is decidable in the other ones. For example, single tape, multiple tape, two direction memory, RAM model, ...

However, these equivalencies don't preserve the running time.

A language that requires $\Theta(n^2)$ time in single tape might be solvable in $\Theta(n)$ in the two tape model.

Definition: we say that $f : \mathbb{N} \rightarrow \mathbb{N}$ has polynomial growth if $f(n) = O(n^c)$ for some fixed constant c .

Equivalently, $\exists n_0, r > 0$ such that $f(n) < rn^c$ for all $n > n_0$.

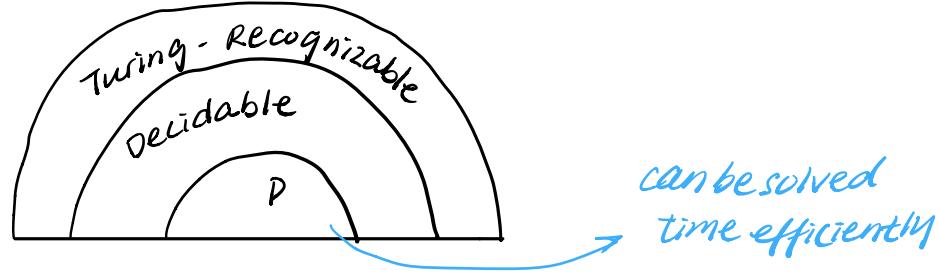
For example, $O(n^{10000})$ has polynomial growth whereas $O(2^n)$ or $O(n^{\log_2 n})$ does not.

Good news: our conversions between different models of deterministic TM's can change the time complexity only polynomially.

In other words, if L can be decided in time $O(n^c)$ in one model, then it can be decided in time $O(n^{c'})$ in the other models, where c' is possibly a different constant.

Definition: P is the class of the language that can be decided in polynomial time by a deterministic TM.

Note: The running time is $O(n^c)$ for some fixed $c > 0$. It does not matter which type of the deterministic TM we use (e.g. single tape, multi-tape,...).



Remarks: in the area of algorithm design, P is considered to be the set of problems that can be solved efficiently.

Q: Let L be a regular language, does l necessarily belong to P ?

A: Yes.

Given a word w we can simulate a DFA of L on w by just reading w letter by letter and following the transitions of the DFA accordingly. This takes only $O(n)$.

Examples:

- $\{ \langle G, s, t \rangle \mid G \text{ is a directed graph that has a } s\text{-}t \text{ path} \} \in P$ (DFS has polynomial running-time)
- $\{(m, n) \mid m \text{ divides } n\} \in P$

Ex. for P:

- 1° $\{x \mid x \text{ has the same number of } 0's \text{ and } 1's\}$
- 2° $\{\langle G \rangle \mid G \text{ is a connected graph}\}$
- 3° $\{\langle A, r \rangle \mid A \text{ is a } 0-1 \text{ matrix and } \text{rank}(A) \geq r\}$

Remark P is considered to be the set of problems that can be solved time efficiently.

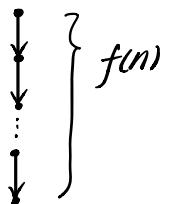
Non-determinism

Recall that a non-deterministic TM can choose from multiple choices during its computation

- It accepts w if there is a computation path to accept.
- It rejects w if all paths lead to reject.
- Otherwise loops

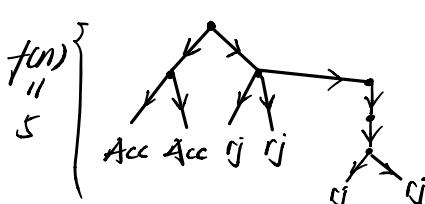
Running Time A non-det TM is a decider if all computation paths lead to acc/rej.

Deterministic



Map over all w 's
with $|w|=n$.

Non-deterministic

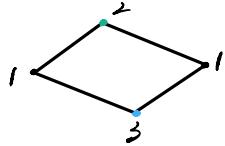


Longest computation path

Def Let N be a non-deterministic TM that is a decider. The running time of this TM is the function $f: N \rightarrow N$ where $f(n)$ is the maximum number of steps that the TM uses on any branch of its computation on any input of length n .

Ex. An undirected graph is 3-colorable if it is possible to assign colors 1, 2, 3 to the vertices such that no two adjacent vertices have the same color.

Such colorings are called proper.



Let $3\text{COL} = \{ \langle G \rangle \mid G \text{ is a 3-colorable graph} \}$

The following Non-det TM decides 3COL :

" On input G where G is a graph with m vertices :

$O(m)$ { For $i=1,2,3,\dots,m$
color the i th vertex with
one of 1, 2, 3 (Non-deterministically)
End For

$O(n) = O(m^2)$ { If the final colouring is proper, ACCEPT.
else REJECT.



Q : What is the running time of this Non-det TM? $O(n)$ Linear
What is the size of input n in terms of m ? $n = \Theta(m^2)$

because we have $\binom{m}{2} = \frac{m^2 - m}{2}$ potential edges

G can be represented by a $m \times m$ matrix with 1-0 entries

$$A_G(i,j) = \begin{cases} 1 & \text{if } ij \in E \\ 0 & \text{if } ij \notin E \end{cases}$$

Ex. A deterministic TM that decides 3COL .

" On input G on vertices,

the 4's in the proof below

Generate all the 3^m possible colourings one by one,
and for each colouring, see if it is a proper colouring:

if Yes, then ACCEPT

if none of the 3^m colourings is proper, REJECT "

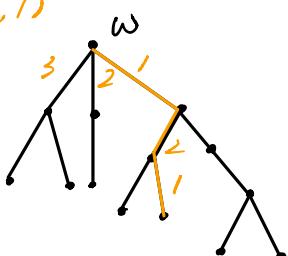
Q: Running Time $3^{O(m)}$, very slow, not a polynomial time alg.

Thm Every $t(n)$ -time non-deterministic TM has an equivalent $2^{O(t(n))}$ -time deterministic TM.

proof Let b be the maximum number of choices that our non-deterministic TM can face during any computation.

↓ This is $b = \max_{\substack{a \in \Gamma \\ q \in Q}} |\delta(q, a)|$

$y = (1, 2, 1)$



That is b is the max number of children that a node can have

Our deterministic solution works as follows:

On input w ,

for $k=1, 2, 3, \dots$

for every $y = (y_1, y_2, \dots, y_k) \in \{1, 2, \dots, b\}^k$

simulate N on w for k steps.

(see ex above)

At every step i , make the choice according to y_i and if we end up at the ACCEPT state, then we ACCEPT and HALT.

(N : non-deterministic)

End for

End for

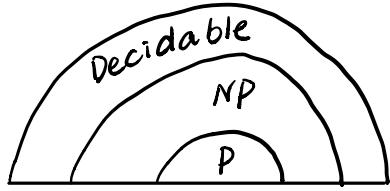
At this point, REJECT.

$$\sum_{k=1}^{t(n)} b^k \leq b^{t(n)+1} = 2^{O(t(n))}$$

($b \geq 2$ to make the assumption)

Def (Non-deterministic Polynomial)

The set of all languages L s.t. there is a **non-deterministic** TM that decides L in **polynomial** time.



$3\text{COL} \in NP$

$\notin P$

Don't know how to prove $3\text{COL} \in P$.

EXPTIME: Deterministic and time $O(2^{n^c})$ for some $c > 0$.

NEXPTIME: Non-deterministic and time $O(2^{n^c})$ for some $c > 0$.

$$t(n) = O(n^c)$$

Corollary $NP \leq EPTIME$ ($2^{O(n^c)}$)

We have $P \leq NP \leq EXPTIME \leq NEXPTIME$
(non-det includes det)

Q: $P \neq NP$?

We know $P \neq EPTIME$, $NP \neq NEXPTIME$