

AGE OF EMPIRES 2
KEYBOARD SHORTCUTS

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Unit Commands

| | |
|--------------------|--------|
| Attack Ground | T |
| Delete Unit | Delete |
| Economic Buildings | B |
| Military Buildings | V |
| Garrison | G |
| Ungarrison | G |
| Pack | P |
| Stop | S |
| Unload | G |
| Unpack | U |

Game Commands

| | |
|--------------------|-------|
| Chat Dialog | Alt+T |
| Display Game Time | F11 |
| Display Statistics | F4 |
| Flare | Alt+F |
| Pause Game | F3 |

Cycle Commands

| | |
|-------------------------------|---------------|
| Go to Archery Range | ~ |
| Go to Barracks | Ctrl+B |
| Go to Black Smith | Ctrl+S |
| Go to Castle | Ctrl+V |
| Go to Dock | Ctrl+D |
| Go to Lumber Camp | Ctrl+Z |
| Go to Mining Camp | Ctrl+G |
| Go to Siege Workshop | Ctrl+C |
| Go to Last Notification | Middle Button |
| Go to Mill | Ctrl+R |
| Go to Next Idle Military Unit | Wheel Up |
| Go to Next Idle Villager | Wheel Down |
| Go to Stable | Tab |
| Go to Town Center | Space |

Chat Options

| | |
|----------------|-----------|
| Talk to All | * + Words |
| Talk to Enemy | # + Words |
| Talk to Allies | ; + Words |

Military Units

| | |
|-----------------------|---|
| Attach Move | A |
| Box Formulation | X |
| Flank Formulation | F |
| Line Formulation | Q |
| No Attack | S |
| Patrol | Z |
| Staggered Formulation | C |
| Stand Ground | N |

Town Center

| | |
|-----------------|---|
| Villager | C |
| Go back to Work | W |
| Research Loom | A |
| Age up | Z |

Villager Build

| | |
|----------------|---|
| Archery Range | A |
| Barracks | B |
| Blacksmith | S |
| Castle | V |
| Dock | D |
| Farm | F |
| Gate | X |
| House | E |
| Lumber Camp | Z |
| Market | M |
| Mill | R |
| Mining Camp | G |
| Monastery | Y |
| Outpost | O |
| Palisade Wall | Q |
| Palisade Gate | H |
| Stable | T |
| Siege Workshop | C |
| Town Center | N |
| Watch Tower | J |

Taunts

| | |
|-----------------|------|
| Attack Player i | \6i |
| Delete Object | \69 |
| You Resign | \105 |
| Attack Location | \47 |
| Raiding Party | \35 |
| Build Market | \52 |

26+2 Arena Fast Castle

| | |
|-------------------------|----------------|
| 6 on Sheep | 6S |
| 4 on Wood | 6S 4W |
| 1 Lure Boar | 7S 4W |
| 5 on Berries | 7S 5B 4W |
| +2 on Boar / 2 to Farms | 7S 5B 2F 4W |
| ↑ 8 on Wood* | 7S 5B 2F 8W |
| 3 Sheep to Farms | 4S 5B 5F 8W |
| 3 on Gold | 4S 5B 5F 8W 3G |

Click Feudal Age

| | |
|---------------------------|-----------------|
| Build Blacksmith / Market | |
| 2 on Wood | 4S 5B 5F 10W 3G |

*for fast castle with stable/range, advance with 1 more lumberjack

22 Scout Rush

| | |
|-------------------------|-------------|
| 6 on Sheep | 6S |
| 3 on Wood | 6S 3W |
| 1 Lure Boar | 7S 3W |
| 1 on Sheep | 8S 3W |
| 4 on Berries | 8S 4B 3W |
| 2 to Farms / +2 on Boar | 8S 4B 2F 3W |
| 4 on Wood | 8S 4B 2F 7W |

Click Feudal Age

| | |
|-----------------------|--------------|
| 3 Sheep to Wood (5+5) | 5S 4B 2F 10W |
| Build Barracks | |

Feudal Age

| | |
|---------------|------------|
| Build Stable | |
| ↑ 14 on Farms | 4B 14F 10W |
| → Archer | |

| | |
|-----------------------------|----------------|
| Build 2 Ranges / Blacksmith | |
| 2 Berries to Gold | 2B 14F 10W 2G |
| ↑ 10 on Gold | 2B 14F 10W 10G |
| ↑ 18 on Farms | 2B 18F 10W 10G |

→ Skirm

| | |
|----------------------------|---------------|
| Build 1 Range / Blacksmith | |
| 2 on Wood (6+6) | 4B 14F 12W |
| 2 Berries to Gold | 2B 14F 12W 2G |
| 2 on Gold | 2B 14F 12W 4G |
| 4 on Farms | 2B 18F 12W 4G |

→ Castle

| | |
|-------------------|---------------|
| Build Blacksmith | |
| 2 Berries to Gold | 2B 14F 10W 2G |
| ↑ 5 Gold | 2B 14F 10W 5G |
| 2 on Farms | 2B 16F 10W 5G |

Classic Fast Build - Scouts can gain early map control, do early damage before walls go up, and can effectively kill off small groups of archers/skirmishers. They can also buy time for a player to transition into archery range.

28+2 Fast Castle Unit

| | |
|-------------------------|-------------------|
| 6 on Sheep | 6S |
| 4 on Wood | 6S 4W |
| 1 Lure Boar | 7S 4W |
| 5 on Berries | 7S 5B 4W |
| +2 on Boar / 2 to Farms | 7S 5B 2F 4W |
| ↑ 9 on Wood (5+4) | 7S 5B 2F 9W |
| 2 on Gold | 7S 5B 2F 9W 2G |
| 2 on Stone | 7S 5B 2F 9W 2G 2S |

Click Feudal Age

| | |
|---------------------------|----------------|
| ↑ 7 Farms / 2 on Stone | 5B 7F 9W 2G 4S |
| Build Blacksmith / Market | |

| | |
|------------|----------------|
| 2 on Stone | 5B 7F 9W 2G 6S |
|------------|----------------|

Fast Castle and have the stone to build one when you reach it. Popular with pocket civilizations like Burmese/Mayans/Spanish.

27+2 Fast Castle Boom