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Discrete Dynamical Systems
         Problem 1: A Ton of New Facts on Newton
         In this problem we will look into Newton's method. Newton's method is the dynamical system defined by the update process:
                                                                                          x_{n+1} = x_n - \left(rac{dg}{dx}(x_n)
ight)^{-1} g(x_n)
         For these problems, assume that \frac{dg}{dx} is non-singular.
         Part 1
         Show that if x^* is a steady state of the equation, then g(x^*) = 0.
         Ans:
         If x^* is a steady state of the equation, then
                                                                           x^*=x^*-\left(rac{dg}{dx}(x^*)
ight)^{-1}g(x^*) \implies \left(rac{dg}{dx}(x^*)
ight)^{-1}g(x^*)=0
         Since \frac{dg}{dx} is non-singular, it rules out the possibility that \left(\frac{dg}{dx}(x^*)\right)^{-1}=0. Therefore, g(x^*)=0.
         Part 2
         Take a look at the Quasi-Newton approximation:
                                                                                          x_{n+1}=x_n-\left(rac{dg}{dx}(x_0)
ight)^{-1}g(x_n).
         for some fixed x_0. Derive the stability of the Quasi-Newton approximation in the form of a matrix whose eigenvalues need to be constrained. Use this to argue that if x_0 is sufficiently close to x^* then the
         steady state is a stable (attracting) steady state.
         Ans:
         Let J_n be the Jacobian of g at x_n and J_0 be the Jacobian of g at x_0.
         The Jacobian of the function x_n - \left(\frac{dg}{dx}(x_0)\right)^{-1}g(x_n) is I - Jo^{-1}J_n. Therefore, Quasi-Newton approximation is stable if all the eigenvalues of the matrix I - Jo^{-1}J_n have absolute value < 1.
         If x_0 is sufficiently close to x^*, then J_0 pprox J_n pprox J^*. We can then assume that Jo^{-1}J_n is very close to the identity matrix. More specifically, Jo^{-1}J_n = I + \mathcal{O}(|x^* - x_0|), where |x^* - x_0| is small.
                                                                             \implies I-Jo^{-1}J_n=I-(I+\mathcal{O}(|x^*-x_0|))=\mathcal{O}(|x^*-x_0|)
         Since the eigenvalues of a small matrix are small, and \mathcal{O}(|x^*-x_0|) is small, we can imply that the eignevalues of I-Jo^{-1}J_n have absolute values smaller than 1. Therefore, if x_0 is sufficiently close to
         x^* then the steady state is a stable (attracting) steady state.
         Part 3
         Relaxed Quasi-Newton is the method:
                                                                                         x_{n+1} = x_n - lphaigg(rac{dg}{dx}(x_0)igg)^{-1}g(x_n).
         Argue that for some sufficiently small lpha that the Quasi-Newton iterations will be stable if the eigenvalues of \left(\left(\frac{dg}{dx}(x_0)\right)^{-1}g(x_n)\right)' are all positive for every x.
         (Technically, these assumptions can be greatly relaxed, but weird cases arise. When x \in \mathbb{C}, this holds except on some set of Lebesgue measure zero. Feel free to explore this.)
         Ans:
         The Jacobian of relaxed quasi-Newton method is I-\alpha J_0^{-1}J_n. If the eigenvalues \lambda_i of \left(\left(\frac{dg}{dx}(x_0)\right)^{-1}g(x_n)\right)'=Jo^{-1}J_n are all positive for every x, then for some sufficiently small \alpha, we can have all the eigenvalues of \alpha J_0^{-1}J_n satisfy 0<\alpha\lambda_i<1. The eigenvalues of I-\alpha J_0^{-1}J_n are 1-\alpha\lambda_i, which also satisfy 0<1-\alpha\lambda_i<1. Therefore, the eigenvalues of the Jacobian I-\alpha J_0^{-1}J_n have absolute
         value < 1, and thus the Quasi-Newton iterations will be stable.
         Part 4
         Fixed point iteration is the dynamical system
                                                                                                     x_{n+1}=g(x_n)
         which converges to g(x) = x.
          1. What is a small change to the dynamical system that could be done such that g(x)=0 is the steady state?
          2. How can you change the \left(\frac{dg}{dx}(x_0)\right)^{-1} term from the Quasi-Newton iteration to get a method equivalent to fixed point iteration? What does this imply about the difference in stability between Quasi-
             Newton and fixed point iteration if \frac{dg}{dx} has large eigenvalues?
         Ans:
          1. A small change that we can make is to turn the dynamical system into x_{n+1}=g(x_n)+x_n. Then, in the steady state, we have g(x)+x=x, which is g(x)=0.
          2. We can change the \left(\frac{dg}{dx}(x_0)\right)^{-1} term from the Quasi-Newton iteration into the identity matrix I to get a method equivalent to fixed point iteration.
             In Quasi-Newton, we have x_{n+1}=x_n-\left(rac{dg}{dx}(x_0)
ight)^{-1}g(x_n), with Jacobian I-J_0^{-1}J_n.
             In fixed point iteration, we have x_{n+1}=x_n-g(x_n), with Jacobian I-J_n.
             Suppose the case that \frac{dg}{dx} has large eigenvalues:
             In Quasi-Newton method, if we choose x_0 sufficiently close to x^*, then J_0 pprox J_n, and J_0^{-1}J_n pprox I. The Jacobian I - J_0^{-1}J_n still has small eigenvalues. So, despite the fact that \frac{dg}{dx} has large
             eigenvalues, the system is stable if we choose x_0 sufficiently close to x^*.
             In fixed point iteration, I-J_n has large eigenvalues (in absolute value) if \frac{dg}{dx} has large eigenvalues, so the system is not stable.
             Therefore, Quasi-Newton is more stable than fixed point iteration. If we want to make the fixed point iteration becomes stable, we can add a sufficiently small lpha such that x_{n+1}=x_n-lpha g(x_n), then
             this can be stable from part 3.
         Problem 2: The Root of all Problems
         In this problem we will practice writing fast and type-generic Julia code by producing an algorithm that will compute the quantile of any probability distribution.
         Part 1
         Many problems can be interpreted as a rootfinding problem. For example, let's take a look at a problem in statistics. Let X be a random variable with a cumulative distribution function (CDF) of cdf(x).
         Recall that the CDF is a monotonically increasing function in [0,1] which is the total probability of X < x. The yth quantile of X is the value x at with X has a y% chance of being less than x. Interpret
         the problem of computing an arbitrary quantile y as a rootfinding problem, and use Newton's method to write an algorithm for computing x.
         (Hint: Recall that cdf'(x)=pdf(x), the probability distribution function.)
         Ans:
         See part 2.
         Part 2
         Use the types from Distributions.jl to write a function my_quantile(y,d) which uses multiple dispatch to compute the yth quantile for any UnivariateDistribution d from Distributions.jl. Test
         your function on Gamma(5, 1), Normal(0, 1), and Beta(2, 4) against the Distributions quantile function built into the library.
         (Hint: Have a keyword argument for x_0, and let its default be the mean or median of the distribution.)
In [1]:
           using Distributions
           function my_quantile(d, y; x0=mean(d))
                tolerance = eps()
                g(x) = cdf(d, x) - y
                g_{prime}(x) = pdf(d, x)
                x_new = x_0 - g(x_0)/g_prime(x_0)
                x \text{ old} = x_0
                if y == 0
                    return minimum(d)
                elseif y == 1
                    return maximum(d)
                elseif 0 < y && y < 1
                     while abs(x_new - x_old) > tolerance
                         x_old = x_new
                         x_new = x_old - g(x_old)/g_prime(x_old)
                     end
                     return x_new
                else
                     return NaN
                end
           end
          my_quantile (generic function with 1 method)
Out[1]:
In [2]:
           print(my_quantile(Gamma(5, 1), 0.8765), "\n")
           print(quantile(Gamma(5, 1), 0.8765))
          7.620780843744852
          7.6207808437448525
In [3]:
           print(my_quantile(Beta(2, 4), 0.1), "\n")
           print(quantile(Beta(2, 4), 0.1))
          0.11223495854585859
          0.11223495854585858
In [4]:
           print(my_quantile(Normal(0,1), 0.39), "\n")
           print(quantile(Normal(0,1), 0.39))
          -0.27931903444745404
          -0.27931903444745415
In [5]:
           print(my_quantile(Normal(0,1), 0), "\n")
           print(quantile(Normal(0,1), 0))
          -Inf
          -Inf
In [6]:
           print(my_quantile(Beta(2, 4), 1), "\n")
           print(quantile(Beta(2, 4), 1))
          1.0
          1.0
In [7]:
           print(my quantile(Gamma(5, 1), 10), "\n")
           print(quantile(Gamma(5, 1), 10))
          DomainError with -10.258317557170095:
          log will only return a complex result if called with a complex argument. Try log(Complex(x)).
          Stacktrace:
            [1] throw_complex_domainerror(f::Symbol, x::Float64)
               @ Base.Math ./math.jl:33
            [2] log(x::Float64, base::Val{:e}, func::Symbol)
               @ Base.Math ./special/log.jl:304
            [3] log
               @ ./special/log.jl:269 [inlined]
            [4] gamma_inc_inv_qsmall(a::Float64, q::Float64, qgammaxa::Float64)
               @ SpecialFunctions ~/.julia/packages/SpecialFunctions/CQMHW/src/gamma inc.jl:784
            [5] gamma inc inv(a::Float64, minpq::Float64, pcase::Bool)
               @ SpecialFunctions ~/.julia/packages/SpecialFunctions/CQMHW/src/gamma inc.jl:1027
            [6] gamma inc inv
               @ ~/.julia/packages/SpecialFunctions/CQMHW/src/gamma inc.jl:1012 [inlined]
             [7] gamma_inc_inv
               @ ~/.julia/packages/SpecialFunctions/CQMHW/src/gamma inc.jl:994 [inlined]
             [8] gammainvcdf
               @ ~/.julia/packages/StatsFuns/dTYga/src/distrs/gamma.jl:98 [inlined]
            [9] quantile(d::Gamma{Float64}, q::Int64)
               @ Distributions ~/.julia/packages/Distributions/Ooh1r/src/univariates.jl:627
           [10] top-level scope
               @ In[7]:2
           [11] eval
               @ ./boot.jl:373 [inlined]
           [12] include string(mapexpr::typeof(REPL.softscope), mod::Module, code::String, filename::String)
               @ Base ./loading.jl:1196
         Problem 3: Bifurcating Data for Parallelism
         In this problem we will write code for efficient generation of the bifurcation diagram of the logistic equation.
         Part 1
         The logistic equation is the dynamical system given by the update relation:
                                                                                                  x_{n+1} = rx_n(1-x_n)
         where r is some parameter. Write a function which iterates the equation from x_0=0.25 enough times to be sufficiently close to its long-term behavior (400 iterations) and samples 150 points from the
         steady state attractor (i.e. output iterations 401:550) as a function of r, and mutates some vector as a solution, i.e. calc_attractor! (out, f, p, num_attract=150; warmup=400).
         Test your function with r=2.9. Double check that your function computes the correct result by calculating the analytical steady state value.
In [8]:
           function calc attractor!(out, r, x0; warmup=400)
                num attract = length(out)
                # first do warmup then write each step to `out`
                x = x_0
                for i in 1:warmup
                     x = r * x * (1-x)
                end
                for i in 1:num_attract
                    x = r * x * (1-x)
                    out[i] = x
                end
           end
           out = Array{Float64}(undef, 150)
           calc_attractor!(out, 2.9, 0.25)
           out
          150-element Vector{Float64}:
Out[8]:
           0.6551724137931031
           0.6551724137931038
           0.6551724137931031
           0.6551724137931038
           0.6551724137931031
           0.6551724137931038
           0.6551724137931031
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           0.6551724137931031
           0.6551724137931038
           0.6551724137931031
           0.6551724137931038
         The analytical steady state value:
         If r = 2.9, we have the update relation:
                                                                                                x_{n+1} = 2.9x_n(1-x_n)
         In steady state, let x_{n+1} = x_n = x.
         x=2.9x(1-x) \implies x=2.9x-2.9x^2 \implies 2.9x^2-1.9x=0 \implies x(2.9x-1.9)=0 \implies x=0 \ or \ x=\frac{1.9}{2.9} \approx 0.655, where x=0 is a trivial solution.
         Part 2
         The bifurcation plot shows how a steady state changes as a parameter changes. Compute the long-term result of the logistic equation at the values of r = 2.9:0.001:4, and plot the steady state
         values for each r as an r x steady_attractor scatter plot. You should get a very bizarrely awesome picture, the bifurcation graph of the logistic equation.
            0.8
            0.6
           \mathbf{X}
            0.4
            0.2
            0.0
                                              2.6
                        2.4
                                                                   2.8
                                                                                         3.0
                                                                                                               3.2
                                                                                                                                     3.4
                                                                                                                                                           3.6
                                                                                                                                                                                 3.8
                                                                                                                                                                                                      4.0
         (Hint: Generate a single matrix for the attractor values, and use calc_attractor! on views of columns for calculating the output, or inline the calc_attractor! computation directly onto the
         matrix, or even give calc_attractor! an input for what column to modify.)
           r = collect(2.9:0.001:4)
           out matrix = Array{Float64}(undef, 150, length(2.9:0.001:4))
           out = Array{Float64}(undef, 150)
           for j in 1:length(r)
                calc_attractor!(out, r[j], 0.25)
                out matrix[:,j] = out
           end
           using Plots
           scatter(r, out matrix', legend=false, markersize=1, zcolor=0)
Out[9]:
           1.00
           0.75
           0.50
           0.25
           0.00
                        3.00
                                         3.25
                                                           3.50
                                                                             3.75
                                                                                               4.00
In [ ]:
```