



Stevan Likusic

Game Programmer

I'm currently studying at Futuregames, and I'm a social, easy-going person who loves games—not just playing them, but understanding what makes them great. I'm looking for an internship where I can learn, contribute, and grow. I'm curious, quick to pick things up, and always excited to work with new people and ideas!

Contact

Telephone

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Email

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My Page

yizune.github.io

LinkedIn

linkedin.com

Education

09.2023 - 12.2025 (Present)

Higher Vocational Education

Futuregames Education

Game Programmer

09.2018 - 06.2022

Gymnasium

Technical Education, Nikola Tesla
Serbia

IT Electrical Technician

Languages

English - Fluent

Serbian - Mother tongue

Swedish - Intermediate

Bosnian - Fluent

Croatian - Fluent

Skills

Game Engines

Unity

Unreal Engine

Godot

Programming Languages

C++

C#

Blueprint Visual Scripting

GDScript

HTML5

CSS3

JavaScript

ReactJs

Jquery

NodeJs

PHP

Projects

Game projects

Project Asylum: yizune.github.io/asylum

Wingman: yizune.github.io/wingman

Sour Security: yizune.github.io/security

Cosmic Crusaders: yizune.github.io/cosmic-crusader

Nebula Navigator: yizune.github.io/nebula-navigator

Brave Little One: yizune.github.io/brave-little-one

Web development projects

Transaction Table: github.com/Yizune/Personal_Finance_Tracker

Crud project: github.com/Yizune/Personal_Finance_Tracker-Crud