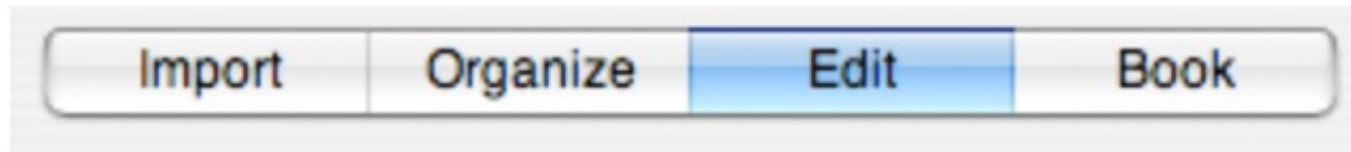# Segmented Controls

Segmented Controls

- A *segmented control* displays a list of options that a user can choose from.

- Each segment sort of looks like and behaves like a radio button

- The segments remains "pressed" even after the user selects the control.

Segmented Controls

- They do not have to all be of the same type: for example, you can mix text and images.

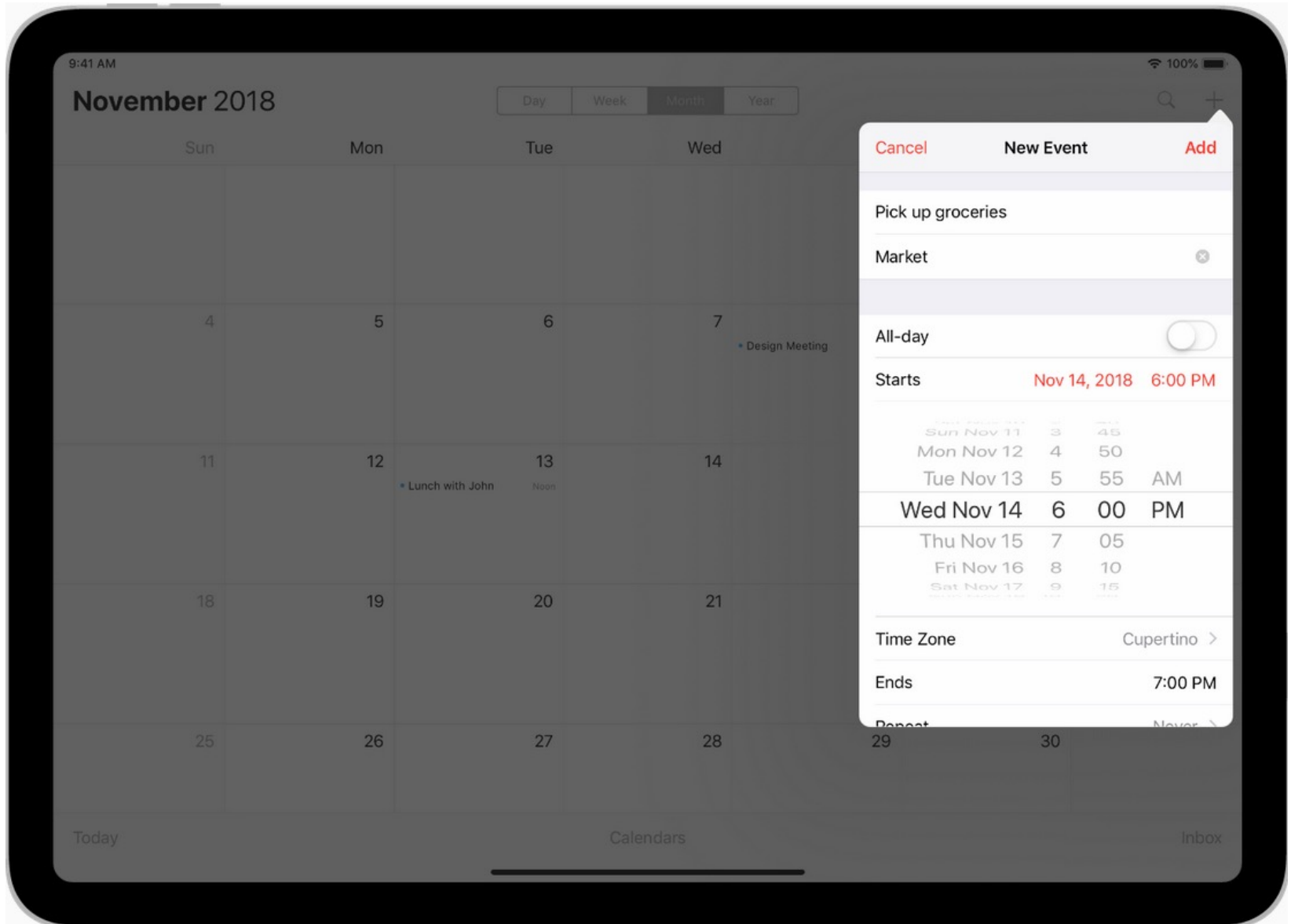- It is up to you to ensure the button size is large enough to fit the text or image.

Popover Controllers

Popover Controllers

- A *popover controller* is a special controller class that is used to manage the presentation of content in a popover

- The intent is for the information presented to be temporary, similar to an alert view

- The popover is displayed over your current view, with the current view grayed out

- The popover remains visible until the user taps outside of it, or the user selects something in the popover, which then explicitly dismisses it

Popover Controllers

- Popovers contain an arrow which indicates it has a relationship with a given UI element currently on the screen.
  - That UI element was what you touched to cause the popover to appear

- Originally, popovers were for iPads only.
  - In iOS 8, iPhone support was added. However, UI guidelines *strongly encouraged* you to use a full-screen modal view instead.
  - In iOS9, iPhone support was formally deprecated, but enforcement is a little flaky.

- If you do use one, keep it small: if should be only big enough to show the content and point to what triggered it.