Legend:
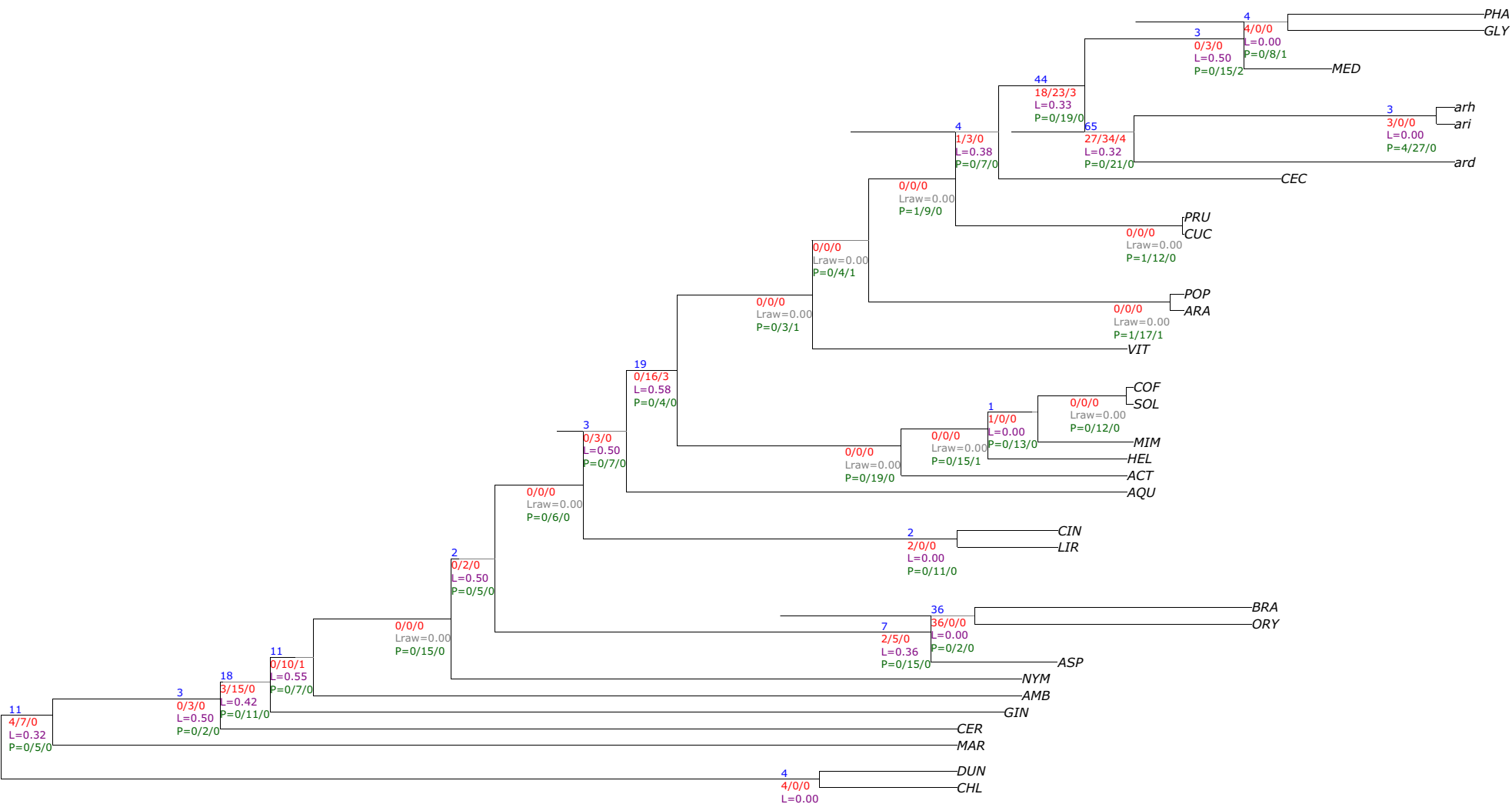Blue Number (Top): GD Events Generated
Red (Bottom): E(2-2)/E(2-1)/E(2-0) event-level counts
Purple L score (event-level): (E(2-0) + 0.5*E(2-1)) / GD_birth
Gray Lraw: shown when GD_birth=0 on a node
Green P=Path2-0/Path2-1/Path1-0 node-level path counts