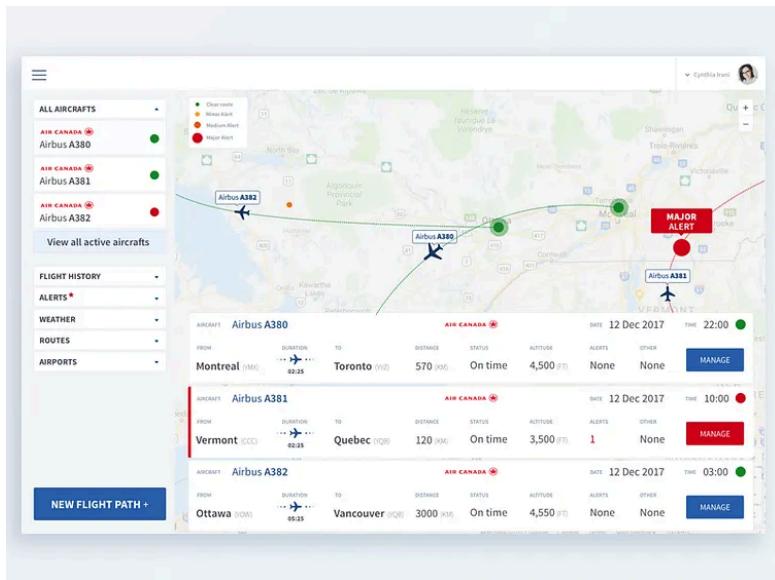
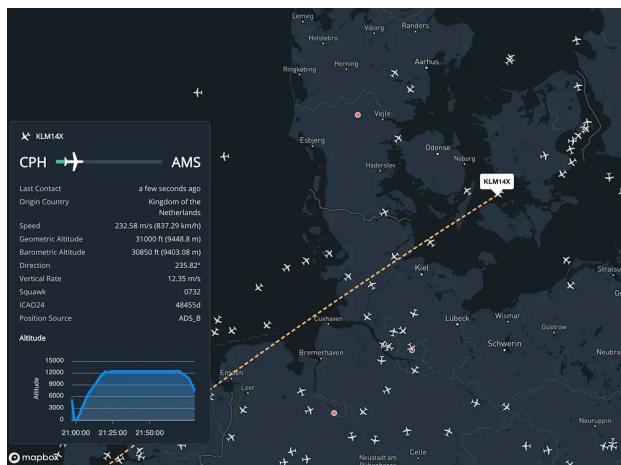


best for atc





Questions

1. Who are the main target users such as active ATC operators, trainees, or supervisors? **ATC operators, ATC trainees**
2. What is the most critical information an operator needs to see immediately when viewing the map? **Altitude, Speed, Position**
3. How frequently should the information on the screen update to be considered real-time for operators? **every 1 second**
4. What are the main pain points operators face with current or existing tracking systems? **maybe UI to laggy.**
5. When multiple aircraft are visible, how should we prioritize or highlight critical flights such as conflicts or emergencies? **actually depends on ATC, a**
6. What level of detail should appear directly on the map versus in a side panel or popup for example speed, altitude, or flight number? **Critical information must be showed beside the aircraft position.**
7. How should alerts or warnings be displayed without overwhelming the user for example color coding, blinking, or sound? **blinking at the critical aircraft**
8. Do you prefer a dark or light interface considering control room lighting conditions? **MUST BE DARK INTERFACE**
9. What kind of interactions should be possible on the map such as zooming, filtering, or clicking for more details? **zooming should enough**
10. Should the UI allow filtering by airline, altitude range, or flight status? **yes, but acatually**
11. Are there any system or hardware limitations that might affect the design such as monitor size or multi-screen setups? **multi-screen setup for many**
12. How do you define a good user experience for this map view such as speed, clarity, ease of identifying issues, or all of these? **high fps for smoother**