

Hacking Game Version 2 Algorithm

- 1) create window
- 2) display header
- 3) display password list
- 4) prompt for guess
- 5) end game
 - 1) clear window
 - 2) display failure outcome
 - 1) display guess
 - 2) display blank line
 - 3) display failure line 2
 - 4) display blank line
 - 5) display failure line 3
 - 6) display blank line
 - 3) prompt for end
 - 4) close window