Yixi wang

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Skills

- Java | JavaScript | C++ | C | React | Next.js | MaterialUI | Html 5 | Css | Git
- Maya 3D animation | Unity 2D & 3D | Game Development | Photography | Video Editing(AE & PR)

Experience

Front-end project   **RadicalX**   **06/2023 - Current**

- Develop a platform of win prizes for doing team tasks using React, next.js, material UI.
- Contribute to the creation of components such as bonus, header and banner to increase productivity and reusability

Front-end project   **Memegenerator**

- Develop a meme (Emoji pack) generator using React, html5, Css, build a responsive page and deploy it via Netlify.
- It generates meme randomly and adds text in sync.

Front-end project   **3D game display**

- Build a game display page by using Gsap, html5. The game character "stands up" from the card while sliding the mouse, enhancing the "3D" visual effect.
- Add animations for headers, sidebars, logos, people, etc.

Front-end project   **Gallery**

- Design relevant elements to match famous paintings, such as pearls, lotus flowers, sunflowers, etc.
- Adding animations to elements to make the page look lively and appealing to the viewer.

Front-end project   **Google Extension**

- Implement a Google extension for saving the Current Tab, inputting and deleting the Tab.

Video Editor   **NetEase Game**   **12/2019 - 03/2020**

- Edit game videos and add animations to attract people who might played the game and boosted 10000+ views.
- Designed video sets and integrated timing of game character movements in alignment with soundtrack.
- Planned project work plans to meet deadlines without compromising quality and effects

Education

Master of Art   **Univerisity College London**   *London, UK*   **07/2022 - 9/2021**

- Digital Media Production(Unity 3D game and 3D animation)

Bachelor of Computer Science   **Beijing Normal University, Zhuhai**   *Zhuhai, China*   **07/2020 - 9/2016**

- Top 2% student(Programming)