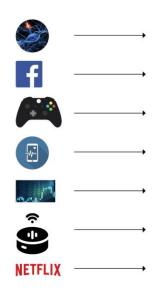
Self-Adjusting Networks

Stefan Schmid (TU Berlin)

"We cannot direct the wind, but we can adjust the sails."

Trend

Data-Centric Applications



Datacenters ("hyper-scale")



Interconnecting networks: a critical infrastructure of our digital society.

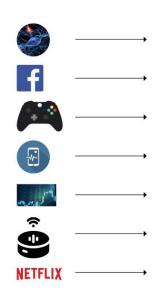




urce: Facebo

Trend

Data-Centric Applications



Datacenters ("hyper-scale")



Interconnecting networks: a critical infrastructure of our digital society.

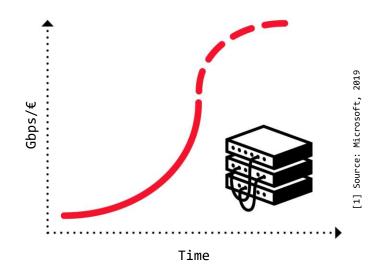


Credits: Marco Chiesa1

The Problem

Huge Infrastructure, Inefficient Use

- Network equipment reaching capacity limits
 - → Transistor density rates stalling
 - → "End of Moore's Law in networking"
- Hence: more equipment,
 larger networks
- Resource intensive and:
 inefficient

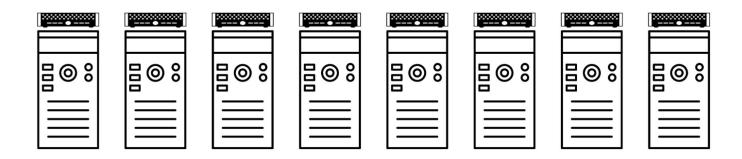


Annoying for companies, opportunity for researchers!

Root Cause

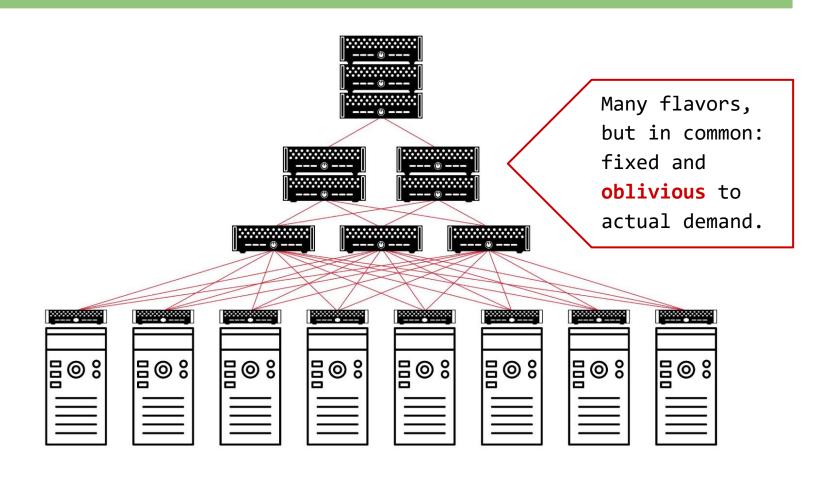
Fixed and Demand-Oblivious Topology

How to interconnect?



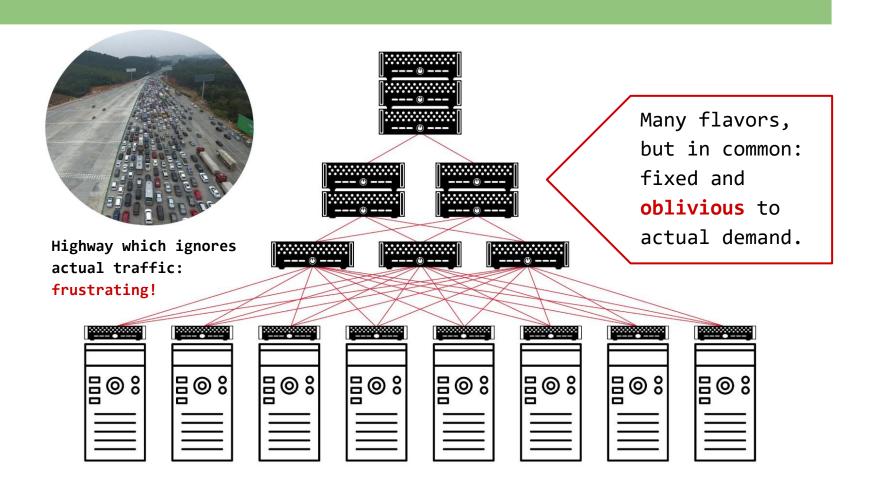
Root Cause

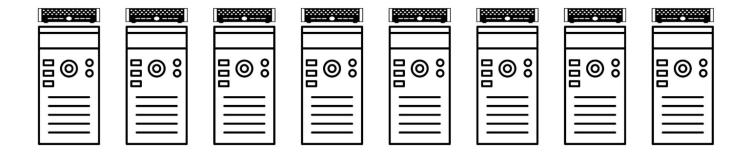
Fixed and Demand-Oblivious Topology

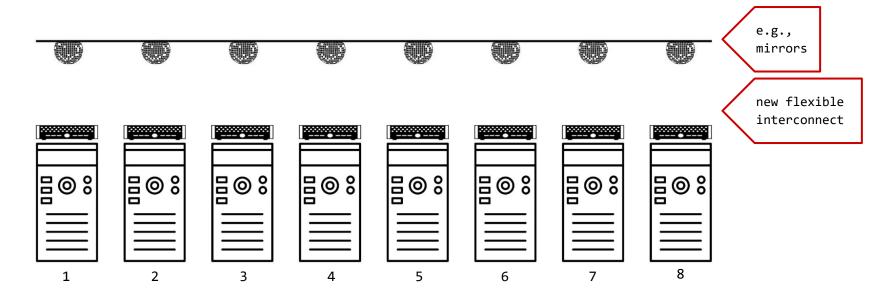


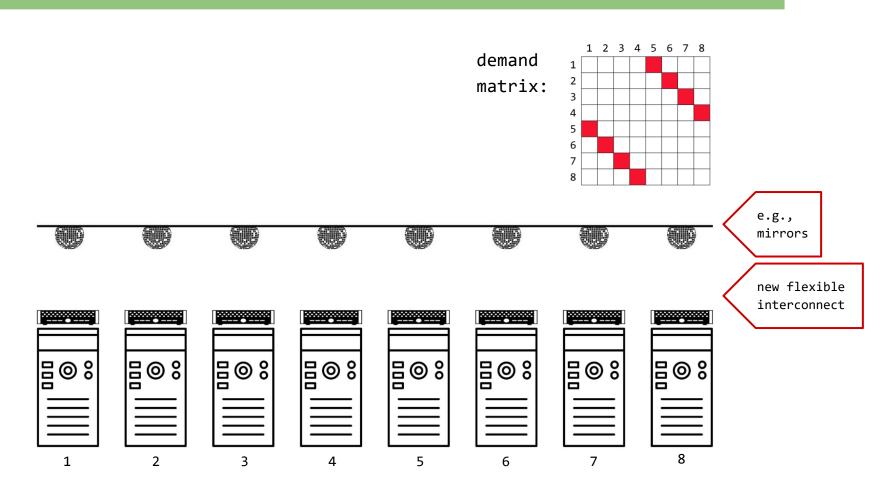
Root Cause

Fixed and Demand-Oblivious Topology







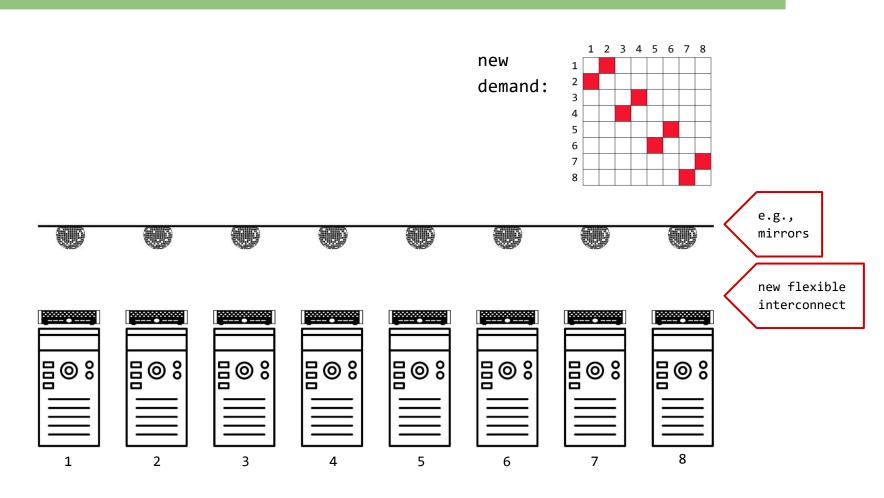


Flexible and Demand-Aware Topologies

matrix: 4 Matches demand 5 e.g., mirrors new flexible interconnect **□**◎° **□**◎%

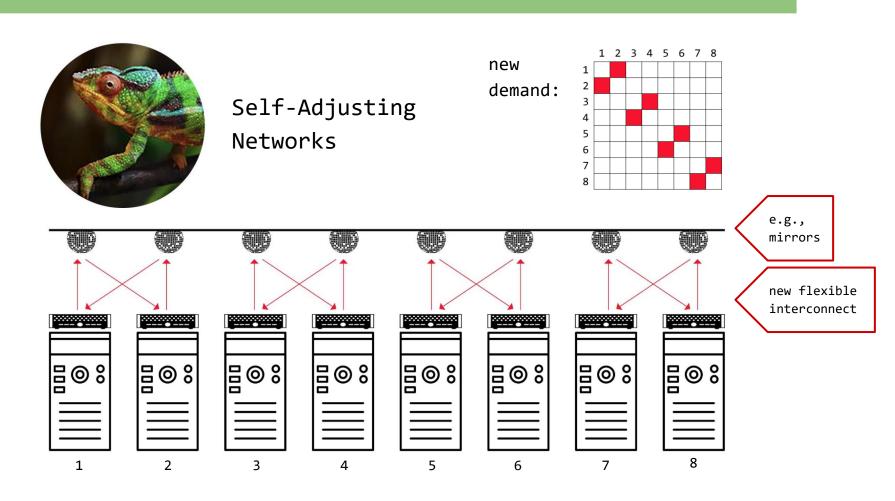
demand

1 2 3 4 5 6 7 8



Flexible and Demand-Aware Topologies

1 2 3 4 5 6 7 8 new demand: Matches demand 5 e.g., mirrors new flexible interconnect **⊟**⊚≎

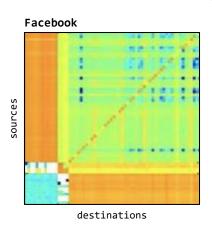


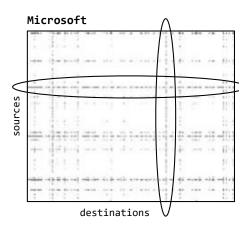
The Motivation

Much Structure in the Demand

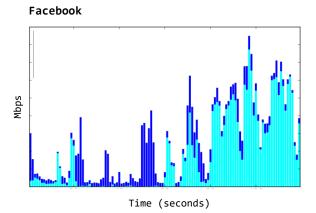
Empirical studies:

traffic matrices sparse and skewed





traffic bursty over time



The hypothesis: can be exploited.

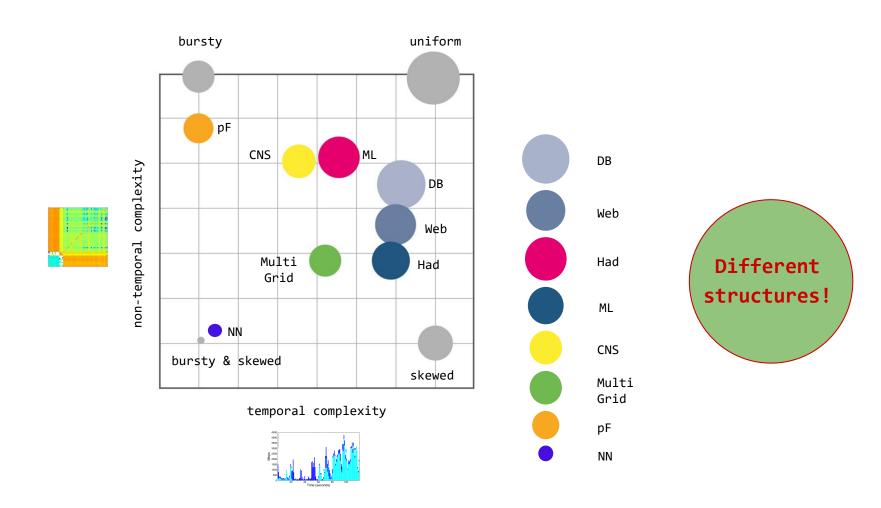
Recent Representation of Trace Structure:

Complexity Map



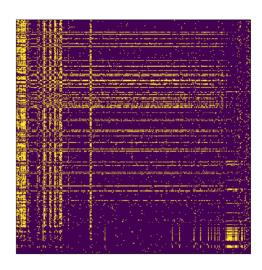
Recent Representation of Trace Structure:

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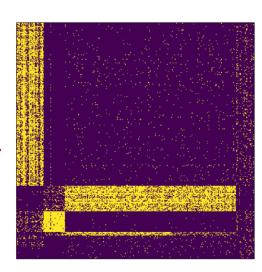


Traffic is also clustered:

Small Stable Clusters

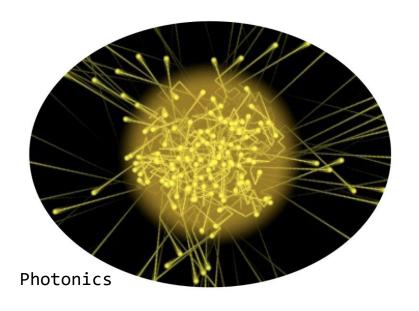


reordering based on bicluster structure



Opportunity: exploit with little reconfigurations!

Sounds Crazy? Emerging Enabling Technology.



H2020:

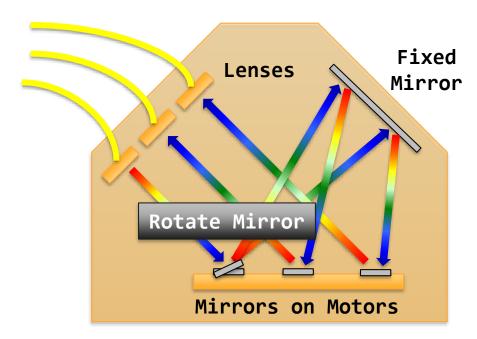
"Photonics one of only five key enabling technologies for future prosperity."

US National Research Council: "Photons are the new Electrons."

Example

Optical Circuit Switch

- → Optical Circuit Switch rapid adaption of physical layer
 - ightharpoonup Based on rotating mirrors



Optical Circuit Switch

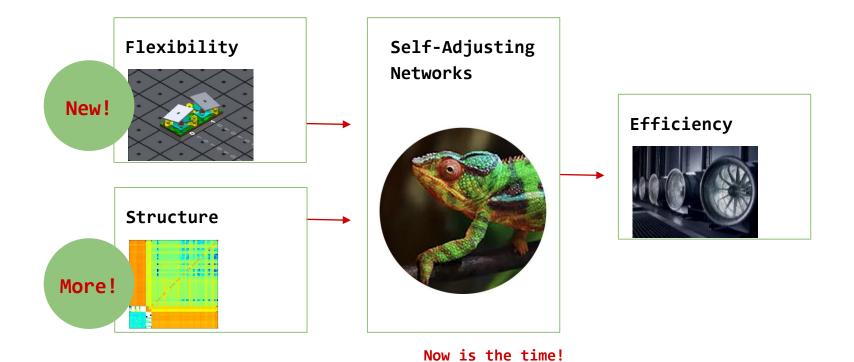
By Nathan Farrington, SIGCOMM 2010

First Deployments

E.g., Google



The Big Picture



Indeed, it is more complicated than that...

Challenge: Traffic Diversity

Diverse patterns:

- → Shuffling/Hadoop:
 - all-to-all
- → All-reduce/ML: ring or tree traffic patterns → Elephant flows
- → Query traffic: skewed
 - → Mice flows
- → Control traffic: does not evolve but has non-temporal structure

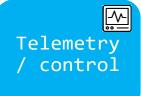
Diverse requirements:

→ ML is bandwidth hungry, small flows are latencysensitive









Diverse topology components:

→ demand-oblivious and demand-aware



Diverse topology components:

- → demand-oblivious and demand-aware
- → static vs dynamic

Demandoblivious Demandaware

Dynamic

Static

Diverse topology components:

- → demand-oblivious and demand-aware
- → static vs dynamic

e.g., RotorNet
(SIGCOMM'17),
Opera (NSDI'20),
Sirius
(SIGCOMM'20)

e.g., FireFly
(SIGCOMM'14),
ProjecToR
(SIGCOMM'16),
SplayNet (ToN'16)

Demandoblivious

e.g., Clos
(SIGCOMM'08),
Slim Fly
(SC'14), Xpander
(SIGCOMM'17)

Demandaware

Static

Diverse topology components:

- → demand-oblivious and demand-aware
- → static vs dynamic

Demandoblivious Rotor

Demand-Aware

> Demandaware

Static

Static

Diverse topology components:

Demand-

oblivious

- → demand-oblivious and demand-aware
- → static vs dynamic

Which approach is best?

Rotor

Demand-Aware

> Demandaware

Static

Static

Diverse topology components:

- → demand-oblivious and demand-aware
- → static vs dynamic

Which approach is best?

Demand-

As always in CS: It depends...

Rotor

Demand-Aware

> Demandaware

Static

Static

Diverse topology components:

Demand-

oblivious

- → demand-oblivious and demand-aware
- → static vs dynamic

Which approach is best?

As always in CS: It depends... Multihop forwarding:
bandwidth tax

Static

Dynamic

Demand-

aware

Diverse topology components:

- → demand-oblivious and demand-aware
- → static vs dynamic

As always in CS:

It depends...

Demandoblivious Which approach is best?

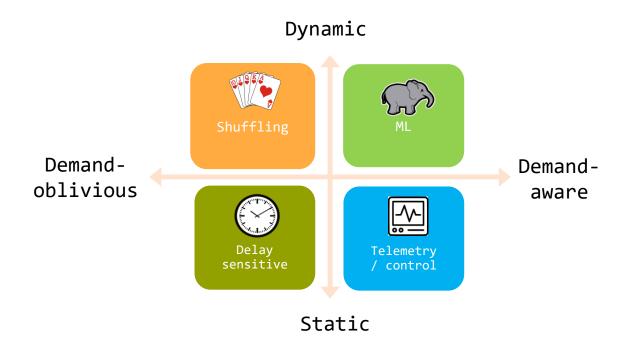
Dynamic Reconfiguration times: delay tax

Static

Demand-

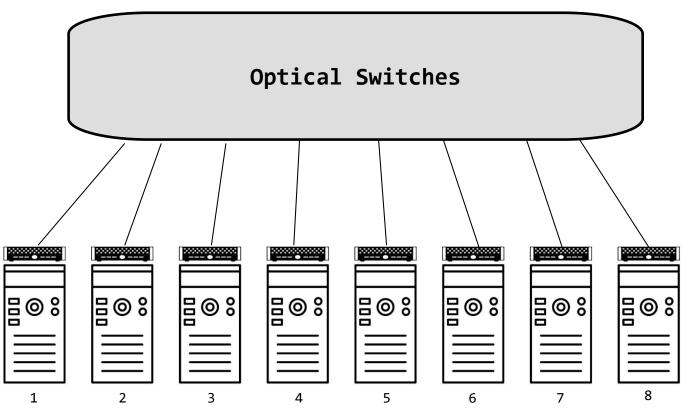
aware



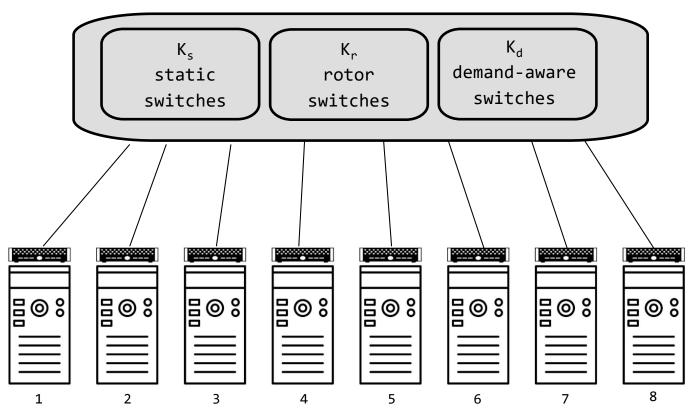


We have a first approach: Cerberus* serves traffic on the "best topology"! (Optimality open)

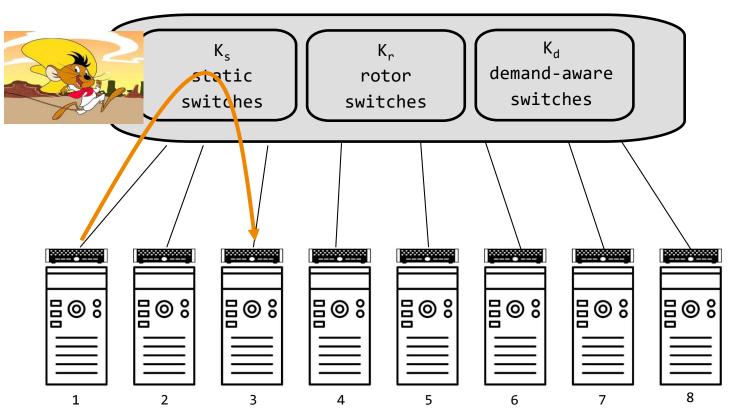






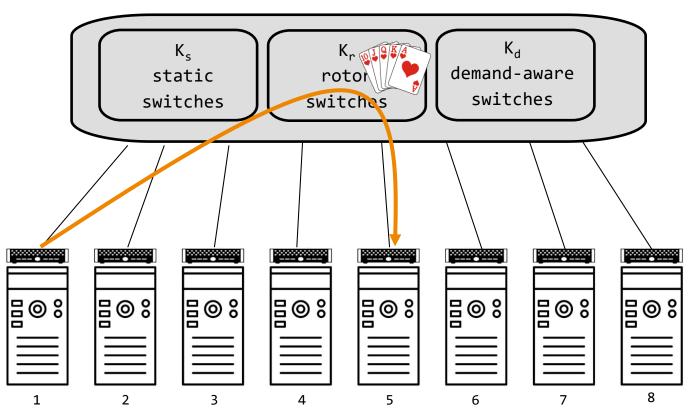






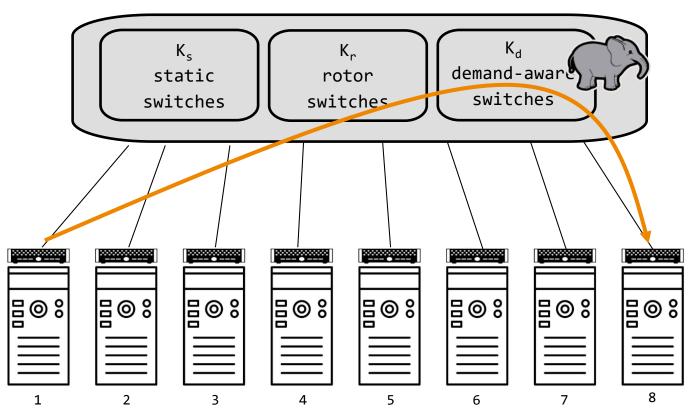
Scheduling: Small flows go via static switches...





Scheduling: ... medium flows via rotor switches...





Scheduling: ... and large flows via demand-aware switches (if one available, otherwise via rotor).

Summary

- ---> Opportunity: *structure* in demand and *reconfigurable* networks
- ---> Cerberus aims to assign traffic to its best topology
 - → Depending on flow size
 - → Open questions: Analysis of throughput? Optimality?

"Zukunftsmusik"

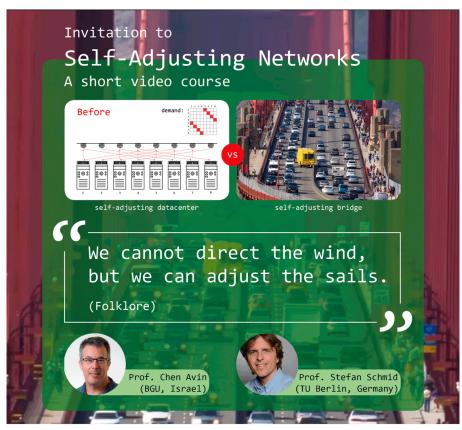
- → So far: tip of the iceberg
- → Many more challenges
 - → Shock wave through *Layers*: impact on routing and congestion control?

 - ---> Complexity of demand-aware graphs
 (pure vs hybrid, e.g., SplayNet)
 - → Application-specific self-adjusting networks: e.g., for AI, or similar to active dynamic networks (independent sets, consensus, ...)
 - → etc.



Thank you!

Online Video Course









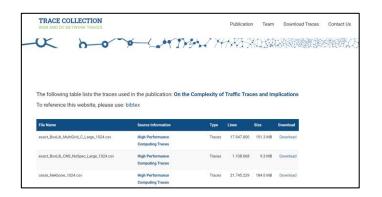




Websites



http://self-adjusting.net/ Project website



https://trace-collection.net/ Trace collection website

Questions?



Golden Gate Zipper

Further Reading

Overview: Models

Toward Demand-Aware Networking: A Theory for Self-Adjusting Networks

Chen Avin Ben Gurion University, Israel avin@cse.bgu.ac.il

Stefan Schmid University of Vienna, Austria stefan schmid@univie.ac.at

This article is an editorial note submitted to CCR. It has NOT been peer reviewed. The authors take full responsibility for this article's technical content. Comments can be posted through CCR Online.

The physical topology is emerging as the next frontier in an ongoing effort to render communication networks more flexible. While first empirical results indicate that these flexibilities can be exploited to reconfigure and optimize the network toward the workload it serves and, e.g., providing the same bandwidth at lower infrastructure cost, only little is known today about the fundamental algorithmic problems underlying the design of reconfigurable networks. This paper initiates the study of the theory of demand-aware, self-adjusting networks. Our main position is that self-adjusting networks should be seen through the lense of self-adjusting datastructures. Accordingly, we present a taxonomy classifying the different algorithmic models of demand-oblivious, fixed demand-aware, and reconfigurable demand-aware networks, introduce a formal model, and identify objectives and evalua-



Figure 1: Taxonomy of topology optimization

design of efficient datacenter networks has received much attention over the last years. The topologies underlying modern datacenter networks range from trees [7, 8] over hyper cubes [9, 10] to expander networks [11] and provide high connectivity at low cost [1].

Until now, these networks also have in common that their topology is fixed and oblivious to the actual demand (i.e.

Dynamic DAN

SplayNet: Towards Locally Self-Adjusting Networks

Stefan Schmid*, Chen Avin*, Christian Scheideler, Michael Borokhovich, Bernhard Haeupler, Zvi Lotker

Abstract—This paper initiates the study of locally self-adjusting networks networks whose topology adapts dynamically and in a describilitied manner, in the communication patient of the longest route: the self-adjusting paradigm has not spilled and in a describility of the self-adjusting paradigm has not spilled an object to the longest route: the self-adjusting paradigm has not spilled an object to the longest route: the self-adjusting paradigm has not spilled in contrast to their spalps trees which dynamically optimize the lookup costs from a single node (namely the tree rout), we seek to minimize the routing cost between arbitrary communitors are in the network.

Self-adjusting paradigm has not spilled an extraction of the classic splay tree concept. While in classic splay to the concept while in classic splay to the concept. While in classic splay to the concept while in classic splay to the concept. While in classic splay to the concept while in classic splay to the concept. While in classic splay to the concept while in classic splay to the concept. While in classic splay to the concept while in classic splay to the concept. While in classic splay to the concept while in classic splay to concept. While in classic splay to the concept while in classic splay tree concept. While in classic splay to the concept while in classic splay to the concept while in classic splay to the concept. The concept while in classic splay to the concept while in classic splay to the concept while in classic splay to the concept. The concept while in classic splay to the concept while in classic splay to concept. While in classic splay to concept while in classic splay to concept. The concept while in classic splay to concept. The concept while in classic splay to concept while in classic splay to concept while in classic splay to concept. The concept while in classic splay to concept while in classic splay to concept while in classic splay to classic splay to concept while in classic splay to concept while in classic splay to

As a first step, we study distributed binary search trees (ISTs), which are attractive for their support of greedy routing. We introduce a simple model which captures the fundamental to the support of the support of the support of the support we present the SpdnyVer algorithm and formally analyze its performance, and prove its optimality in specific case studies. We also introduce forwer bound techniques based on interval cuts and edge expansion, to study the limitations of any demand-optimized retwork. Finally, we extend our study to multi-tree networks, and network. Finally, we extend our study to muni-tree users and highlight an intriguing difference between classic and distributed

I. INTRODUCTION

new paradigm to design efficient Binary Search Tree (BST) datastructures: rather than optimizing traditional metrics such

such as skip graphs [2], [13] have to support routing request between arbitrary pairs (or peers) of communicating nodes; in other words, both the source as well as the destination of the requests become variable. Figure 1 illustrates the difference between classic and distributed binary search trees

In this paper, we ask: Can we reap similar benefits from selfadjusting entire networks, by adaptively reducing the distance between frequently communicating nodes?

As a first step, we explore fully decentralized and selfadjusting Binary Search Tree networks: in these networks nodes are arranged in a binary tree which respects node identifiers. A BST topology is attractive as it supports greedy In the 1980s, Sleator and Tarjan [22] proposed an appealing routing: a node can decide locally to which port to forward a request given its destination address

Trace Complexity

On the Complexity of Traffic Traces and Implications

CHEN AVIN, School of Electrical and Computer Engineering, Ben Gurion University of the Negev, Israel MANYA GHOBADI, Computer Science and Artificial Intelligence Laboratory, MIT, USA

CHEN GRINER, School of Electrical and Computer Engineering, Ben Gurion University of the Negev

STEFAN SCHMID, Faculty of Computer Science, University of Vienna, Austria

This paper presents a systematic approach to identify and quantify the types of structures featured by packet traces in communication networks. Our approach leverages an information-theoretic methodology, based on iterative randomization and compression of the packet trace, which allows us to systematically remove and measure dimensions of structure in the trace. In particular, we introduce the notion of trace complexity which approximates the entropy rate of a packet trace. Considering several real-world traces, we show that trace complexity can provide unique insights into the characteristics of various applications. Based on our approach, we also propose a traffic generator model able to produce a synthetic trace that matches the complexity levels of its corresponding real-world trace. Using a case study in the context of datacenters, we show that insights into the structure of packet traces can lead to improved demand-aware network designs; datacenter topologies that are optimized for specific traffic patterns.

Cerberus

Cerberus: The Power of Choices in Datacenter Topology Design*

A Throughput Perspective

CHEN GRINER, School of Electrical and Computer Engineering, Ben Gurion University of the Negev,

JOHANNES ZERWAS, Technical University of Munich, Germany

ANDREAS BLENK, Technical University of Munich, Germany

MANYA GHOBADI, Computer Science and Artificial Intelligence Laboratory, MIT, USA

STEFAN SCHMID, Faculty of Computer Science, University of Vienna, Austria

CHEN AVIN, School of Electrical and Computer Engineering, Ben Gurion University of the Negev, Israel

The bandwidth and latency requirements of modern datacenter applications have led researchers to propose various topology designs using static, dynamic demand-oblivious (rotor), and/or dynamic demand-aware switches. However, given the diverse nature of datacenter traffic, there is little consensus about how these designs would fare against each other. In this work, we analyze the throughput of existing topology designs under different traffic patterns and study their unique advantages and potential costs in terms of bandwidth and latency "tax". To overcome the identified inefficiencies, we propose Cerberus, a unified, two-layer leaf-spine optical datacenter design with three topology types. Cerberus systematically matches different traffic patterns with their most suitable topology type: e.g., latency-sensitive flows are transmitted via a static topology,

Selected References

Mars: Near-Optimal Throughput with Shallow Buffers in Reconfigurable Datacenter Networks Vamsi Addanki, Chen Avin, and Stefan Schmid. ACM SIGMETRICS and ACM Performance Evaluation Review (PER), Orlando, Florida, USA, June 2023. Duo: A High-Throughput Reconfigurable Datacenter Network Using Local Routing and Control Johannes Zerwas, Csaba Györgyi, Andreas Blenk, Stefan Schmid, and Chen Avin. ACM SIGMETRICS and ACM Performance Evaluation Review (PER), Orlando, Florida, USA, June 2023. Cerberus: The Power of Choices in Datacenter Topology Design (A Throughput Perspective) Chen Griner, Johannes Zerwas, Andreas Blenk, Manya Ghobadi, Stefan Schmid, and Chen Avin. ACM SIGMETRICS and ACM Performance Evaluation Review (PER), Mumbai, India, June 2022. On the Complexity of Traffic Traces and Implications Chen Avin, Manya Ghobadi, Chen Griner, and Stefan Schmid. ACM SIGMETRICS, Boston, Massachusetts, USA, June 2020. Survey of Reconfigurable Data Center Networks: Enablers, Algorithms, Complexity Klaus-Tycho Foerster and Stefan Schmid. SIGACT News, June 2019. Toward Demand-Aware Networking: A Theory for Self-Adjusting Networks (Editorial) Chen Avin and Stefan Schmid. ACM SIGCOMM Computer Communication Review (CCR), October 2018. Demand-Aware Network Design with Minimal Congestion and Route Lengths Chen Avin, Kaushik Mondal, and Stefan Schmid. 38th IEEE Conference on Computer Communications (INFOCOM), Paris, France, April 2019. Distributed Self-Adjusting Tree Networks Bruna Peres, Otavio Augusto de Oliveira Souza, Olga Goussevskaia, Chen Avin, and Stefan Schmid. 38th IEEE Conference on Computer Communications (INFOCOM), Paris, France, April 2019. Demand-Aware Network Designs of Bounded Degree Chen Avin, Kaushik Mondal, and Stefan Schmid. 31st International Symposium on Distributed Computing (DISC), Vienna, Austria, October 2017. SplayNet: Towards Locally Self-Adjusting Networks Stefan Schmid, Chen Avin, Christian Scheideler, Michael Borokhovich, Bernhard Haeupler, and Zvi Lotker. IEEE/ACM Transactions on Networking (TON), Volume 24, Issue 3, 2016. Early version: IEEE IPDPS 2013.

ACM/IEEE Symposium on Architectures for Networking and Communications Systems (ANCS), Ithaca, New York,

Characterizing the Algorithmic Complexity of Reconfigurable Data Center Architectures

Klaus-Tycho Foerster, Monia Ghobadi, and Stefan Schmid.

USA, July 2018.