

## Assignment - Simple Transport Protocol Report

### 1) Implementation of STP protocol – Using python3

#### a) A Three Way Handshake (works)

- i) Because the STP segment for connection establishment or teardown is directly pass to UDP without going to PLD module which means these segment won't loss, duplicated, corrupted, delayed or reorder. I can assume that the transmission between receiver and sender is fully reliable. Hence the implementation of the three way handshake part is by hardcoding
- ii) In the sender part, I set up the socket first and connect to receiver host IP and receiver port by UDP. Then I created a function call *handShakeInitSend()* which is send SYN to receiver, In addition, there also has *handShakeRev()* and *handShckeSend()* function which is used for receive the SYN+ACK segment send from the receiver and send back the ACK segment.
- iii) In the receiver part which is similar to the sender part. First set up the socket listen for the first SYN flag segment from receiver. After this, connect socket with sender side and start sending ACK to sender.

#### b) A four-segment connection termination (works)

- i) Similar to the three-way handshake, the implementation of connection teardown is also hardcoding and it happens after the file been successfully transmitted.
- ii) In sender, there has function called *terminateFinSend()* and *terminateACKsend* which send the FIN flag segment and ACK flag segment to receiver. At the end, close the socket.
- iii) In receiver, function *terminateRcv()* used for receive segment from sender and function *terminateSend()* used for sending ACK and FIN flag segments to sender. At the end, close the socket.

#### c) Segment

- i) Segment header (details see below)
- ii) Segment structure, segment structure is a class implemented by using ctype struct
- iii) When passing segment to UDP, convert segment structure to byte string by using memory move and use byte join to combine the segment with the data the segment need to carried.

#### d) Timer (works)

- i) I created a class called `SenderTimer`, has attributes `EstimatedRTT`, `devRTT`, `timeoutInterval` and `timer`, which `timer` is a threading.
- ii) `Timer` has five functions. Function *`cal-timeoutInterval()`* used for calculate timeout interval by passing into sample RTT
- iii) *`startTimer()`* used for initiate new `Timer` for `self.timer` and start timing, set the timeout time using the timeout interval calculated by function before, when the timeout, call *`timeout()`* function
- iv) *`timeout()`* function handle fast retransmission and call function `stopTimer()` to stop the current timer

**e) PLD module (works)**

- i) I created a class called `PLD`, `PLD` initiate by passing in `pDrop`, `pDuplicate`, `pCorrupt`, `pOrder`, `pDelay` and keep tracked of the number of segments passed in and several different static count like number of segments drop, number of segment delay and so on.
- ii) It also has *`self.savedSeg`* to store the packet which is reorder, and *`self.currReorder`* to keep track of the number of packets been send after the reordered packet been saved.
- iii) Function *`make_decision()`* it used for make decision of if a segment should be drop, duplicate, corrupt, reorder, delay or successfully send it to UDP
- iv) Function *`dropSegment()`*, *`duplicateSegment()`*, *`corruptedSegment()`*, *`reOrderSegment()`*, *`delaySegment()`* are used for actually conduct the behaviour. And function *`forwardingSegment()`* will be used in the sender for make a decision of the behaviour of a segment and actually conduct it.

**f) Sender**

- i) Has simple timer called `STPtimer`
- ii) Has `PLD` module called `PLD`
- iii) Can record the information of segment been received or sent to log file consistently
- iv) Can deal with different MSS
  - (1) Before sending the file, read the whole file in bytes and store it in buffer called *`fileBytes`*. Function *`getDataChunk()`* can help to get the data chunk need to been send start from the index `lastByteAck`, the size is depends, it can be MSS or smaller than MSS (only happen in last chunk)
- v) Maximum Window Size

- (1) The segment can only be sent when  $\text{lastByteSent} - \text{lastByteAck} \leq \text{MWS}$ . First get the data chunk need to send by using *getDataChunk(lastByteAck)*, then calculate the checksum (here involved function *changeByteToInt()* to change the byte string to integer), generate the header and segment, update the global variables, pass segment and data to the PLD module. Inside the PLD module, it will encapsulate the packet and determine the conduction of them.
- vi) when the non-acked segments size reach MWS, if the timer timeout, restart the timer, otherwise waiting for the ACK from receiver. Once the required ACK been received, recalculate the sample RTT, stop current timer.
- vii) Fast retransformation
  - (1) Has a dictionary called *receivedACK*, which store the number of times of each ACK received, if the number of times a same ACK been received for 3 times, retransmit the segment has sequence number of the ACK
- viii) Time out fast retransformation – handled by PLD module
- ix) The while loop to calculate SampleRTT in sender file seems not correct.

#### **g) Receiver**

- i) Open for listening the segments send from sender
- ii) Can record the information of segment been received or sent to log file consistently
- iii) Has function *getSegmentAndData()* to extract the segment header and data
- iv) Has function *changeByteToInt()* and *rs232\_checksum(data)* to detect if the received packet is corrupted or not, if the result is the same as the checksum stored in the header, data doesn't corrupted.
- v) Has list called buff to store the reorder packet, another list called received used to store the sequence number of each segment whose data has been write to the file.
- vi) After a segment been received, if the sequence number been received is the same as the expected one, update the ack number and send ACK to sender. Otherwise store the packet to buff, ack number keeps the same.
- vii) At the end of the retransformation, will create a new file called file\_r.pdf. First create a new file, then write byte to file when the segment received meet the requirement.

## 2) STP header and a quick explanation of all fields

sequence number (8 bytes)	
acknowledgement number (8 bytes)	
length (4 bytes)	checksum (4 bytes)
types(4 bytes)	

Figure 1.1

### i) Header

- (a) Because the STP segment has header and data carried, I generate a new class called The reason I used structure type here is because I can change the structure type to byte string format and can send it through the socket. (details see the diagram below)
- (b) checksum is an integer which calculated by using function *rs232\_checksum()* by passing through the data carried in bytes string by using checksum function from python3 library, used for receiver to detect if the received segment is corrupted or not.
- (c) type is same as the flags of each segment, in my implementation, there has only 6 types for the segment, which is S(SYN), A(ACK), F(FIN), D(DATA), SA(SYN+ACK), FA(FIN+ACK). I use different integer (base 2) to present each flag (1, 2, 4, 8), hence if the flags of a segment is combination of two types of flag, receiver can still detect it.

## 3) Design trade-offs considered and made. improvements and extensions to your program and indicate how you could realise them.

- My design currently has many duplicated place and very complex not flexible enough, like my three way handshake and teardown part is hardcoding and my sender and receiver has so many duplicated part. In addition, the way I create segment is to complex. If I have more time, I'll find a way to put actual data into the segment data filed instead of use byte join to link them together. And I'll make a separate file called PLD module instead of put it in the sender file.

## 4) Indicate any segments of code that you have borrowed from the Web or other books.

- Function *rs232\_checksum()*, *changeByteToInt()*

## 5) Answer the following questions: (include any output as an appendix to the main report.pdf, appendix is not included in the 5-page limit)

**(a)** Run your protocol using  $pDrop = 0.1$ ,  $MWS = 500$  bytes,  $MSS = 100$  bytes,  $seed = 100$ ,  $gamma = 4$ , and  $pDuplicate$ ,  $pCorrupt$ ,  $pOrder$ ,  $MaxOrder$ ,  $pDelay$ ,  $MaxDelay$  all set to 0. Transfer the file test0.pdf (available on the assignment webpage). Run an additional experiment with  $pdrop = 0.3$ , transferring the same file (test0.pdf).

- When  $pDrop = 0.1$ , I found out that the receiver doesn't receive the packet of sequence number 201, then it send duplicated ACK has ack number 201, which means segment has sequence number 201 was dropped. Similarly, packet with sequence number 2101 was dropped. Also packet of sequence number 2901 and 3001 were dropped. And the duplicate ACKs sent is 6 and 4 packets was dropped
- When  $pDrop = 0.3$ , I found out that segment with sequence number 1, 401, 601, 501, 901, 1001, 1301, 1901, 2101, 2201, 2501, 2901, 3001 were dropped, there are in total 13 packets been dropped. Which satisfy when the  $pDrop$  is larger, there has more packets going to be dropped.

**(b)**

	$gamma = 2$	$gamma = 4$	$gamma = 6$
Number of STP packets been transmitted	9217	9217	9217
The time overall transfer took (s)	3437.08	6213.93	10450.24

- The number of STP packets been transmitted for all the three tests is the same, all of them is 9217 packets been transmitted (include RXT and drop), but if the  $gamma$  is bigger, the time took to transfer all the packets is longer. When  $gamma$  is 4, the transfer time is nearly the two times of the transfer time when set  $gamma$  to 2, similar to when the test has  $gamma$  value of 6.
- In conclusion, when  $gamma$  is bigger, the transformation time is longer because the timeout interval is longer.

**(c)** Yes, the file has been successfully transferred. (Because the file is too big and I do not have time because the deadline is coming soon, hence I change the timeout interval calculation to cut the transformation time), the most critical contributing most in the overall transfer time is  $pDrop$ , because the other 3 doesn't result in the timeout which means the packet still send to the receiver successfully.

## Appendix

sender log file of the pDrop = 0.1, MWS = 500 bytes, MSS = 100 bytes, seed = 100, gamma = 4, and pDuplicate, pCorrupt, pOrder, MaxOrder, pDelay, MaxDelay all set to 0.

snd	0.00	S	0	0	0
rcv	0.00	SA	0	0	1
snd	0.00	A	1	0	1
snd	0.00	D	1	100	1
snd	0.00	D	101	100	1
drop	0.00	D	201	100	1
snd	0.00	D	301	100	1
snd	0.00	D	401	100	1
rcv	0.00	A	1	0	101
snd	0.01	D	501	100	1
rcv	0.01	A	1	0	201
snd	0.01	D	601	100	1
rcv/DA	0.01	A	1	0	201
rcv/DA	0.01	A	1	0	201
rcv/DA	0.02	A	1	0	201
snd/RXT	0.02	D	201	100	1
rcv	0.02	A	1	0	701
snd	0.02	D	701	100	1
snd	0.02	D	801	100	1
snd	0.02	D	901	100	1
snd	0.02	D	1001	100	1
snd	0.02	D	1101	100	1
rcv	0.02	A	1	0	801
snd	0.03	D	1201	100	1
rcv	0.03	A	1	0	901
snd	0.03	D	1301	100	1
rcv	0.03	A	1	0	
1001					
snd	0.04	D	1401	100	1
rcv	0.04	A	1	0	
1101					
snd	0.04	D	1501	100	1
rcv	0.04	A	1	0	
1201					
snd	0.04	D	1601	100	1
rcv	0.04	A	1	0	
1301					
snd	0.05	D	1701	100	1
rcv	0.05	A	1	0	
1401					
snd	0.05	D	1801	100	1
rcv	0.05	A	1	0	
1501					
snd	0.05	D	1901	100	1
rcv	0.05	A	1	0	
1601					
snd	0.06	D	2001	100	1
rcv	0.06	A	1	0	

1701					
drop	0.06	D	2101	100	1
rcv	0.06	A	1	0	
1801					
snd	0.07	D	2201	100	1
rcv	0.07	A	1	0	
1901					
snd	0.07	D	2301	100	1
rcv	0.07	A	1	0	
2001					
snd	0.07	D	2401	100	1
rcv	0.07	A	1	0	
2101					
snd	0.08	D	2501	100	1
rcv/DA	0.08	A	1	0	
2101					
rcv/DA	0.08	A	1	0	
2101					
rcv/DA	0.08	A	1	0	
2101					
snd/RXT	0.09	D	2101	100	1
rcv	0.09	A	1	0	
2601					
snd	0.09	D	2601	100	1
snd	0.09	D	2701	100	1
snd	0.09	D	2801	100	1
drop	0.09	D	2901	100	1
drop	0.09	D	3001	28	1
rcv	0.09	A	1	0	
2701					
rcv	0.09	A	1	0	
2801					
rcv	0.10	A	1	0	
2901					
snd/RXT	1.79	D	2901	100	1
rcv	1.79	A	1	0	
3001					
snd/RXT	4.38	D	3001	28	1
rcv	4.39	A	1	0	
3029					
snd	4.39	F	3029	0	1
rcv	4.39	A	1	0	
3030					
rcv	4.39	F	1	0	
3030					
snd	4.39	A	3030	0	2

=====

Size of the file (in Bytes) 3028  
 Segments transmitted (including drop & RXT) 39  
 Number of Segments handled by PLD 35  
 Number of Segments dropped 4  
 Number of Segments Corrupted 0  
 Number of Segments Re-ordered 0  
 Number of Segments Duplicated 0

Number of Segments Delayed 0  
Number of Retransmissions due to TIMEOUT 2  
Number of FAST RETRANSMISSION 2  
Number of DUP ACKS received 6

=====



log file of the pDrop = 0.1, MWS = 500 bytes, MSS = 100 bytes, seed = 100, gamma = 4, and pDuplicate, pCorrupt, pOrder, MaxOrder, pDelay, MaxDelay all set to 0.

rcv	0.00	S	0	0	0
snd	0.00	SA	0	0	1
rcv	0.00	A	1	0	1
rcv	0.00	D	1	100	1
snd	0.00	A	1	0	101
rcv	0.00	D	101	100	1
snd	0.00	A	1	0	201
rcv	0.00	D	301	100	1
snd/DA	0.00	A	1	0	201
rcv	0.00	D	401	100	1
snd/DA	0.00	A	1	0	201
rcv	0.01	D	501	100	1
snd/DA	0.01	A	1	0	201
rcv	0.01	D	601	100	1
rcv	0.02	D	201	100	1
snd	0.02	A	1	0	701
rcv	0.02	D	701	100	1
snd	0.02	A	1	0	801
rcv	0.02	D	801	100	1
snd	0.02	A	1	0	901
rcv	0.02	D	901	100	1
snd	0.02	A	1	0	
1001					
rcv	0.02	D	1001	100	1
snd	0.02	A	1	0	
1101					
rcv	0.02	D	1101	100	1
snd	0.02	A	1	0	
1201					
rcv	0.03	D	1201	100	1
snd	0.03	A	1	0	
1301					
rcv	0.03	D	1301	100	1
snd	0.03	A	1	0	
1401					
rcv	0.03	D	1401	100	1
snd	0.03	A	1	0	
1501					
rcv	0.04	D	1501	100	1
snd	0.04	A	1	0	
1601					
rcv	0.04	D	1601	100	1
snd	0.04	A	1	0	
1701					
rcv	0.05	D	1701	100	1
snd	0.05	A	1	0	
1801					
rcv	0.05	D	1801	100	1
snd	0.05	A	1	0	
1901					

rcv	0.05	D	1901	100	1
snd	0.05	A	1	0	
2001					
rcv	0.06	D	2001	100	1
snd	0.06	A	1	0	
2101					
rcv	0.06	D	2201	100	1
snd/DA	0.06	A	1	0	
2101					
rcv	0.07	D	2301	100	1
snd/DA	0.07	A	1	0	
2101					
rcv	0.07	D	2401	100	1
snd/DA	0.07	A	1	0	
2101					
rcv	0.08	D	2501	100	1
rcv	0.09	D	2101	100	1
snd	0.09	A	1	0	
2601					
rcv	0.09	D	2601	100	1
snd	0.09	A	1	0	
2701					
rcv	0.09	D	2701	100	1
snd	0.09	A	1	0	
2801					
rcv	0.09	D	2801	100	1
snd	0.09	A	1	0	
2901					
rcv	1.79	D	2901	100	1
snd	1.79	A	1	0	
3001					
rcv	4.38	D	3001	28	1
snd	4.38	A	1	0	
3029					
rcv	4.39	F	3029	0	1
snd	4.39	A	1	0	
3030					
snd	4.39	F	1	0	
3030					
rcv	4.39	A	3030	0	2

```

=====
Amount of data received (bytes) 3028
Total Segments Received 35
Data segments received 31
Data segments with Bit Errors 0
Duplicate data segments received 0
Duplicate ACKs sent 6
=====

```

sender log file of the pDrop = 0.3, MWS = 500 bytes, MSS = 100 bytes, seed = 100, gamma = 4, and pDuplicate, pCorrupt, pOrder, MaxOrder, pDelay, MaxDelay all set to 0.

snd	0.00	S	0	0	0
rcv	0.00	SA	0	0	1
snd	0.00	A	1	0	1
drop	0.00	D	1	100	1
snd	0.00	D	101	100	1
snd	0.00	D	201	100	1
snd	0.00	D	301	100	1
drop	0.00	D	401	100	1
rcv	0.00	A	1	0	1
rcv/DA	0.01	A	1	0	1
rcv/DA	0.01	A	1	0	1
snd/RXT	1.70	D	1	100	1
rcv	1.70	A	1	0	401
drop	1.70	D	501	100	1
drop	1.70	D	601	100	1
snd	1.70	D	701	100	1
snd	1.70	D	801	100	1
rcv/DA	1.70	A	1	0	401
rcv/DA	1.71	A	1	0	401
snd/RXT	3.40	D	401	100	1
rcv	3.40	A	1	0	501
drop	3.41	D	901	100	1
snd/RXT	6.00	D	501	100	1
rcv	6.00	A	1	0	601
drop	6.01	D	1001	100	1
snd/RXT	9.62	D	601	100	1
rcv	9.62	A	1	0	901
snd	9.62	D	1101	100	1
snd	9.62	D	1201	100	1
drop	9.62	D	1301	100	1
rcv/DA	9.62	A	1	0	901
rcv/DA	9.63	A	1	0	901
snd/RXT	11.32	D	901	100	1
rcv	11.32	A	1	0	
1001					
snd	11.32	D	1401	100	1
rcv/DA	11.32	A	1	0	
1001					
snd/RXT	13.02	D	1001	100	1
rcv	13.02	A	1	0	
1301					
snd	13.02	D	1501	100	1
snd	13.02	D	1601	100	1
snd	13.02	D	1701	100	1
rcv/DA	13.02	A	1	0	
1301					
rcv/DA	13.02	A	1	0	
1301					
rcv/DA	13.03	A	1	0	
1301					

snd/RXT	13.03	D	1301	100	1
rcv	13.03	A	1	0	
1801					
snd	13.03	D	1801	100	1
drop	13.03	D	1901	100	1
snd	13.03	D	2001	100	1
drop	13.03	D	2101	100	1
drop	13.03	D	2201	100	1
rcv	13.03	A	1	0	
1901					
snd	13.03	D	2301	100	1
rcv/DA	13.03	A	1	0	
1901					
rcv/DA	13.04	A	1	0	
1901					
snd/RXT	14.73	D	1901	100	1
rcv	14.73	A	1	0	
2101					
snd	14.74	D	2401	100	1
drop	14.74	D	2501	100	1
rcv/DA	14.74	A	1	0	
2101					
snd/RXT	16.43	D	2101	100	1
rcv	16.43	A	1	0	
2201					
snd	16.43	D	2601	100	1
rcv/DA	16.43	A	1	0	
2201					
snd/RXT	18.13	D	2201	100	1
rcv	18.13	A	1	0	
2501					
snd	18.13	D	2701	100	1
snd	18.13	D	2801	100	1
drop	18.13	D	2901	100	1
rcv/DA	18.13	A	1	0	
2501					
rcv/DA	18.13	A	1	0	
2501					
snd/RXT	19.83	D	2501	100	1
rcv	19.83	A	1	0	
2901					
drop	19.83	D	3001	28	1
snd/RXT	22.43	D	2901	100	1
rcv	22.43	A	1	0	
3001					
snd/RXT	26.04	D	3001	28	1
rcv	26.04	A	1	0	
3029					
snd	26.04	F	3029	0	1
rcv	26.04	A	1	0	
3030					
rcv	26.04	F	1	0	
3030					
snd	26.04	A	3030	0	2

```
=====
Size of the file (in Bytes) 3028
Segments transmitted (including drop & RXT) 48
Number of Segments handled by PLD 44
Number of Segments dropped 13
Number of Segments Corrupted 0
Number of Segments Re-ordered 0
Number of Segments Duplicated 0
Number of Segments Delayed 0
Number of Retransmissions due to TIMEOUT 12
Number of FAST RETRANSMISSION 1
Number of DUP ACKS received 16
=====
```

receiver log file of the pDrop = 0.3, MWS = 500 bytes, MSS = 100 bytes, seed = 100, gamma = 4, and pDuplicate, pCorrupt, pOrder, MaxOrder, pDelay, MaxDelay all set to 0.

rcv	0.00	S	0	0	0
snd	0.00	SA	0	0	1
rcv	0.00	A	1	0	1
rcv	0.00	D	101	100	1
snd/DA	0.00	A	1	0	1
rcv	0.00	D	201	100	1
snd/DA	0.00	A	1	0	1
rcv	0.00	D	301	100	1
snd/DA	0.00	A	1	0	1
rcv	1.70	D	1	100	1
snd	1.70	A	1	0	401
rcv	1.70	D	701	100	1
snd/DA	1.70	A	1	0	401
rcv	1.70	D	801	100	1
snd/DA	1.70	A	1	0	401
rcv	3.40	D	401	100	1
snd	3.40	A	1	0	501
rcv	6.00	D	501	100	1
snd	6.00	A	1	0	601
rcv	9.62	D	601	100	1
snd	9.62	A	1	0	901
rcv	9.62	D	1101	100	1
snd/DA	9.62	A	1	0	901
rcv	9.62	D	1201	100	1
snd/DA	9.62	A	1	0	901
rcv	11.32	D	901	100	1
snd	11.32	A	1	0	
1001					
rcv	11.32	D	1401	100	1
snd/DA	11.32	A	1	0	
1001					
rcv	13.01	D	1001	100	1
snd	13.02	A	1	0	
1301					
rcv	13.02	D	1501	100	1
snd/DA	13.02	A	1	0	
1301					
rcv	13.02	D	1601	100	1
snd/DA	13.02	A	1	0	
1301					
rcv	13.02	D	1701	100	1
snd/DA	13.02	A	1	0	
1301					
rcv	13.03	D	1301	100	1
snd	13.03	A	1	0	
1801					
rcv	13.03	D	1801	100	1
snd	13.03	A	1	0	
1901					

rcv	13.03	D	2001	100	1
snd/DA	13.03	A	1	0	
1901					
rcv	13.03	D	2301	100	1
snd/DA	13.03	A	1	0	
1901					
rcv	14.73	D	1901	100	1
snd	14.73	A	1	0	
2101					
rcv	14.74	D	2401	100	1
snd/DA	14.74	A	1	0	
2101					
rcv	16.43	D	2101	100	1
snd	16.43	A	1	0	
2201					
rcv	16.43	D	2601	100	1
snd/DA	16.43	A	1	0	
2201					
rcv	18.13	D	2201	100	1
snd	18.13	A	1	0	
2501					
rcv	18.13	D	2701	100	1
snd/DA	18.13	A	1	0	
2501					
rcv	18.13	D	2801	100	1
snd/DA	18.13	A	1	0	
2501					
rcv	19.83	D	2501	100	1
snd	19.83	A	1	0	
2901					
rcv	22.43	D	2901	100	1
snd	22.43	A	1	0	
3001					
rcv	26.04	D	3001	28	1
snd	26.04	A	1	0	
3029					
rcv	26.04	F	3029	0	1
snd	26.04	A	1	0	
3030					
snd	26.04	F	1	0	
3030					
rcv	26.04	A	3030	0	2

```

=====
Amount of data received (bytes) 3028
Total Segments Received 35
Data segments received 31
Data segments with Bit Errors 0
Duplicate data segments received 0
Duplicate ACKs sent 17
=====

```

Part (c)

Connection + first 20 segments in sender\_log.txt

snd	0.00	S	0	0	0
rcv	0.00	SA	0	0	1
snd	0.00	A	1	0	1
snd/corr	0.00	D	1	50	1
snd	0.00	D	51	50	1
snd	0.00	D	101	50	1
snd	0.00	D	151	50	1
snd	0.00	D	201	50	1
snd	0.00	D	251	50	1
snd/dup	0.00	D	251	50	1
snd	0.00	D	301	50	1
snd/corr	0.00	D	351	50	1
snd	0.00	D	401	50	1
snd	0.00	D	451	50	1
rcv	0.00	A	1	0	1
rcv/DA	0.01	A	1	0	1
rcv/DA	0.01	A	1	0	1
snd/RXT	1.70	D	1	50	1
rcv	1.70	A	1	0	301
snd	1.71	D	501	50	1
snd	1.71	D	551	50	1
snd/corr	1.71	D	601	50	1
snd	1.71	D	651	50	1

Connection + first 20 segments in receiver\_log.txt

rcv	0.00	S	0	0	0
snd	0.00	SA	0	0	1
rcv	0.00	A	1	0	1
rcv/corr	0.00	D	1	50	1
rcv	0.00	D	51	50	1
snd/DA	0.00	A	1	0	1
rcv	0.00	D	101	50	1
snd/DA	0.00	A	1	0	1
rcv	0.00	D	151	50	1
snd/DA	0.00	A	1	0	1
rcv	0.00	D	201	50	1
rcv	0.00	D	251	50	1
rcv	0.00	D	251	50	1
rcv	0.00	D	301	50	1
rcv/corr	0.00	D	351	50	1
rcv	0.00	D	401	50	1
rcv	0.00	D	451	50	1
rcv	1.70	D	1	50	1
snd	1.70	A	1	0	301
rcv	1.71	D	501	50	1
snd/DA	1.71	A	1	0	301
rcv	1.71	D	551	50	1
snd/DA	1.71	A	1	0	301