

CHALMERS

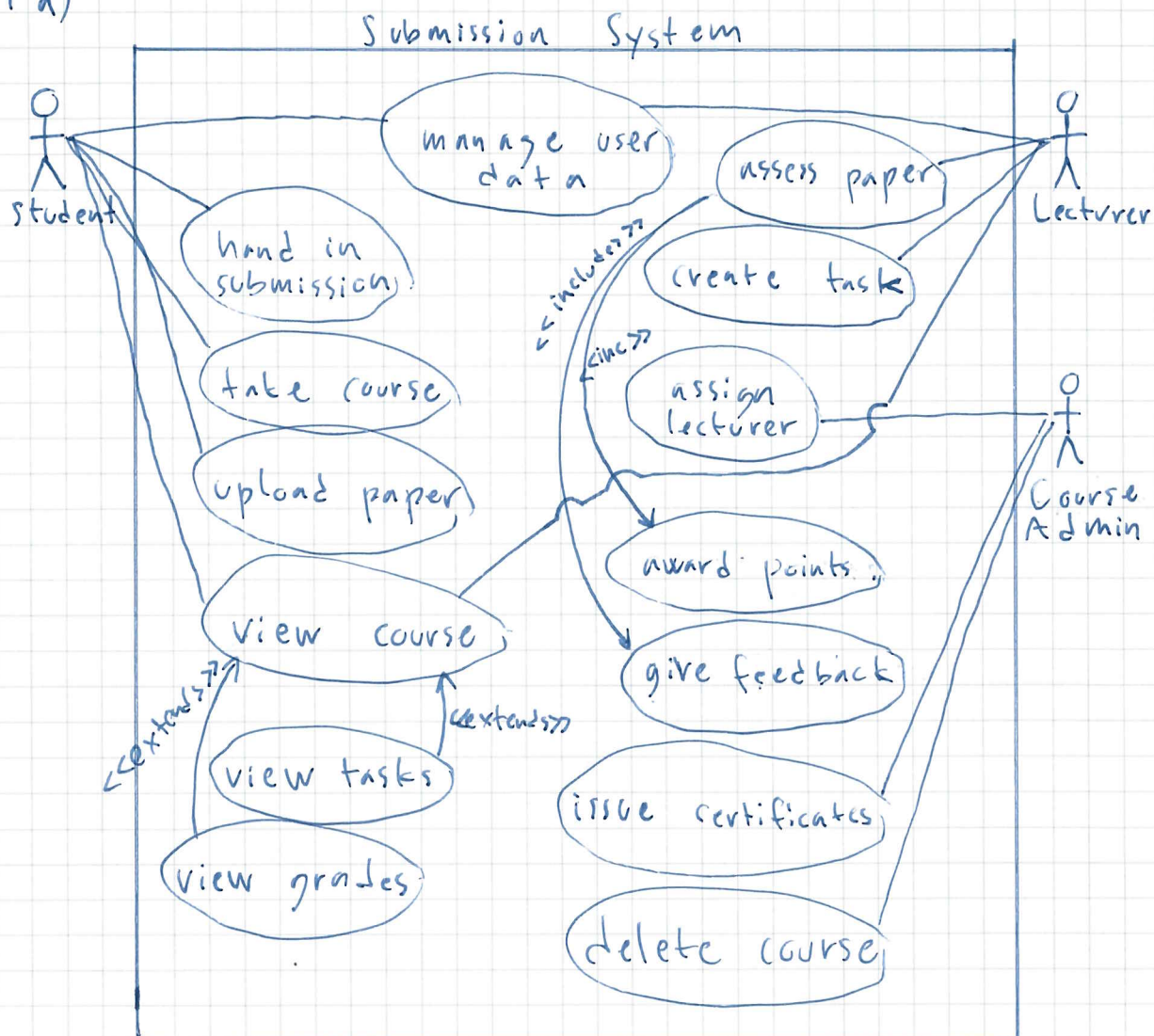
EXAMINATION / TENTAMEN

Course code/kurskod	Course name/kursnamn			
DIT 185	Software Analysis and Design			
Anonymous code Anonym kod		Examination date Tentamensdatum	Number of pages Antal blad	Grade Betyg
DIT185-0036-REFY		31/5-23	11	5

* I confirm that I've no mobile or other similar electronic equipment available during the examination.
Jag intygar att jag inte har mobiltelefon eller annan liknande elektronisk utrustning tillgänglig under examinationen.

Solved task Behandlade uppgifter No/nr	Points per task Poäng på uppgiften	Observe: Areas with bold contour are to completed by the teacher. Anmärkning: Rutor inom bred kontur ifylles av lärare.
1	✓ 12	
2	✓ 12	
3	✓ 9	
4	✓ 10	
5	✓ 10	
6	✓ 10	
7	✓ 15	
8	✓ 13	
9		
10		
11		
12		
13		
14		
15		
16		
17		
Bonus poäng		
Total examination points Summa poäng	91	

1 a)



8

1b)

Use case name: Manage user data.

Goal in context: The user wants to change their current user data.

Primary actor: SS User.

Precondition: The SS User is registered as a student or lecturer.

Success end: The SS User updates their condition user data.

Failed end: The SS User fails to update their user data.

Trigger: The SS User has new user information.

Main success scenario:

1. The SS User navigates to the user data page.
2. The SS User goes to the settings section.
3. The SS User enters the data they want to change.
4. The system prompts the user to verify themselves.
5. The system informs the SS User that their data has been updated.

Extensions:

- 3a. The SS User fails to enter any information
- 3a1. The system prompts the SS User to enter valid information.

Sub-variation: 4. The SS User may identify themselves via:

Email

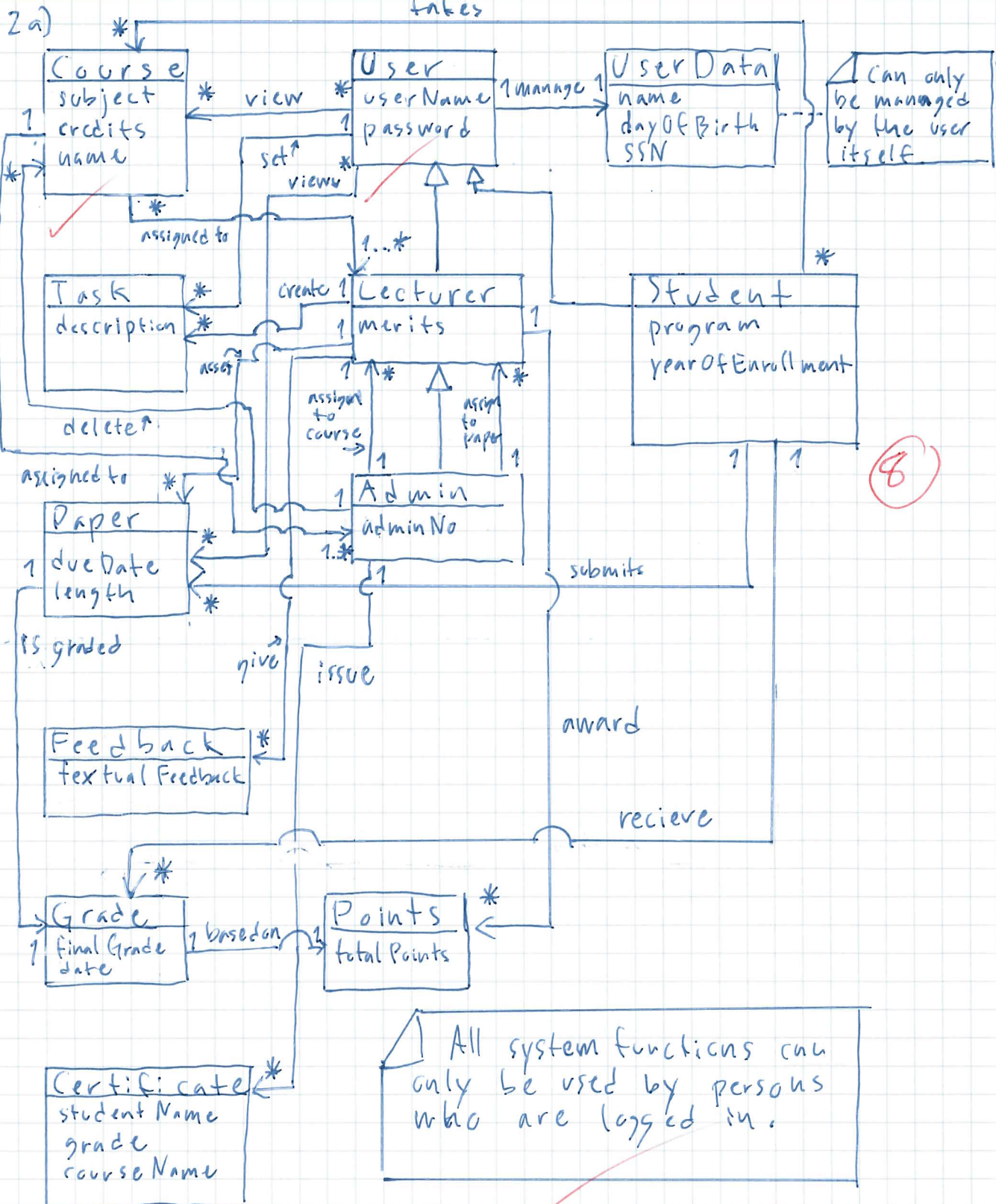
Password for user

Text message

Bank-ID

4

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8

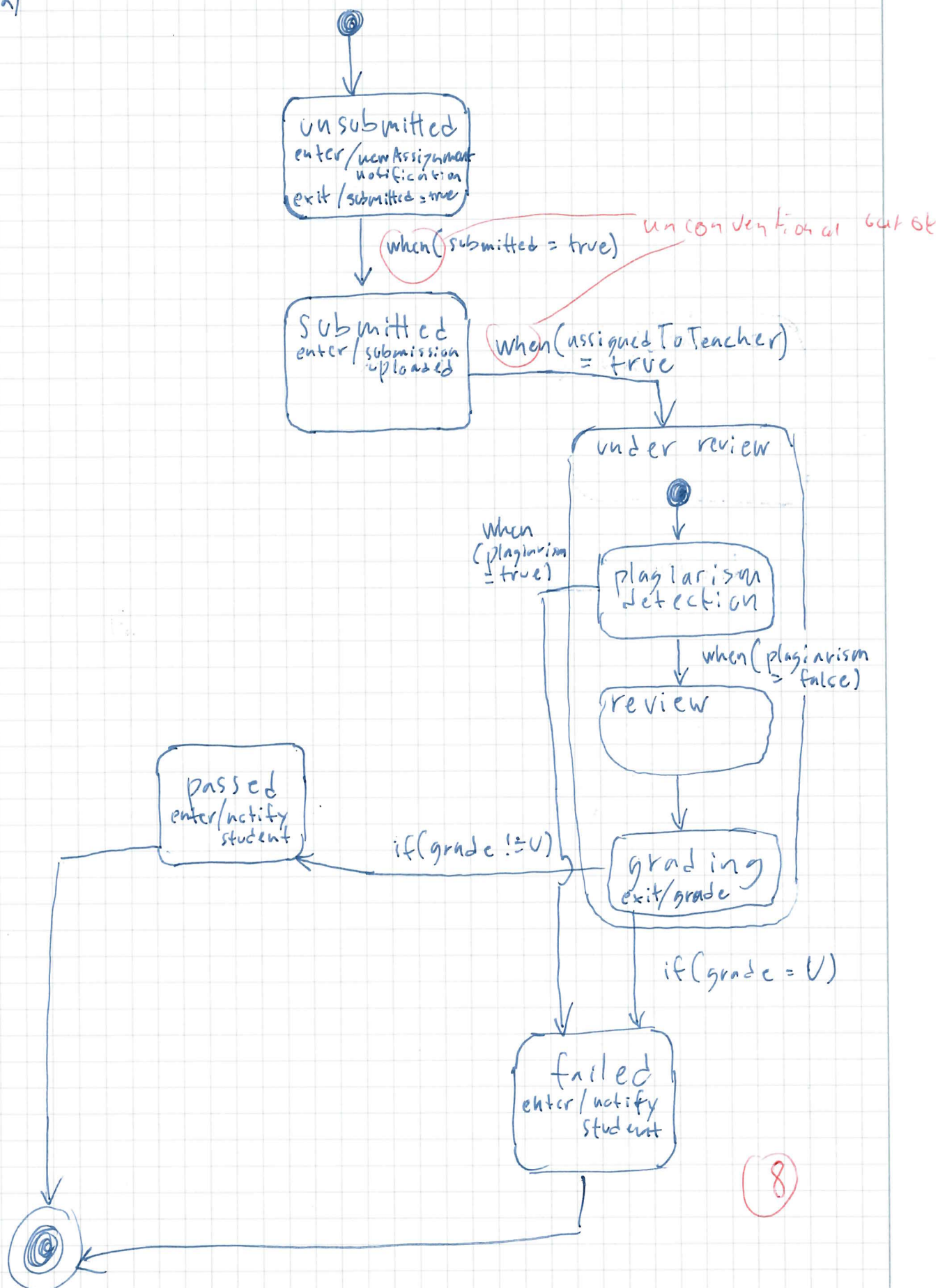
- 2 b) 1. I started with looking at the noun phrases in the textual description to find candidates for classes.
2. I modelled the real world entities into classes (4)
3. I modelled the conceptual entities into classes.
4. I explored the generalizations between the classes to find out if there were any inheritance.
5. I explored the relations between the classes, gave them cardinalities and made sure that the relations were not classes of themselves.

Note: Since the domain model became very large, I put some small arrows for the name of the relationships to make clear to what relation they belong.

I am aware that this is not part of the syntax of the UML.

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3 a)



3b)

Before:

After:

Science Paper : Paper

Submitted By = Joel
 submitted = false
 plagiarism = false
 assigned to Teacher = false
 grade = null

Submission

Science Paper : Paper

Submitted By = Joel
 submitted = true
 plagiarism = false
 assigned to Teacher = false
 grade = null

Before:

should illustrate

transitions, not states

→

After:

Math Paper : Paper

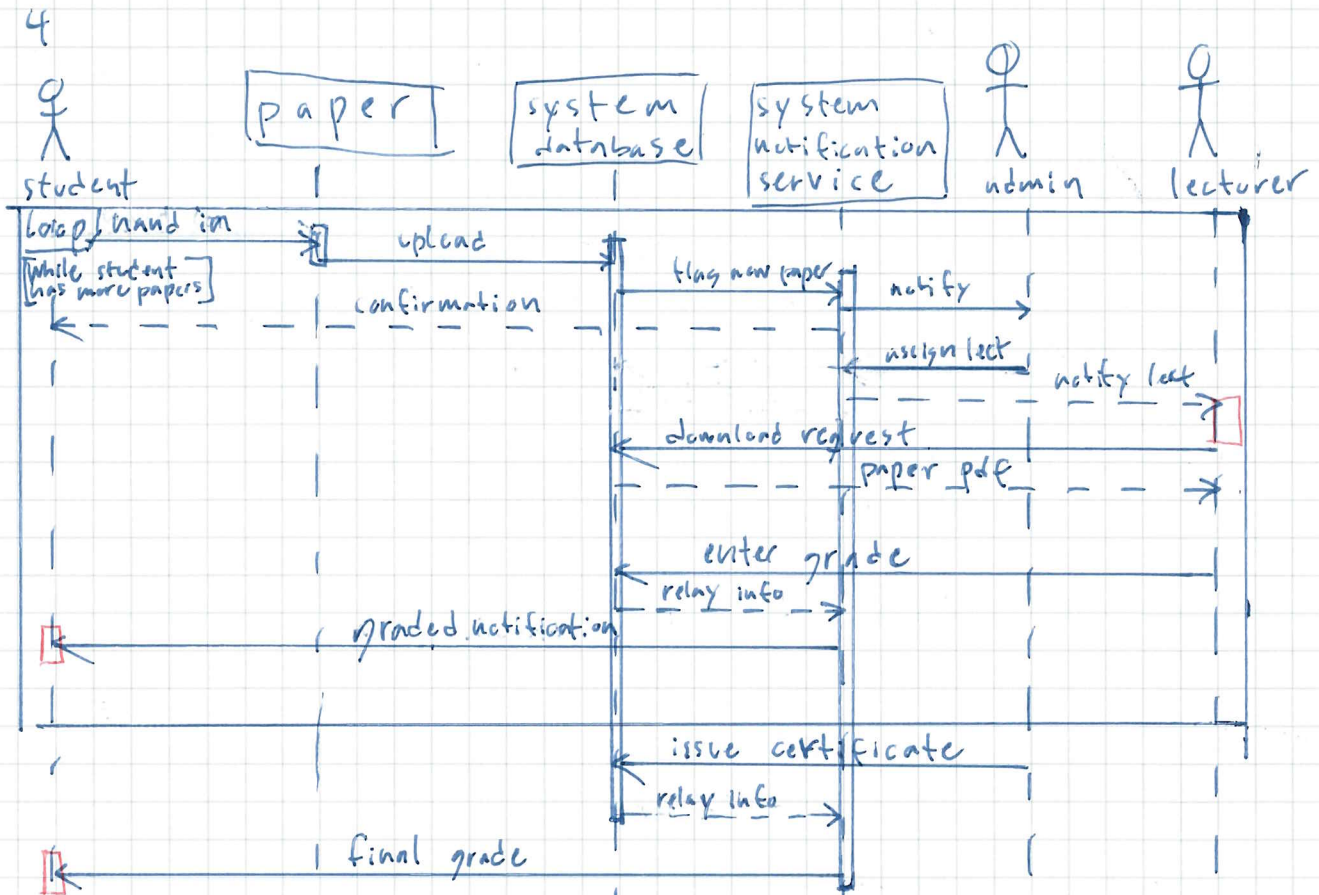
Submitted By = Joel
 Submitted = true
 plagiarism = false
 assigned to Teacher = true
 grade = null

Passed

Math Paper : Paper

Submitted By = Joel
 Submitted = true
 plagiarism = false
 assigned to Teacher = true
 grade = 5

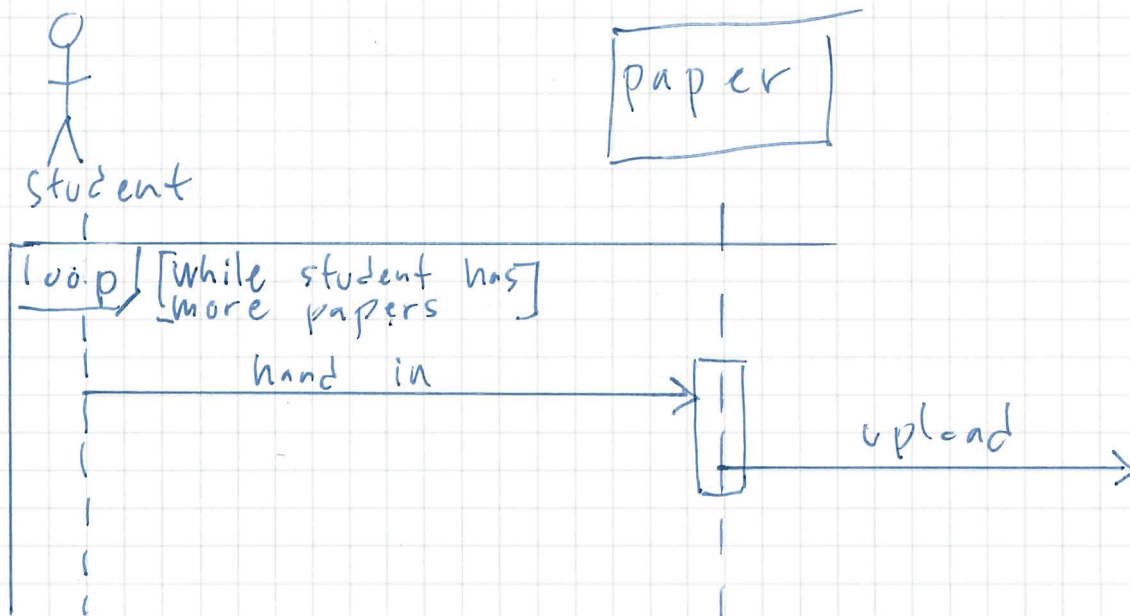
1



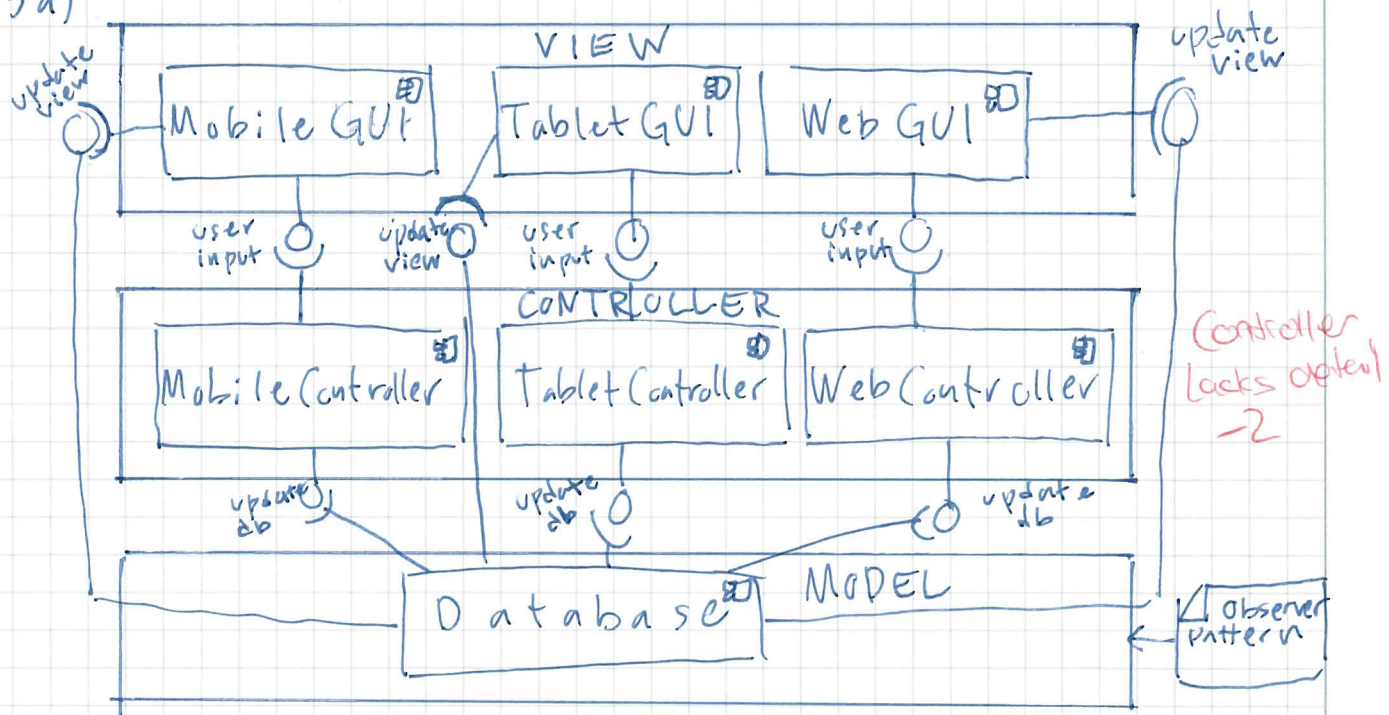
-2pts: missing some activation lines

Clarification:

Due to lack of space the loop and the first action "hand in" are a bit smashed together. This is what it should look like:



5a)



5b) The submission system is implemented with Model View Controller architectural style.

The user inputs their file in whatever platform they use.

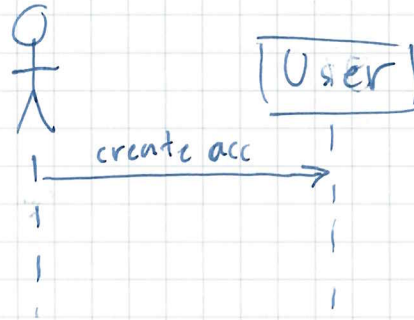
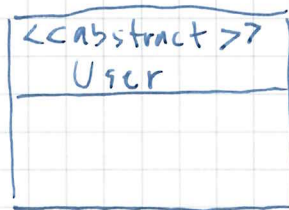
The controller takes the input and updates the database.

The database is implementing the Observer pattern, so it notifies the views of the change and then View displays it.

This architectural style is good for separating the user from the inner workings of the system. It is also modular since you can add new components at any layer of the system.

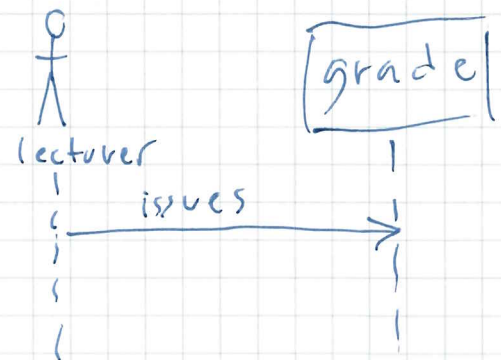
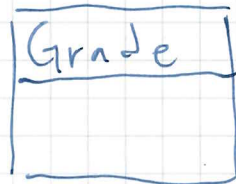
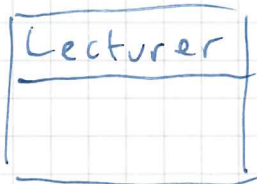
6 a)

1.



Violation of rule 1. User cannot be abstract in sequence diagram.

2.



Violation of rule 5. Lecturer has no association with grade in class diagram, but clearly needs to have one.

6 b) The steps needed to make the domain model into a class diagram and a design model is:

1. Give attributes specified types.
2. List methods for each class.
3. Remove textual explanations like "has-a" and replace them with symbols for aggregations, composition etc.
4. Give methods and attributes encapsulation indicators like "-", "+" and "#".
5. To ensure that the class diagram is consistent with the sequence diagram:

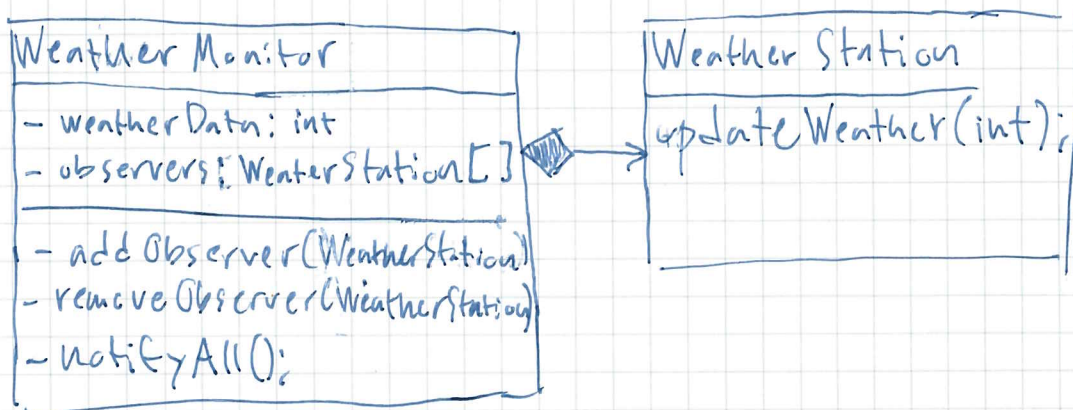
Semantic consistency: Every entity should have same name.
 Syntactic: Follow UML notation.
 Structural: The structure of classes remain the same.
 Behavioural: Classes and entities behave in the same way.

Great!

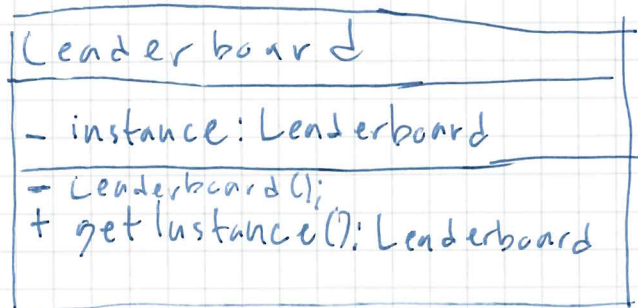
10

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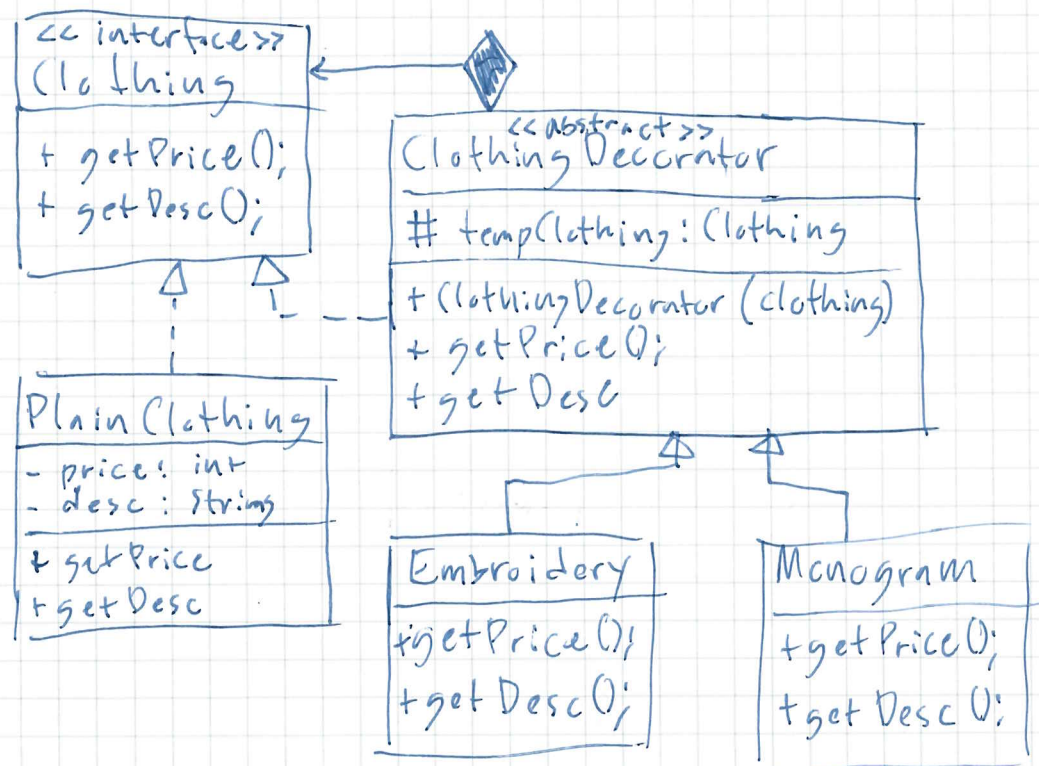
7 Case 1: Observer Pattern



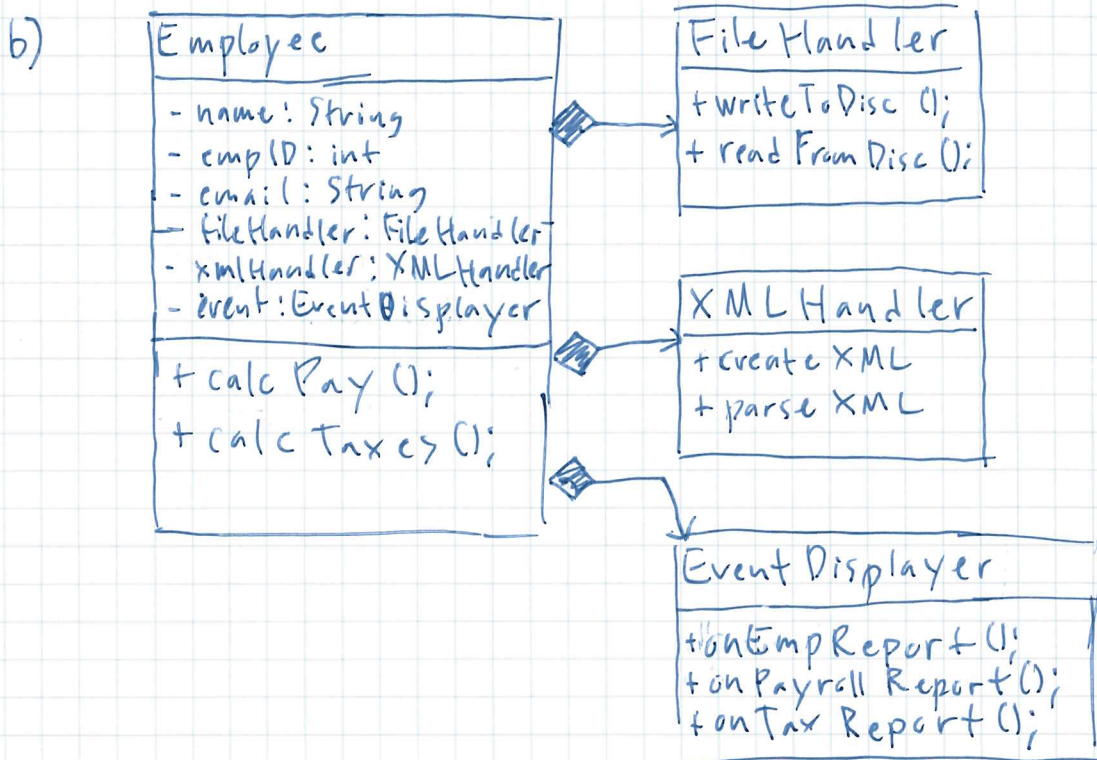
Case 2: Singleton Pattern



Case 3: Decorator Pattern



- 8 a) 1. The class violates the single responsibility principle. The employee should not conceptually be responsible for reading/writing or parsing XML files.
2. The class is not cohesive. The methods in the class does not conceptually belong to an employee.
3. Not modular. The class should be split up to allow the system to be more modular and allow for the classes to be used in other parts of the system. +



- c) My improved class diagram separates the classes so that they only perform actions that they should be responsible for.

This makes the system more modular and the client can call methods from classes at any time they are needed.

This design opens up the possibility of inheritance. The employee could have subclasses like manager, and the FileHandler could be made to have subclasses for different input-types.