XR Interaction Test3 – Questionnaire

Participant Information		
Participant ID: Age:		
Task 1: Toolbox Location and Tool Switching		
Were you able to clearly find the location of the toolbox in the scene? [] **Res [] No		
Were you able to successfully switch between different tools (for example, different brush sizes or the eraser)? []/Yes [] No		
Please rate how convenient the tool switching was (1 = Very Inconvenient, 5 = Very Convenient):		
1		
Open-ended Question: In many other VR painting applications, tools are switched using a virtual menu on the user's non-dominant hand. In this prototype, the switching is done through physical grabbing and changing. Which method feels more natural or easier to use for you, and why? It is good, if could dading function, such as whom I want to change to another tool, the del one can be put with the box.		
Task 2: Pigment Picking and Placement Were you able to successfully pick and take a pigment from the pigment box? []Yes [] No		

	Were you able to place the pigment onto the palette smoothly? [] Yes [] No
	Please rate how intuitive the color-picking process felt (1 = Very Unintuitive, 5 = Very Intuitive):
	1
	Open-ended Question: In previous versions, users needed to keep a specific distance between the brush tip and the palette to pick a color. This time, the pigment-ball system was used instead. Did this change make the interaction feel more natural? If you still had difficulties, please describe them or give suggestions for improvement. In this feet, I fand out when I left a long clistance the color will be bigger, appoints with the coins.
	Task 3: Joystick Mixing System Were you able to understand and complete the color-mixing operation using the left joystick rotation?
١	[]//es [] No
`	7 -
`	[] No Please rate how easy the joystick mixing was to use (1 = Very Difficult, 5 = Very Easy):

Overall Experience

	Please rate how intuitive the overall interaction experience was (1 = Not Intuitive, 5 = Very Intuitive):
	1
	Please rate how enjoyable the overall experience was (1 = Not Enjoyable, 5 = Very Enjoyable):
	1
	Open-ended Question:
	Please describe which part of this experience you liked the most and what could be
	improved.
	I am very interested this att. if there is a insodution
G	bout the work flow, it will be easy to understand,
7	I am very interested this atp. if there is a introduction what the work flow, it will be easy to understand, they points are successful except drouging the color to brand
	de brand