

# IN-MEMORY PROCESSING WITH SPARK (PYSPARK EDITION) BIG DATA PROCESSING

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#### Contents

- In-memory Processing
- Apache Spark
- Spark programming
- Spark parallelism considerations



# Hadoop is a batch processing framework

- Designed to process very large datasets
- Efficient at processing the Map stage
  - Data already distributed
- Inefficient in I/O Communications
  - Data must be loaded and written from HDFS
  - Shuffle and Sort incur on large network traffic
- Job startup and finish takes seconds, regardless of size of the dataset



# Map/Reduce is not a good fit for every case

- Rigid structure: Map, Shuffle Sort, Reduce
- No native support for iterations
- Only one synchronization barrier



# In-memory processing

- Data is already loaded in memory before starting computation
- More flexible computation processes
- Iterations can be efficiently supported
- Three big initiatives
  - Graph-centric: Pregel
  - General purpose: Spark, Flink
  - SQL focused (read-only): Cloudera Impala (Google Dremel)



# Spark project



- Originated at Berkeley uni, at AMPLab (creator Matei Zaharia)
  - Now spin off company, DataBricks, handles development
- Origin: Resillient Distributed Datasets Paper
  - NSDI' 12 Best paper award
- Released as open source
- Became Apache top level project recently
  - Currently the most active Apache project!



# Spark

- Data flow programming model, operating on distributed collections
- Collections are kept in-memory
  - Good support for iterations/interactive queries
- Retain the attractive properties of MapReduce:
  - No references to parallelism in programming logic
  - Fault tolerance (for crashes / stragglers)
  - Data locality
  - Scalability

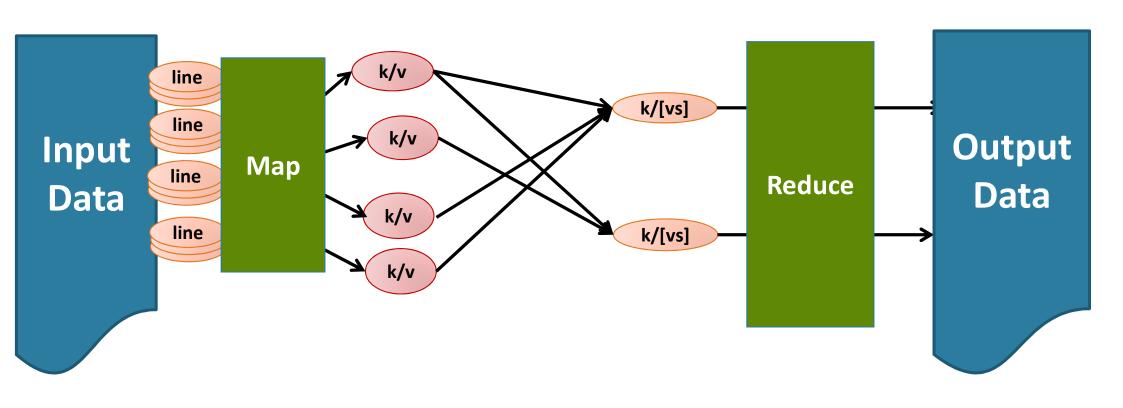


# Resillient Distributed Datasets (RDDs)

- Immutable collections distributed across the cluster
  - Can be rebuilt if a partition is lost
  - Can be cached across parallel operations
- Immutable: can be transformed into new RDDs as part of the data flow, but no edits
- Created generally by reading data from HDFS
- Can be saved back to HDFS / other programs with actions

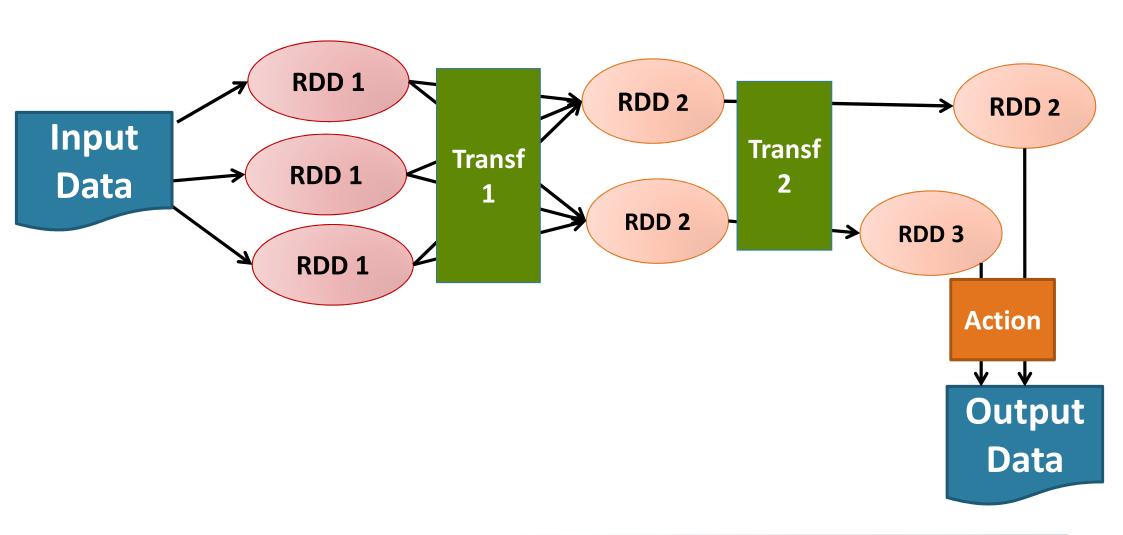


# Map Reduce Processing Flow





# RDD data processing flows





# **RDD Operations**

- Transformations (e.g. map, filter, groupBy, join)
  - Lazy operations to build RDDs from other RDDs
  - Executed in parallel (similar to Map, Shuffle from Map/Reduce)
- Actions (e.g. count, collect, save)
  - Return a result or write it to storage



#### Deferred execution

- Spark only executes RDD transformations the moment are needed
- Only the invocation of an action (needing a final result) triggers the execution chain
- Allows several internal optimisations
  - Combining several operations to the same element without keeping internal state



## Spark RDD operations

# Transformations (define a new RDD from an existing one)

map filter sample union groupByKey reduceByKey join persist

#### Actions

(take an RDD and return a result to driver//HDFS)

reduce collect count saveAsTextFile lookupKey forEach

. . .



# Python notes for Spark

- It is possible to write Spark programs in Java, or Python, but Scala is the native language
- Dynamically typed language: we do not specify types in variable creation
- Tuples of elements (a,b,c) are first order elements.
  - Pairs (2-Tuples) will be very useful to model key-value pair elements
- Python lambda expressions allow us to declare functions

```
    lambda x: x + 2 // adds 2 to each value
```

• lambda s: (s, 1) //creates a tuple with 1 as value

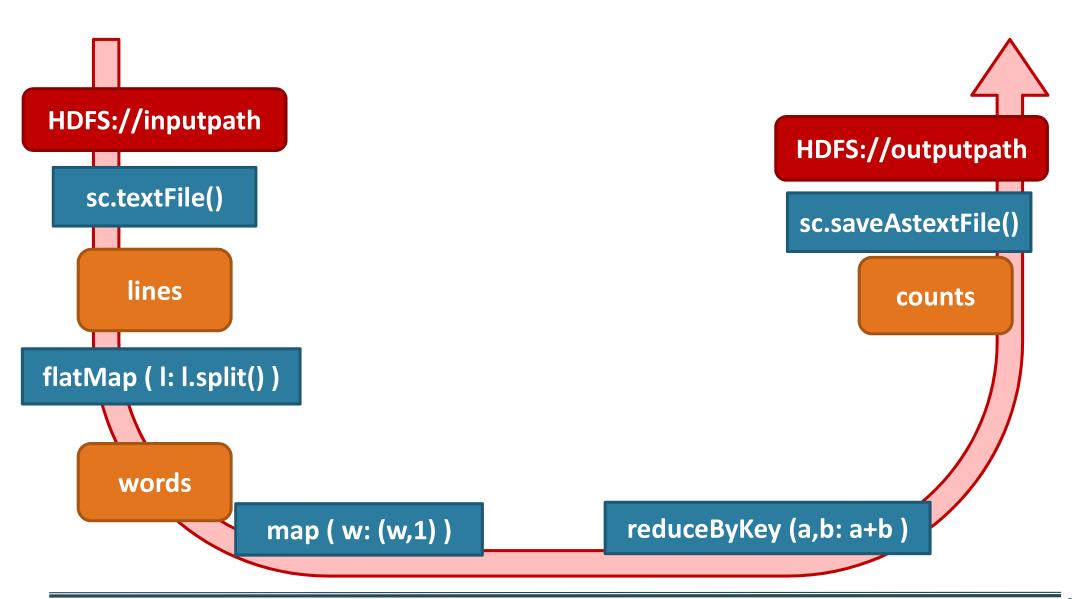


# Word Count in Spark (Python code)

```
lines = sc.textFile("/input/path")
words = lines.flatMap(
              lambda lines: lines.split(" ") )
counts = words.map(lambda word : (word, 1))
              .reduceByKey(lambda a,b : a + b)
counts.saveAsTextFile("/output/path")
```

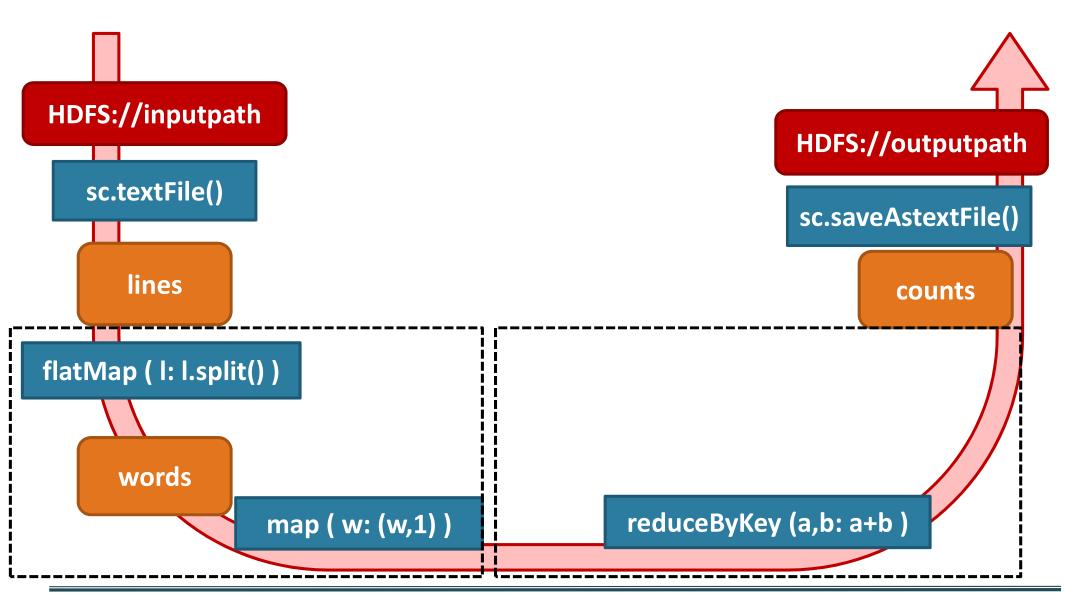


# Word Count in Spark (RDD flow)



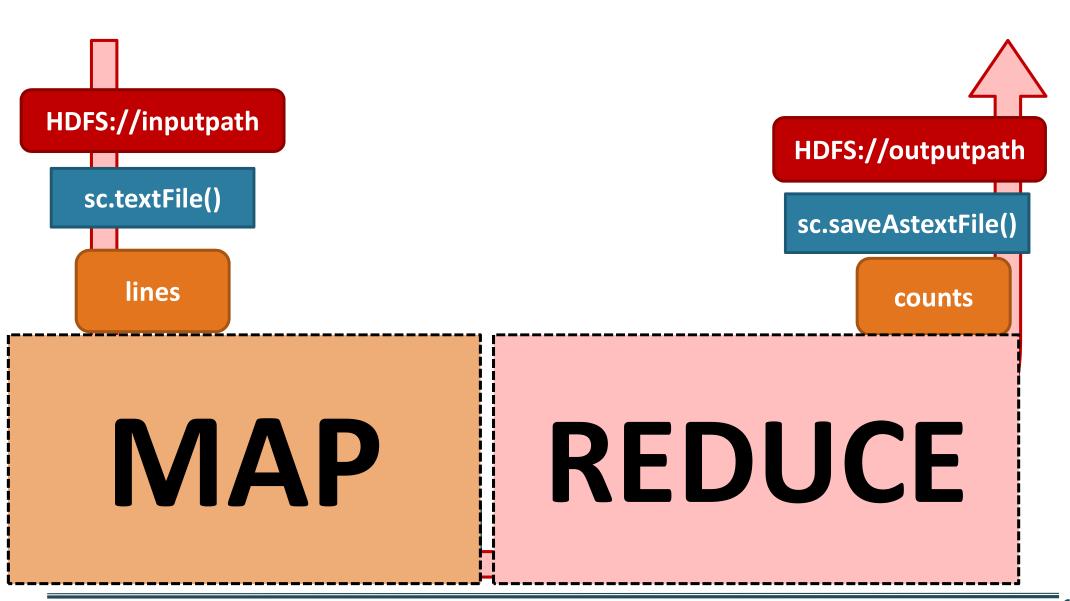


# Word Count in Spark (RDD flow)





# Word Count in Spark (RDD flow)





# Spark parallelism

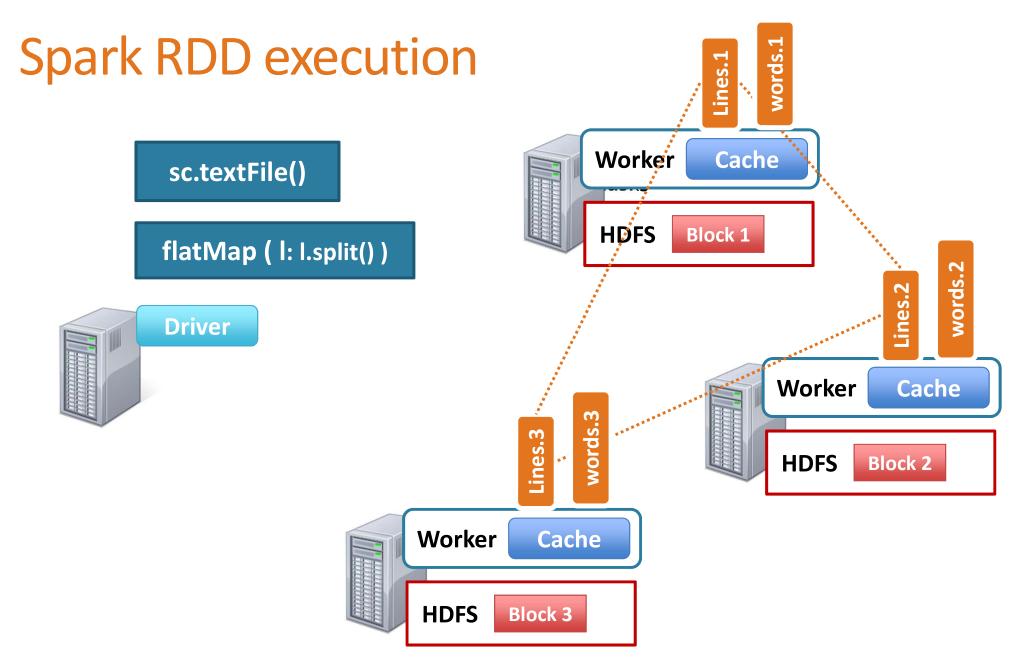
- RDDs are split into n partitions
  - Partitions might be located in different machines
- Transformations/actions are executed in parallel on each partition
- How many partitions?
  - Default: 1 per HDFS block size when reading from HDFS, can be higher
  - CPU cores process one partition at a time.
  - Number of partitions is automatically computed



# Spark applications

- A Spark application consists of a driver program that executes various parallel operations on RDDs partitioned across the cluster.
- The application is a 'standard' program written in any programming language
- The driver is in a different machine of the machines where the RDDs are created
  - Actions are required to retrieve values from the RDDs (e.g. count)





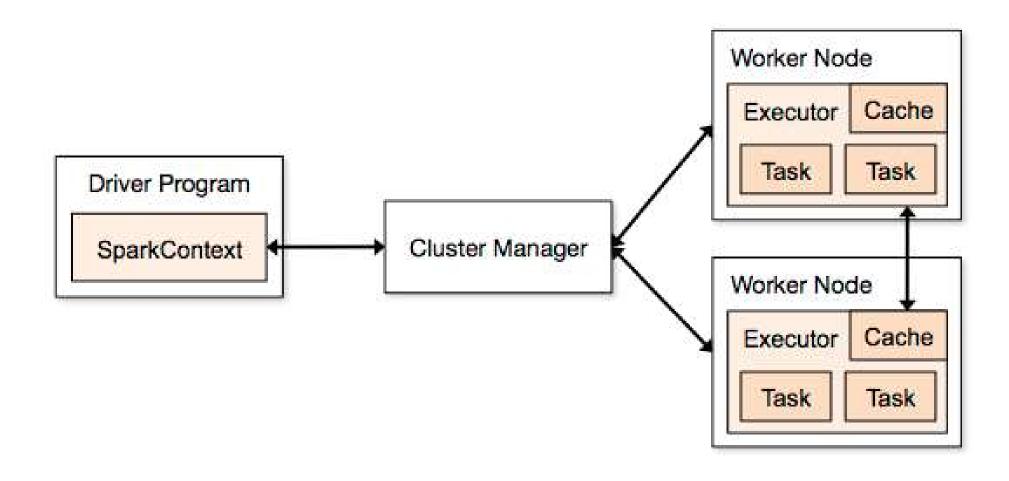


# Spark RDD dataflows

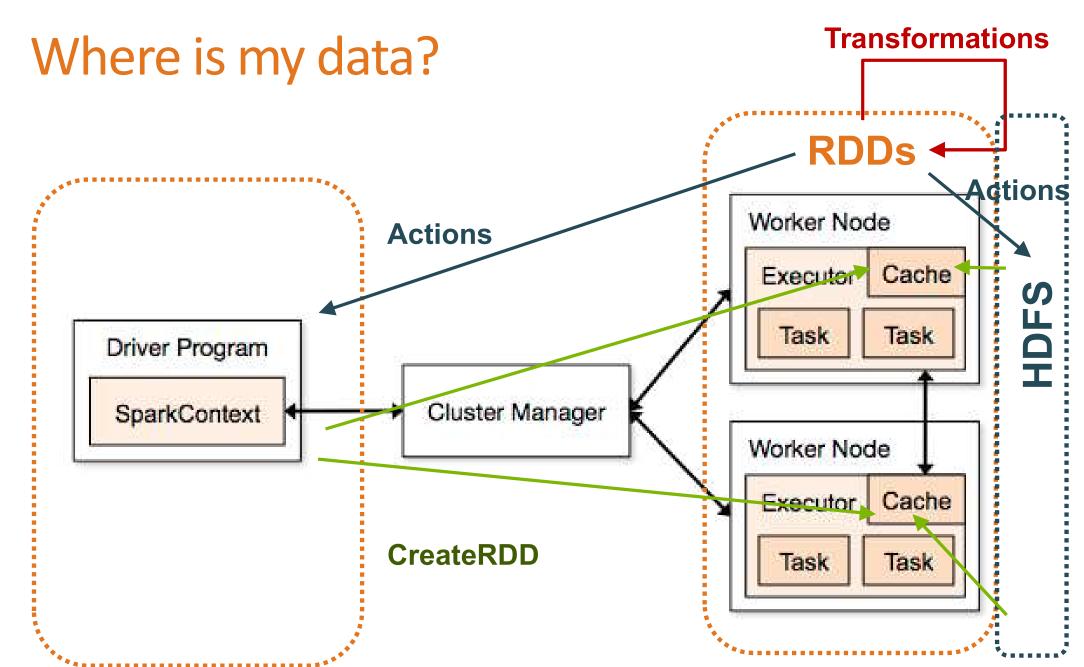
- The dataflow consists of transformations from one RDD to another
- The initial RDD is created from an HDFS input folder, or an existing Scala collection in the driver program.
  - Users may also ask Spark to persist an RDD in memory, allowing it to be reused efficiently across parallel operations.
- Actions allow to retrieve RDDs to either HDFS storage, or the memory of the driver program



# **Spark Execution Architecture**









# **Creating RDDs**

Any existing collection can be converted to an RDD using parallelize

```
sc.parallelize([1, 2, 3])
```

 RDDs can be created from HDFS input data with sc methods

```
sc.textFile("/hdfspath/to/file")
```

- The created RDD is a collection of lines
- Other sc methods for reading SequenceFiles, or any Hadoop compatible InputFormat
- Analogous RDD actions save to HDFS (e.g. saveasTextFile)



# Types of RDD operations

- Two main types of RDD operations
- Element-wise operations are applied to each list element independently
  - E.g. map, flatMap, filter
- Shuffle operations require to aggregate/collect elements from all the other partitions
  - Equivalent to running one Shuffle in MapReduce
  - E.g. groupByKey, join, reduceByKey
  - Significantly more costly in performance.



### Spark Transformations – MapReduce equivalence

Map map flatMap Map filter Map sample Map union | Map (2 input) groupByKey | Shuffle reduceByKey ShuffleReduce join ShuffleReduce persist



# Spark Element-wise Transformations (I)

 map: creates a new RDD with the same number of elements, each one is the result of applying the transformation function to it

```
tweet = messages.map( lambda x: x.split(",")[3] )
//we select the 3<sup>rd</sup> element
```

- filter: creates a new RDD with at most the number of elements from the original one. The element is only transferred if the function returns true for the element grave = logs.filter(lambda x: x.startswith("GRAVE"))
- Both map and filter results have the same partitions as source RDD



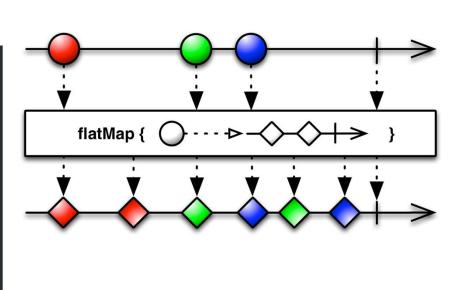
# Spark Element-wise Transformations (II)

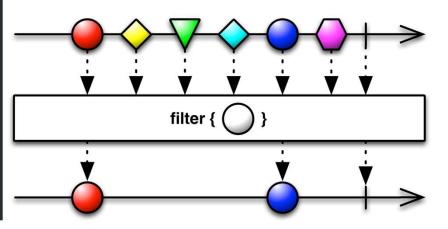
- flatMap: creates a new RDD with a new collection. Each original element generates a variable number of elements when applying the transformation.
  - All elements belong to the same collection (no hierarchy)
  - Same partitions as source RDD
  - Frequently used for item segmentation/splitting
  - words = lines.flatMap(lambda x: x.split(" "))



# Visualise map, flatMap, filter

```
map, filter, and reduce
explained with emoji 🙈
map([₩, ♠, ♠, ♦], cook)
=> [●, ●, ∿, ↑]
filter([🔍, 🤎, 🍗, 📗], isVegetarian)
=> ┌ ** , ↑ ↑
reduce([🕌, 🤎, 🍗, 🖺], eat)
=> 💩
```







# Spark RDD Set transformations

- union: returns elements contained in either RDD
- intersection, substraction: returns elements contained in both RDDs // appearing in the first RDD and not the second
  - Requires shuffle: costly to compute
- distinct: returns a set with the unique elements
  - Requires shuffle: costly to compute
- cartesian: returns all possible pairs from both sets
  - Requires shuffle: costly to compute
  - Base for performing joins



# Spark RDD reduce operations

- reduce is an action: returns to the driver one single value from the RDD
  - Analogous to functional programming.
  - Iteratively applies a binary function

```
list.reduce (lambda a, b: a + b)
[1,2,3,4,5] -> ((1 + 2) + (3 + 4)) + 5 = 15
```

- reduceByKey is a transformation analogous to MapReduce's Reduce + Combine
  - Reduces values for each key, into a new RDD



# Retrieving information to the driver

- RDDs exist in the cluster, they cannot be read directly
- Actions allow the driver program to retrieve values from the RDDs
  - Useful for algorithms, and interactive applications
- Multiple actions defined for that purpose:
- count: returns number of elements
- takeSample: returns a sample of elements
- reduce: reduces collection to a single value
- collect: returns whole RDD to driver
  - Potential Out Of Memory Errors! Almost never used

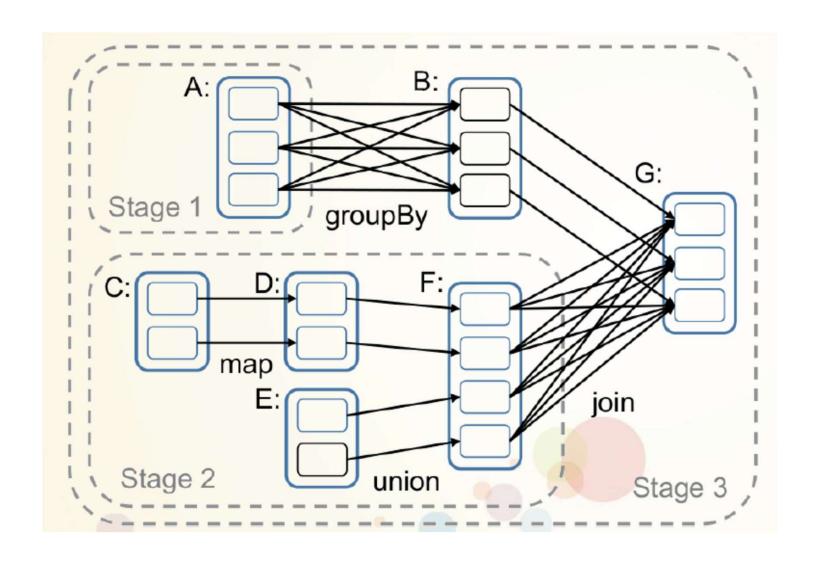


# Controlling RDD parallelism

- The number of partitions of an RDD can be explicitly set when creating the RDD for the first time, or through an RDD transformation
- Also possible to specify strategy (Hash, Range,...)
- Transformations that redistribute partitions
- coalesce: collapses partitions into a smaller number. Useful after filter
- repartition: random shuffle into n partitions



# RDD Execution & message flows





# **Grouping RDDs in Spark**

- Some RDDs will be lists of key/value pairs
  - Represented by Scala Tuple2 s
  - Easily created with (k,v) notation
     rdd.map(lambda x: (x,1) )
  - Tuple keys/values are accessed with the [0]/[1] operator
- Additional transformations/actions are available for RDD tuples
  - Eg reduceByKey



# Group by transformations

- Group by transformations mirror the shuffling taking place between Map and Reduce jobs
  - RDD must be a collection of pairs of (key,value) elements
- reduceByKey: groups together all the values belonging to the same key, computing a reduce function on each
  - Combiner is automatically invoked
  - Almost equivalent to shuffle + Reduce
- groupByKey: returns a dataset of (K, Iterable<V>) pairs
  - Equivalent to MapReduce's shuffle
  - If followed by a Map it is equivalent to MapReduce's Reduce



# Joins in Spark

- Joins in Spark are implemented for Tuple RDDs
  - Shuffle operation, same as MapReduce repartition joins
- Joins are performed by the tuple keys
- Often requires previous map to set up join keys
- join: Performs an Inner Join with another RDD.
  - Other join types also implemented: leftOuterJoin, rightOuterJoin, fullOuterJoin
- Joins are computed much faster if both RDDs have same partitions and strategy



### RDD memory management

- RDDs are not materialised until an action is needed
  - Some might never be, e.g. chaining map
- Once the result is obtained, they can be discarded, but might be temporarily held in node cache
- RDDs can always be recreated from a chain of transformations
- For iterative algorithms/ interactive queries, the driver program can explicitly request an RDD to be kept in memory



#### **RDD Persistence**

- The persist and cache methods of RDDs tell Spark to maintain an RDD in memory after its first computation.
  - Future transformations on the same RDD will run much faster.
  - Key tool for iterative algorithms and fast interactive use.
- Multiple persistence options (memory & | disk)
  - By default RDDs persisted only in memory
  - Can be difficult to use properly



# **Example: Log Mining**

• Load error messages from a log into memory, then interactively search for various patterns

```
Cache 1
                                          Transformed RDD
lines = sc.textFile("/data...")
                                                                             Worker
                                                               results
errors = lines.filter(lambda l: l.startswith("ERROR"))
                                                                    tasks
messages = errors.map(lambda l: l. split("\t")[2])
                                                                          Block 1
                                                            Driver
cachedMsgs = messages.cache()
                                       Cached RDD
                                                           Parallel operation
cachedMsgs.filter(lambda 1: l.contains("foo")).count()
                                                                              Cache 2
cachedMsgs.filter(lambda l: l.contains("bar")).count()
                                                                            Worker
                                                            Cache 3
                                                                         Block 2
                                                        Worker
       Result: full-text search of Wikipedia in <1 sec (vs
                 20 sec for on-disk data)
                                                        Block 3
```



### Spark execution platform

- Spark runs on multiple cluster execution platforms
  - Apache YARN: integration with the Hadoop resource manager
    - allows Spark and MapReduce to coexist. One resource manager watches for resources for both systems
    - SparkApplicationMaster and MapReduceApplicationMaster control specific jobs
  - Mesos: solution developed also at UC Berkeley, default option. Also supports other frameworks



# Logistic Regression Code

```
data = sc.textFile(...).map(readPoint).cache()
w = np.random.rand(D)
for i in range (1,ITERATIONS):
  gradient = data.map(lambda p:
    (1 / (1 + math.exp(-p[1]*(np.dot(w,p[0]))))-
1)*p[1]*p[0]
  ).reduce(lambda a, b: a + b)
  w -= gradient
print("Final w: " + w)
```



### Numeric RDD operations

- When the type of the elements of an RDD is numeric (eg Integer or Double), Spark also provides aggregated summarisation methods on the rdd
- mean, sum, max, min, variance, stddev



### Spark performance issues

- "With great power comes great responsibility"
   Ben Parker
- All the added expressivity of Spark makes the task of efficiently allocating the different RDDs much more challenging
- Errors appear more often, and they can be hard to debug
- Knowledge of basics (eg Map/Reduce greatly helps)



# Spark performance tuning

- Memory tuning
  - Much more prone to OutOfMemory errors than MapReduce.
  - How much memory is taken for each RDD slice?
- How many partitions make sense for each RDD?
- What are the performance implications of each operation?
- Good advice can be found in
  - http://spark.apache.org/docs/latest/tuning.html



# Spark explicit data partitioning

- One possible approach to improve performance of Spark is to exert explicit control in how data is partitioned
  - partitionBy transformation, selecting partitioning strategy and number of operations
- Can substantially speedup groupBy operations, by having the datasets already distributed in the same destination nodes where the grouping takes place.



# Spark Dataframes

- R-like interface for operating with large datasets
- More limited API than RDDs
- Better performance, as it is possible to optimize planning thanks to more predictability



### Spark ecosystem

- Spark Dataframes
- GraphX
  - Node and edge-centric graph processing RDD
- Spark Streaming
  - Stream processing model with D-Stream RDDs
- MLib
  - Set of machine learning algorithms implemented in Spark
- Spark SQL