

# myMath-readme

This project's purpose is to build two types of mathematical expressions and execute calculations and logical methods between them.

## Monom

The object monom is a mathematical function defined by the structure  $a \cdot x^b$ , so that 'a' is a real number and 'b' is a natural number.

Therefore in monom class I have made an object which generated from two parameters, power (int) and coefficient (double).

Constructor		Description
<code>Monom(double a, int b)</code>		This function constructs monom from two parameters.
<code>Monom(java.lang.String s)</code>		This function constructs monom from a string.
<code>Monom(Monom ot)</code>		This function copys & constructs monom .
Modifier and Type	Method	Description
void	<code>add(Monom ot)</code>	This function add monom to another monom.
<code>Monom</code>	<code>copy()</code>	This function execute a deep copy by constructing a new monom.
void	<code>derivative()</code>	This function computes the monom's derivative.
boolean	<code>equals(Monom m1)</code>	Check if two monoms are equal.
double	<code>f(double x)</code>	This function compute the value of the monom.
double	<code>get_coefficient()</code>	Coefficient getter:
int	<code>get_power()</code>	Power getter:
void	<code>multiply(Monom ot)</code>	This function multiply monom by other monom.
java.lang.String	<code>toString()</code>	This function returns the monom as a string.

- Note : Throughout myMath package Monom is represent by this pattern only  $a*x^b$  so that a is a real number and b is a natural number.

## Polynom :

Polynom is also a famous mathematical expression. Actually polynom is a sum of couple monoms. Its represented by this structure  $a_1*x^{b_1}+a_2*x^{b_2}+...+a_n*x^{b_n}$  .

Constructor		Description
	<code>Polynom()</code>	Empty Constructor - create an empty ArrayList
	<code>Polynom(java.lang.String s)</code>	String constructor - turn a string into a polynom.
	<code>Polynom(Polynom_able p)</code>	Copy Constructor - create an identical ArrayList

  

Modifier and Type	Method	Description
void	<code>add(Monom m1)</code>	Add function: This function adds a monom into a polynom.
void	<code>add(Polynom_able p1)</code>	Add function: The function going through the polynom p1 (monom by monom) and adds them into the polynom.
double	<code>area(double x0, double x1, double eps)</code>	Compute a Riman's integral from x0 to x1 in eps steps.
Polynom_able	<code>copy()</code>	create a deep copy of this Polynum
Polynom_able	<code>derivative()</code>	This function computes the polynom's derivative.
boolean	<code>equals(Polynom_able p1)</code>	This function checks if two polynoms are equal.
double	<code>f(double x)</code>	This function compute the value of the polynom.
boolean	<code>isZero()</code>	The function check if the polynom is empty or not.
java.util.Iterator<Monom>	<code>iteretor()</code>	Iterator function: Sorts the ArrayList using Monom_Comperator class.
void	<code>multiply(Polynom_able p1)</code>	Multiply function: This function going through two polynom (monom by monom) and multiplied them.
double	<code>root(double x0, double x1, double eps)</code>	Compute a value $x'$ ( $x_0 \leq x' \leq x_1$ ) for with $ f(x')  < \text{eps}$ assuming $(f(x_0)*f(x_1) \leq 0)$ , returns $f(x_2)$ such that: * (i) $x_0 \leq x_2 \leq x_1$ && (ii) $f(x_2)$

## **Test & polyTest :**

These classes testing the methods of myMath.

### polyTest:

Is a testing unit class which testing( by using eclipse junit) both monom and polynom classes.

### Test :

This class demonstrates the functionality of polynom class. It show cases which are possible to compute and invalid cases that the class can't deal with.

### drawFunction :

This method printing the graph of the function

$0.2*x^4-1.5*x^3+3.0*x^2-1*x^1-5*x^0$  , print the maximum and minimum points and compute the area above the function and below X – axis between -2 to 6.