

# Carol Wang

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## Skills

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- Html | Css | JavaScript | React | TailwindCss | MaterialUI | Next.js | Three.js | Framer Motion | Java | C# | C | Git
- Photoshop | Figma | Maya 3D animation | Unity 2D & 3D | Photography | Video Editing(AE & PR)

## Experience

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### Video Editor and UI Designer

[Netease](#)

03/2020-12/2019

- Edit game videos and add animations to attract people who might played the game and boosted 10000+ views.
- Designed video sets and integrated timing of game character movements in alignment with soundtrack.
- Planned project work plans to meet deadlines without compromising quality and effects

### Front-end project

[Carol-Portfolio](#)

- A 3D personal portfolio showcase site with bios, projects, skills, and contacts by React.
- Rendering and animating models with Three.js and animating components and elements with motion framers.
- Adding styles to elements is easy and very responsive with tailwindcss.

### Front-end project

[Memegenerator](#)

- Develop a meme (Emoji pack) generator using React, html5, Css, build a responsive page and deploy it via Netlify.
- It generates meme randomly and adds text in sync.

### Front-end project

[3D game Display](#)

- Build a game display page by using Gsap, html5. The game character "stands up" from the card while sliding the mouse, enhancing the "3D" visual effect.
- Add animations for headers, sidebars, logos, people, etc.

### Front-end project

[Gallery](#)

- Design relevant elements to match famous paintings, such as pearls, lotus flowers, sunflowers, etc.
- Adding animations to elements to make the page look lively and appealing to the viewer.

### Front-end project

[Google Extension](#)

- Implement a Google extension for saving the Current Tab, inputting and deleting the Tab.

## Education

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### Master of Art

[Univerisity College London](#)

07/2022-09/2021

Digital Media Production(Unity 3D game and 3D animation)

### Bachelor of Computer Science

[Beijing Normal University, zhuhai](#)

07/2020-09/2016

Top 2% student(Programming)