



Probability and Random Process

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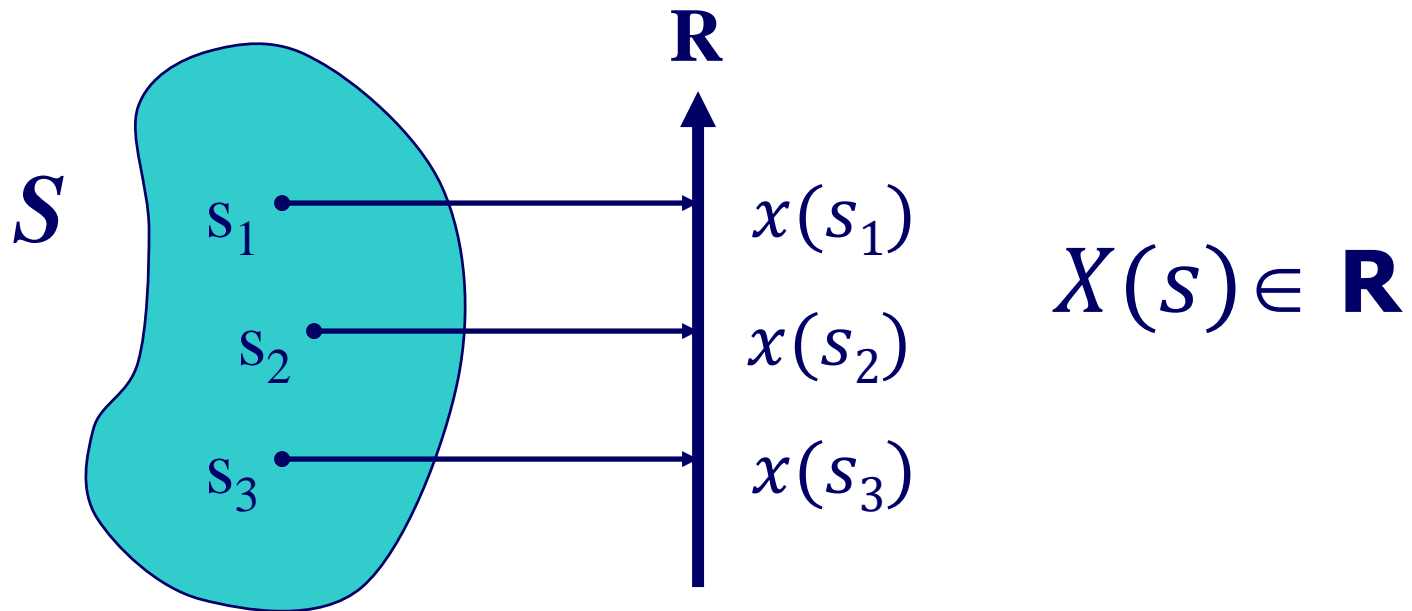
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- 2. Random Variables
 - Introduction to Random Variables
 - PMF and Discrete Random Variables
 - PDF and Continuous Random Variables
 - Gaussian CDF
 - Conditional Probability
 - Function of a RV
 - Expectation of a RV
 - Transform Methods and Probability Generating Function



Introduction to Random Variables

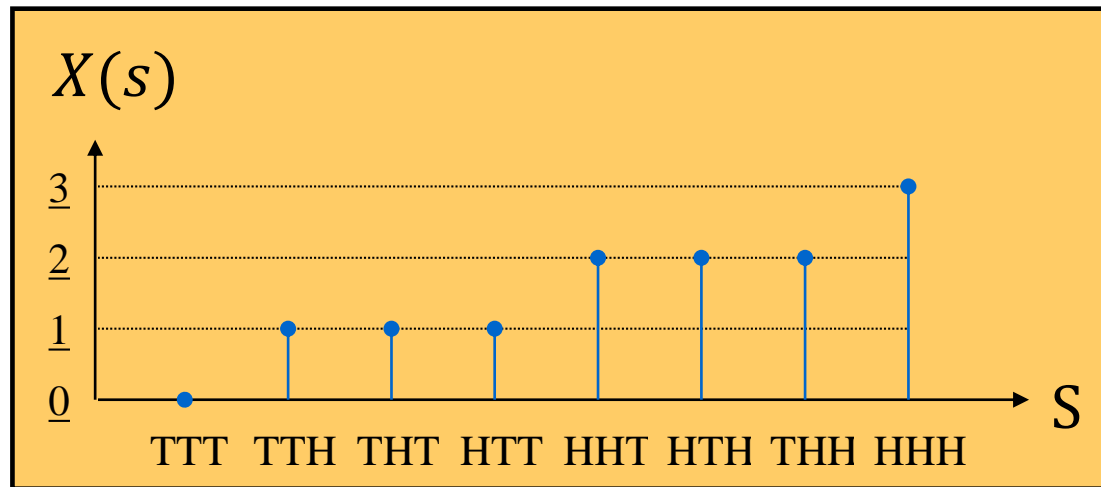
- A **random variable (RV)** is a **function** that maps outcomes in a sample space to the real numbers.



- X has two meanings
 - X is a variable
 - X is a function

RV Example 1

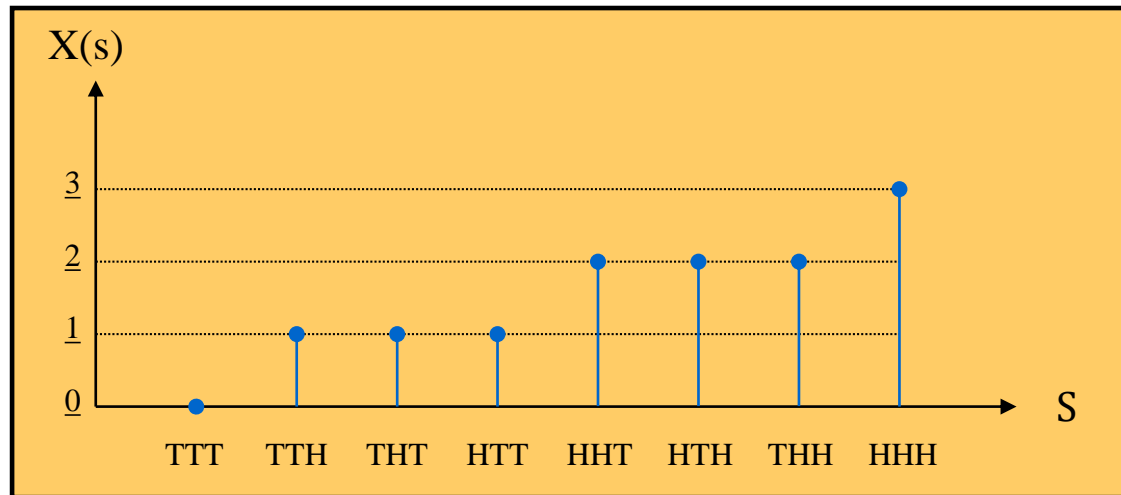
- The sample space S comprises the ordered outcomes of tossing a fair coin three times.



Let $X(s)$ be the number of heads in three tosses.

- To be a random variable, a function must satisfy:
 1. The event $\{X(s) \leq x\}$ must correspond to a valid event on S (i.e. a member of the field of events in the probability triplet) for every $x \in \mathbf{R}$.
 2. $\Pr(X(s) = +\infty) = \Pr(X(s) = -\infty) = 0$

Return to Example 1



Let the event B be $B = \{X(s) \leq 1.5\}$

$$B = \{X(s) \leq 1.5\} = \{TTT, TTH, THT, HTT\}$$

Then,

$$P(B) = \frac{1}{2}$$

Cumulative Distribution Function

- The cumulative distribution function (CDF) is a real-valued function on \mathbf{R} , denoted $F_X(x)$, and defined

$$F_X(x) = \Pr(X(s) \leq x)$$

Subscript names the random variable

x is just a “dummy variable” that is used as a threshold

Evaluating the CDF

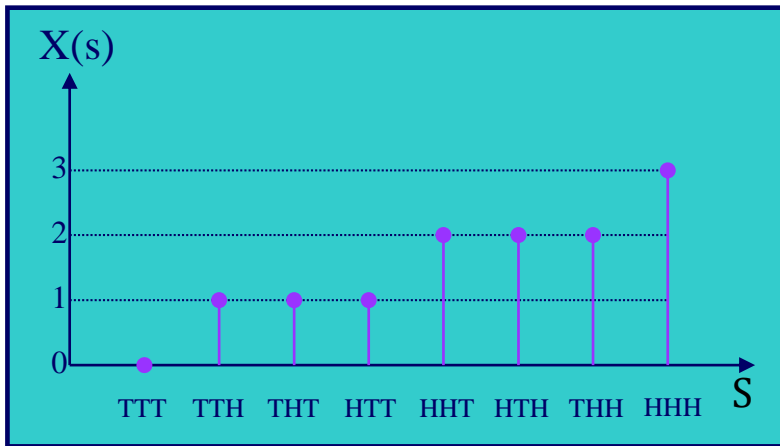
$$F_X(3) =$$

$$F_X(2.9) =$$

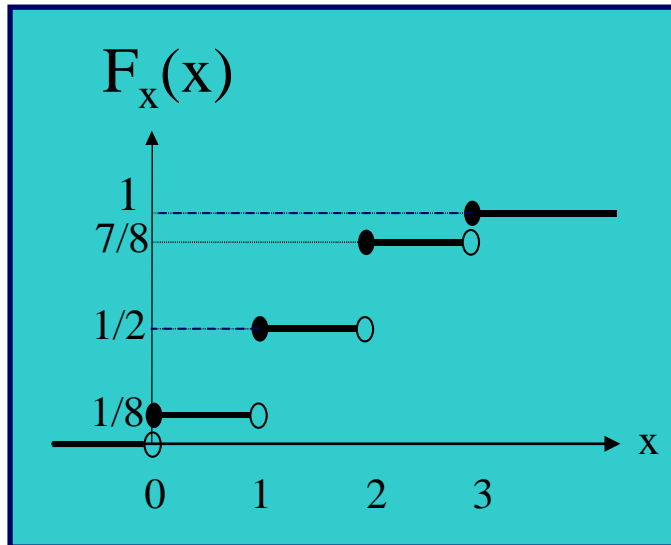
$$F_X(1.9) =$$

$$F_X(0.9) =$$

$$F_X(-0.1) =$$



The CDF from Example 1



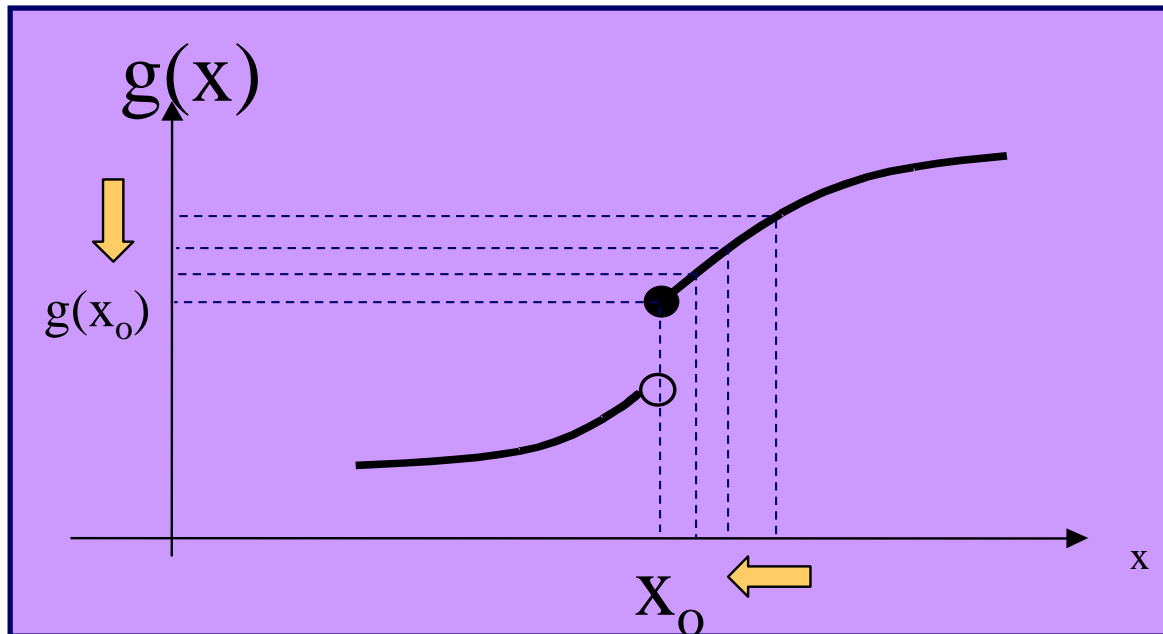
$$F_X(x) = \begin{cases} 0, & x < 0 \\ 1/8, & 0 \leq x < 1 \\ 1/2, & 1 \leq x < 2 \\ 7/8, & 2 \leq x < 3 \\ 1, & x \geq 3 \end{cases}$$

Observe that $F_X(x)$ is **continuous from the right**.

Right Continuity

- A function $g(x)$ is continuous from the right at x_0 when

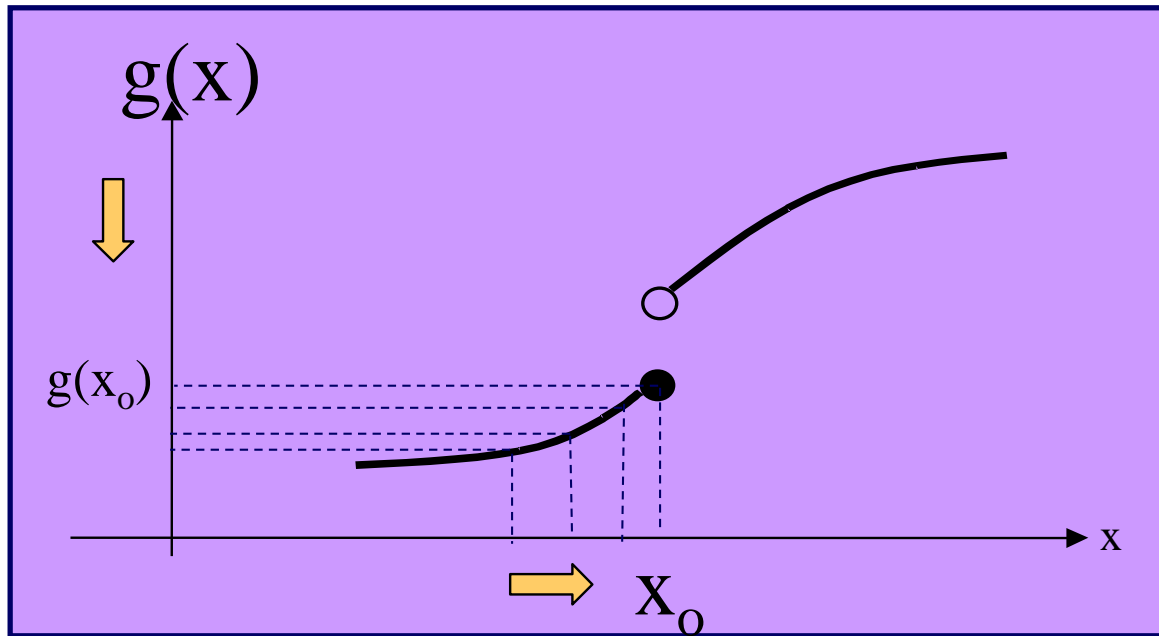
$$\lim_{\substack{\varepsilon \rightarrow 0 \\ \varepsilon > 0}} g(x_0 + \varepsilon) = g(x_0)$$



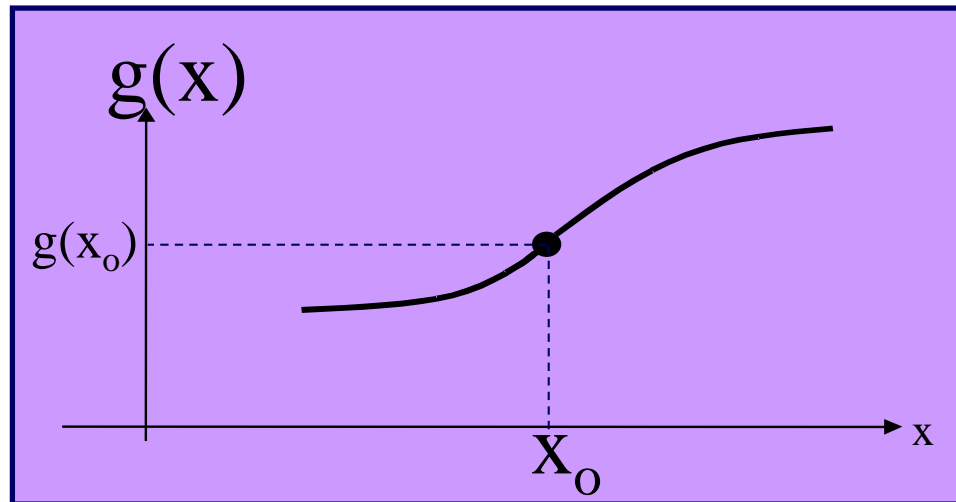
Left Continuity

- $g(x)$ is continuous from the left at x_0 when

$$\lim_{\substack{\varepsilon \rightarrow 0 \\ \varepsilon > 0}} g(x_0 - \varepsilon) = g(x_0)$$



- $g(x)$ is continuous at x_0 if it is both left-continuous and right continuous at x_0 .



- $g(x)$ is a continuous function if it is continuous for all $x \in \mathbf{R}$.

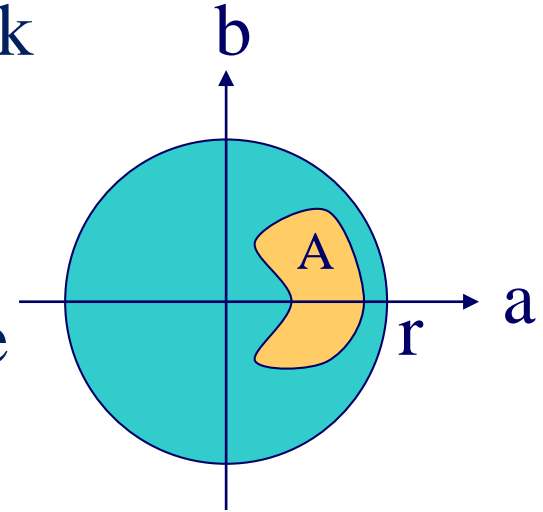
Random Variable Example -- I

- A point is chosen at random on a disk of radius r :

$$S = \{(a, b) : \sqrt{a^2 + b^2} \leq r\}$$

- “At random” means that if A is some subset of Ω , then

$$\Pr((a, b) \in A) = \frac{\text{area of } A}{\pi r^2}$$

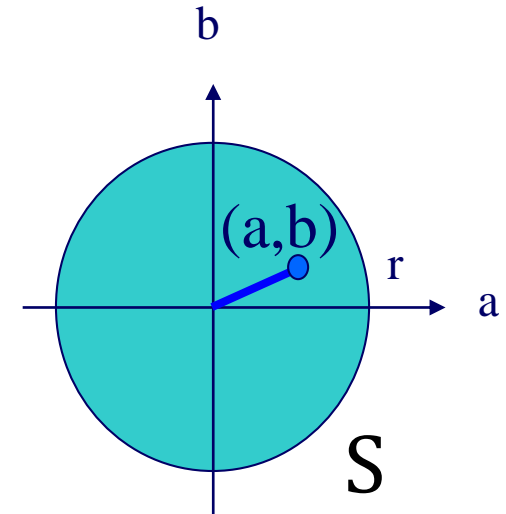


Random Variable Example -- II

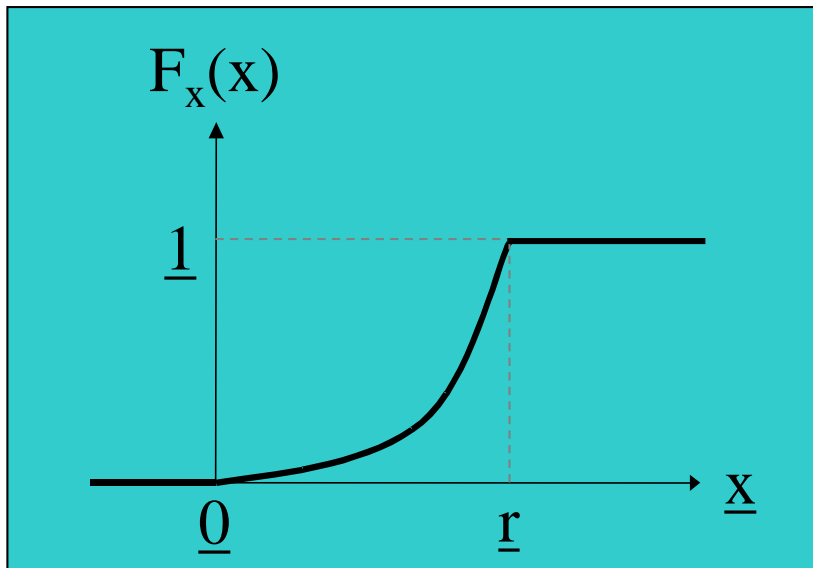
- Let the random variable X be defined

$$X(s) = \sqrt{a^2 + b^2}$$

= distance of point s with coordinates (a,b) , from the origin

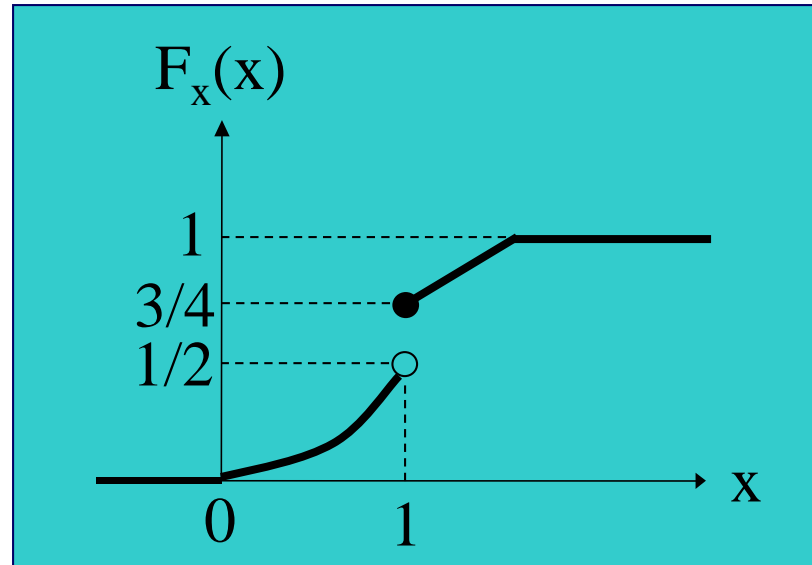


$$F_x(x) = P[X(s) \leq x]$$



1. $0 \leq F_X(x) \leq 1$ for all $x \in R$
2. $\lim_{x \rightarrow -\infty} F_X(x) = 0, \quad \lim_{x \rightarrow +\infty} F_X(x) = 1$
3. $F_X(x)$ is non - decreasing.
4. $F_X(x)$ is right - continuous.
5. $P(X(s) < x_0) = \lim_{\substack{\varepsilon \rightarrow 0 \\ \varepsilon > 0}} F_X(x_0 - \varepsilon) = \text{limit from the left at } x_0.$
6. $P(a < X(s) \leq b) = F_X(b) - F_X(a)$

Example of CDF Property 5



$$P(X \leq 1) = F_X(1) = \frac{3}{4}$$

$$P(X < 1) = \lim_{\substack{\epsilon > 0 \\ \epsilon \rightarrow 0}} F_X(1 - \epsilon) = \frac{1}{2}$$

Proof of CDF Property 6

Let $a < b$, then

$$\{X(s) \leq b\} = \{X(s) \leq a\} \cup \{a < X(s) \leq b\}$$



Disjoint events

It follows that

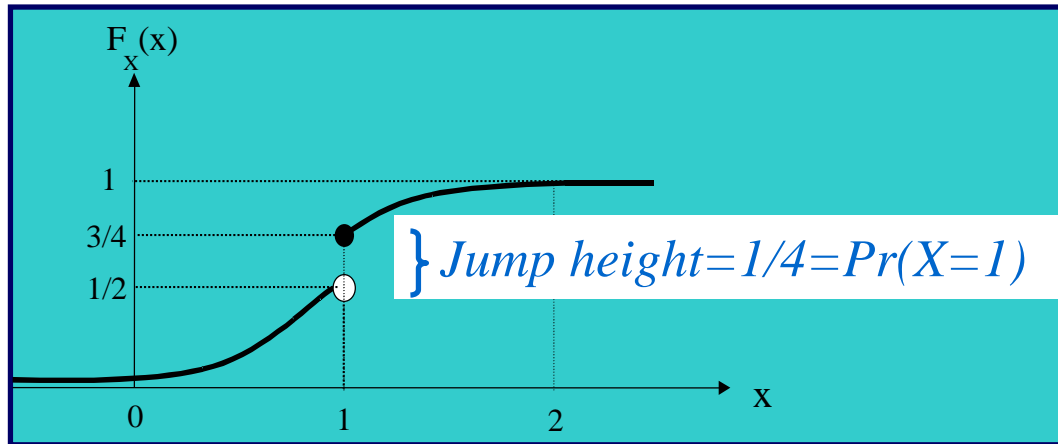
$$\Pr(X(s) \leq b) = \Pr(X(s) \leq a) + \Pr(a < X(s) \leq b)$$

Using the definition of $F_X(x)$,

$$F_X(b) = F_X(a) + \Pr(a < X(s) \leq b)$$

$$P(X = a) = \text{discontinuity height at } a = F_X(a) - \lim_{\substack{\varepsilon > 0 \\ \varepsilon \rightarrow 0}} F_X(a - \varepsilon)$$

$$P(X = 1) = 3/4 - 1/2 = 1/4$$



- Simplification for notation: there is no s -dependence indicated by the notation - it is still assumed. X is just simpler to write than $X(s)$

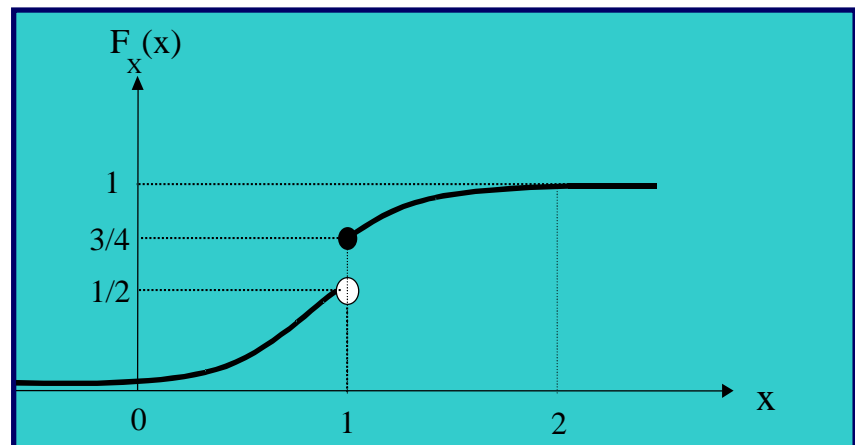
Proof of $P(X = a)$

$$\{X \leq a\} = \{X < a\} \cup \{X = a\}$$

$$P(X \leq a) = P(X < a) + P(X = a)$$

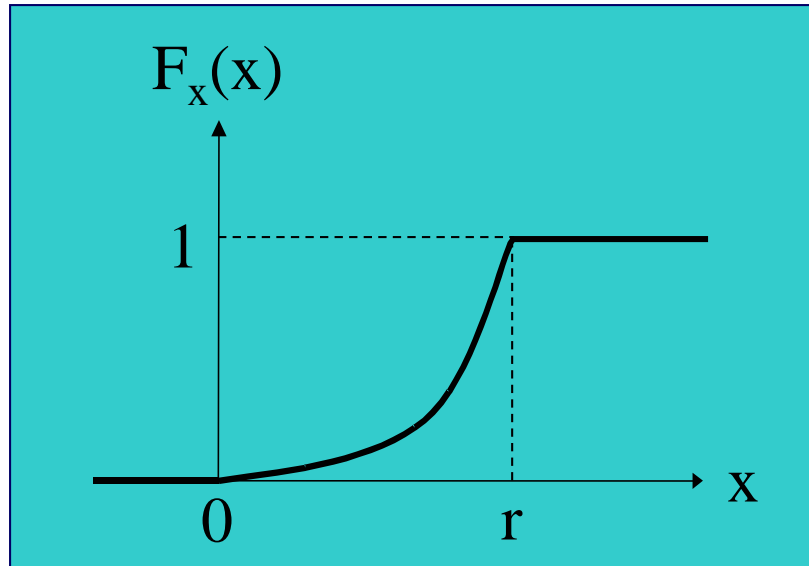
$$F_X(a) = \lim_{\substack{\varepsilon > 0 \\ \varepsilon \rightarrow 0}} F_X(a - \varepsilon) + P(X = a)$$

$$\text{Therefore, } P(X = a) = F_X(a) - \lim_{\substack{\varepsilon > 0 \\ \varepsilon \rightarrow 0}} F_X(a - \varepsilon)$$



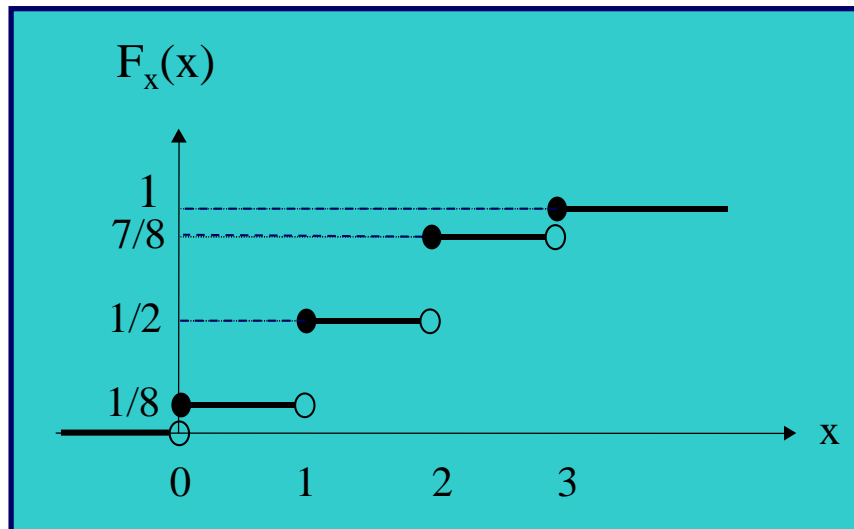
Continuous Random Variables

- If $F_X(x)$ is a continuous function (i.e. continuous at all $x \in \mathbf{R}$), then X is a **continuous random variable**



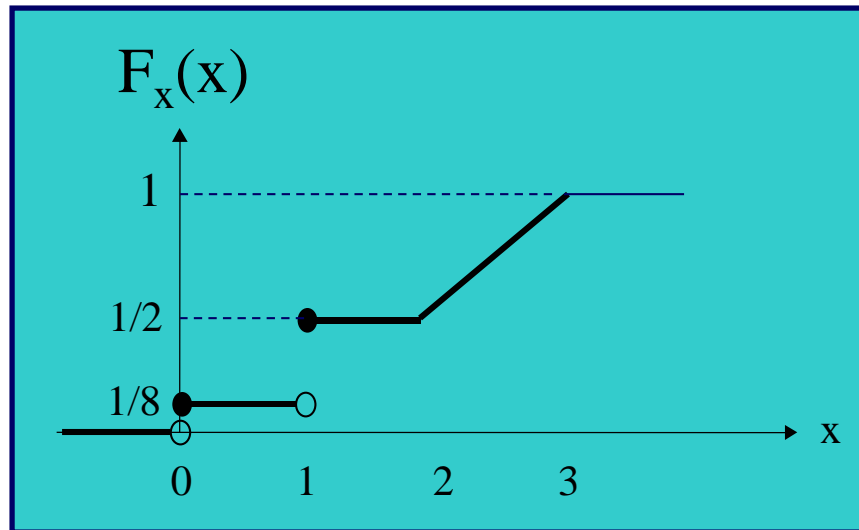
Discrete Random Variables

- If $F_X(x)$ is a piecewise constant function (i.e. flat everywhere except at discontinuities), then X is a **discrete random variable**



Mixed Random Variables

- If X is neither continuous nor discrete, then it is mixed



- A random variable (RV) is a function
- The RV is described by its cumulative distribution function (CDF)
- Continuity
 - CDFs are right-continuous
- CDFs properties
- Three classes of RVs:
 - Continuous
 - Discrete
 - Mixed



PMF and Discrete Random Variables

The Probability Mass Function

- An alternative description of a **discrete random variable** is the **probability mass function (PMF)**.
- The discrete RV maps outcomes in a sample space to the real numbers.
- The PMF indicates the probability that the random variable **exactly equals some values**:

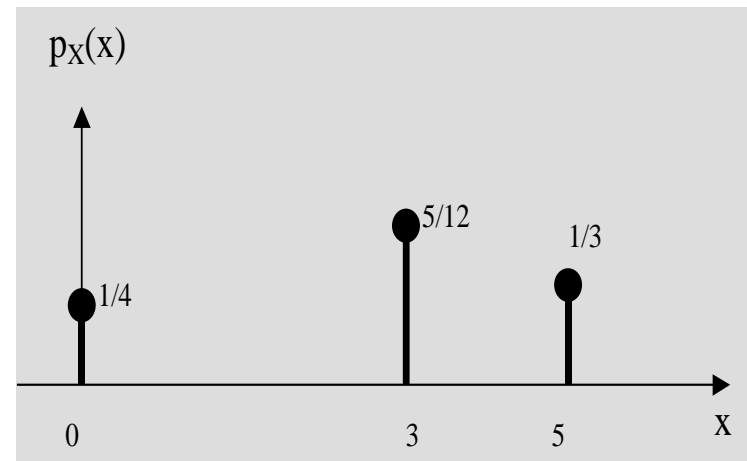
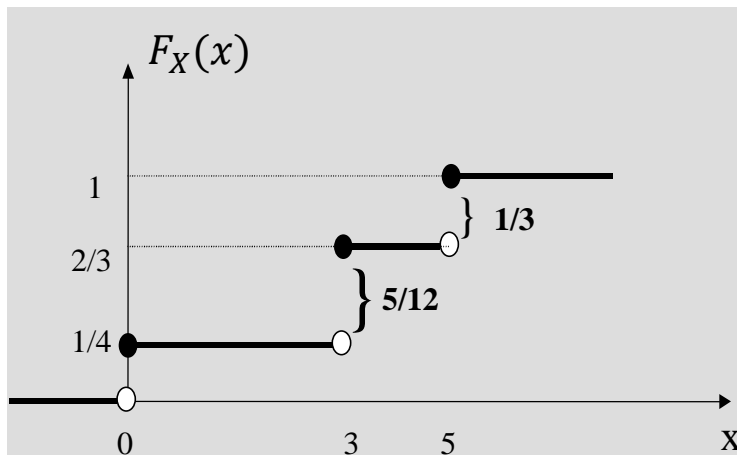
$$p_X(x) = \Pr(X = x)$$

- The plot of $p_X(x)$ is a stem plot, where the sum of the stems is 1.

- Recall that: $Pr(X = x_0) = F_X(x_0) - \lim_{\substack{\varepsilon > 0 \\ \varepsilon \rightarrow 0}} F_X(x_0 - \varepsilon)$

- In other words,

$Pr(X = x_0)$ = the height of the jump in the CDF at $x = x_0$





Some Special Discrete Random Variables

- Uniform
- Bernoulli
- Binomial
- Geometric
- Poisson

The Uniform Random Variable

- $X(s)$ is the Uniform RV if $A = \{1, 2, \dots, n\}$ and

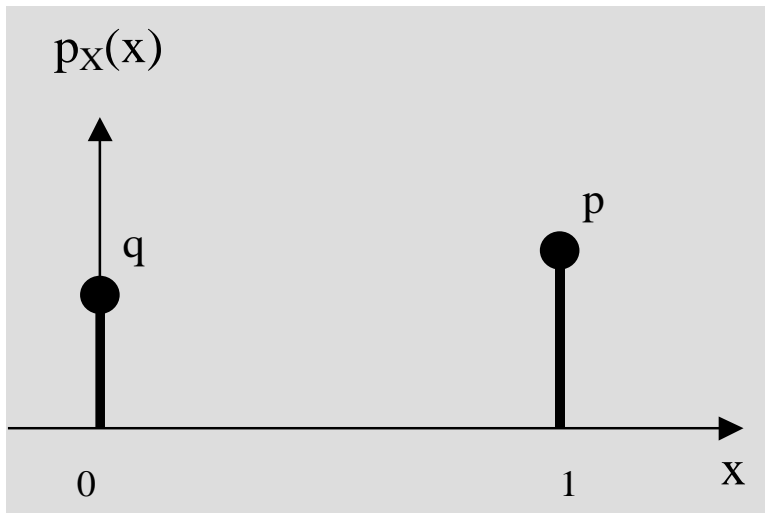
$$p_X(k) = \frac{1}{n}, k = 1, 2, \dots, n$$

- Example
 - random number generator
 - toss a fair dice
 - draw a card from a well-shuffled deck of cards

The Bernoulli Random Variable

- Let A be an event on S . $X(s)$ is the Bernoulli RV that indicates A if:

$$X(s) = \begin{cases} 1 & \text{if } s \in A \\ 0 & \text{if } s \notin A \end{cases}$$



$$p_X(0) = \Pr(X = 0) = q$$

$$p_X(1) = \Pr(X = 1) = p$$

The Binomial Random Variable

- Consider n Bernoulli Trials and let S be the Cartesian product sample space for all n trials.

$X(s)$ number of successes in s where $s \in S$

$$\begin{aligned} p_X(k) &= \Pr(k \text{ successes in } n \text{ trials}) \\ &= \binom{n}{k} p^k q^{n-k} \end{aligned}$$

Where the probability of success in one try is p

- The binomial distribution with parameters n and p is the discrete probability distribution of the number of successes in a sequence of n independent yes/no experiments, each of which yields success with probability p .
- When $n=1$, Binomial is equivalent to Bernoulli

Binomial Properties

$p_X(k)$ takes its maximum value at $k_{\max} = \lfloor (n+1)p \rfloor$,

where the floor function $\lfloor x \rfloor =$ the greatest integer $\leq x$

- When $(n+1)p$ is an integer, the maximum value is achieved at both k_{\max} and $k_{\max}-1$. Can you prove this?

The Geometric Random Variable

- Consider an infinite sequence of Bernoulli Trials, $X(s)$ is the number of failures before the first success
 - $p_X(k) = q^k p, k = 0, 1, 2, \dots$
 - Where the probability of success in one try is p
- Question: can you calculate the summation of $p_X(k)$?
 - $\sum_{k=0}^{\infty} p_X(k) = (1 - q) \sum_{k=0}^{\infty} q^k = (1 - q) \frac{1}{1 - q} = 1$
- Application:
 - In a memoryless binary communication link, where q is bit error, $p_X(k)$ describes the probability of getting a burst of errors k bits long.

The Poisson Random Variable

- In an application where events happen at random points in time, this RV counts the number of events that occur in a specified time interval.
 - Packet arrivals in a computer network
 - Customer arrivals
 - Lighting strikes
 - Photon arrivals
 - Component failures

- X is a **Poisson random variable** with parameter $\Lambda > 0$ if $A = \{0, 1, 2, \dots\}$ and

$$p_X(k) = \begin{cases} \frac{e^{-\Lambda} \Lambda^k}{k!}, & k \in A \\ 0, & \text{otherwise} \end{cases}$$

- Λ is the “average” number of occurrences in the time interval T
- Λ can be expressed as λT
 - where λ is the “average rate” of occurrences

- Note:

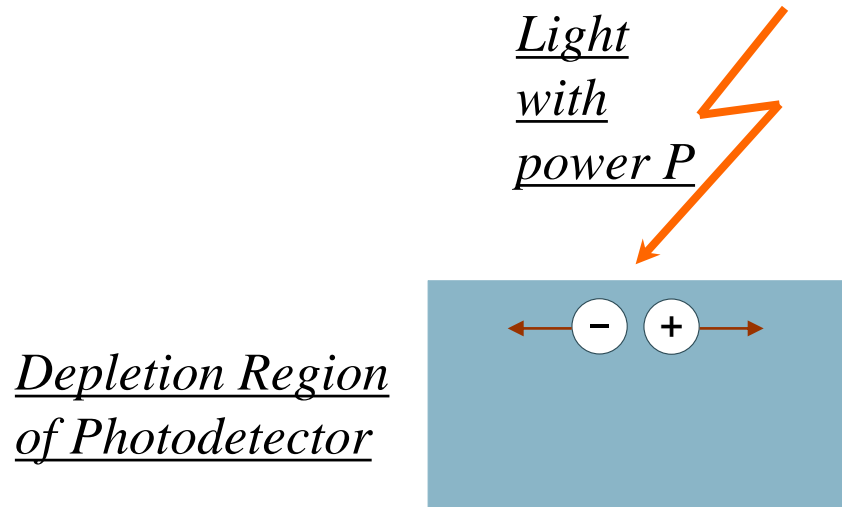
$$\sum_{k=0}^{\infty} \frac{\Lambda^k}{k!} = e^{\Lambda}$$

- Thus,

$$\sum_{k=0}^{\infty} p_X(k) = \sum_{k=0}^{\infty} \frac{e^{-\Lambda} \Lambda^k}{k!} = e^{-\Lambda} e^{\Lambda} = 1$$

Example Poisson Application: Photodetection

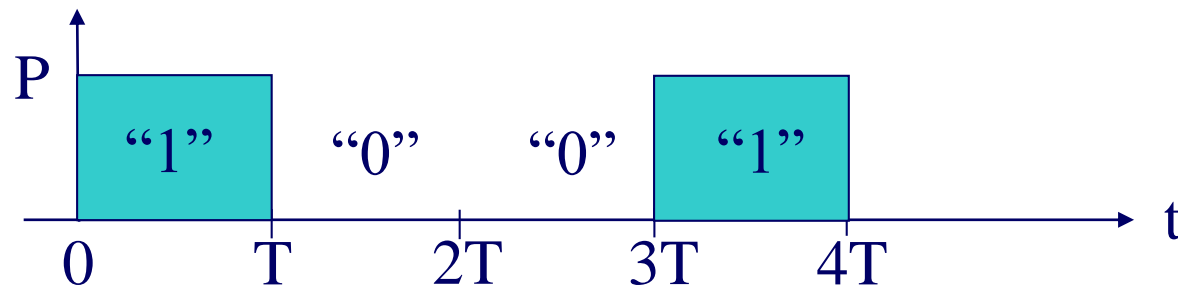
- When a photon of light energy falls on a photodetector, its energy is either absorbed by the lattice or it creates an electron-hole (E-H) pair.
- Because a photodetector is a reverse-biased diode, the E-H pair immediately separates in the depletion region, creating a small current.



Photon-Counting Receiver Operation

- An idealized receiver used as a “benchmark” for performance.

Received light power (watts)



- In the receiver, a “one” is declared if at least one E-H pair is created in the interval T . A “zero” is declared otherwise.

Poisson Approximation to Binomial

- Divide time line into n equal intervals Δ wide. Δ is small enough that $\lambda\Delta \ll 1$.



- Success = at least one event occurs in an interval $n\Delta$



- Good when n is large, p is small, and np is on the order of $n\lambda\Delta$ infrequent success

Poisson Approximation to Binomial

- Success is when at least one event occurs in an interval $n\Delta$

$$p = 1 - e^{-\lambda\Delta} \approx \lambda\Delta$$

$$q \approx 1 - \lambda\Delta$$

$$\begin{aligned} P(k \text{ events in } n\Delta) &= \frac{(\lambda n\Delta)^k}{k!} e^{-\lambda n\Delta} \\ &\approx \binom{n}{k} (\lambda\Delta)^k (1 - \lambda\Delta)^{n-k} \end{aligned}$$

Accuracy of Approximation

- $N=20, p=0.08$

Binomial Distribution* ($n = 20$ $p = .08$)	Poisson Distribution† ($\lambda = np = 1.6$)
$P(X = 0) = .1887$	$P(X = 0) = \frac{e^{-1.6}(1.6)^0}{0!} = .2019$
$P(X = 1) = .3282$	$P(X = 1) = \frac{e^{-1.6}(1.6)^1}{1!} = .3230$
$P(X = 2) = .2711$	$P(X = 2) = \frac{e^{-1.6}(1.6)^2}{2!} = .2584$
$P(X = 3) = .1414$	$P(X = 3) = \frac{e^{-1.6}(1.6)^3}{3!} = .1378$
$P(X = 4) = .0523$	$P(X = 4) = \frac{e^{-1.6}(1.6)^4}{4!} = .0551$
$P(X = 5) = .0145$	$P(X = 5) = \frac{e^{-1.6}(1.6)^5}{5!} = .0176$
$P(X = 6) = .0032$	$P(X = 6) = \frac{e^{-1.6}(1.6)^6}{6!} = .0047$
$P(X = 7) = .0005$	$P(X = 7) = \frac{e^{-1.6}(1.6)^7}{7!} = .0011$
$P(X = 8) = .0001$	$P(X = 8) = \frac{e^{-1.6}(1.6)^8}{8!} = .0002$
$P(X = 9) = .0000$	$P(X = 9) = \frac{e^{-1.6}(1.6)^9}{9!} = .0000$
$P(X = 10) = .0000$	$P(X = 10) = \frac{e^{-1.6}(1.6)^{10}}{10!} = .0000$
$P(X = 20) = .0000$	$P(X = 20) = \frac{e^{-1.6}(1.6)^{20}}{20!} = .0000$

- The discrete RVs covered were:
 - Uniform
 - Bernoulli
 - Binomial
 - Geometric
 - Poisson
- The Poisson PMF can be used to approximate the Binomial PMF

- The number of hits to a popular website during a 5-minute interval is given by a Poisson random variable with $\Lambda = 1$. Find the probability that there are at least 3 hits between 3:00am and 3:05am.

- The number of hits to a popular website during a 5-minute interval is given by a Poisson random variable with $\Lambda = 1$. Find the probability that there are at least 3 hits between 3:00am and 3:05am.

- Solution:

$$\begin{aligned}\Pr(X \geq 3) &= \sum_{k=3}^{\infty} \frac{\Lambda^k e^{-\Lambda}}{k!} \\&= 1 - \Pr(X = 0) - \Pr(X = 1) - \Pr(X = 2) \\&= 1 - e^{-\Lambda} - \Lambda e^{-\Lambda} - \frac{\Lambda^2 e^{-\Lambda}}{2} \\&= 1 - e^{-1} \left(1 + 1 + \frac{1}{2} \right) \approx 0.08\end{aligned}$$



Thank You!