Yixuan Hu

CIS 560 - Homework 02

Help Log

HW02 Conceptual Questions

Description: clarify the concept of virtual function

Time: 9/13, 6p

Get help from: https://msdn.microsoft.com/en-us/library/0y01k918.aspx

Questions for OH:

Answer review

• Q02 of CP02: "out of the polygon's vertices"? how to index

• Local space and World space

Time: 9/14, 3-4p

Get help from: Alexis during OH

HW02 Code Requirements

Description: QString

Time: 9/17, 3:30p

Get help from: http://doc.qt.io/qt-5/qstring.html#details

Description: virtual destructor

Time: 9/17, 4:20p

Get help from: https://www.geeksforgeeks.org/virtual-destructor/

Description: pure virtual function

Time: 9/17, 4:30p

Get help from: https://stackoverflow.com/questions/2652198/difference-between-a-virtual-function-

and-a-pure-virtual-function

Questions for OH:

- What's "one instance of geometry"? Is that class polygon?
 - → #include <polygon.h>?
- Where to store node.h/node.cpp? "scene" folder or not?
- Project Management? src.pri or sceneGraph.pro
- vec3?
- Mat3?
- Function to set name?

Time: 9/17 5pm

Get help from: Connie during OH

Question for OH

- Override destructor?
 - o Empty is fine
 - o In the root node, go through the children, and delete them one by one
- Are the parameters for transformation a member variable for classes?

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- Way to construct scene graph?
 - o Square: a member variable
 - Others: construct, destruct, create in InitializeGL
 - o The geometry, the relation (who is parent, who is child)
 - Don't forget to draw
- How to write the traversal function
 - o Should be a member function
 - o M to record the transformation it would go through, from root to the end child

Time: 9/18 5-6p

Get help from: Alex during OH

Description: std::vector structure

Time: 9/18 6:20

Get help from: https://en.cppreference.com/w/cpp/container/vector

Description: debugging constructor

Time: 9/18 7:00p

Get help from: Ziad via Piazza

Description: improve node class and scene graph construction

Time: 9/18 8:30p

Get help from: Evan

Questions for OH

• Why ScaleNode can't be the child node?

• How to implement two transformations on the same geometry?

Help debugging

Time: 9/19 12:00p

Get help from: Kathryn and Ziad during OH

Description: Connecting UI widgets with functions

Time: 9/19 5p

Get help from: http://doc.qt.io/archives/qt-4.8/signalsandslots.html

Questions for OH

- Let the root be invisible
 - o nullptr
- How to connect UI widgets with functions

Time: 9/19 5:30p

Get help form: Zach during OH