XR Interaction Test2 Questionnaire

Participant Information

Participant ID: _Yong_

Age: _23_

Gender: _M_

VR Experience Level:

[✓] Beginner   [ ] Intermediate   [ ] Advanced

Task 1: Basic Grabbing & Passing

1. Were you able to complete the task successfully?
   [✓] Yes   [ ] No

2. Rate the ease of use (1 = Very Difficult, 5 = Very Easy):
   1 ☐ 2 ☐ 3 ☐ 4 ☑ 5 ☐

3. Any comments/issues: _____

Task 2: Positioning, Rotation & Scaling

1. Were you able to complete the task successfully?
   [✓] Yes   [ ] No

2. Rate the precision of control (1 = Very Poor, 5 = Excellent):
   1 ☐ 2 ☐ 3 ☑ 4 ☐ 5 ☐

3. Rate the ease of resizing with both hands (1 = Very Difficult, 5 = Very Easy):
   1 ☐ 2 ☐ 3 ☑ 4 ☐ 5 ☐

4. Any comments/issues: _The scaling is a little unclear. It is recommended to add a halo effect when scaling._

Task 3: Page Flipping

1. Were you able to flip the page smoothly?
   [✓] Yes   [ ] No

2. Rate the naturalness of the flipping motion (1 = Very Unnatural, 5 = Very Natural):
   1 ☐ 2 ☐ 3 ☐ 4 ☐ 5 ☑

3. Any comments/issues: _The physical effect is good. If the pages are bent, it will be even better._

Task 4: Object Pick-up & Throw

1. Were you able to pick up and throw the paper ball?
[✓] Yes [ ] No

2. Rate the realism of the throwing action (1 = Very Unrealistic, 5 = Very Realistic):
1 □ 2 □ 3 ☑ 4 □ 5 □

3. Any comments/issues: _There is no animation effect of tearing the pages and then rolling them into a ball._

Overall Feedback

1. How comfortable did you feel during the interaction? (1 = Very Uncomfortable, 5 = Very Comfortable):
1 □ 2 □ 3 ☑ 4 □ 5 □

2. How intuitive were the interactions overall? (1 = Not Intuitive, 5 = Very Intuitive):
1 □ 2 □ 3 □ 4 □ 5 ☑

3. How enjoyable was the overall experience? (1 = Not Enjoyable, 5 = Very Enjoyable):
1 □ 2 □ 3 □ 4 ☑ 5 □

4. Any suggestions for improvement: _The project functions are divided into steps. They are not combined together._