

## CREATIVE TECHNOLOGIST



## WORK EXPERIENCE

### Graduate Assistant (Code!1 & Code!2)

#### NYU ITP | Aug. 2021 - Present

Utilize Google Classroom and forum to grade students and give them detailed feedbacks weekly on creative coding tool p5.js.

### AR Developer

#### Resilience 2032 | Jun. 2020 - Oct. 2020

Implemented four AR filters to enhance the social media immersive experience for the 2032 narrative

Introduced creative directions to improve the outreach for targeted audience

### Web AR Developer

#### Octavia Immersive | Jun. 2020 - Oct. 2020

Implemented web AR using head tracking tools in three.js for Electric Dreams Festival 2020

### Creative Technologist

#### Authentic or Not | Nov. 2019 - Dec. 2019

Built an interactive game to learn recipes using Arduino and p5.js.

Exhibited for ITP Winter Show 2019 & Liberty Science Center for EWeek 2020

Attracted more than 3000 people with our game

## CONTACT

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## EDUCATION

### *New York University*

Master of Professional Studies - May 2021

### *University of Wisconsin-Madison*

Bachelor of Business Administration & Letters and Science - May 2019

## SKILLS

### Web

HTML5, CSS, Javascript, MySQL, Node, DigitalOcean, Heroku, MongoDB, Glitch.

### Software

Adobe Creative Suite, Ableton Live, Max/MSP, Processing, Arduino, Unreal, Unity, Kinect, Figma, Spark AR, Lens Studio, Blender.

### Others

Computer Music, Machine Learning, Laser Cutting, Quick Prototyping, Product Design, Fabrication, Physical Computing, Creative Coding.