

# Non-Excludable Bilateral Trade Between Groups



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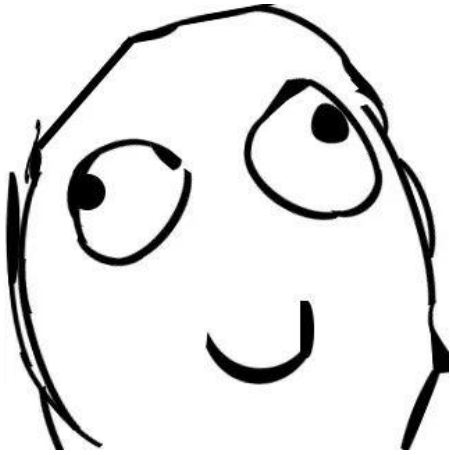
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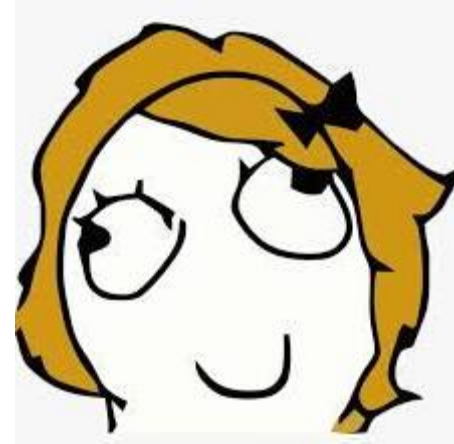
# Background

# Bilateral Trade (Complete Information)



Buyer

Public **value**:  $v$



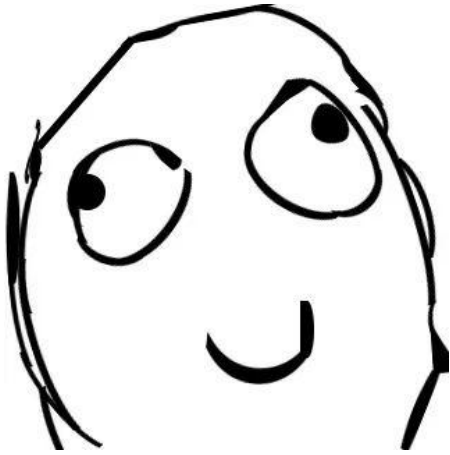
Seller

Public **cost**:  $c$



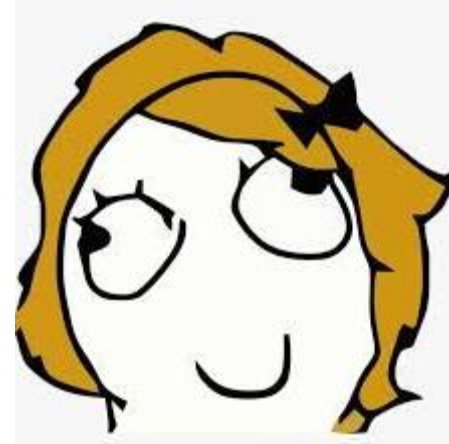
Public information:  $v, c$

# Bilateral Trade (**Incomplete** Information)



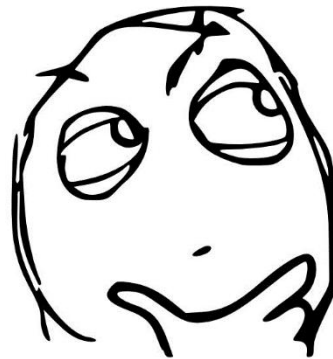
Buyer

**Private value:**  $v \sim F$



Seller

**Private cost:**  $c \sim G$



Public information:  $F, G$

# Mechanism Design

- Based on **interactions** with the players, a mechanism decides:
  - Whether they should **trade**  $x$
  - The **payment** of the buyer  $p$
  - The **receipt** of the seller  $r$
- Key difficulty: **truthfulness**
- **Revelation principle**: WLOG, **interactions** can be viewed as a sealed **bid**  $b$  from the buyer and a sealed **ask**  $a$  from the seller.

# Mechanism Design

- Based on **the players' bid  $b$  and ask  $a$** , a mechanism decides:
  - Whether they should **trade**  $x(a, b)$
  - The **payment** of the buyer  $p(a, b)$
  - The **receipt** of the seller  $r(a, b)$
- **Utilities** of the players:
  - Buyer:  $u_b(a, b) = v \cdot x(a, b) - p(a, b)$  (Obtained value - payment)
  - Seller:  $u_s(a, b) = r(a, b) - c \cdot x(a, b)$  (Receipt - production cost)

# Desiderata

- **Incentive compatible (IC):** players bid/ask truthfully
- **Individually rational (IR):** players' utilities are non-negative
- **Budget balanced (BB):** buyer's payment  $\geq$  seller's receipt
- **Efficient:** a trade happens whenever  $v > c$

# Desiderata - Details

- **Incentive compatible (IC):** players bid/ask truthfully
  - **DSIC:** bidding/asking truthfully is **dominant strategy**
  - **BIC:** bidding/asking truthfully maximizes the **expected** utility
- **Individually rational (IR):** players' utilities are non-negative
  - **Ex post IR:** players **never** end up with negative utility
  - **BIR:** the **expected** utility of each player is non-negative

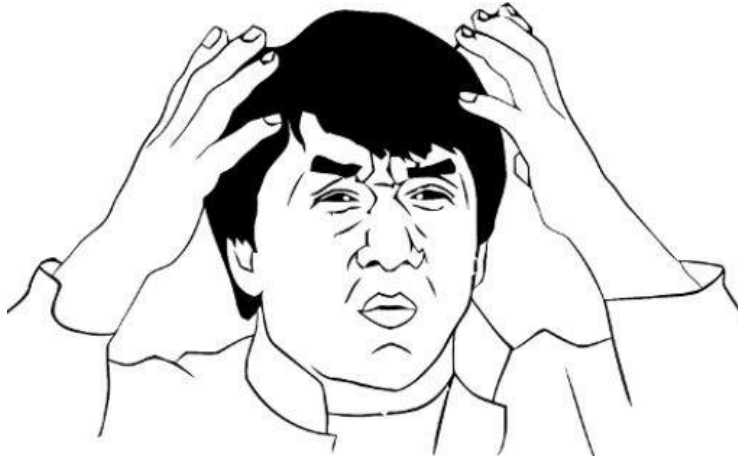


# Desiderata - Details

- **Budget balanced (BB):** buyer's payment  $\geq$  seller's receipt
  - **SBB:** buyer's payment = seller's receipt
  - **WBB:** buyer's payment  $\geq$  seller's receipt
- **Efficient:** a trade happens whenever  $v > c$ 
  - **Gains-from-trade:**  $\text{GFT} = E_{v \sim F, c \sim G}[(v - c) \cdot x(v, c)]$
  - **First-best:**  $\text{FB} = E_{v \sim F, c \sim G}[(v - c) \cdot \mathbf{1}[v \geq c]]$
  - **Efficient:**  $\text{FB} = \text{GFT}$

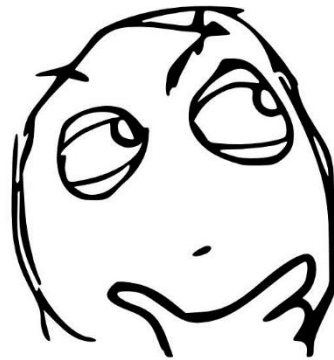
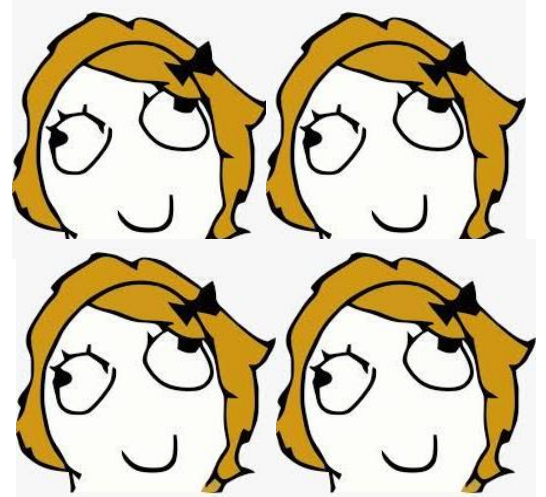
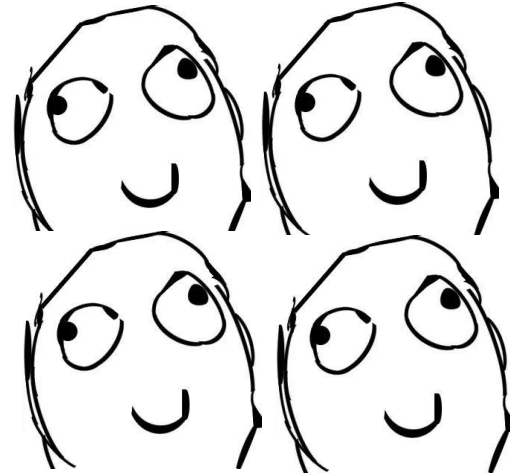
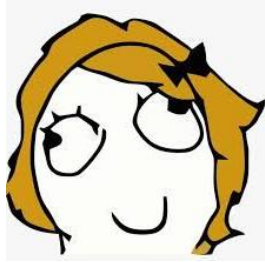
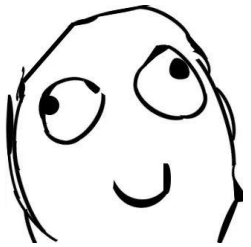
# Myerson and Satterthwaite

- A seminal impossibility by Myerson and Satterthwaite (1983):
- It is impossible to achieve all of {BIC, BIR, WBB, Efficient} in bilateral trade, i.e, ***efficient bilateral trade cannot be implemented in a feasible way.***

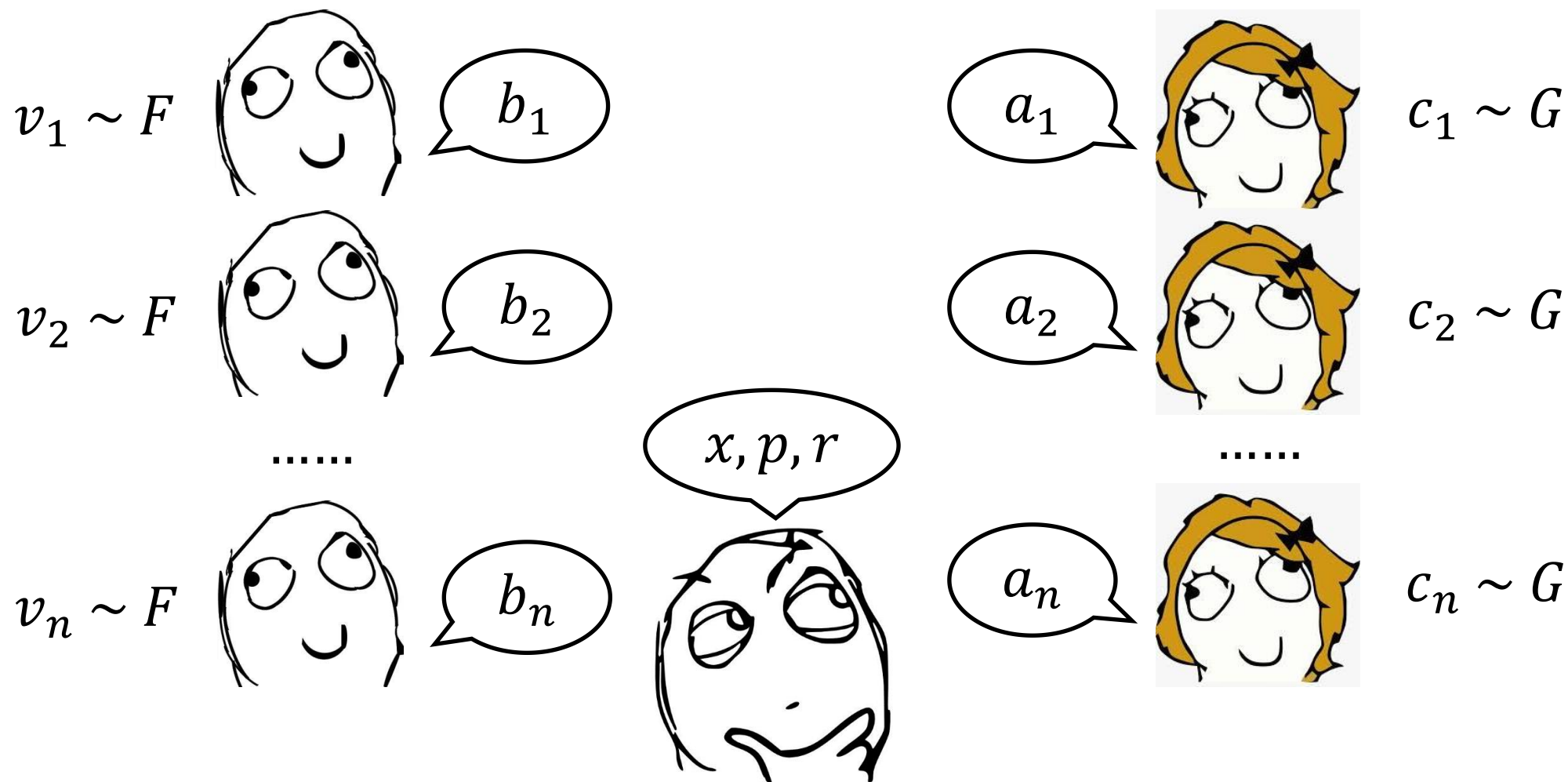


# **Non-Excludable Bilateral Trade Between Groups**

# Bypassing Myerson and Satterthwaite



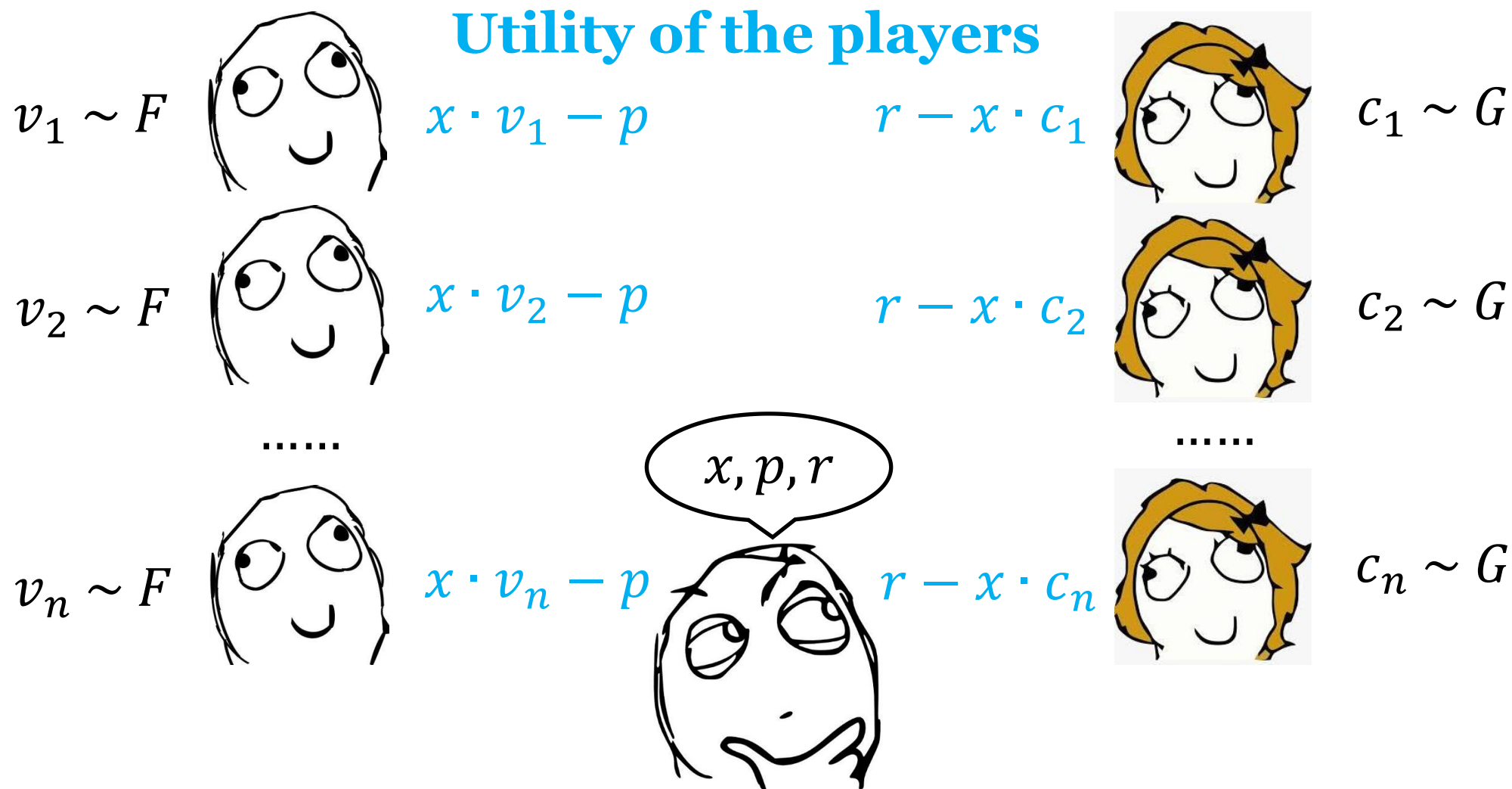
# Bilateral Trade Between Groups



# Non-Excludability

- **Non-Excludability:** the mechanism guarantees
  - The **players share** the same **allocation**
  - The **buyers share** the same **payment**
  - The **sellers share** the same **receipt**
- Based on **the players' bids  $b$  and asks  $a$** , a mechanism decides:
  - Whether **all** the players should **trade**  $x(a, b)$
  - The **payment shared** by the buyers  $p(a, b)$
  - The **receipt shared** by the sellers  $r(a, b)$

# The Whole Picture



# Desiderata

- **Incentive compatible (IC):** players bid/ask truthfully
- **Individually rational (IR):** players' utilities are non-negative
- **Budget balanced (BB):** buyer's payment  $\geq$  seller's receipt
- **Efficient:** a trade happens whenever  $v > c$



# Desiderata

- **Incentive compatible (IC):** players bid/ask truthfully
- **Individually rational (IR):** groups' utilities are non-negative
- **Budget balanced (BB):** buyer's payment  $\geq$  seller's receipt
- **Efficient (in the limit):** as  $n \rightarrow \infty$ ,  $\text{GFT}/\text{FB} \rightarrow 1$

# Our Results

# Our Results in a Nutshell

- A **dichotomy** in the possibility of trading efficiently.
- In expectation:
  - If the buyers value the item (strictly) more than the sellers:
    - A mechanism achieving all desiderata in the limit is given
  - If the sellers value the item (weakly) more than the buyers:
    - No mechanisms can achieve all desiderata in the limit

# Why Two Cases?

- Consider the **first best (FB)** in both cases.
- **Lemma 4.1.**
  - If  $E_{v \sim F}[v] > E_{c \sim G}[c]$ , then  $\text{FB} = \Omega(n)$ .
  - If  $E_{v \sim F}[v] \leq E_{c \sim G}[c]$ , then  $\text{FB} = O(\sqrt{n})$ .
- Lemma 4.1 naturally divides the problem into two cases.
  - When **the sellers value item more**, even FB goes to zero (per agent).
  - It is only possible to gain much when **the buyers value item more**.

# Deterministic Mechanisms

- **Deterministic Mechanisms:** allocation  $x(\mathbf{b}, \mathbf{a}) \in \{0,1\}$
- Our results for deterministic mechanisms:
  - A **characterization** of IC mechanisms (**Theorem 4.1, 4.2**)
  - A **positive result** when  $E_{v \sim F}[v] > E_{c \sim G}[c]$  (**Theorem 4.3**)
  - A **negative result** when  $E_{v \sim F}[v] \leq E_{c \sim G}[c]$  (**Theorem 4.4**)

# Characterization of IC Mechanisms

- **Theorem 4.1.** Allocation  $x(\mathbf{b}, \mathbf{a})$  can be implemented by an **IC** deterministic mechanism **if and only if**:
  - (a). For any  $\mathbf{a}$ , there is  $\tau_{\mathbf{a}}$  and a monotone Boolean function  $f_{\mathbf{a}}$ , such that  $x(\mathbf{b}, \mathbf{a}) = f_{\mathbf{a}}(\mathbf{1}[b_1 \geq \tau_{\mathbf{a}}], \mathbf{1}[b_2 \geq \tau_{\mathbf{a}}], \dots, \mathbf{1}[b_n \geq \tau_{\mathbf{a}}])$
  - (b). For any  $\mathbf{b}$ , there is  $\theta_{\mathbf{b}}$  and a monotone Boolean function  $g_{\mathbf{b}}$ , such that  $x(\mathbf{b}, \mathbf{a}) = g_{\mathbf{b}}(\mathbf{1}[a_1 \leq \theta_{\mathbf{b}}], \mathbf{1}[a_2 \leq \theta_{\mathbf{b}}], \dots, \mathbf{1}[a_n \leq \theta_{\mathbf{b}}])$
- **Theorem 4.2.** Allocation  $x(\mathbf{b}, \mathbf{a})$  can be implemented by an **IC and SBB** deterministic mechanism **if and only if**:
  - There is  $\tau$  and a monotone Boolean function  $f$ , such that  $x(\mathbf{b}, \mathbf{a}) = f(\mathbf{1}[b_1 \geq \tau], \dots, \mathbf{1}[b_n \geq \tau], \mathbf{1}[a_1 \leq \tau], \dots, \mathbf{1}[a_n \leq \tau])$

# Buyers Value More: Positive Result

- **Algorithm 1:** Forced-Trade Mechanism
  - Always trade at price  $\frac{1}{2}(E_{v \sim F}[v] + E_{c \sim G}[c])$
  - $x(\mathbf{b}, \mathbf{a}) = 1, p(\mathbf{b}, \mathbf{a}) = r(\mathbf{b}, \mathbf{a}) = \frac{1}{2}(E_{v \sim F}[v] + E_{c \sim G}[c])$
- **Theorem 4.3.** Algorithm 1 is **IC** and **SBB**. When  $E_{v \sim F}[v] > E_{c \sim G}[c]$ , w.p.  $1 - e^{-\Omega(n)}$ , it is **IR**, and its **efficiency** is  $1 - e^{-\Omega(n)}$ .
  - Informally, Algorithm 1 achieves all desiderata in the limit.

# Sellers Value More: Negative Result

- **Theorem 4.4.** When  $E_{v \sim F}[v] \leq E_{c \sim G}[c]$ , **no deterministic IC** mechanisms can be **efficient in the limit**.
- Recall that in this case,  $\text{FB} = O(\sqrt{n})$  (**Lemma 4.1**)
  - There is no much to lose in the first place
  - Additively, Algorithm 1's loss is still  $o(n)$



# Randomized Mechanisms

- **Randomized Mechanisms:** allocation  $x(\mathbf{b}, \mathbf{a}) \in [0,1]$
- We consider **smooth** randomized mechanisms
  - $x(\mathbf{b}, \mathbf{a})$  is **twice continuously differentiable**
- Our results for **smooth** randomized mechanisms:
  - A **characterization** of IC mechanisms (**Theorem 5.1**)
  - A **positive result** when  $E_{v \sim F}[v] > E_{c \sim G}[c]$  (Same as deterministic)
  - A **negative result** when  $E_{v \sim F}[v] \leq E_{c \sim G}[c]$  (**Theorem 5.2**)

# Characterization of IC Mechanisms

- **Theorem 5.1.** Smooth allocation  $x(\mathbf{b}, \mathbf{a})$  can be implemented by an **IC** randomized mechanism **if and only if**:
  - (a). For any  $\mathbf{a}$ , there are  $n$  non-decreasing differentiable functions  $f_{\mathbf{a},i}$ , such that  $x(\mathbf{b}, \mathbf{a}) = f_{\mathbf{a},1}(b_1) + f_{\mathbf{a},2}(b_2) + \dots + f_{\mathbf{a},n}(b_n)$
  - (b). For any  $\mathbf{b}$ , there are  $n$  non-increasing differentiable functions  $g_{\mathbf{b},i}$ , such that  $x(\mathbf{b}, \mathbf{a}) = g_{\mathbf{b},1}(a_1) + g_{\mathbf{b},2}(a_2) + \dots + g_{\mathbf{b},n}(a_n)$
- Algorithm 1 is still applicable as it is also smooth
  - No need to discuss the case when  $E_{v \sim F}[v] > E_{c \sim G}[c]$

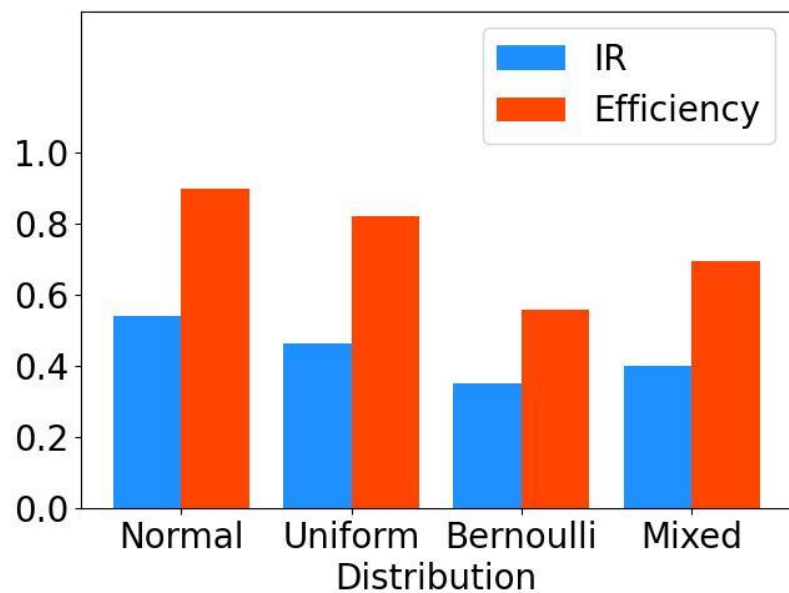
# Sellers Value More: Negative Result

- **Theorem 5.2.** When  $E_{v \sim F}[v] \leq E_{c \sim G}[c]$ , **no smooth randomized IC** mechanisms can be a **constant approximation of FB** in the limit.
- The hardness result is even stronger than the deterministic case, despite the wider design space of randomized mechanisms.

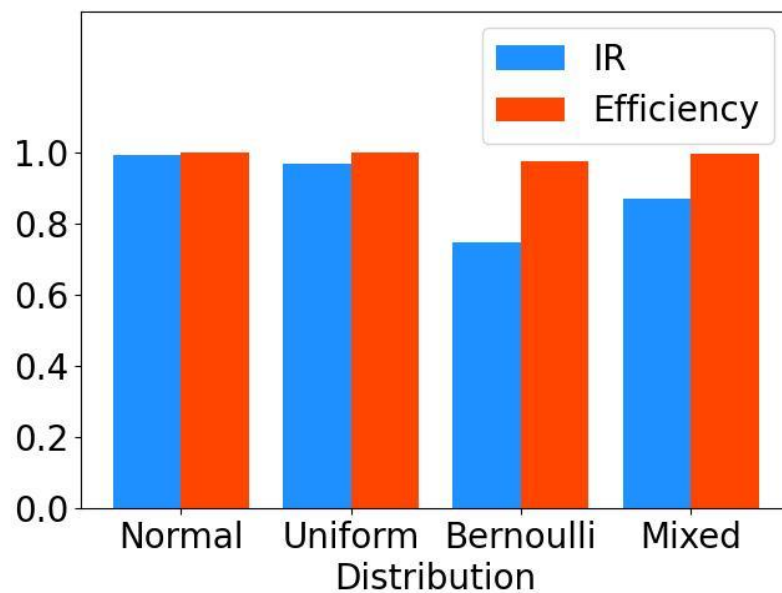
# Experiments

- We test our trading mechanism with synthetic data
- The datasets are synthesized by varying:
  - **Number of agents**  $n = \{5, 100, 10000\}$
  - **Mean** of the distributions  $(\mu_F, \mu_G) = \{(0.6, 0.4), (0.55, 0.45), (0.51, 0.49)\}$
  - **Type** of the distributions: {Normal, Uniform, Bernoulli, Mixed}
- As our mechanism is always IC and SBB, we focus on:
  - The **probability of being IR**
  - The **efficiency** (ALG/FB)

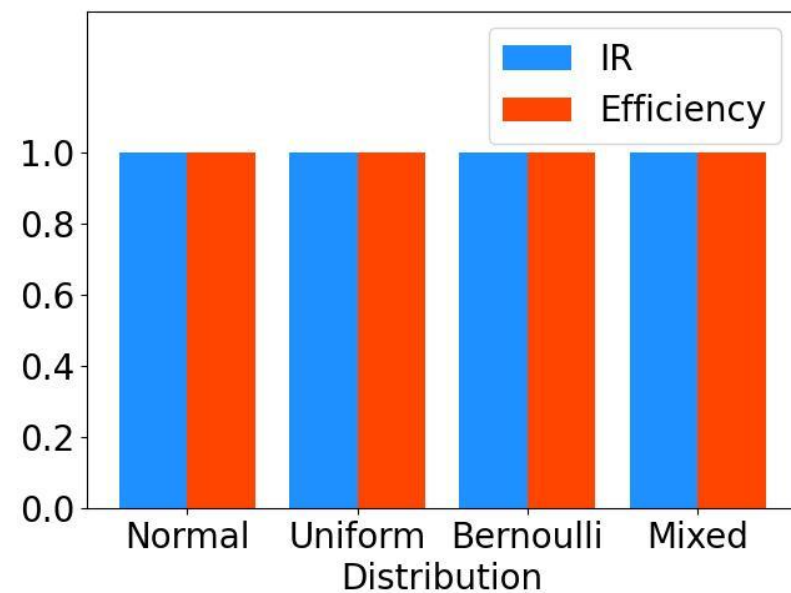
**Results:  $(\mu_F, \mu_G) = (0.55, 0.45)$**



$n = 5$

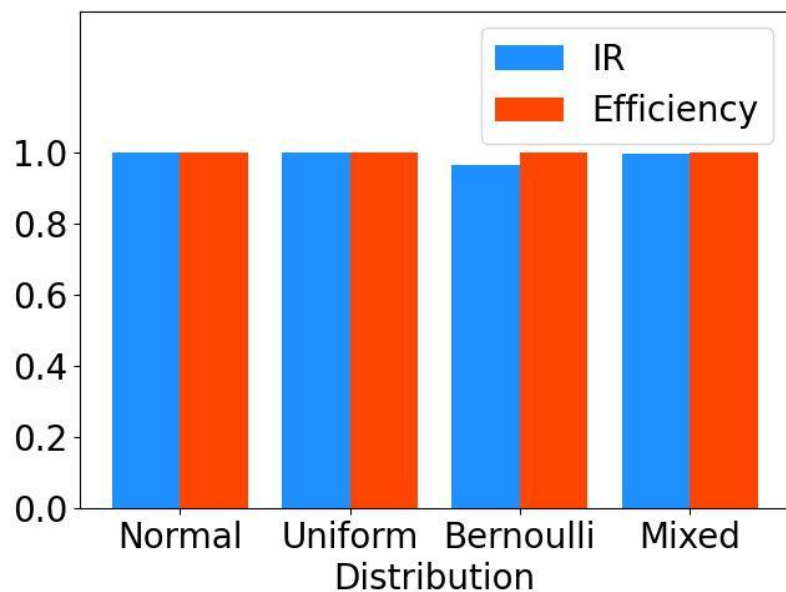


$n = 100$

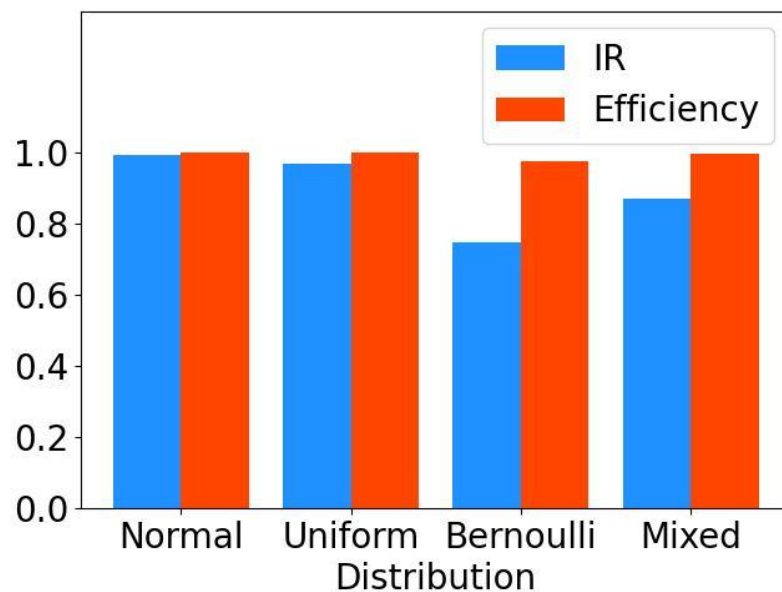


$n = 10000$

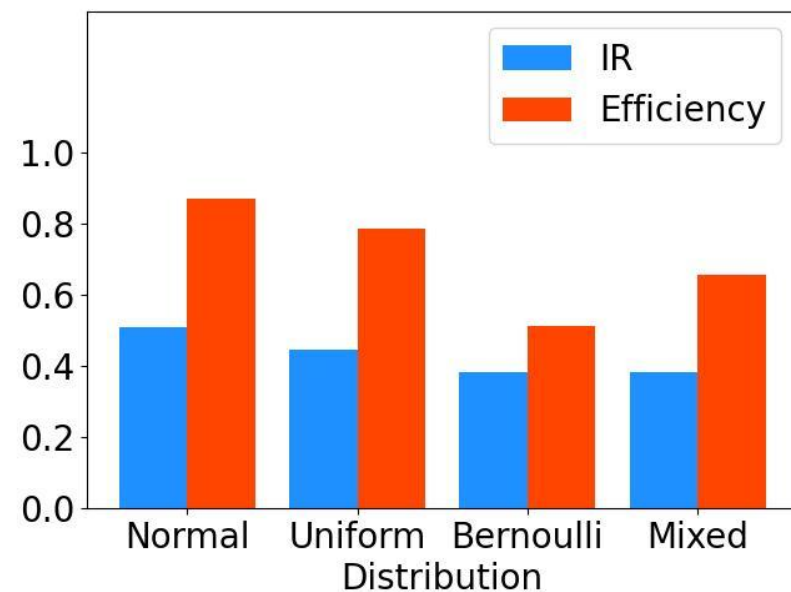
# Results: $n = 100$



$$(\mu_F, \mu_G) = (0.6, 0.4)$$



$$(\mu_F, \mu_G) = (0.55, 0.45)$$



$$(\mu_F, \mu_G) = (0.51, 0.49)$$

# Summary of Contributions

- We generalize bilateral trade to the multiplayer **setting**
  - This allows more positive results, bypassing Myerson & Satterthwaite
- We thoroughly study the new setting **theoretically**
  - We **characterize** the set of IC (truthful) mechanisms
  - We **give an efficient mechanism** when buyers value item more
  - We **show impossibility of efficiency** when sellers value item more
- We conduct **experiments** to show effect of our mechanism

# References

- Roger B Myerson and Mark A Satterthwaite. Efficient mechanisms for bilateral trading. *Journal of economic theory*, 29(2):265–281, 1983.