

Registration of Images

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Overview

In this tutorial we will discuss performing co-registration of the multiple imaging modalities to the T1-weighted image.

Loading Data

```
library(ms.lesion)
library(neurobase)
files = get_image_filenames_list_by_subject()$training01
t1_fname = files["MPRAGE"]
t1 = readnii(t1_fname)
```

Loading Data

The function `within_visit_registration` takes in:

- ▶ `fixed image` - the image to be registered to
- ▶ `moving images` - images to register to the fixed
- ▶ `typeofTransform` - transformation of moving to fixed image (Rigid/Affine)
- ▶ `interpolator` - how are voxels averaged in fixed space

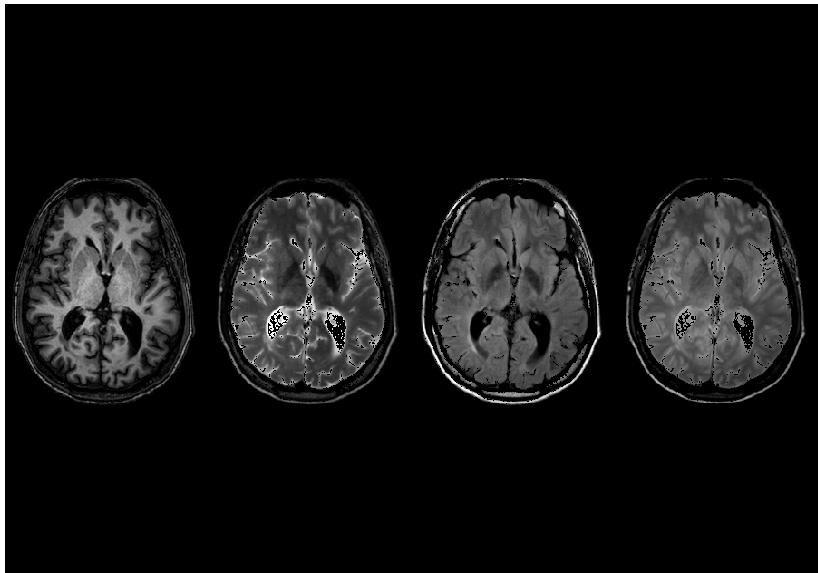
and outputs a list of transformations and output filenames

Register to the T1 image

```
res = within_visit_registration(  
  fixed = files["MPRAGE"],  
  moving = files[c("T2", "FLAIR", "PD")],  
  typeofTransform = "Rigid",  
  interpolator = "Linear"  
)  
output_imgs = lapply(res, function(x) x$outfile)  
names(output_imgs) = c("T2", "FLAIR", "PD")  
out = c(MPRAGE = list(t1), output_imgs)
```

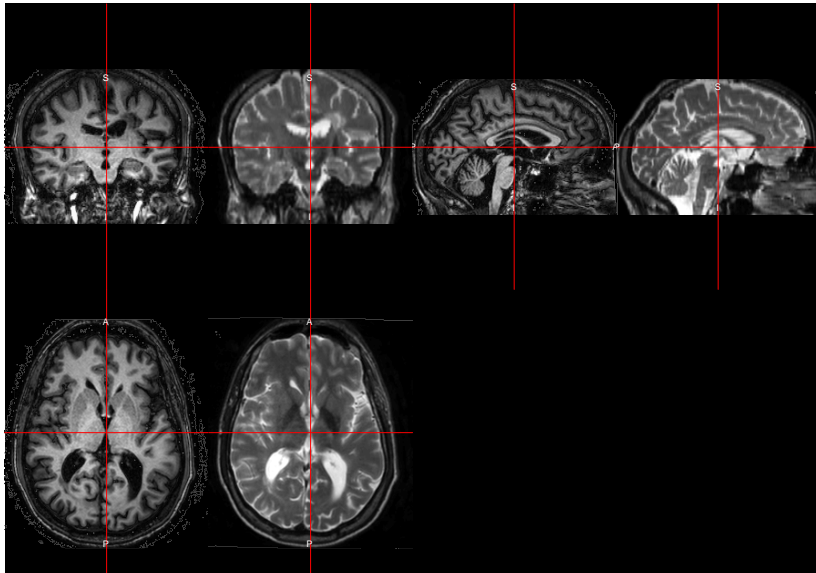
Output of registration

```
multi_overlay(out)
```



Output of Registration

```
double_ortho(out$MPRAGE, out$T2 )
```



Types of Registration

- ▶ Rigid-body registration (linear) - 6 degrees of freedom (dof)
 - ▶ Co-registration (within the same person)
 - ▶ Cross-sectional between-sequences
 - ▶ Longitudinal within-sequence
 - ▶ Longitudinal between-sequences
- ▶ Affine registration – 12 dof
- ▶ Non-linear (> 12 dof)
 - ▶ Usually require a prior affine registration
 - ▶ Across-subject registration
 - ▶ Registration to a template
 - ▶ There are many different templates

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Rigid Registration: The Math

For a voxel v , the rigid transformation can be written as:

$$T_{\text{rigid}}(v) = Rv + t$$

where $R =$

$$\begin{bmatrix} \cos \beta \cos \gamma & \cos \alpha \sin \gamma + \sin \alpha \sin \beta \cos \gamma & \sin \alpha \sin \gamma - \cos \alpha \sin \beta \cos \gamma \\ -\cos \beta \sin \gamma & \cos \alpha \cos \gamma - \sin \alpha \sin \beta \sin \gamma & \sin \alpha \cos \gamma + \cos \alpha \sin \beta \sin \gamma \\ \sin \beta & -\sin \alpha \cos \beta & \cos \alpha \cos \beta \end{bmatrix}$$

- ▶ 6 degrees of freedom
- ▶ 3 associated with the translation vector: $t = (t_x, t_y, t_z)$
- ▶ 3 associated with the rotation parameters: $\theta = (\alpha, \beta, \gamma)$.

Image taken from <http://cnl.web.arizona.edu/imageprops.htm>

- ▶ Pitch - Think of nodding ("yes")
- ▶ Yaw - Think of shaking head ("no") (SMH)
- ▶ Roll - Think of shoulder shrugging ("I don't know")
- ▶ x – left/right
- ▶ y – forward/backward
- ▶ z – jump up/down

Overall Framework

Within-visit co-registration of sequences

First, we will register scans within a visit to the T1 of that visit:

Co-registration/Registration within the same subject

- ▶ Requires fewer degrees of freedom
 - ▶ sequences from the same individual/brain are more alike than images from different subjects
- ▶ Example analyses that do not require a reference template
 - ▶ Identify location-specific longitudinal changes within an individual
 - ▶ Tissue class or structural segmentation
 - ▶ Analysis of individual-subject change in intensities

Reading in the T1 scan from visit 1

We will use the data from the Kirby21 dataset. Here we read in the T1 (denoted by MPRAGE) scan from visit 1:

FLIRT: FSL's Linear Registration Tool

- ▶ From FSL: “FLIRT (FMRIB's Linear Image Registration Tool) is a fully automated robust and accurate tool for linear (affine) intra- and inter-modal brain image registration”
- ▶ Here we will register the scan with the skull on.

Coregistration within a visit results

- ▶ Overall, there seems to be good overlap after registration with ANTsR
- ▶ Although we ran the registration on the raw data, it is usually beneficial to do inhomogeneity correction before registration.

Wrapper function to perform preprocessing

The `extrantsr` function `preprocess_mri_within` will do the following steps:

1. Inhomogeneity correction
2. Registration of the files to the first filename

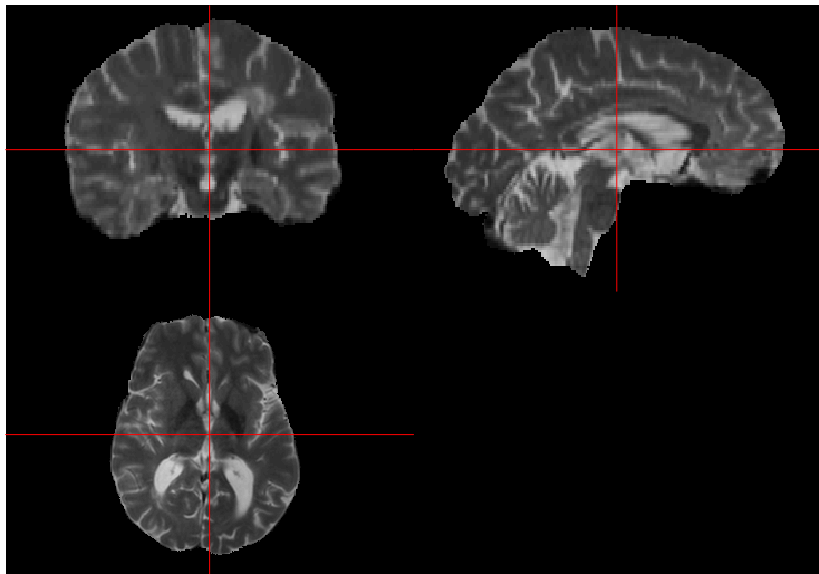
Applying a Brain mask to all registered images

Now that the images are in the same space as the T1, if we skull-strip the T1 image, we can apply this mask to those images to extract brain tissues.

```
mask = readnii("../output/training01_01_mprage_mask.nii.gz")
sub_mask = applyEmptyImageDimensions(mask, inds = dd$inds)
masked_imgs = lapply(xout, mask_img, sub_mask)
```

Result

```
orthographic(masked_imgs[[2]])
```



Overview

- ▶ Registration within a subject can be done in R
 - ▶ `ants_regwrite` wraps around the reading/writing of images and applying transformations
 - ▶ `double_ortho` and `ortho2` can provide some basic visual checks to assess registration quality
 - ▶ `preprocess_mri_within` and `preprocess_mri_across` are general wrapper functions to process MRI data
- ▶ Once images are registered in the same space, operations can be applied to all the images, such as:
 - ▶ Masking with a brain mask
 - ▶ Transforming images to new spaces with one modality