

Agenda

- Introduction
- Arrays
- Passing Array as Function Arguments
- Multi-Dimensional Arrays
- Sorting

Sorting



- **Sorting**: process of arranging items in some sequence or list

Sequence: (4, 3, 8, 1, 9, 2)

- Sorted in **ascending order**: (1, 2, 3, 4, 8, 9)

- Sorted in **descending order**: (9, 8, 4, 3, 2, 1)

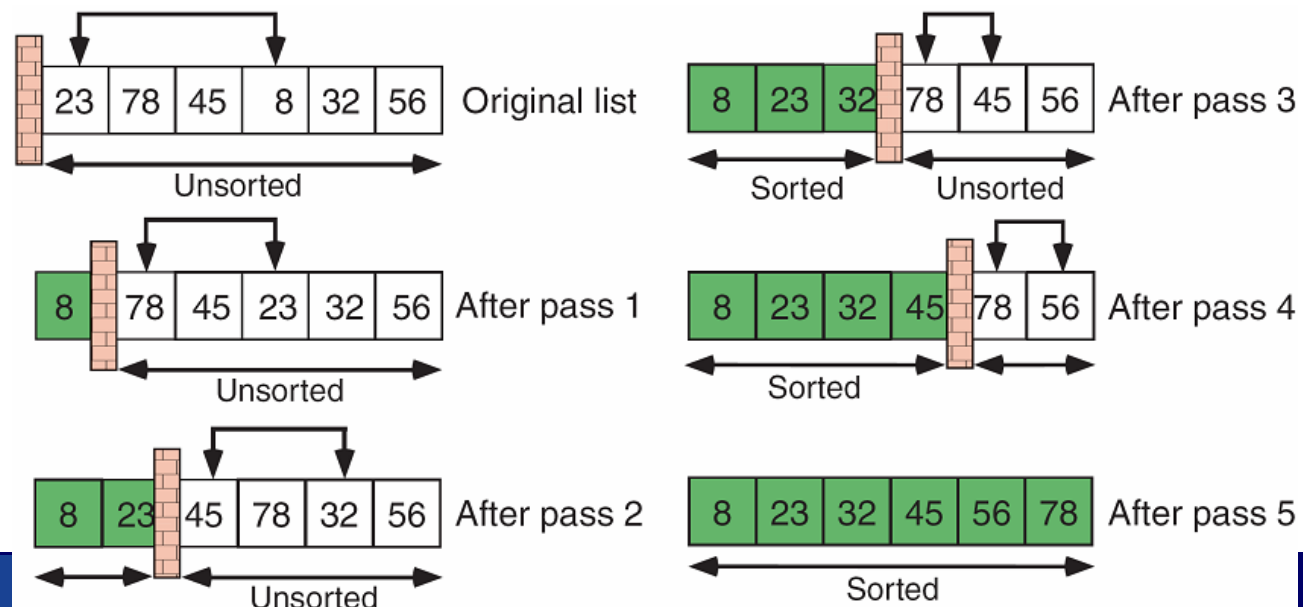
- **Sorting algorithms**

- Selection sort
- Bubble sort
- Insertion sort
- Quicksort/mergesort/heapsort/...
- ETC.

Selection Sort

■ Idea (sorting in ascending order)

- List is divided into two sublists, **sorted** and **unsorted**
 - Initially, all elements are in **unsorted**
- At each pass, select the smallest from **unsorted** sublist and put it at the end of **sorted** sublist
 - **sorted** gains one, but **unsorted** loses one.
- Repeat n times



Selection Sort Algorithm

■ Selection sort

```
void SelectionSort(int array[], int size)
{
    int i; // start of unsorted
    int j; // index in unsorted
    for(i = 0; i < size; i++){
        for(j = i + 1; j < size; j++){
            if(array[j] < array[i]){
                int temp = array[i];
                array[i] = array[j];
                array[j] = temp;
            } // if
        } // for j
    } // for i
}
```

■ Main

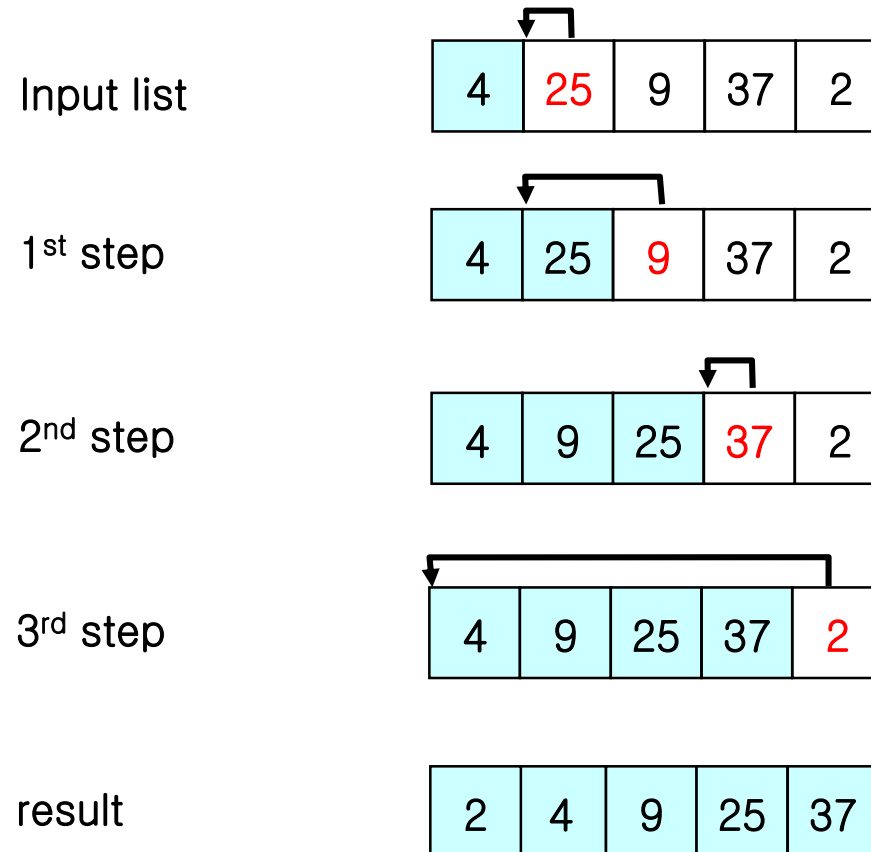
```
int main()
{
    int a[5] = { 3, 2, 4, 1, 0 };
    int i = 0;
    SelectionSort(a, 5);

    for(i = 0; i < 5; i++)
        printf("a[%d] = %d\n", i, a[i]);
}
```

[run](#)

Insertion Sort

- Pick one record from unsorted list and insert it into sorted list



Insertion Sort

■ Algorithm

```
void insertion_sort(element list[], int n)
{
    int i, j;
    element next;
    for(i = 1; i < n; i++){
        next = list[i];
        for(j = i - 1; j >= 0 && next.key < list[j].key; j--){
            list[j+1] = list[j];
            list[j+1] = next;
        }
    }
}
```

Bubble Sort

