

# HW3 EE599 - Computing and Software for Systems Engineers

- Unless specified: for each question that you write code
  - Provide GTest.
  - Provide runtime analysis.
  - Proof of correctness is not necessary unless specified.
- For submission, please create a zip file of all of your assignments and only submit one file.
  - PLEASE REMOVE ALL FOLDERS STARTING WITH **bazel-\*** before submitting.
- Leave any extra instructions for the graders in a README file.
- Our grader should be able to call `blaze run/test ...` and run your code/test.
- Deadline: Monday, Feb 10th, before 6pm.
- Total: 150 points. 120 points is considered full credit.

## Question 1 (10 Points. Easy)

Please compare pros and cons of the following options:

- Passing parameters by value
- Passing parameters using pointers
- Passing parameters using references
- Passing parameters using const references

Please mention when each item is preferred.

## Question 2 (20 Points. Easy)

Given a vector of integers  $\mathbf{v}$ , and a number **sum**, return a vector of two items which are the indices of the two numbers in  $\mathbf{v}$  such that they add up to sum.

- If there is no answer, the return vector should be empty.
- If there are multiple answers, return any of them.

Example 1:

Input  $v = [3, 7, 11, 15]$ ,  $sum = 10$

output:  $[0, 1]$ ,  $sum=10$  (because  $v[0] + v[1] = 10$ )

Example 2:

Input  $v = [3, 7, 11, 15]$ ,  $sum = 180$ ,

output:  $[]$

Example 3:

Input  $v = [1, 4, 3, 2]$ ,  $sum = 5$ ,

output: either  $[0, 1]$  OR  $[2, 3]$  is the correct answer.

👉 **Hint:** Create a map that maps each number in  $v$  to its index.

## Question 3 (60 Points. Medium)

Implement the following class for a Linked List of integer values.

All functions except for `print()` require a `GTest`.

```
struct ListNode {
    int val;
    ListNode *next;
    ListNode(int x) : val(x), next(nullptr) {}
};

class SinglyLinkedList {
public:
    // default constructor
    SinglyLinkedList();

    // Creates a linked list out of vector "inputs" and connects the last
```

```

item's next to i(th) item in the list.
- If i is -1, the last item's next is nullptr.
- If i is greater than input size, the last item's next is nullptr.

SinglyLinkedList(const std::vector<int> &inputs, int i)

~SinglyLinkedList() { } // destructor, cleans up

bool empty(); // checks if empty

int size(); // returns size

void push_back(int i); // inserts at the back
void push_front(int i); // inserts at the front
void insert_after(ListNode* p, int i); // inserts value i after p

void erase(ListNode* p); // Erases node p

void pop_back(); // removes the first item
void pop_back(); // removes the last item
int back(); // returns the value of last item
int front(); // returns the value of first item
ListNode *GetBackPointer(); // Returns pointer to last item

// Returns pointer to i(th) element
ListNode *GetIthPointer(int i);

// Prints the list: ex. Empty list: {}. List with items: {1, 2, 3}
void print();

ListNode *head_; // Pointer to the first element
};

```

## Question 4 (20 Points. Medium)

Given an expression string, find if the input has valid brackets (i.e. { } or [ ] or ( )).

An input expression is valid if:

- Open brackets are closed by the same type of brackets.
- Open brackets must be closed in the correct order.
- An empty string is also considered valid.

You should **only** check for the validity of brackets based on the above rules, i.e. '(', ')', '[', ']', '{', '}', not the rest of the expression.

 **Hint:** Iterate the input from beginning to end and use a **std:stack**.

Example 1:

Input: "(a+b) "

Output: true

Example 2:

Input: "(a+b) [c\*d] {5g+h} "

Output: true

Example 3:

Input: "(a+b] "

Output: false

Example 4:

Input: "(7h+[5c)+7] "

Output: false

Example 5:

Input: "{2k+[5j]} "

Output: true

Example 6:

Input: "{2k++[5--\*j]} "

Output: true

## Question 5 (20 Points. Medium)

Write a class that stores a student's academic record. The academic record should hold marks for the following subjects:

1. Maths.
2. Computers.
3. Physics.

Requirements:

- Implement the default constructor that initializes grades to 0.
- Implement a constructor that takes the initial grades as three parameters.
- Implement the copy constructor.
- The class should support “++” and “--” operators (both postfix and prefix)
  - A “++” call should increase **all** marks of each subject by **10**.
  - A “--” call should decrease **all** marks of each subject by **20**.
- The class should support “+=” and “-=”, which affect all grades of the object.
- The class should support “==” for comparison.
- After any operation, marks for any subject should stay within the range of **0** and **100**:
  - If after any operation, marks for any subject are exceeding 100 then your code should simply set the marks of that particular subject as 100.
  - Similarly, if after any operation the mark of any subject below is 0 then your code should just set the marks of that particular subject to 0.
- Print(), which returns a string that contains all marks and can later be used to print the marks.

**GTest:**

Create an Object and write test cases for the following scenarios:

- Check if the marks for all the subjects of the object do not go above 100 when performing increment(“++”) operation.
- Check if the marks for all the subjects of the object do not go below 0 when performing decrement(“--”) operation.
- For each operation mentioned in the question (--, ++, +-, -= ) check if the marks of each subject of the object are as expected after the operations are performed. You can check the example for reference.
- Create an object of the class, say **obj1**. Further, create another object, say **obj2** and copy the contents of **obj1** to **obj2** and check if the marks of all subjects in **obj2** are similar to respective subjects in **obj1**.

Eg:

```
AcademicRecord obj1, obj2;
obj1.maths = 5;
obj1.science = 10;
obj1.physics = 95;
cout<< "Value before incrementation ::"<< obj1.print() << endl;
obj1++;
cout<< "Value after incrementation ::"<< obj1.print() << endl;
obj1--;
cout<< "Value after decrementation ::"<< obj1.print() << endl;
obj2==obj1;
cout<< "Value of Object 2::" << obj2.print() << endl;
obj2+=50;
cout<< "Value of Object 2 after increasing marks by 50 for each
subject::" << obj2.print() << endl;

obj2-=30;
cout<< "Value of Object 2 after decreasing marks by 30 for each
subject::" << obj2.print() << endl;
```

Output:

```
Value before incrementation::
Maths::5
Science::10
Physics::95
Value after incrementation::
Maths::15
Science::20
Physics::100
Value after decrementation::
Maths::0
Science::0
Physics::80
Value of Object 2::
```

```
Maths::0
Science::0
Physics::80
Value of Object 2 after increasing marks by 50 for each subject::
Maths::50
Science::50
Physics::100
Value of Object 2 after decreasing marks by 30 for each subject::
Maths::20
Science::20
Physics::70
```

## Question 6 (20 Points. Medium)

Write a program that takes a vector as a parameter, prints it, and then depending upon the user input, it performs various operations on a vector using an iterator and iterator functions.

- Your code should have a variable to track the **current location** which will be pointing at the first element of the vector as soon as you start execution of your code and changes as the program runs.
- You should print a menu to the user to perform the following operations:

Example input vector: [10, 20, 30, 40, 50, 60, 70, 80, 90, 100]

Menu:

1. What is the **first** element?
  - a. (Once this is selected, the **first** element should be printed and the current location should be set to the **first** element.)
2. What is the **last** element?
  - a. (Once this is selected, the **last** element should be printed and the current location should be set to the **last** element.)
3. What is the **current element**?
  - a. (This should print the value at the current location. See examples below.)
4. What is the i(th) element from the current location?
  - a. (Once this is selected, the code should print the value at the current location.)

- b. If the value of *i* is negative then you should prompt an appropriate message to the user and should prompt the menu options again. (**Eg: “Value of *i* cannot be negative”**)
- c. If the value of *i* is greater than the size of your vector then you should prompt an appropriate message to the user and should prompt the menu options again. (**Eg: “Value of *i* cannot be greater than the size of vector”**)

5. Exit.

- Your code should do this until the user enters “5”, which is “Exit”. When the user selects 5 you should print “Exit!” and end the execution.
- **GTests are NOT required for this question.**
- **Submit your code, along with a sample text file of the output for this input vector:**
  - **[1, 4, 5, 23, 100, 12, 18, 175]**
  - **Assume the user selections from the menu are: 1, 2, 3, 1, 3, (4,2), 5**

Eg:

```
*****
*
```

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

```
*****
*
```

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the *i*th element from the current location?
5. Exit.

```
*****
*
```

1

Output: 10

```
*****
*
```

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

```
*****
*
```

Please choose any of the following options:



1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

\*\*\*\*\*

\*

4

Enter the value of i::

3

Output: 40

\*\*\*\*\*

\*

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

\*\*\*\*\*

\*

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

\*\*\*\*\*

\*

3

Output: 40

\*\*\*\*\*

\*

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

\*\*\*\*\*

\*

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?

5. Exit.

\*\*\*\*\*

\*

2

Output: 100

\*\*\*\*\*

\*

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

\*\*\*\*\*

\*

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

\*\*\*\*\*

\*

4

Enter the value of i::

3

Output: Sorry! You cannot traverse 3 elements from your current location.

\*\*\*\*\*

\*

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

\*\*\*\*\*

\*

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

\*\*\*\*\*

\*

3

Output: 100

```
*****
*
```

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

```
*****
*
```

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

```
*****
*
```

1

Output: 10

```
*****
*
```

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

```
*****
*
```

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

```
*****
*
```

3

Output: 10

```
*****
*
```

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

```
*****
*
```

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

```
*****
*
```

4

Enter the value of i::

3

Output: 40

```
*****
*
```

Vector: 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

```
*****
*
```

Please choose any of the following options:

1. What is the first element?
2. What is the last element?
3. What is the current element?
4. What is the ith element from the current location?
5. Exit.

```
*****
*
```

5

Exit !

*Your code execution ends here.*

---

# Optional Questions

The goal of this section is to introduce you to more challenging questions and some common problems in coding and algorithms.

- These questions don't have any credits.
  - We may not provide complete solutions or grading for them.
  - Solving them is completely optional.
- 

## Optional Question 1 (Easy)

1. Write a function that prints all items in a **std::stack**. After the print, the items in the stack should remain the same.
2. Write a function that prints all items in a **std::queue**. After the print, the items in the queue should remain the same.

## Optional Question 2 (Medium)

For the **SinglyLinkedList** class that you designed earlier, Implement this function:

```
bool DetectCycle();
```

This returns a true if it detects the linked list has a cycle. The cycle happens when the last item's is pointing to a node inside the list rather than **nullptr**.

To create linked lists with cycles, use this constructor with  $i > 0$  as described in **SinglyLinkedList** class above:

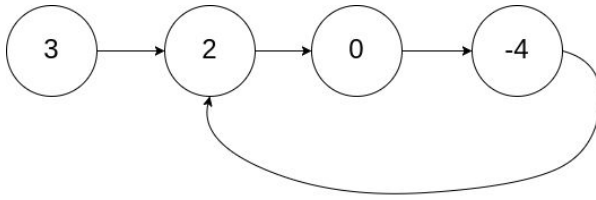
```
SinglyLinkedList(const std::vector<int> &inputs, int i)
```

### Example 1:

Input: inputs = [3,2,0,-4], i = 1

Output: true

Explanation: There is a cycle in the linked list, where tail connects to the second node.

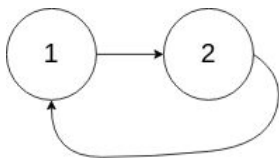


### Example 2:

Input: inputs = [1,2], i = 0

Output: true

Explanation: There is a cycle in the linked list, where tail connects to the first node.



### Example 3:

Input: inputs = [1], i = -1

Output: false

Explanation: There is no cycle in the linked list.



## Optional Question 3 (Medium)

For the **SinglyLinkedList** class, Implement the following function:

```
void erase(ListNode* p);
```

Where  $p$  is a pointer to a node that we want to erase. **Your implementation should be  $O(1)$ .**

## Optional Question 4 (Medium)

Add two more variables to the **SinglyLinkedList** class:

- `size_`: which tracks the size of the list.
- `tail_`: which always points to the last item in the list if the list doesn't have a cycle, otherwise, its value is `nullptr`.
- How do each of these change the runtime of the class methods?

## Optional Question 5 (Medium)

Convert the **SinglyLinkedList** class to **DoublyLinkedList** class, where each node points to both its **next** and **previous** nodes. How would this change the runtime of the class methods?