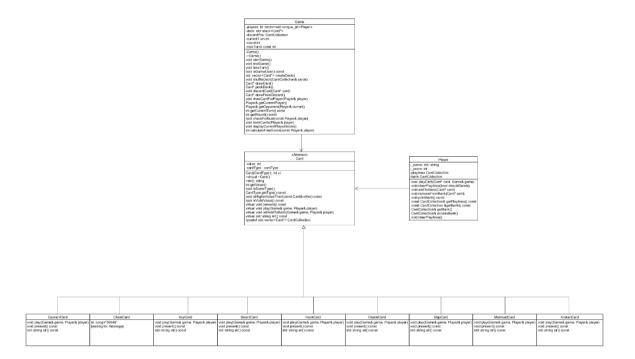
## System Design Document

Name: Yiwen Bao

Email: baoyy005@mymail.unisa.edu.au

Student ID: 110235183



- I have made one abstract class of card class, which serves as the base of the card function.
- I have made one derived class for each type of Card in the deck to implement their unique abilities when drawn & played.
- I have made a player class which contains functions player's interactions with the game (like drawing card, add card to bank etc.)
- I have create a game class which contains functions to manage the game stages (like starting the game, turn & round changes, ending the game.)