



# Alleviating the Inconsistency Problem of Applying Graph Neural Network to Fraud Detection

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Code: <a href="https://github.com/safe-graph/DGFraud.git">https://github.com/safe-graph/DGFraud.git</a>

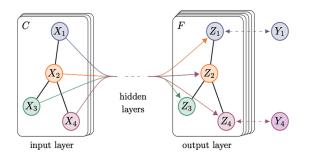


# Background



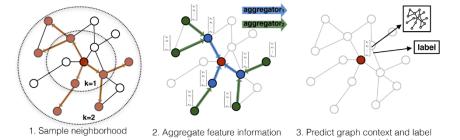
# Graph Neural Network (GNN)

#### GCN<sup>[1]</sup>



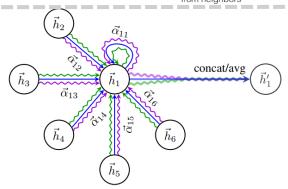
 Directly aggregate neighbors using Laplacian adjacency matrix

#### **GraphSAGE**<sup>[2]</sup>



 Sample and aggregate neighbors

**GAT**[3]



 Attentively aggregate neighbors

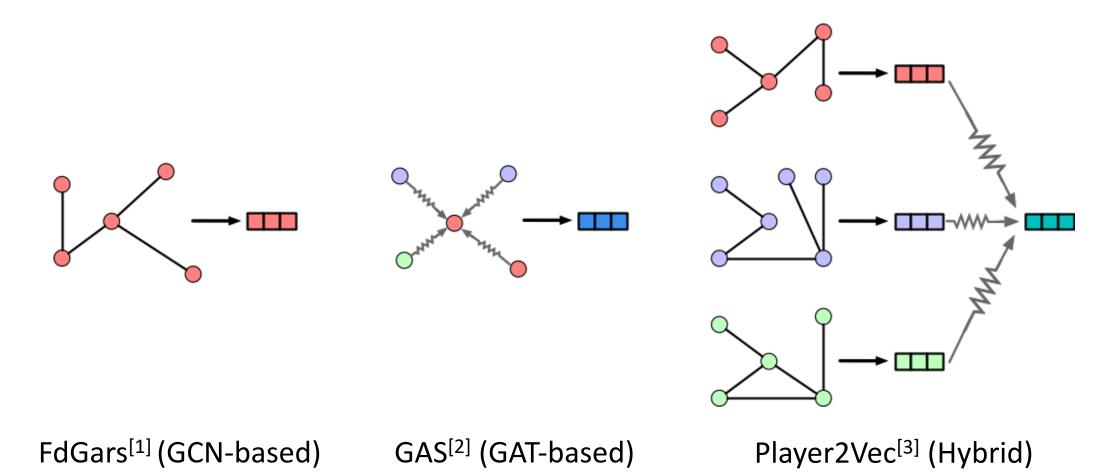
<sup>[1]</sup> Kipf T N, Welling M. Semi-supervised classification with graph convolutional networks[J]. arXiv preprint arXiv:1609.02907, 2016.

<sup>[2]</sup> W. Hamilton, Hamilton, William L. Ying, Rex Leskovec, Jure. Inductive Representation Learning on Large Graphs, NIPS 2017

<sup>[3]</sup> Veličković P, Cucurull G, Casanova A, et al. Graph attention networks[J]. arXiv preprint arXiv:1710.10903, 2017.



#### **GNN-based Fraud Detectors**



<sup>[1]</sup> Wang, J., Wen, R., Wu, C., Huang, Y. and Xion, J., 2019, May. Fdgars: Fraudster detection via graph convolutional networks in online app review system. WWW 2019.

<sup>[2]</sup> Li, A., Qin, Z., Liu, R., Yang, Y. and Li, D., 2019, November. Spam review detection with graph convolutional networks. CIKM 2019.

<sup>[3]</sup> Zhang, Y., Fan, Y., Ye, Y., Zhao, L. and Shi, C., 2019, November. Key Player Identification in Underground Forums over Attributed Heterogeneous Information Network Embedding Framework. CIKM 2019



### Motivation



#### Motivation

- Assumption of GNN: neighbors share similar features, context, and labels (smoothness<sup>11</sup>)
- This assumption can no longer hold in fraud detection task, i.e., inconsistency problem

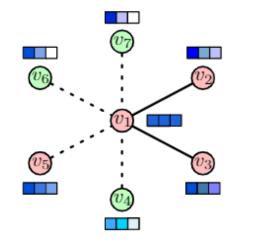


#### Motivation

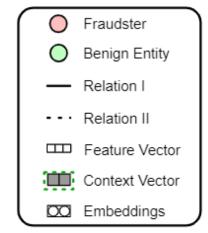
- Context inconsistency:  $v_1$  staying with three begin nodes (4,6,7)
- Feature inconsistency:  $v_1$  having features of great difference to others
- Relation inconsistency: under relation I (solid),  $v_1$  only connecting to other fraudsters; while under relation II(dash),  $v_1$  connecting to three benign nodes.

Direct aggregation results in the loss of information! We should

design a new GNN model to handle these inconsistencies.



Left: Inconsistency Problem



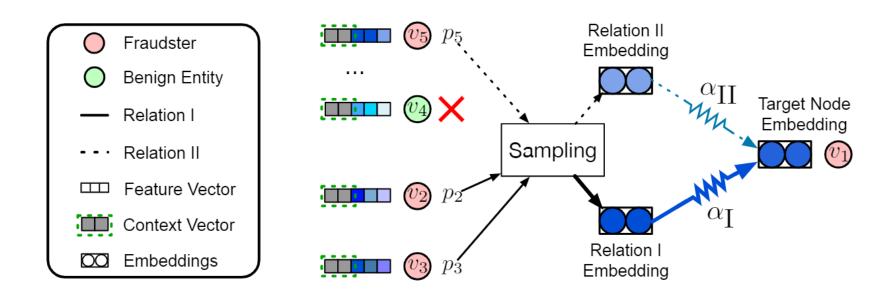


Proposed Model (GraphConsis)



### GraphConsis

- Context Embedding: trainable context embedding
- Embedding consistency measurement
  - Ignoring inconsistent neighbors
  - Generating consistent sampling probabilities
- Relation Attention: specially dealing with various relations



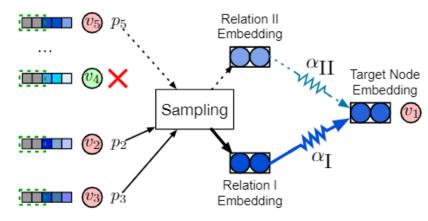
# UIC

### GraphConsis

General GNN structure

$$\mathbf{h}_{v}^{(l)} = \mathbf{h}_{v}^{(l-1)} \oplus \mathrm{AGG}^{(l)} \left( \left\{ \mathbf{h}_{v'}^{(l-1)} : v' \in \mathcal{N}_{v} \right\} \right)$$

Sampled neighbors



Right: Proposed GraphConsis Model

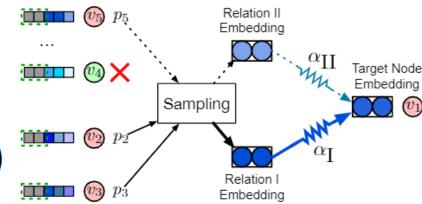


### GraphConsis

Context Embedding

$$\mathbf{h}_{v}^{(1)} = \{\mathbf{x}_{v} \| \mathbf{c}_{v}\} \oplus AGG^{(1)} \left( \left\{ \mathbf{x}_{v'} \| \mathbf{c}_{v'} : v' \in \mathcal{N}_{v} \right\} \right)$$

Sampling Probability



Right: Proposed GraphConsis Model

$$p^{(l)}(u;v) = s^{(l)}(u,v) / \sum_{u \in \tilde{\mathcal{N}}_v} s^{(l)}(u,v)$$

Consistency score
$$s^{(l)}(u,v) = \exp\left(-\|\mathbf{h}_u^{(l)} - \mathbf{h}_v^{(l)}\|_2^2\right)$$

Relation Attention

$$\begin{split} & \operatorname{AGG}^{(l)}\left(\left\{\mathbf{h}_q^{(l-1)}\right\} \bigg|_{q=1}^{Q}\right) = \sum_{q=1}^{Q} \alpha_q^{(l)} \mathbf{h}_q^{(l)} \quad \text{ Q: \# of samples; } \alpha_q \text{ :a scalar denoting the attention weights of q-th sample} \\ & \alpha_q^{(l)} = \exp\left(\sigma\left(\{\mathbf{h}_q^{(l)} \| \mathbf{t}_{r_q}\}\mathbf{a}^{\top}\right)\right) / \sum_{q=1}^{Q} \exp\left(\sigma\left(\{\mathbf{h}_q^{(l)} \| \mathbf{t}_{r_q}\}\mathbf{a}^{\top}\right)\right) \end{split}$$

 $m{t}_{r_q}$ : the relation vector of relation r (of q sample);  $m{a}^T$ : the weight of attention layer



# Experiment



## Inconsistency problem

Context Characteristic Score (Label smoothness). Indication of whether node u,v have the same label

$$\gamma_r^{(c)} = \sum_{(u,v)\in E_r} \left(1 - \mathbb{I}\left(u \sim v\right)\right) / |E_r|$$

Feature Characteristic Score (feature smoothness)

$$\gamma_r^{(f)} = \sum_{(u,v)\in E_r} \exp\left(-\|\mathbf{x}_u - \mathbf{x}_v\|_2^2\right) / |E_r| \cdot d,$$

Table 1: The statistics of different graphs.

| Graph  |          | #Nodes  | #Edges     | $\gamma^{(f)}$ | $\gamma^{(c)}$ |
|--------|----------|---------|------------|----------------|----------------|
| rs     | Cora     | 2,708   | 5,278      | 0.72           | 0.81           |
| Others | PPI      | 14,755  | 225,270    | 0.48           | 0.98           |
|        | Reddit   | 232,965 | 11,606,919 | 0.70           | 0.63           |
| Ours   | R-U-R    | 45,954  | 98,630     | 0.83           | 0.90           |
|        | R-T-R    | 45,954  | 1,147,232  | 0.79           | 0.05           |
|        | R-S-R    | 45,954  | 6,805,486  | 0.77           | 0.05           |
|        | Yelp-ALL | 45,954  | 7,693,958  | 0.77           | 0.07           |

Yelp data 29431 users, 182 products, and 45954 reviews



# Overall Comparison

**Table 2: Experiment results under different training %.** 

| Method        | 40%    |        | 60%    |        | 80%    |        |
|---------------|--------|--------|--------|--------|--------|--------|
| Method        | F1     | AUC    | F1     | AUC    | F1     | AUC    |
| LR            | 0.4647 | 0.6140 | 0.4640 | 0.6239 | 0.4644 | 0.6746 |
| GraphSAGE     | 0.4956 | 0.5081 | 0.5127 | 0.5165 | 0.5158 | 0.5169 |
| <b>FdGars</b> | 0.4603 | 0.5505 | 0.4600 | 0.5468 | 0.4603 | 0.5470 |
| Player2Vec    | 0.4608 | 0.5426 | 0.4608 | 0.5697 | 0.4608 | 0.5403 |
| GraphConsis   | 0.5656 | 0.5911 | 0.5888 | 0.6613 | 0.5776 | 0.7428 |

- Observations
  - LR is better than other GNNs
  - GraphConsis performs better than other baselines
  - Increasing training data improves GraphConsis a lot



### Implementations

- Code: <a href="https://github.com/safe-graph/DGFraud.git">https://github.com/safe-graph/DGFraud.git</a>
- We also reproduced some GNN-based fraud detector



A Deep Graph-based Toolbox for Fraud Detection

#### Introduction

**DGFraud** is a Graph Neural Network (GNN) based toolbox for fraud detection. It integrates the implementation & comparison of state-of-the-art GNN-based fraud detection models. It also includes several utility functions such as graph preprocessing, graph sampling, and performance evaluation. The introduction of implemented models can be found here.

We welcome contributions on adding new fraud detectors and extending the features of the toolbox. Some of the planned features are listed in TODO list.

If you use the toolbox in your project, please cite the paper below and the algorithms you used:

#### Implemented Models

| Model      | Paper  | Venue        | Reference |
|------------|--|--------------|-----------|
| SemiGNN    | A Semi-supervised Graph Attentive Network for Financial Fraud Detection  | ICDM<br>2019 | BibTex    |
| Player2Vec | Key Player Identification in Underground Forums over Attributed<br>Heterogeneous Information Network Embedding Framework | CIKM<br>2019 | BibTex    |
| GAS        | Spam Review Detection with Graph Convolutional Networks  | CIKM<br>2019 | BibTex    |
| FdGars     | FdGars: Fraudster Detection via Graph Convolutional Networks in Online<br>App Review System                              | WWW<br>2019  | BibTex    |
| GeniePath  | GeniePath: Graph Neural Networks with Adaptive Receptive Paths   | AAAI<br>2019 | BibTex    |
| GEM        | Heterogeneous Graph Neural Networks for Malicious Account Detection  | CIKM<br>2018 | BibTex    |



## Discussion



#### Conclusion and Future Work

- Conclusion
  - Investigate three inconsistencies (context, feature, and relation)
  - Design three mechanisms in GraphConsis
- Future work
  - General inconsistencies?
  - Adaptive sampling?
  - Other consistency metrics?



Thanks!