

Welcome to

# CMPSCI 445

## Information Systems

Instructor:

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# Overview of Information Management

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CMPSCI 445 – Information Systems

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Sep 3, 2008

Some slide content courtesy of Zack Ives, Ramakrishnan & Gehrke, Dan Suciu, Ullman & Widom

# Today

- Overview of data management
- Course topics
- Course requirements
- Student information form

# Goals of this course

- Relational databases
  - an introduction to their design and use.
- Web data management
  - an introduction to key technologies for managing data on the WWW.

# Databases & DBMS's

- A **database** is a large, integrated collection of data.
- A **database management system (DBMS)** is a software package designed to store and manage databases, allowing:
  - **Define** the kind of data stored
  - **Querying/updating** interface
  - **Reliable** storage & **recovery** of 100s of GB
  - Control access to data from many **concurrent** users

# Can filesystems do it?

**Not really.**

- Schema for files is limited
- No query language for data in files
- Files can store large amounts of data, but
  - no recovery from failure
  - no efficient access to items within file
  - buffering in memory
- Concurrent access not safe

# Evolution

- Early DBMS's (1960's), evolved from file systems.
- Data with many small items & many queries or modifications:
  - Airline reservations
  - Banking

# Early DB systems

## Data model

The data model includes basic assumptions about what an “item” of data is, how to represent it and interpret it.

- Tree-based *hierarchical* data model
- Graph-based *network* data model
- Encouraged users to think about data the way it was stored.
- No high level query language



# The Relational Model

- The **relational data model** (Codd, 1970):
  - **Data independence**: details of physical storage are hidden from users
  - High-level **declarative query language**
    - say **what** you want, not **how** to compute it.
    - mathematical foundation

# DBMS Benefit #1: Generality and Declarativity

- The programmer/user does not need to know details:
  - indices, sort orders, machine speeds, disk speeds, concurrent users, etc.
- Instead, the programmer/user programs with a *logical model* in mind
- The DBMS “makes it happen” based on an understanding of relative costs of different methods

# Benefit #2: Efficiency and Scale

- Efficient storage of hundreds of GBs of data
- Efficient access to data
- Rapid processing of transactions

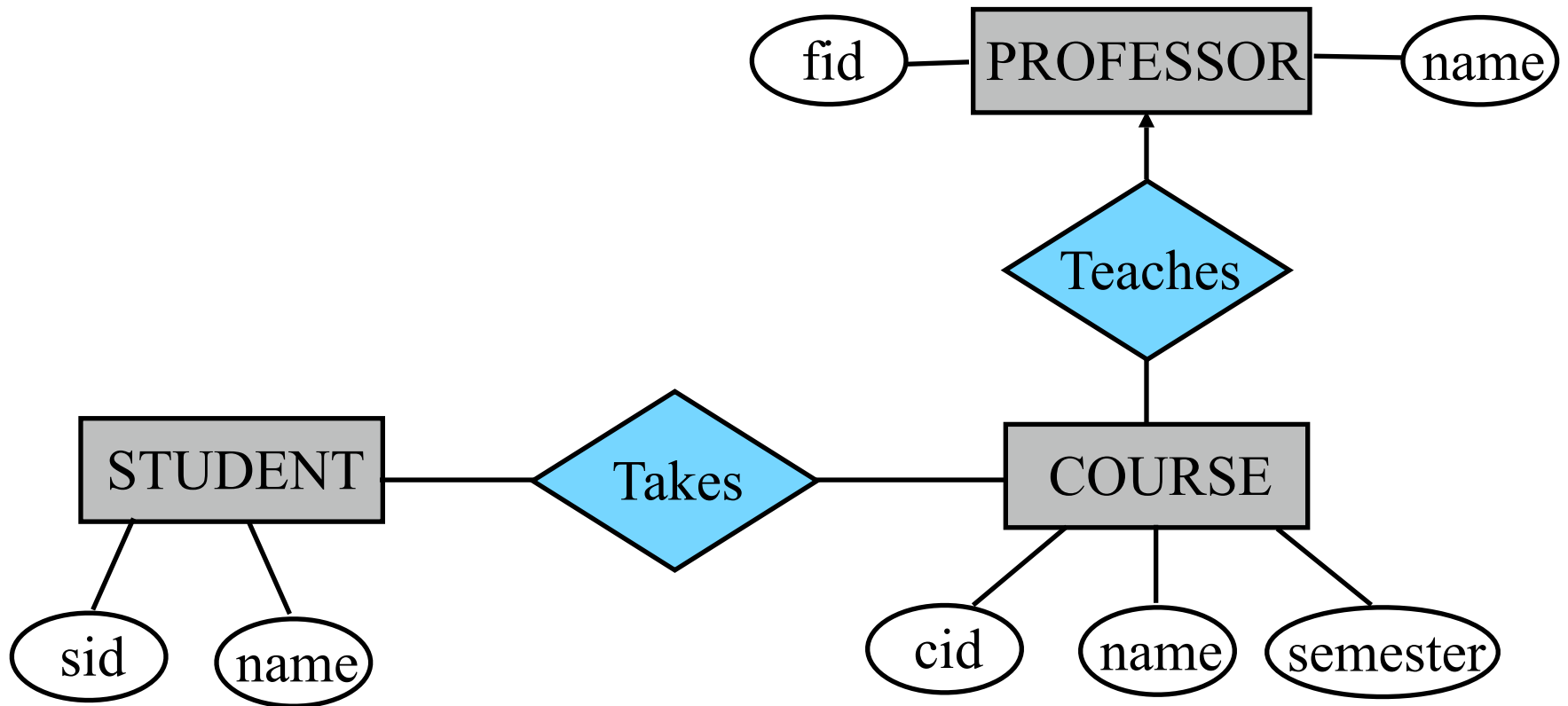
# Benefit #3: Management of Concurrency and Reliability

- Simultaneous transactions handled safely.
- Recovery of system data after system failure.
- More formally: the ACID properties
  - Atomicity - all or nothing
  - Consistency - sensible state not violated
  - Isolation - separated from effects
  - Durability - once completed, never lost

# How Does One Build a Database?

- Start with a conceptual **model**
- Design & implement **schema**
- Write **applications** using DBMS and other tools
  - Many ways of doing this (DBMS, API writers, library authors, web server, etc.)
  - Common applications include PHP/JSP/servlet-driven web sites
- The DBMS takes care of query **optimization** and **execution**

# Conceptual Design



# Designing a Schema (Set of Relations)

STUDENT

sid	name
1	Jill
2	Bo
3	Maya

Takes

sid	cid
1	645
1	683
3	635

COURSE

cid	name	sem
645	DB	F05
683	AI	S05
635	Arch	F05

- Convert to tables + constraints
- Then need to do “physical” design: the layout on disk, indices, etc.

PROFESSOR

fid	name
1	Diao
2	Saul
8	Weems

Teaches

fid	cid
1	645
2	683
8	635

# Queries

- Find all courses that “Mary” takes

```
SELECT C.name
FROM   Students S, Takes T, Courses C
WHERE  S.name=“Mary” and
       S.sid = T.sid and T.cid = C.cid
```

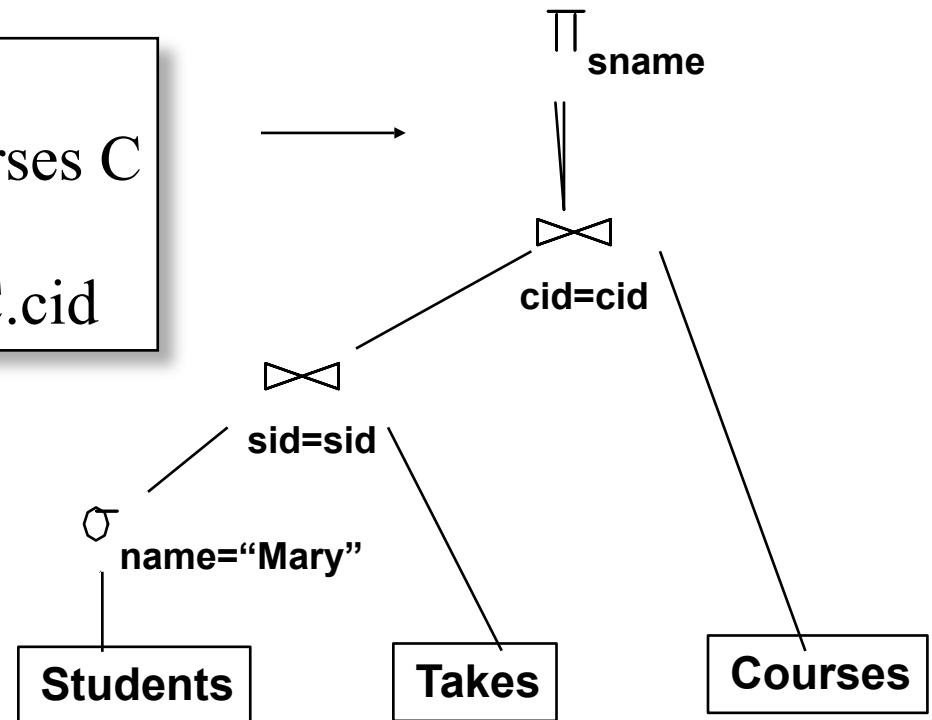
- What happens behind the scene ?
  - Query processor figures out how to answer the query efficiently.



# Queries, behind the scene

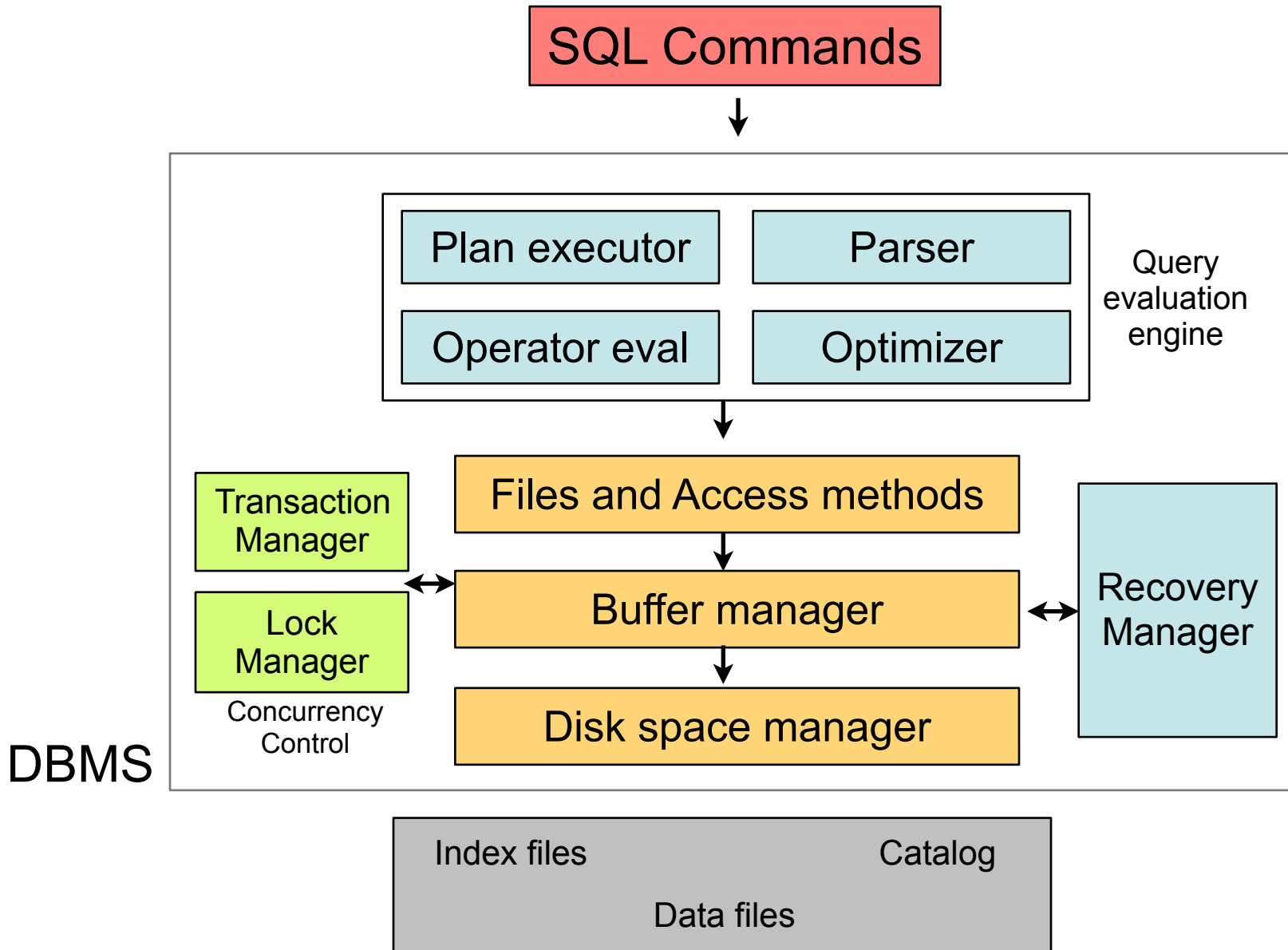
*Declarative SQL query*  $\longrightarrow$  *Query execution plan:*

```
SELECT C.name  
FROM Students S, Takes T, Courses C  
WHERE S.name="Mary" and  
       S.sid = T.sid and T.cid = C.cid
```



The **optimizer** chooses the best execution plan for a query

# Architecture of DBMS



# An Issue: 80% of the World's Data is Not in a DB!

- Examples:
  - Scientific data  
(large images, complex programs that analyze the data)
  - Personal data
  - WWW and email  
(some of it is stored in something resembling a DBMS)
- Data management is expanding to tackle these problems
  - XML data enables exchange across systems
  - Integration of diverse data sets
  - Structured queries replaced by search & approximate answers.

# Why study data management ?

- One of the broadest, most exciting areas in CS!
- A microcosm of CS in general
  - languages, operating systems, concurrent programming, data structures, algorithms, theory, distributed systems, statistical techniques.

# Course topics and Requirements

# Course topics

- **Fundamentals:** relational design, query languages, SQL.
- **Database internals:** storage, indexing, query processing, query optimization, transaction management.
- **XML** and semi-structured data models.
- **Security:** access control, privacy.
- **Other topics:** Information retrieval, advanced data types, performance tuning
- **Skills:** Postgres and PHP for web development.

# Prerequisites

- CMPSCI 287: Programming Language Paradigms.
- Or consent of the instructor

# Grading

- Homework: 25%
- Course Project: 20%
- Midterm: 20%
- Final: 25%
- Attendance, Participation: 10%



# Homework: 25%

- Several assignments throughout the course
  - Written problem sets
  - Programming exercises with SQL, XQuery

# Project: 20%

- General theme: build a web application using Postgres and PHP.
- Groups of 2-3 preferred.
- Project work will include:
  - Schema design, DB implementation
  - Web site design.
  - Multiple milestones, status report.
  - In-class presentation.

# Exams

- Midterm (20%)
  - in-class around the 8th week.
- Final (25%)
  - not yet determined by registrar

# Attendance & Participation

- Attend every class.
- Ask questions, contribute to answers.
- Participate in in-class exercises.

# Academic honesty

- All submitted work must be your own.
  - Although students are encouraged to study together, each student is expected to produce his or her own solution to the homework problems.
  - **Copying or using sections of someone else's program or assignment, even if it has been modified by you, is not acceptable.**
  - The University has very clear guidelines for academic misconduct and **the staff of CS 445 will be vigorous in enforcing them.** Please see the UMass policy on academic honesty here:  
[www.umass.edu/dean\\_students/code\\_conduct/acad\\_honest.htm](http://www.umass.edu/dean_students/code_conduct/acad_honest.htm)

# Textbook



## **Database Management Systems**

Ramakrishnan and Gehrke

Readings posted on the website before class.

# Communication

- Instructor
  - Office hours:
    - Mon 9-10am, or by appointment
    - Held in CS building, Rm 208.
  - Email: miklau at cs.umass.edu
- Check the course webpage often
  - <http://avid.cs.umass.edu/courses/445/f2008/>
- Mailing list
  - For help: [cs445-help AT edlab-mail.cs.umass.edu](mailto:cs445-help AT edlab-mail.cs.umass.edu)
  - Class list: [cs445 AT edlab-mail.cs.umass.edu](mailto:cs445 AT edlab-mail.cs.umass.edu)

# Information about you

- Please fill out a student information form.



# Questions about the course?