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FUNCTION BLOCK write to XML Event
VAR INPUT
     LogInput : ARRAY[1..20] OF Datensatz;
     bExecute : BOOL := FALSE;
     sFilePath : T MaxString := 'C:\temp Yizhen\Test.xml';
//disable for CE
  //sFilePath : T MaxString := '\Hard Disk\Test.xml';
     //enable for CE
END VAR
VAR OUTPUT
     WriteFinishFlag : BOOL;
END VAR
VAR
     bBusy : BOOL;
     bExecuteValue
                         : BOOL;
     XmlSrvWriteValue : FB XmlSrvWrite;
                 : T MaxString := '/datafromroom/datapart';
    sXPathData
     INPUT: int;
     Error: BOOL;
     ErrID: UDINT;
     MyTimer: getsystemtime;
     DownTrigDetect: F TRIG;
     DownTrigDetectHeader: F TRIG;
     Header: XMLHeader;
     XmlSrvWriteHeader: FB XmlSrvWrite;
     sXPathHeader: T MaxString := '/datafromroom/Header';
END VAR
    it creates an XML-file under the path C:\Test.xml and writes
value1 to it.
     Existing file will be overwritten.
     FUNCTIONBLOCK: FB XmlSrvWrite *)
//reset buffer reading flag
WriteFinishFlag := FALSE;
//detect the trigger:true to false
DownTrigDetect(CLK:=XmlSrvWriteValue.bBusy);
DownTrigDetectHeader(CLK:=XmlSrvWriteHeader.bBusy);
//write the xml header
XmlSrvWriteHeader(
     nMode := XMLSRV ADDMISSING,
 pSymAddr := ADR (Header),
 cbSymSize := SIZEOF(Header),
 sFilePath := sFilePath,
 sXPath := sXPathHeader,
 bExecute := bExecute
);
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//when xml header is done, start to write the values
IF DownTrigDetectHeader.Q THEN
     bExecuteValue := TRUE;
END_IF
//write values to xml file
XmlSrvWriteValue(
 nMode
        := XMLSRV ADDMISSING,
 pSymAddr := ADR (LogInput),
 sXPath := sXPathData,
 bExecute := bExecuteValue
);
Error := XmlSrvWriteValue.bError;
ErrID := XmlSrvWriteValue.nErrId;
bBusy := XmlSrvWriteValue.bBusy;
//reset parameters
IF DownTrigDetect.Q THEN
     WriteFinishFlag := TRUE;
     bExecute := FALSE;
     bExecuteValue := FALSE;
END IF
```