

# Johanna Palminha

3D modeler

Sweet nightmare & creature dreamer



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📍 Switzerland

## WORK EXPERIENCE

### Product owner & Concept artist

SAE-Institute, Geneva, Switzerland

10/2023 - 12/2023

- Assumed the role of **PO** for a **specialized project** during my third year at **SAE Institute Geneva**
- **Managed** the **production cycle**, in collaboration with the Producer
- **Organized** project **schedules**, defined **sprints** according to **milestones**
- **Collaboration** among game programmers and artists to maintain a **cohesive project vision**
- **Concept** elaboration, **artistic direction**

### Translation assistant

Swiss Pop Con & Fantasy Basel

2022

### Radio speaker

Redline Radio, Lausanne, Switzerland

2021 - 2024

- Show creator "La Citadelle"
- Chronicling
- Live translation GE - FR

### Dancer, dance & training teacher

Switzerland

2011 - 2024

- Muscle strengthening & flexibility
- Popping & body control
- Hip-Hop basics & mid-level classes
- Diverse scene experiences

## **Client service manager, Intrum SA**

Switzerland

*2017 - 2024*

- Client relationship
- Team communication
- Project & daily business management
- Cross- and Upselling
- Intern & extern training
- Debt & credit check verification
- Performance management

## **Client service & events**

Switzerland

*2008 - 2016*

- Administrative support
- Translation GE - FR / FR - GE / FR - ENG / GE - ENG
- Planification & inventory management

## **EDUCATION**

### **Bachelor - Game Art**

SAE-Institute, Geneva, Switzerland

*09/2023 - 07/2024*

- Game creation (Concept artist, Product owner)
- Research & elaboration of papers
- 3D Concept specialisation

### **Diploma - Game Art & 3D Animation**

SAE-Institute, Geneva, Switzerland

*10/2021 - 07/2023*

- 3D fundamentals
- Polygonal modeling
- UV mapping
- Retopology
- Game ready optimisation
- 2D fundamentals

### **Diploma - Streetdance**

DMaster, Lausanne, Switzerland

*2008 - 2009*

### **Dancer certification - teacher**

DMaster, Lausanne, Switzerland

*2007 - 2009*

### **Diploma - Anatomy knowledge**

Duflon qualified Physiotherapist, Lausanne, Switzerland

*2009*

## LANGUAGES

German  
(Native)

Swiss-German  
(Native)

French  
(Native)

English  
(Fluent)

Italian  
(basic knowledge)

## SKILLS

3DS Max

Zbrush

Maya, UV & retopology

Substance Painter

Marmoset Toolbag

Adobe Photoshop

Unreal Engine, basic knowledge

Salesforce

Recash

Teaching

Planification

Translation

## SOFT SKILLS

Teamwork

Communication

Problem-solving

Time management

Adaptability

Critical thinking

