AGE OF EMPIRES 2
KEYBOARD SHORTCUTS

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Unit Commands

Attack Ground	T
Delete Unit	Delete
Economic Buildings	B
Military Buildings	V
Garrison	G
Pack	P
Stop	S
Unload	Z
Unpack	U

Game Commands

Chat Dialog	Alt+T
Display Game Time	F11
Display Statistics	F4
Flare	Alt+F
Pause Game	F3

Cycle Commands

Go to Archery Range	~
Go to Barracks	F5
Go to Black Smith	Ctrl+S
Go to Castle	F2
Go to Dock	Ctrl+D
Go to Last Notification	Middle Button
Go to Mill	Ctrl+R
Go to Next Idle Military Unit	Wheel Up
Go to Next Idle Villager	Wheel Down
Go to Stable	Tab
Go to Town Center	Space

Military Units

Attach Move	A
Box Formulation	X
Flank Formulation	F
Line Formulation	Q
No Attack	S
Patrol	Z
Staggered Formulation	C
Stand Ground	N

Town Center

Villager	C
Ring Town Bell	J

Villager Build

Archery Range	A
Barracks	B
Blacksmith	S
Castle	V
Dock	D
Farm	F
Gate	X
House	E
Lumber Camp	Z
Market	M
Mill	R
Mining Camp	G
Monastery	Y
Palisade Wall	Q
Stable	T
Siege Workshop	Z
Town Center	N

28+2 Fast Castle

P2-4	House and Sheep
P5-7	Sheep
P8	Lumber Camp
P9-11	Lumber
P12	Lure Bore
	Loom
P13	House and Berries
P14	Mill and Berries
P15	Berries
P16	Lure Bore
	2 Sheep → Farm
P17	Berries
P18	House and Lumber
P19	Second Lumber Camp
P20-22	Lumber
P23	House and Farm
P24-25	Farm
P26	Mining Camp
P27-28	Mine Gold
Click Feudal Age	9W 6S 5F 4B 3G
	6 Sheep → 5 Farm 1 Wood
Feudal Age	2 → Market and 1 → Blacksmith
P29-30	Mine Gold (If Go Knights)
	Lumber (If Boom)
Click Castle Age	Lumber and Farm Techniques