

# **Deep Learning in 3D Point Cloud Processing**

Yongcheng Liu

2019.05

# **Introduction**

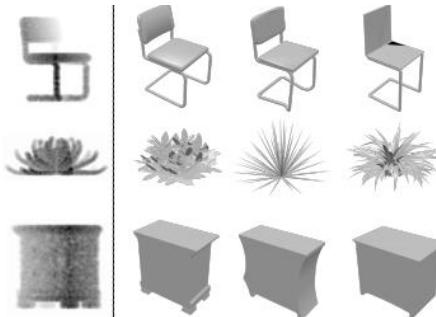
# Introduction tasks

---

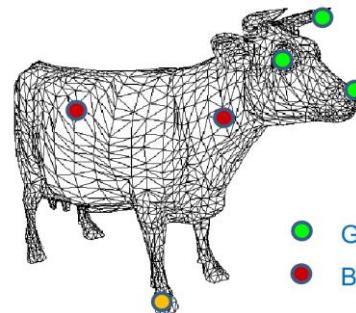


→ lamp

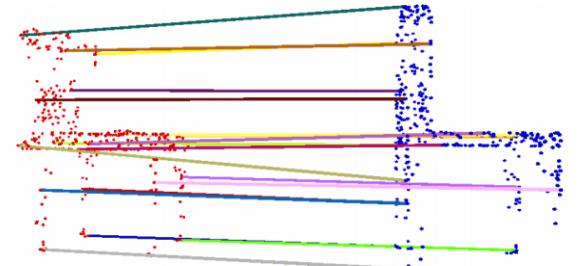
shape classification



shape retrieval



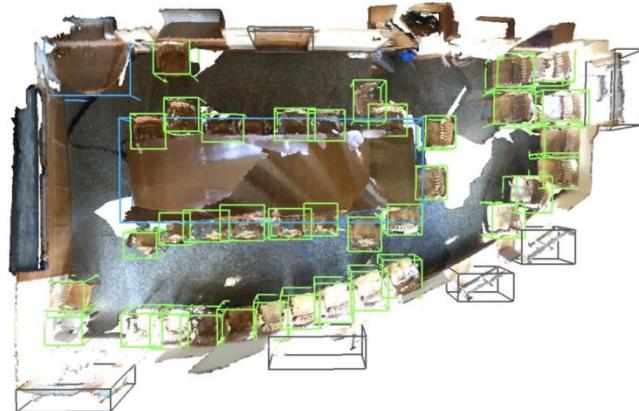
keypoint detection



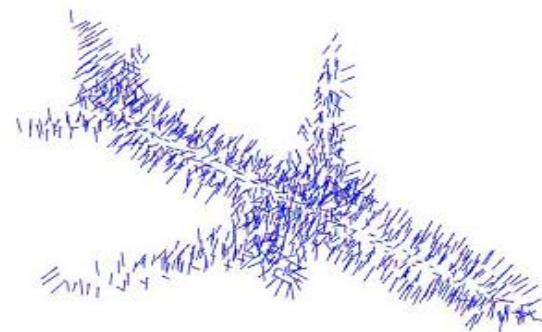
shape correspondence



semantic segmentation



object detection

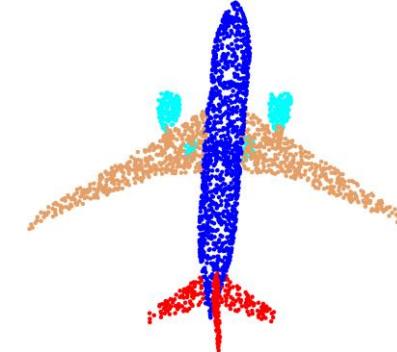
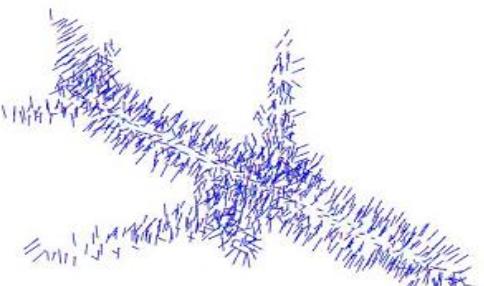


normal estimation

.....

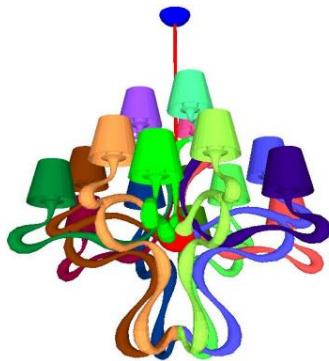
# Introduction databases

---



Princeton ModelNet: 1k

ShapeNet Part: 2k



Coarse → Fine-grained



.....

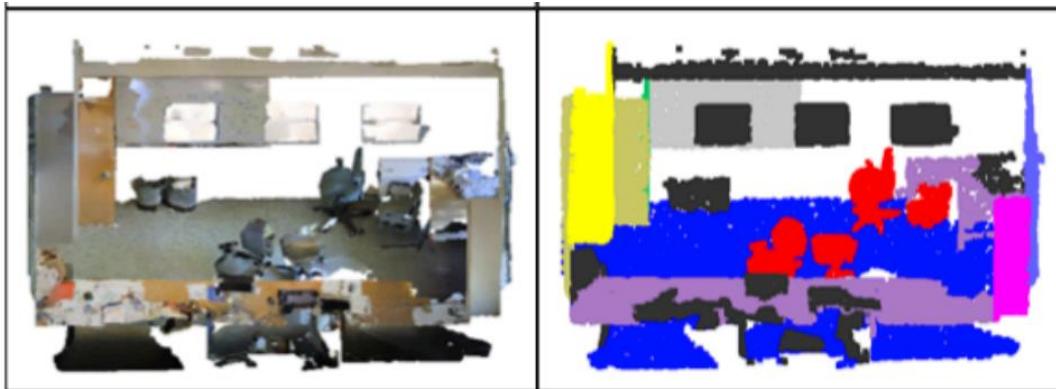
PartNet models

Hierarchical Semantic Segmentation

Mo et al. PartNet: A Large-scale Benchmark for Fine-grained and Hierarchical Part-level 3D Object Understanding. CVPR 2019.  
Yi et al. A scalable active framework for region annotation in 3D shape collections. TOG 2016.  
Wu et al. 3D ShapeNets: A Deep Representation for Volumetric Shapes. CVPR 2015.

# Introduction datasets

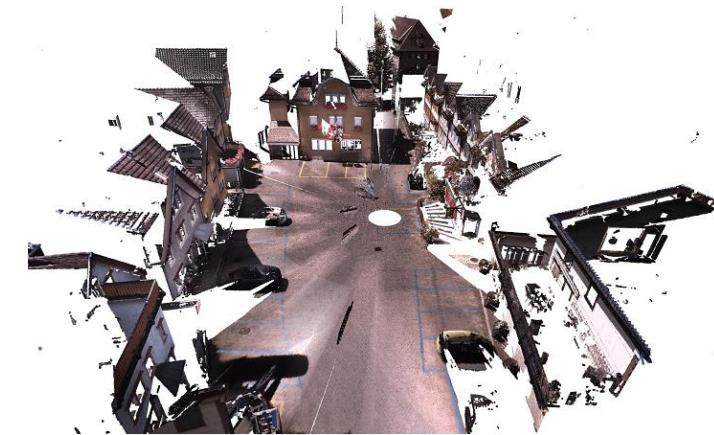
---



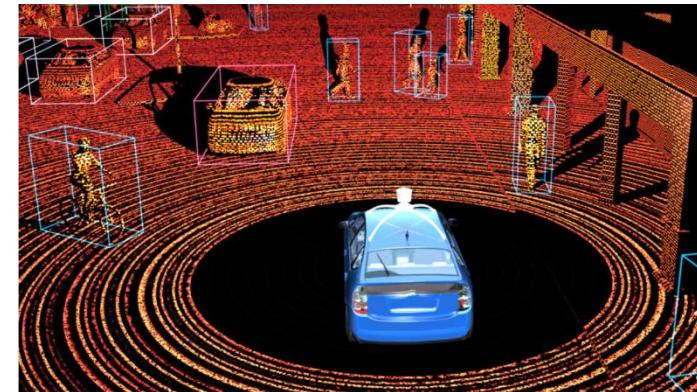
Stanford 3D indoor scene: 8k



ScanNet: seg + det



Semantic 3D: 4 billion in total



KITTI: det

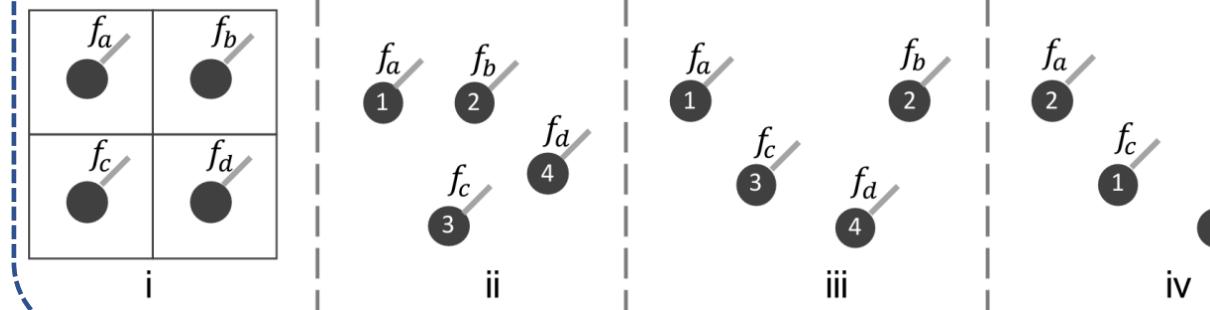
Dai et al. ScanNet: Richly-annotated 3D Reconstructions of Indoor Scenes. CVPR 2017.

Armeni et al. 3d semantic parsing of large-scale indoor spaces. CVPR 2016.

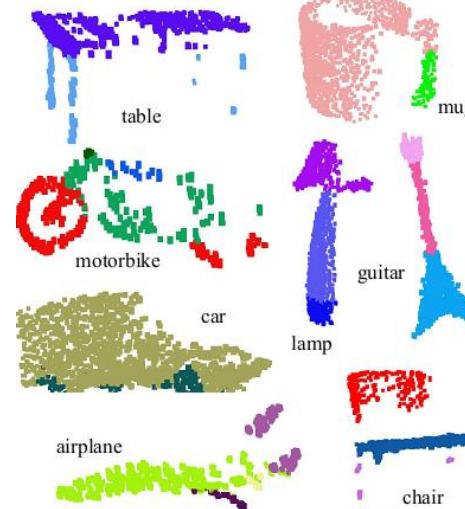
Hackel et al. Semantic3d.net: A new large-scale point cloud classification benchmark. ISPRS 2017.

# Introduction some challenges

Irregular (unordered): permutation invariance

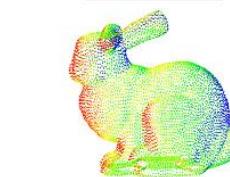


Robustness to corruption, outlier, noise; partial data

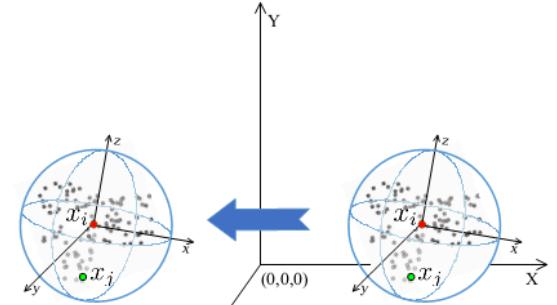


Robustness to rigid transformations

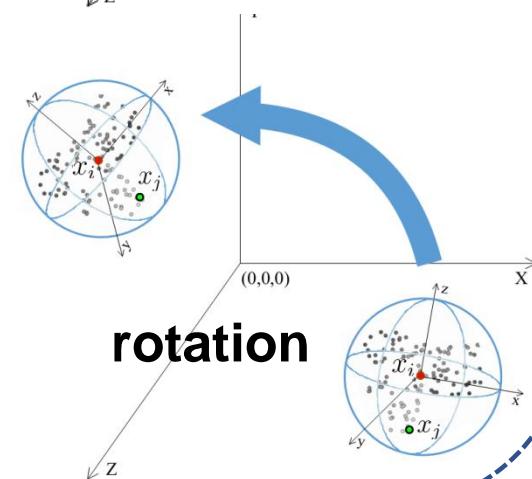
scale



translation



rotation



# Introduction 3D representations

---

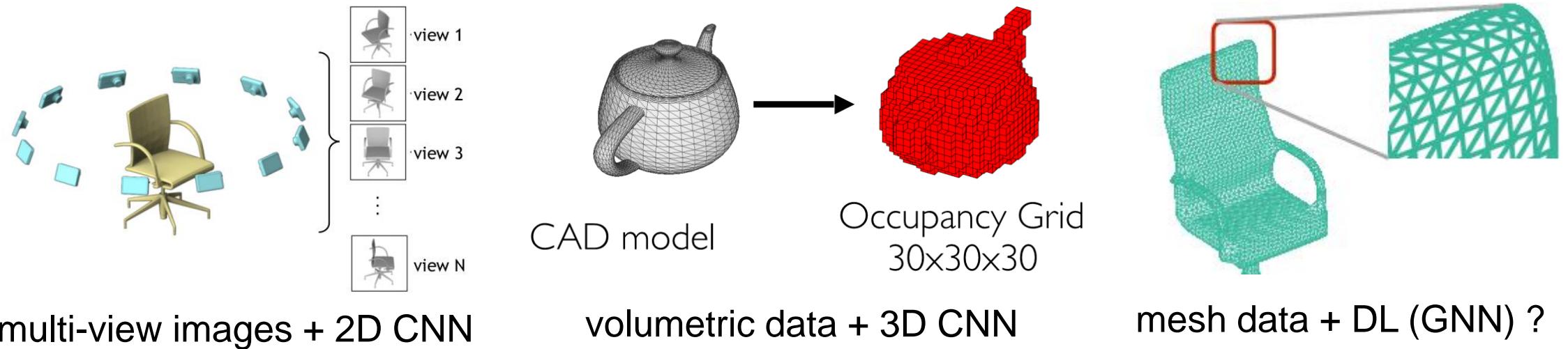
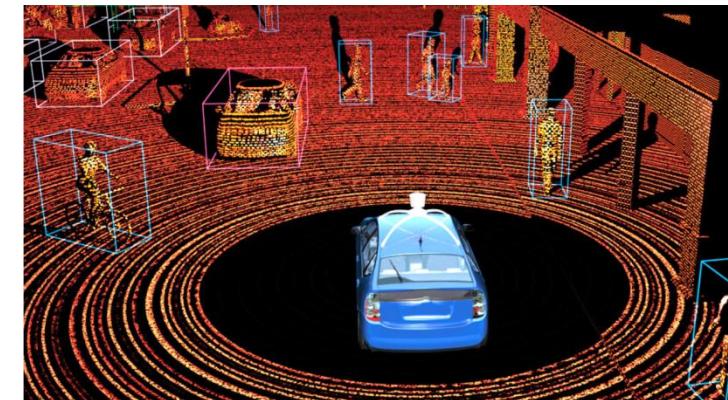


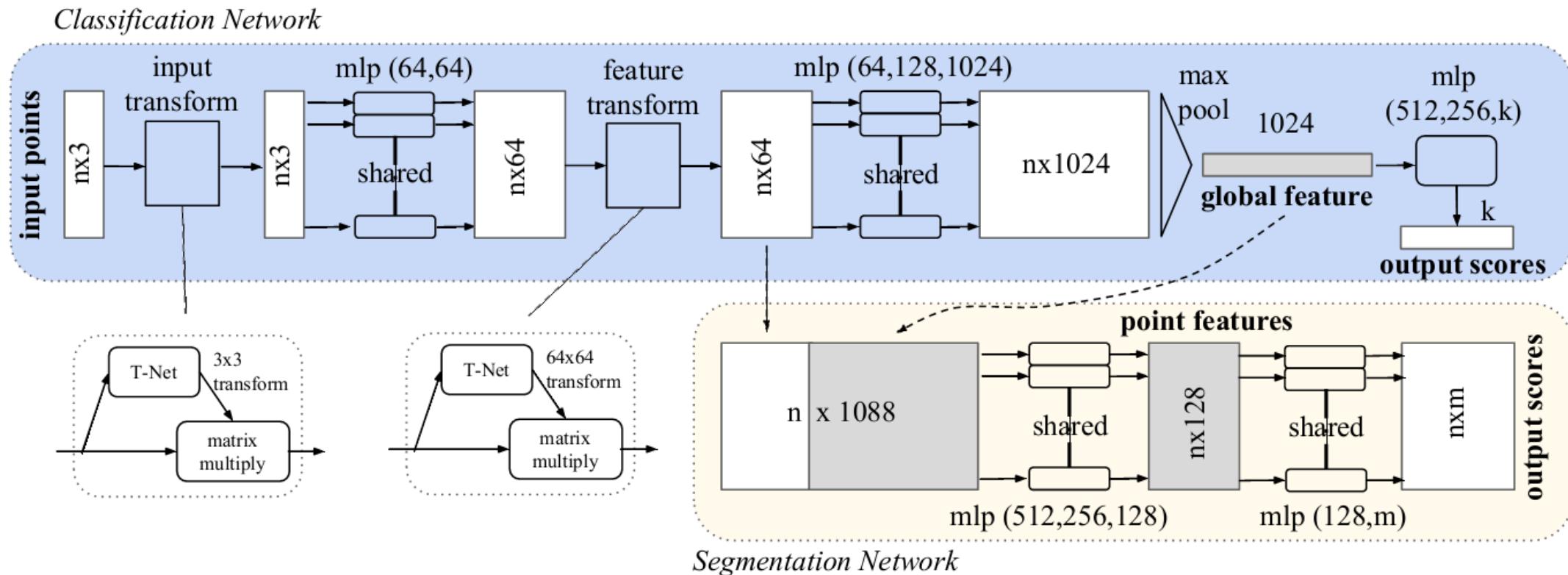
image depth + CNN



point cloud + DL (CNN) ?

## **Related work – PointNet family**

# Related Work *PointNet: permutation invariance*

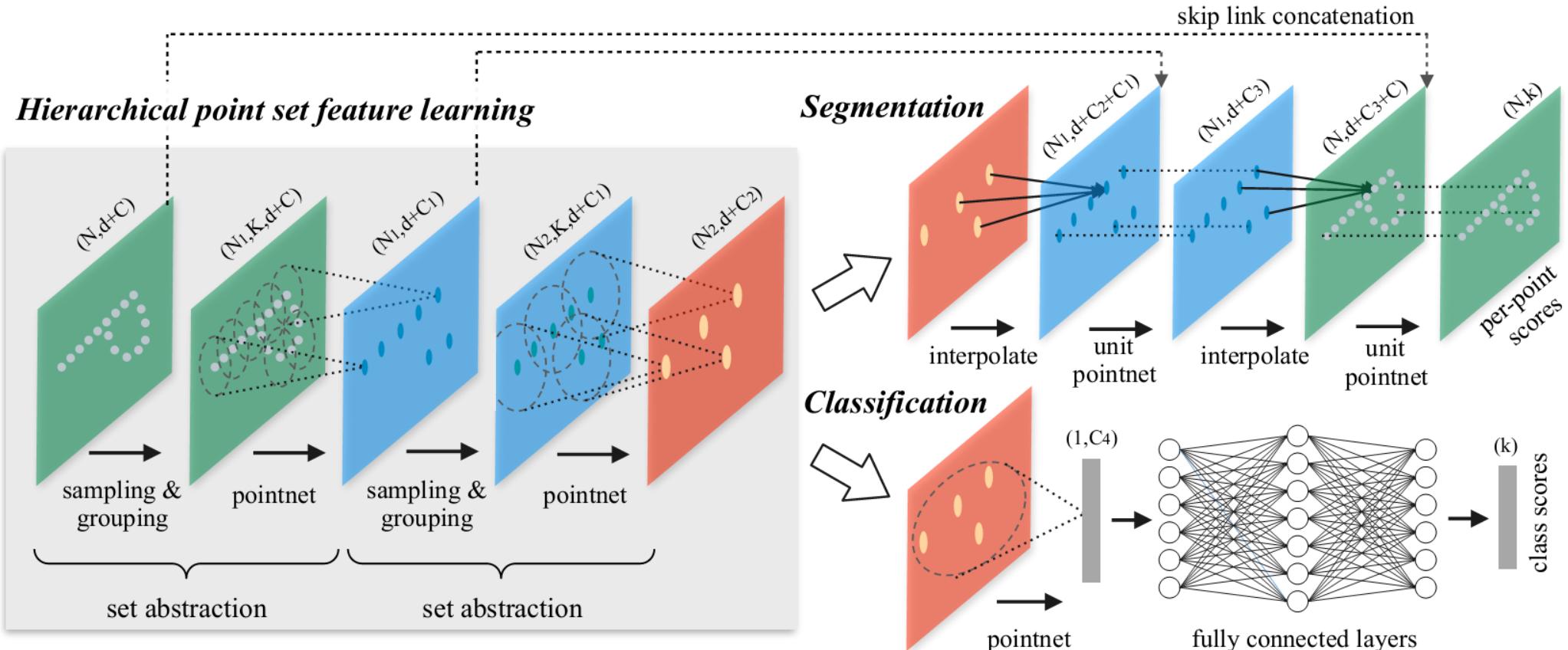


Shared MLP + max pool (symmetric function)

No local patterns capturing

# Related Work

## PointNet++: local to global



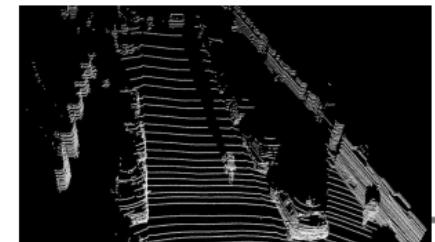
Sampling + Grouping + PointNet

Only similar to CNN in framework

## **Related work – regularization**

# Related Work

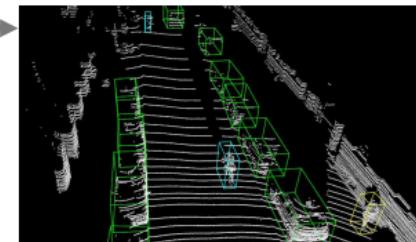
## VoxelNet: voxelization



Region Proposal Network

Convolutional Middle Layers

Feature Learning Network



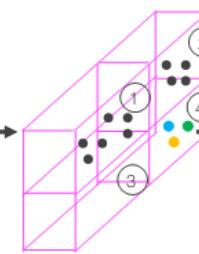
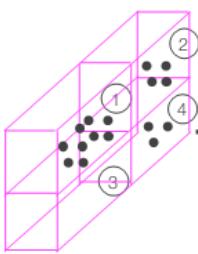
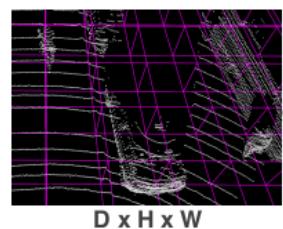
Voxel Partition

Grouping

Random Sampling

Stacked Voxel Feature Encoding

Sparse 4D Tensor  
 $C \times D' \times H' \times W'$



Point-wise Input

Point-wise Feature-1

VFE Layer-1

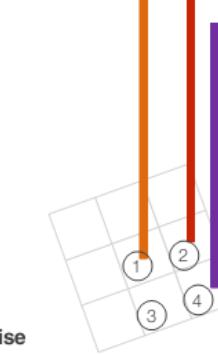
... t

VFE Layer-n

Fully Connected Neural Net

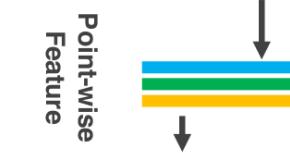
Element-wise Maxpool

Voxel-wise Feature



Point-wise concatenated Feature

Locally Aggregated Feature



Point-wise Concatenate

Fully Connected Neural Net



Point-wise Feature

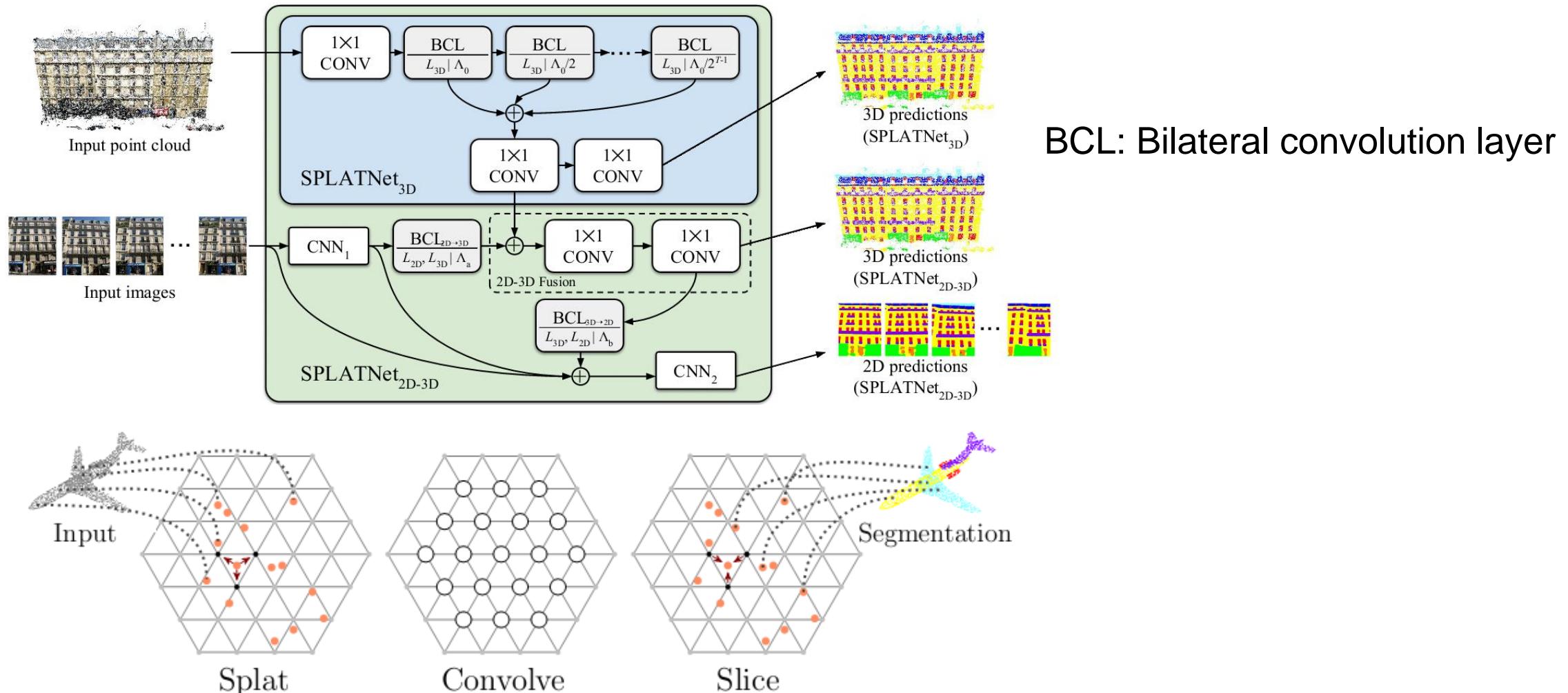
Locally Aggregated Feature

Point-wise Concatenate

Point-wise concatenated Feature

# Related Work

## SPLATNet: high-dimensional lattice



Kiefel et al. Permutohedral Lattice CNNs. ICLR 2015.

Jampani et al. Learning sparse high dimensional filters: Image filtering, dense CRFs and bilateral neural networks. CVPR 2016.

Su et al. SPLATNet: Sparse Lattice Networks for Point Cloud Processing. CVPR 2018.

# Related Work

## PointCNN: X-transformation

---

In this paper, we propose to learn a  $K \times K \mathcal{X}$ -transformation for the coordinates of  $K$  input points  $(p_1, p_2, \dots, p_K)$ , with a multilayer perceptron [39], i.e.,  $\mathcal{X} = MLP(p_1, p_2, \dots, p_K)$ . Our aim is to use it to simultaneously weight and permute the input features, and subsequently apply a typical convolution on the transformed features. We refer to this process as  $\mathcal{X}$ -Conv, and it is the basic

---

### ALGORITHM 1: $\mathcal{X}$ -Conv Operator

---

**Input** :  $\mathbf{K}, p, \mathbf{P}, \mathbf{F}$

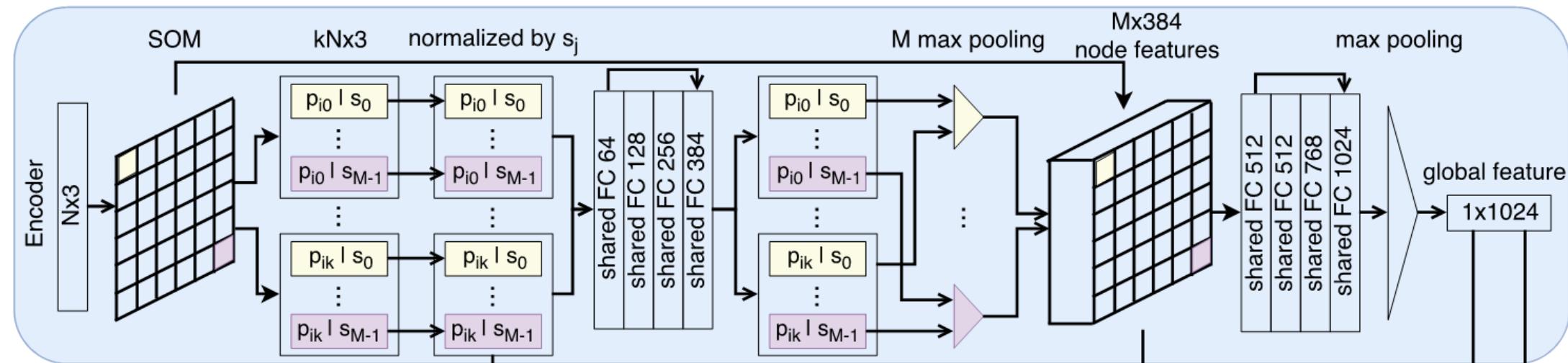
**Output**:  $\mathbf{F}_p$

- 1:  $\mathbf{P}' \leftarrow \mathbf{P} - p$
- 2:  $\mathbf{F}_\delta \leftarrow MLP_\delta(\mathbf{P}')$
- 3:  $\mathbf{F}_* \leftarrow [\mathbf{F}_\delta, \mathbf{F}]$
- 4:  $\mathcal{X} \leftarrow MLP(\mathbf{P}')$
- 5:  $\mathbf{F}_{\mathcal{X}} \leftarrow \mathcal{X} \times \mathbf{F}_*$
- 6:  $\mathbf{F}_p \leftarrow \text{Conv}(\mathbf{K}, \mathbf{F}_{\mathcal{X}})$

- ▷ Features “projected”, or “aggregated”, into representative point  $p$ 
  - ▷ Move  $\mathbf{P}$  to local coordinate system of  $p$
- ▷ **Individually** lift each point into  $C_\delta$  dimensional space
- ▷ Concatenate  $\mathbf{F}_\delta$  and  $\mathbf{F}$ ,  $\mathbf{F}_*$  is a  $K \times (C_\delta + C_1)$  matrix
  - ▷ Learn the  $K \times K \mathcal{X}$ -transformation matrix
  - ▷ Weight and permute  $\mathbf{F}_*$  with the learnt  $\mathcal{X}$
- ▷ Finally, typical convolution between  $\mathbf{K}$  and  $\mathbf{F}_{\mathcal{X}}$

# Related Work

## SO-Net: Self-Organizing Map (SOM)

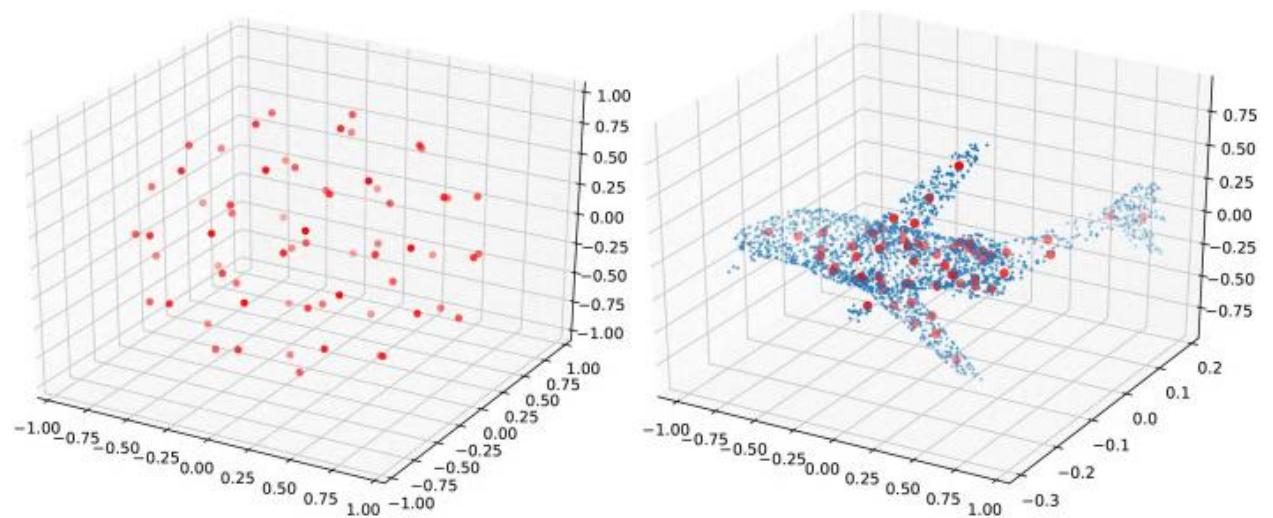


$$s_{ik} = \text{kNN}(p_i | s_j, j = 0, \dots, M - 1).$$

$$p_{ik} = p_i - s_{ik}.$$

$$p_{ik}^{l+1} = \phi(W^l p_{ik}^l + b^l).$$

$$s_j^0 = \max(\{p_{ik}^l, \forall s_{ik} = s_j\}).$$



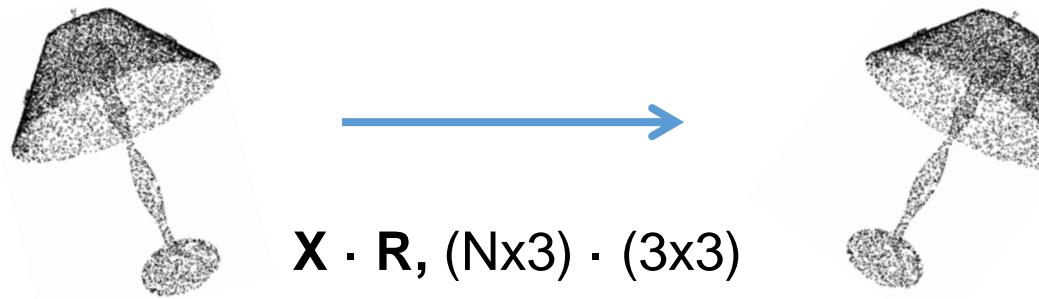
## **Related work – robustness to rigid transformation**

# Related Work

---

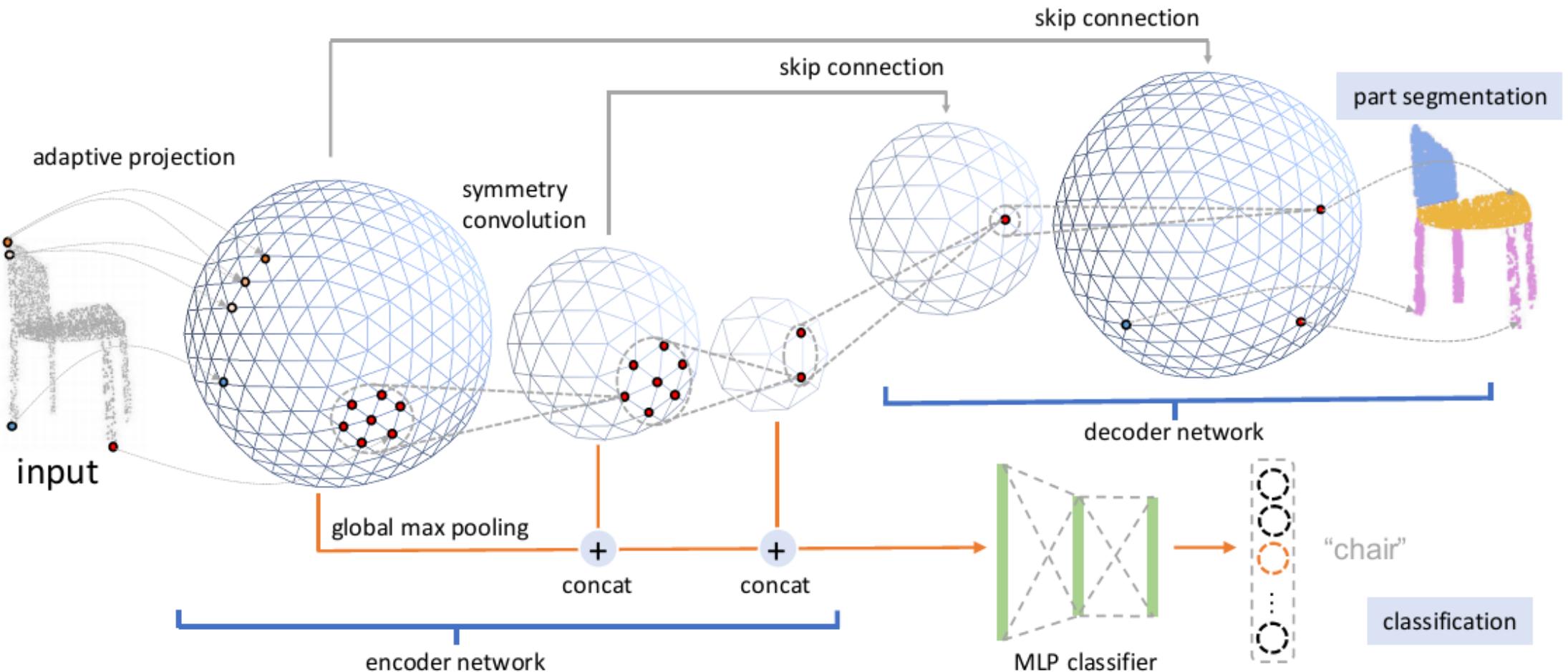
Normalization:

- ✓ Translation
- ✓ Scale
- ✗ Rotation



# Related Work

## SFCNN: Spherical Fractal CNN



Cohen et al. Spherical CNNs. ICLR 2018.

Esteves et al. Learning so (3) equivariant representations with spherical cnns. ECCV 2018.

Rao et al. Spherical Fractal Convolution Neural Networks for Point Cloud Recognition. CVPR 2019.

## **Related work – relation modeling**

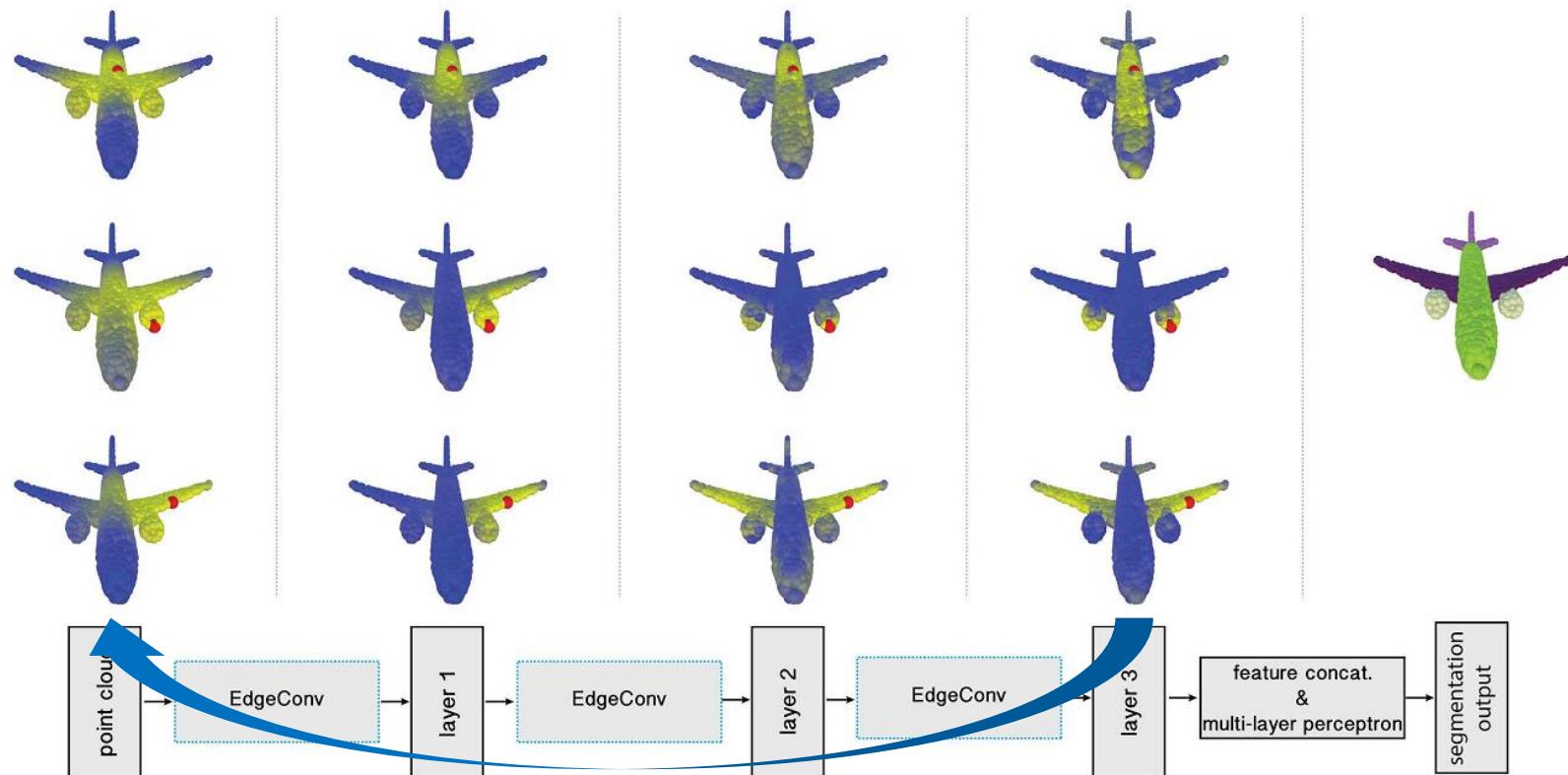
# Related Work DGCNN

---

Points in high-level feature space captures semantically similar structures.

Despite a large distance between them in the original 3D space.

Dynamic Graph CNN (DGCNN)



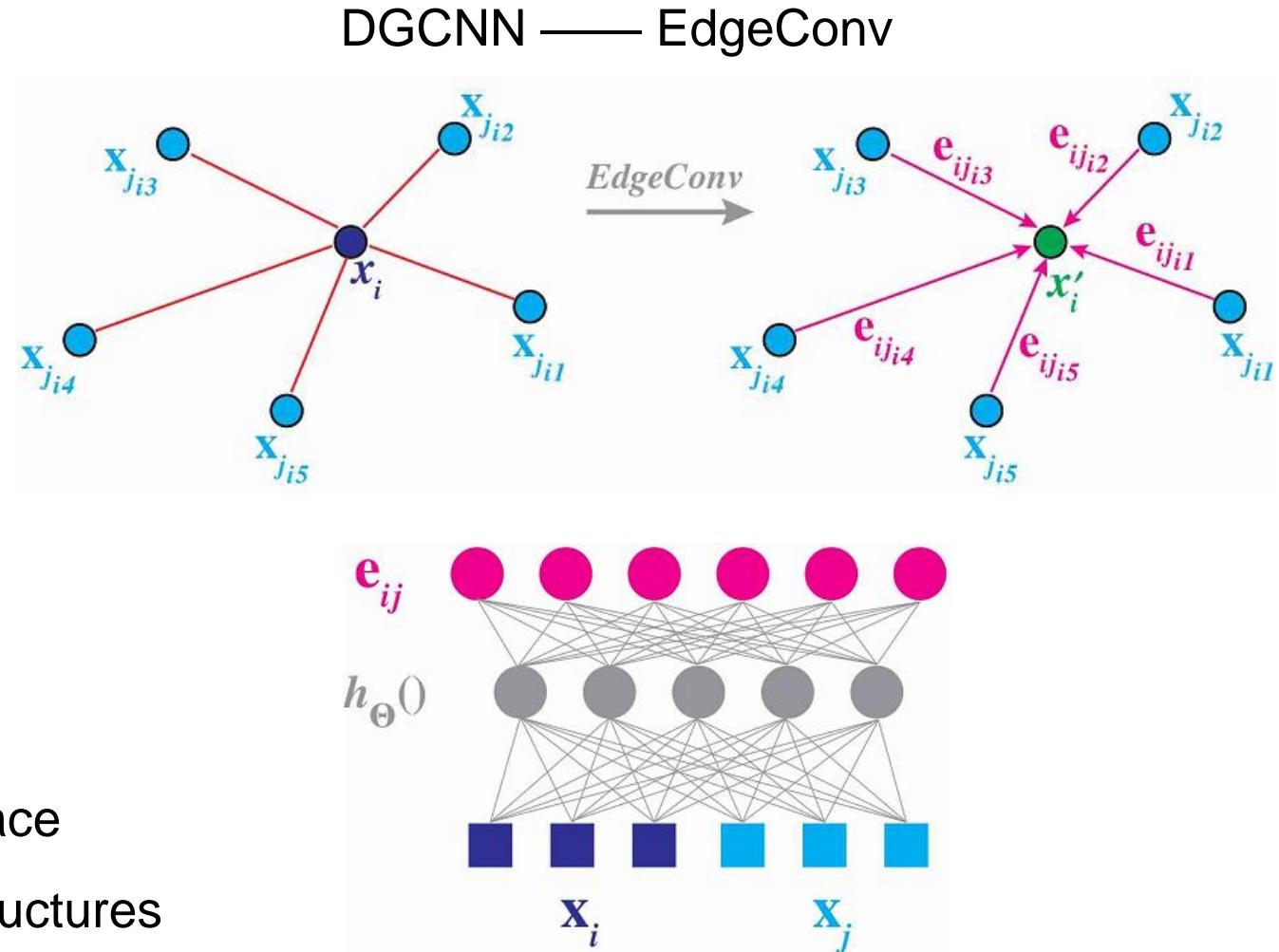
# Related Work DGCNN

global info.      local info.

$$h_{\Theta}(x_i, \boxed{x_j - x_i})$$

$$x'_i = \max_{j:(i,j) \in \mathcal{E}} h_{\Theta}(x_i, x_j).$$

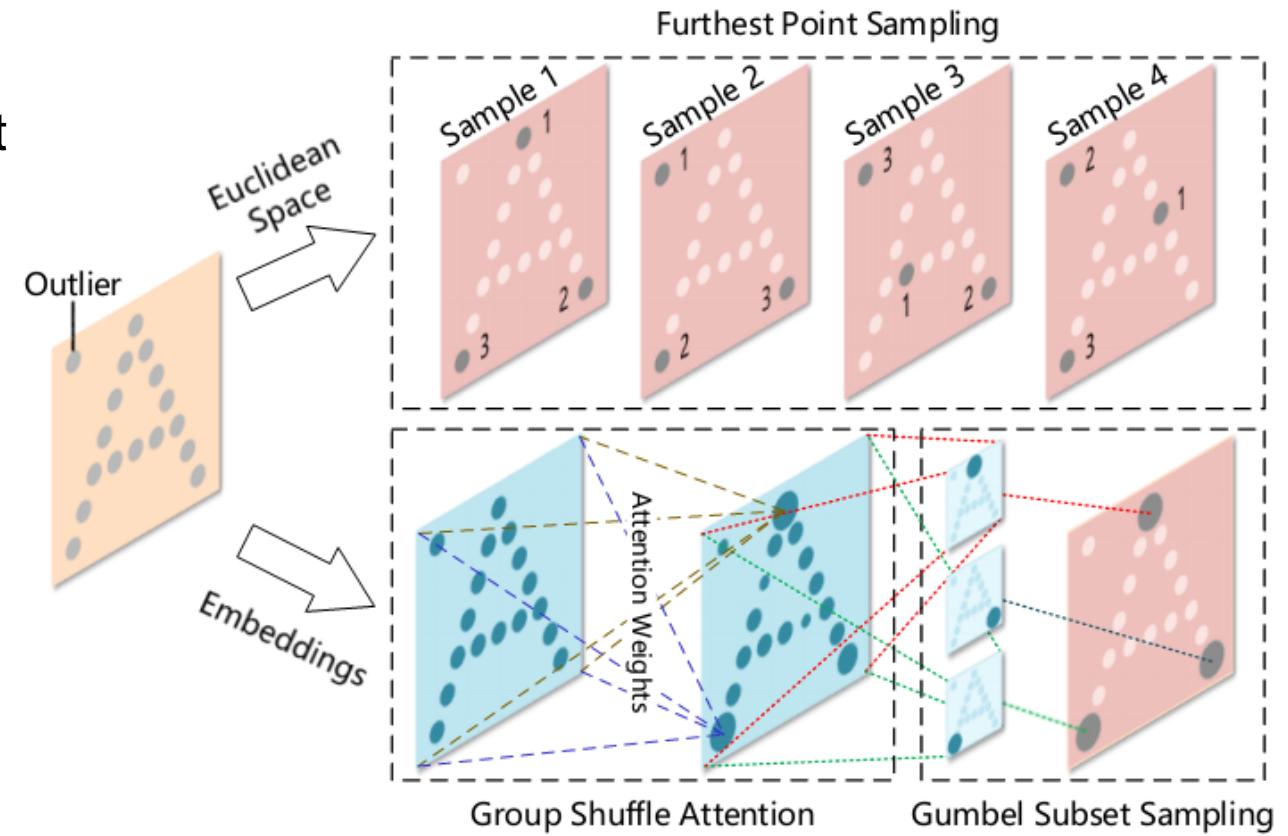
- Neighbors are found in feature space
- Learn from semantically similar structures



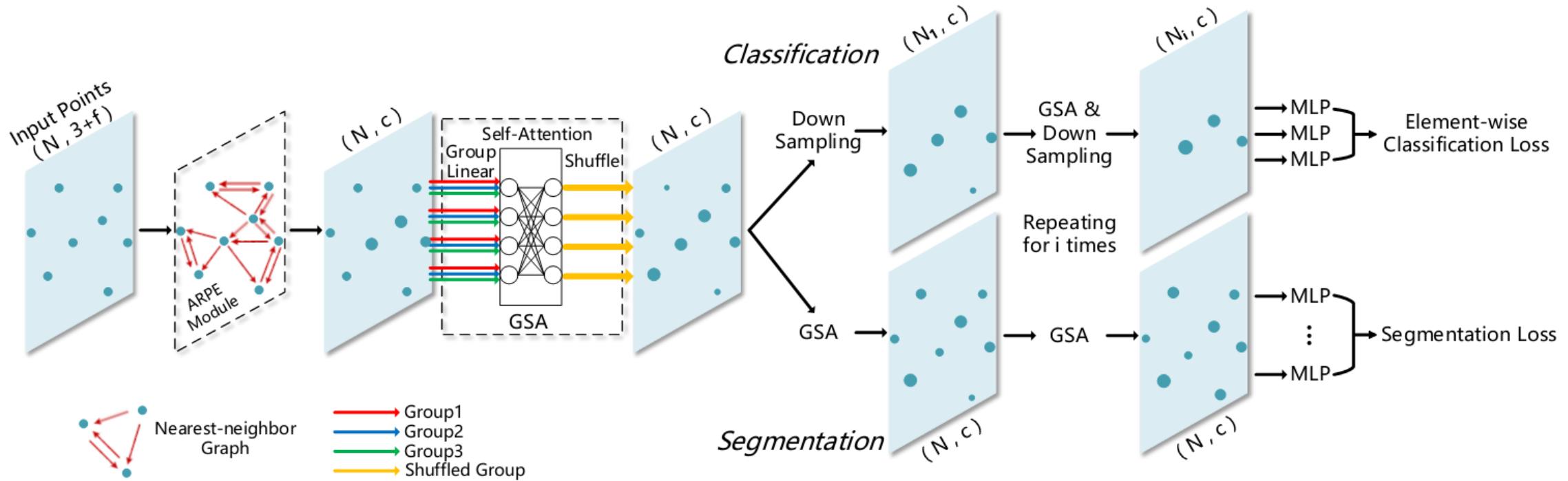
# Related Work self-attention

---

- Relation modeling: self-attention
- Gumbel Subset Sampling VS. Farthest Point Sampling
  - permutation-invariant
  - high-dimension embedding space
  - differentiable



# Related Work self-attention



Embedding: PointNet

$$X'_p = \{(x_p, x_i - x_p) \mid i \neq p\}.$$

Self-attention:

group convolution + channel shuffle + pre-activation

# Related Work self-attention

$$X_i \in \mathbb{R}^{N_i \times c}$$

$$X_{i+1} \in \mathbb{R}^{N_{i+1} \times c} \subseteq X_i$$

Gumbel Subset Sampling:

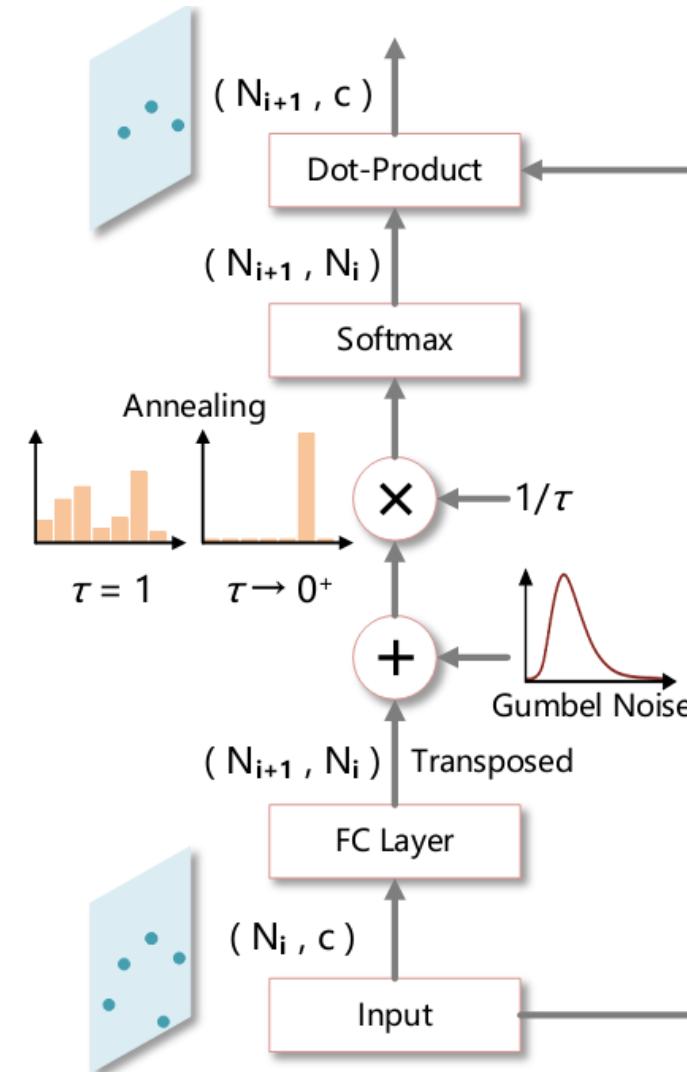
$$y = \text{softmax}(w X_i^T) \cdot X_i, \quad w \in \mathbb{R}^c.$$

↓ discrete reparameterization trick

$$y_{\text{gumbel}} = \text{gumbel\_softmax}(w X_i^T) \cdot X_i, \quad w \in \mathbb{R}^c.$$

↓ multiple point version

$$GSS(X_i) = \text{gumbel\_softmax}(W X_i^T) \cdot X_i, \quad W \in \mathbb{R}^{N_{i+1} \times c}.$$



## **Related work – convolution on point cloud**

# Related Work Kernel Point Convolution

---

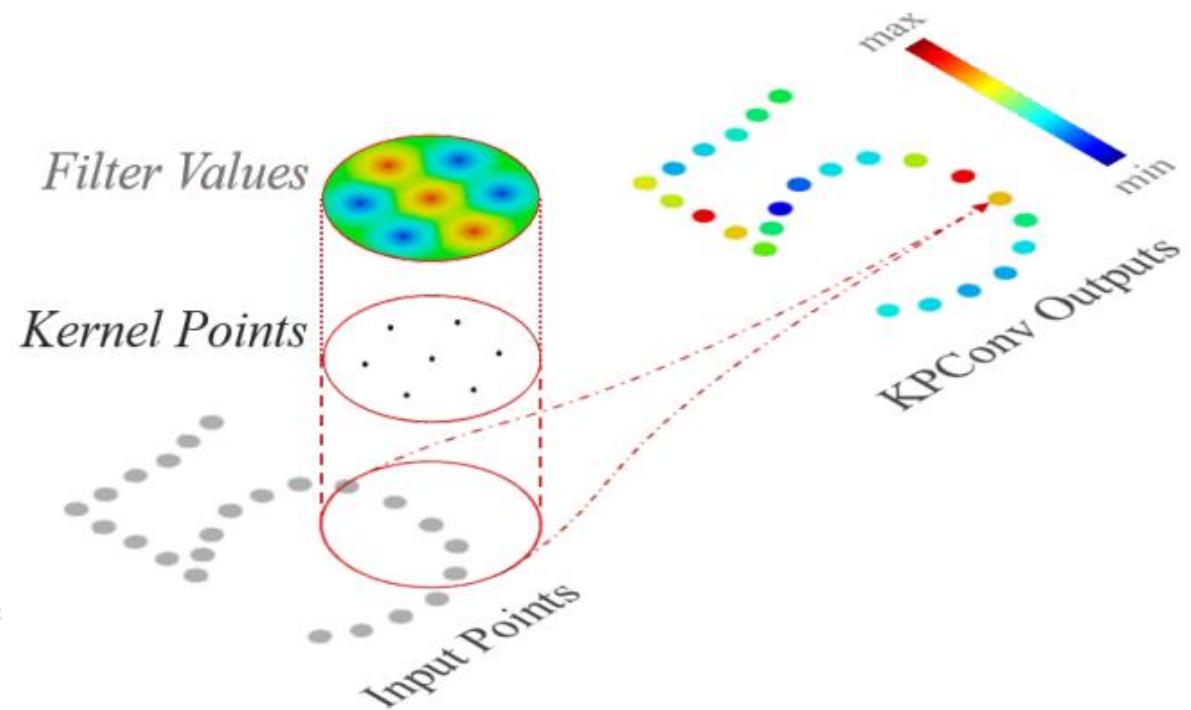
$$(\mathcal{F} * g)(x) = \sum_{x_i \in \mathcal{N}_x} g(x_i - x) f_i$$

$$\begin{aligned} y_i &= x_i - x \\ \mathcal{B}_r^3 &= \{y \in \mathbb{R}^3 \mid \|y\| \leq r\} \end{aligned}$$

$$g(y_i) = \sum_{k < K} h(y_i, \tilde{x}_k) W_k$$

kernel points:  $\{\tilde{x}_k \mid k < K\} \subset \mathcal{B}_r^3$   
 $\{W_k \mid k < K\} \subset \mathbb{R}^{D_{in} \times D_{out}}$

$$h(y_i, \tilde{x}_k) = \max \left( 0, 1 - \frac{\|y_i - \tilde{x}_k\|}{\sigma} \right)$$



# Related Work Kernel Point Convolution

---

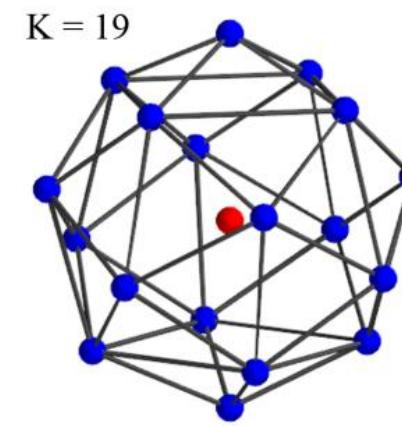
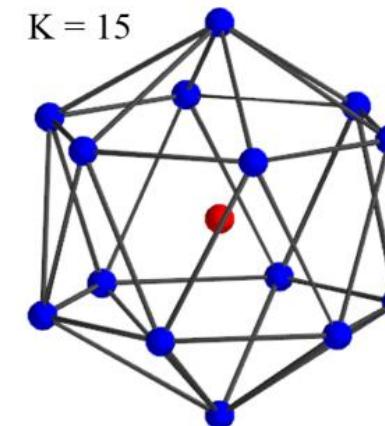
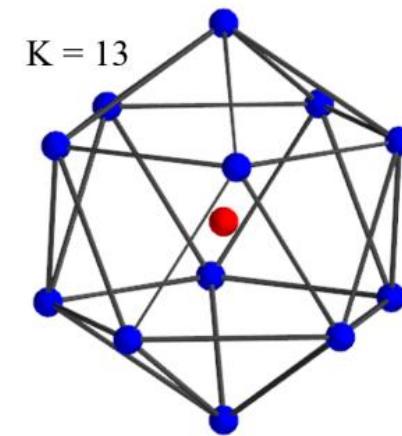
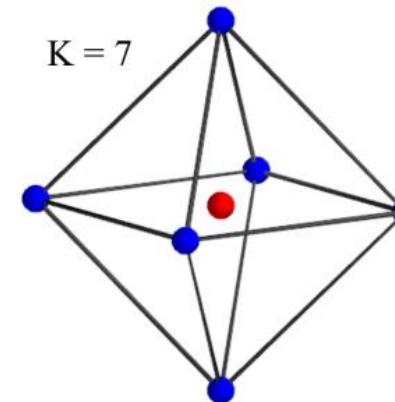
repulsive potential:

$$\forall x \in \mathbb{R}^3, \quad E_k^{rep}(x) = \frac{1}{\|x - \tilde{x}_k\|}$$

attractive potential:

$$\forall x \in \mathbb{R}^3, \quad E^{att}(x) = \|x\|^2$$

$$E^{tot} = \sum_{k < K} \left( E^{att}(\tilde{x}_k) + \sum_{l \neq k} E_k^{rep}(\tilde{x}_l) \right)$$



# Related Work Geometric Deep Learning

---

Bronstein et al. Geometric deep learning: going beyond euclidean data. IEEE SPM, 2017.

Li et al. Supervised Fitting of Geometric Primitives to 3D Point Clouds. CVPR 2019.

Lan et al. Modeling Local Geometric Structure of 3D Point Clouds using Geo-CNN. CVPR 2019.

He et al. GeoNet: Deep Geodesic Networks for Point Cloud Analysis. CVPR 2019.

<http://geometricdeeplearning.com/>

## GEOMETRIC DEEP LEARNING

---

Geometric Deep Learning is one of the most emerging fields of the Machine Learning community.  
This website represents a collection of materials of this particular research area.

# Github: [awesome-point-cloud-analysis](#)



## awesome-point-cloud-analysis awesome

for anyone who wants to do research about 3D point cloud.

If you find the awesome paper/code/dataset or have some suggestions, please contact [linhua2017@ia.ac.cn](mailto:linhua2017@ia.ac.cn). Thanks for your valuable contribution to the research community 😊

### - Recent papers (from 2017)

#### Keywords

`dat.` : dataset | `cls.` : classification | `rel.` : retrieval | `seg.` : segmentation  
`det.` : detection | `tra.` : tracking | `pos.` : pose | `dep.` : depth  
`reg.` : registration | `rec.` : reconstruction | `aut.` : autonomous driving  
`oth.` : other, including normal-related, correspondence, mapping, matching, alignment, compression, generative model...

Statistics: 🔥 code is available & stars >= 100 | ⭐ citation >= 50

#### 2017

- [CVPR] PointNet: Deep Learning on Point Sets for 3D Classification and Segmentation. [[tensorflow](#)][[pytorch](#)] [ `cls.` `seg.` `det.` ] 🔥 ⭐
- [CVPR] Dynamic Edge-Conditioned Filters in Convolutional Neural Networks on Graphs. [ `cls.` ] ⭐
- [CVPR] SyncSpecCNN: Synchronized Spectral CNN for 3D Shape Segmentation. [[torch](#)] [ `seg.` `oth.` ] ⭐
- [CVPR] ScanNet: Richly-annotated 3D Reconstructions of Indoor Scenes. [[project](#)][[git](#)] [ `dat.` `cls.` `rel.` `seg.` `oth.` ] 🔥 ⭐

# **Relation-Shape Convolutional Neural Network for Point Cloud Analysis**

**Yongcheng Liu, Bin Fan, Shiming Xiang, Chunhong Pan**

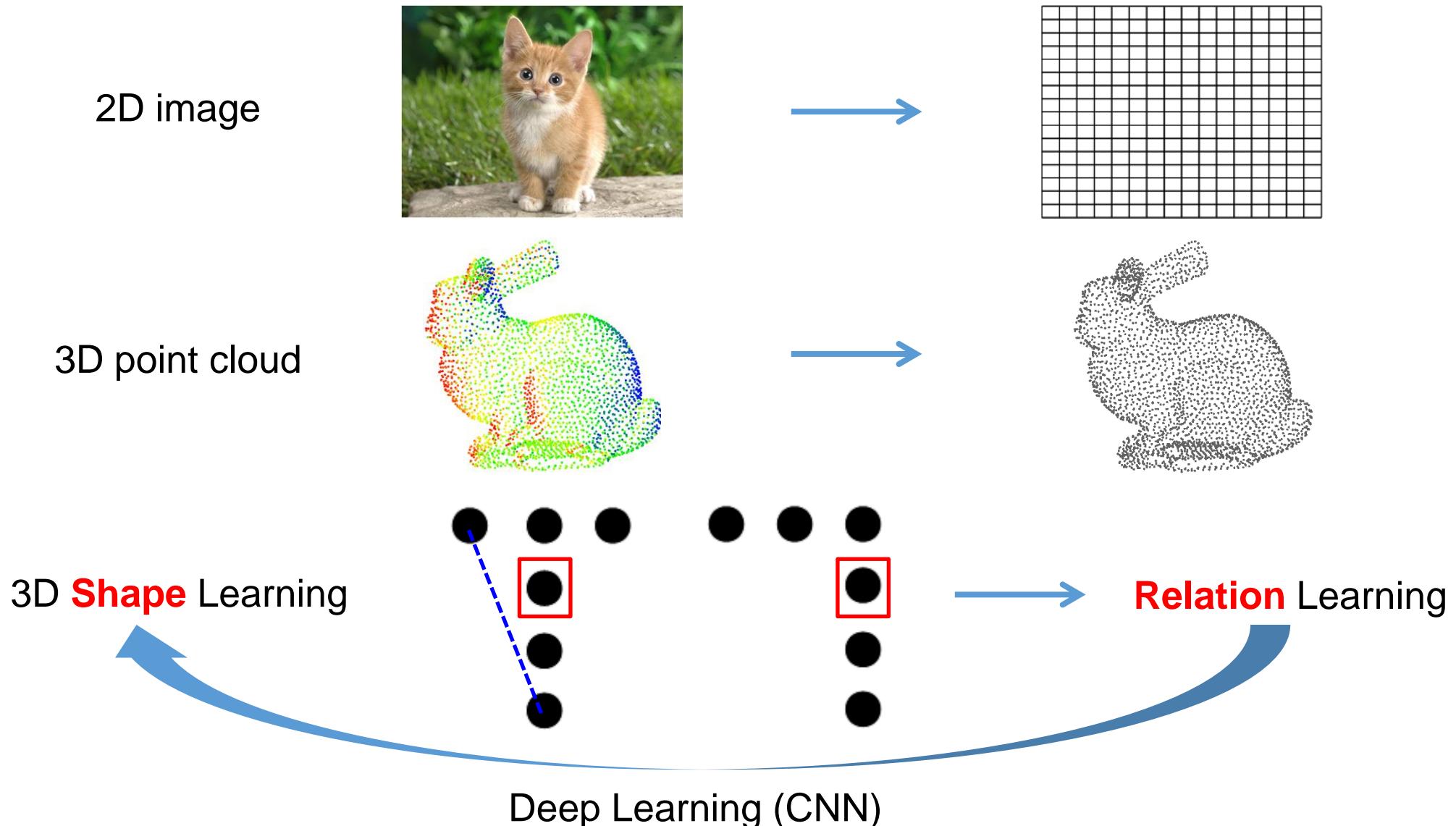
**CVPR 2019 Oral Presentation**

**Project Page:** <https://yochengliu.github.io/Relation-Shape-CNN/>



# RS-CNN

## Motivation



local point subset  $P_{\text{sub}} \subset \mathbb{R}^3 \longrightarrow$  spherical neighborhood:  $x_i + x_j \in \mathcal{N}(x_i)$

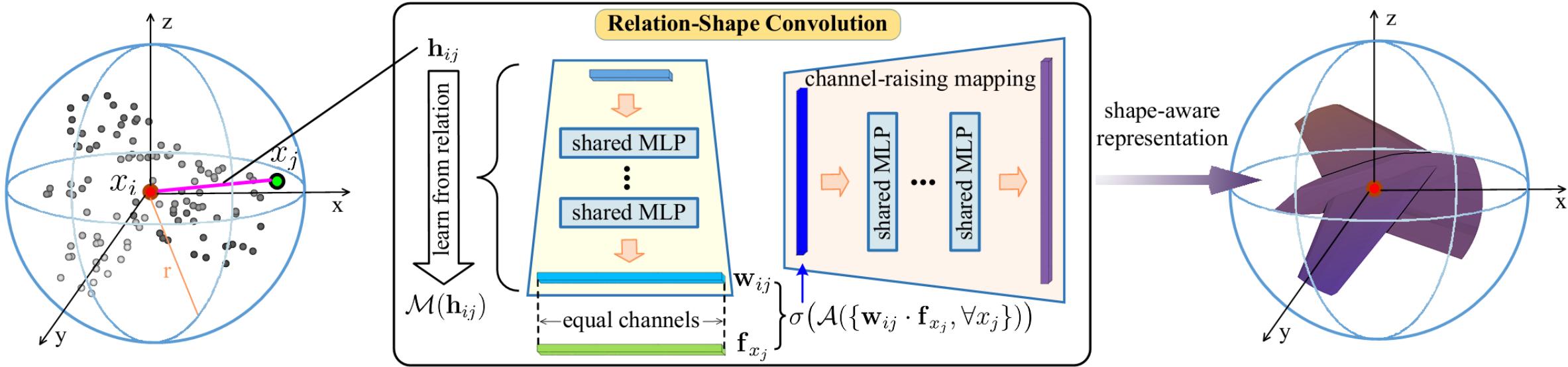
$$\mathbf{f}_{P_{\text{sub}}} = \sigma(\mathcal{A}(\{\mathcal{T}(\mathbf{f}_{x_j}), \forall x_j\}))^1, d_{ij} < r \quad \forall x_j \in \mathcal{N}(x_i) \quad y = \sigma(\sum \mathbf{W} * \mathbf{X})$$

$\mathcal{T}$ : feature transformation     $\mathcal{A}$ : feature aggregation

- Permutation invariance: only when  $A$  is symmetric and  $T$  is shared over each point
  - Limitations of CNN: weight is not shared  
gradient only w.r.t single point - implicit
  - Conversion: learn from relation
- $\mathcal{T}(\mathbf{f}_{x_j}) = \mathbf{w}_j \cdot \mathbf{f}_{x_j}$
- $\mathbf{h}_{ij} : \text{predefined geometric priors} \rightarrow \text{low-level relation}$
- $\mathbf{f}_{P_{\text{sub}}} = \sigma(\mathcal{A}(\{\mathcal{M}(\mathbf{h}_{ij}) \cdot \mathbf{f}_{x_j}, \forall x_j\}))$      $\mathcal{M} : \text{mapping function(shared MLP)} \rightarrow \text{high-level relation}$

# RS-CNN

## Method



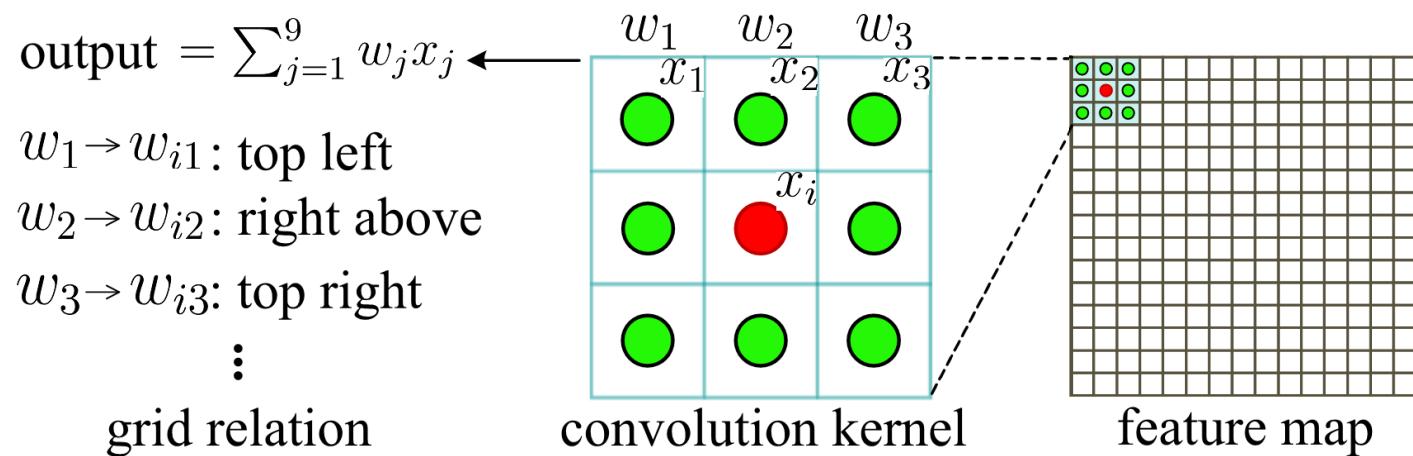
high-level relation encoding + channel raising mapping

low-level relation  $\mathbf{h}_{ij}$  : (3D Euclidean distance,  $x_i - x_j$ ,  $x_i$ ,  $x_j$ ) 10 channels

$$\mathbf{f}_{P_{\text{sub}}} = \sigma(\mathcal{A}(\{\mathcal{M}(\mathbf{h}_{ij}) \cdot \mathbf{f}_{x_j}, \forall x_j\}))$$

- ✓ Permutation invariance
- ✓ Robustness to rigid transformation in Relation Learning, e.g., 3D Euclidean distance
- ✓ Points' interaction
- ✓ Weight sharing

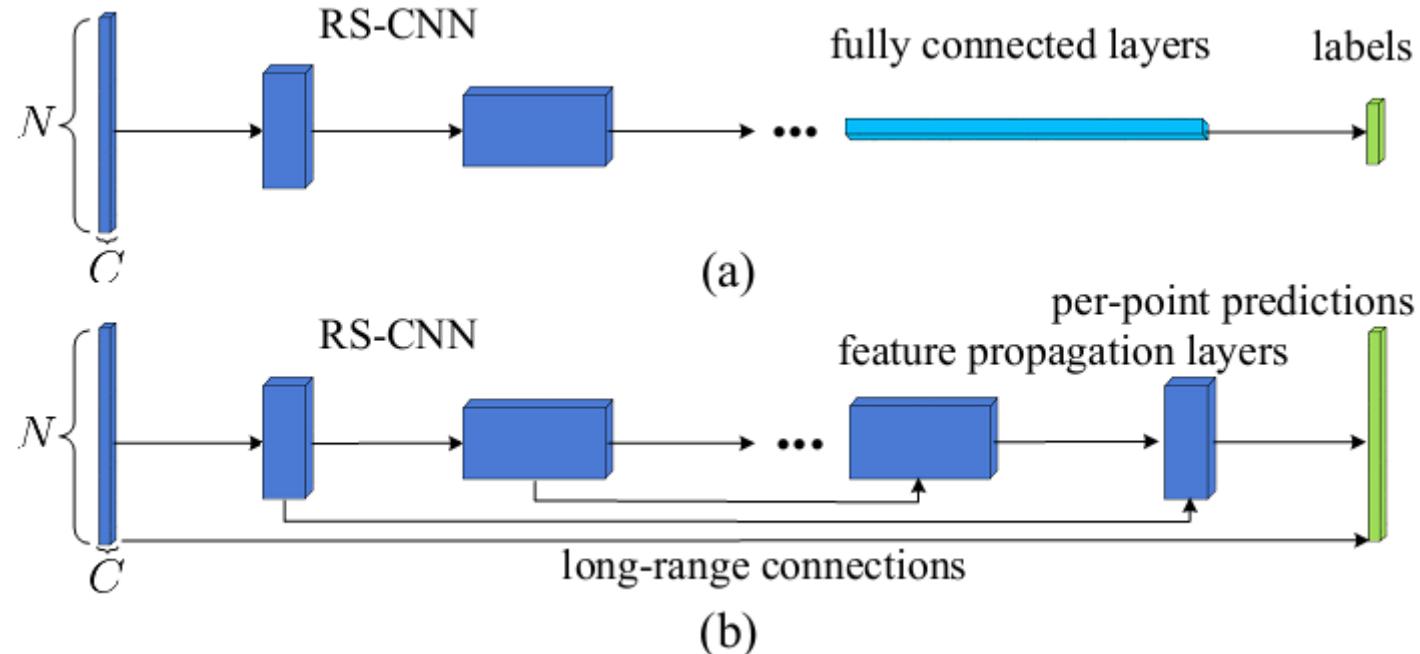
Revisiting 2D Conv:



RS-Conv with relation learning is more general and can be applied to model 2D grid spatial relationship.

# RS-CNN

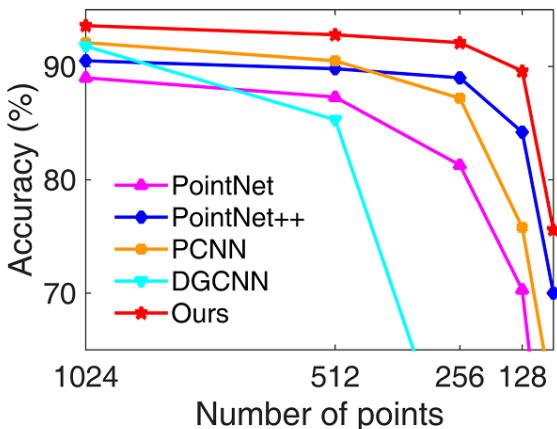
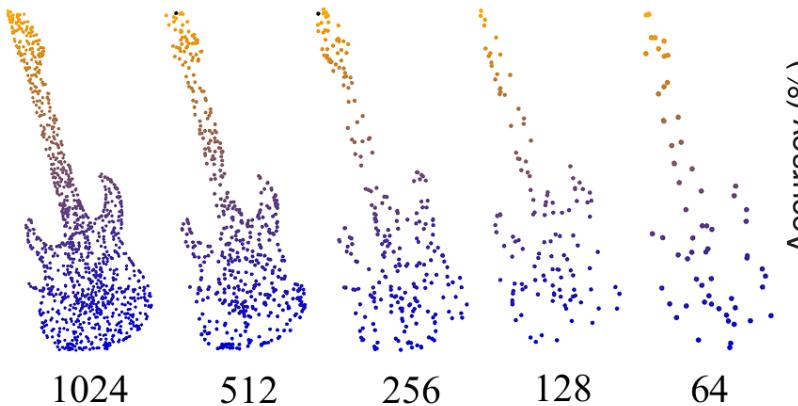
## RS-CNN



Farthest Point Sampling + Sphere Neighborhood + RS-Conv

## ModelNet40 benchmark

## Robustness to sampling density

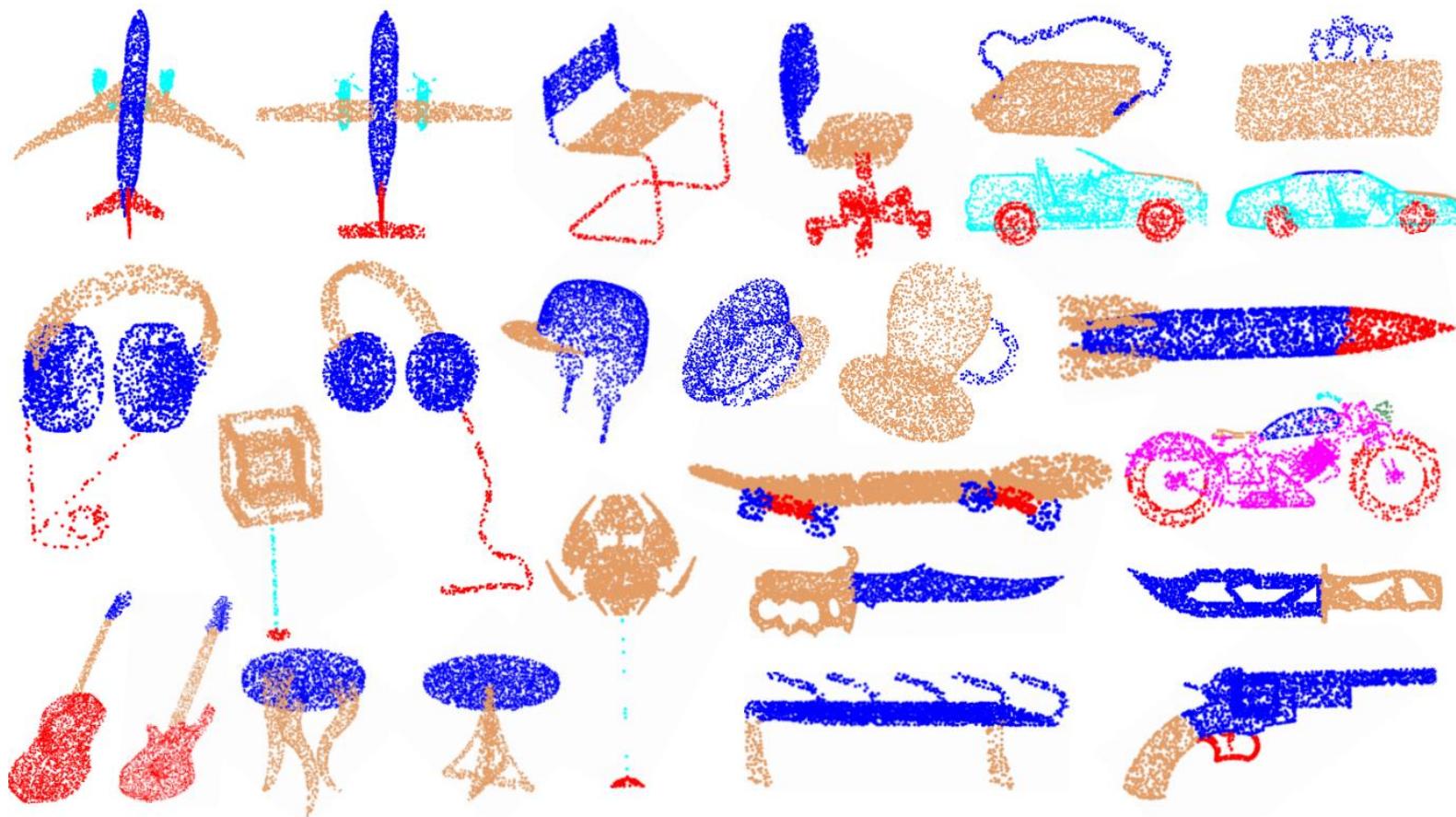


method	input	#points	acc.
Pointwise-CNN [10]	xyz	1k	86.1
Deep Sets [48]	xyz	1k	87.1
ECC [31]	xyz	1k	87.4
PointNet [24]	xyz	1k	89.2
SCN [44]	xyz	1k	90.0
Kd-Net(depth=10) [16]	xyz	1k	90.6
PointNet++ [26]	xyz	1k	90.7
KCNet [30]	xyz	1k	91.0
MRTNet [3]	xyz	1k	91.2
Spec-GCN [38]	xyz	1k	91.5
PointCNN [21]	xyz	1k	91.7
DGCNN [41]	xyz	1k	92.2
PCNN [1]	xyz	1k	92.3
<b>Ours</b>	<b>xyz</b>	<b>1k</b>	<b>93.6</b>
SO-Net [19]	xyz	2k	90.9
Kd-Net(depth=15) [16]	xyz	32k	91.8
O-CNN [39]	xyz, nor	-	90.6
Spec-GCN [38]	xyz, nor	1k	91.8
PointNet++ [26]	xyz, nor	5k	91.9
SpiderCNN [45]	xyz, nor	5k	92.4
SO-Net [19]	xyz, nor	5k	93.4

method	input	class	instance	air	bag	cap	car	chair	ear	guitar	knife	lamp	laptop	motor	mug	pistol	rocket	skate	table
		mIoU	mIoU	plane					phone					bike				board	
Kd-Net [16]	4k	77.4	82.3	80.1	74.6	74.3	70.3	88.6	73.5	90.2	87.2	81.0	94.9	57.4	86.7	78.1	51.8	69.9	80.3
PointNet [24]	2k	80.4	83.7	83.4	78.7	82.5	74.9	89.6	73.0	91.5	85.9	80.8	95.3	65.2	93.0	81.2	57.9	72.8	80.6
RS-Net [11]	-	81.4	84.9	82.7	<b>86.4</b>	84.1	78.2	90.4	69.3	91.4	87.0	83.5	95.4	66.0	92.6	81.8	56.1	75.8	82.2
SCN [44]	1k	81.8	84.6	83.8	80.8	83.5	79.3	90.5	69.8	<b>91.7</b>	86.5	82.9	96.0	69.2	93.8	82.5	<b>62.9</b>	74.4	80.8
PCNN [1]	2k	81.8	85.1	82.4	80.1	85.5	79.5	90.8	73.2	91.3	86.0	85.0	95.7	73.2	94.8	83.3	51.0	75.0	81.8
SPLATNet [34]	-	82.0	84.6	81.9	83.9	88.6	79.5	90.1	73.5	91.3	84.7	84.5	<b>96.3</b>	69.7	<b>95.0</b>	81.7	59.2	70.4	81.3
KCNet [30]	2k	82.2	84.7	82.8	81.5	86.4	77.6	90.3	76.8	91.0	87.2	84.5	95.5	69.2	94.4	81.6	60.1	75.2	81.3
DGCNN [41]	2k	82.3	85.1	<b>84.2</b>	83.7	84.4	77.1	90.9	78.5	91.5	87.3	82.9	96.0	67.8	93.3	82.6	59.7	75.5	82.0
<b>Ours</b>	<b>2k</b>	<b>84.0</b>	<b>86.2</b>	83.5	84.8	<b>88.8</b>	<b>79.6</b>	<b>91.2</b>	<b>81.1</b>	91.6	<b>88.4</b>	<b>86.0</b>	96.0	<b>73.7</b>	94.1	<b>83.4</b>	60.5	<b>77.7</b>	<b>83.6</b>
PointNet++ [26]	2k,nor	81.9	85.1	82.4	79.0	87.7	77.3	90.8	71.8	91.0	85.9	83.7	95.3	71.6	94.1	81.3	58.7	76.4	82.6
SyncCNN [47]	mesh	82.0	84.7	81.6	81.7	81.9	75.2	90.2	74.9	93.0	86.1	84.7	95.6	66.7	92.7	81.6	60.6	82.9	82.1
SO-Net [19]	1k,nor	80.8	84.6	81.9	83.5	84.8	78.1	90.8	72.2	90.1	83.6	82.3	95.2	69.3	94.2	80.0	51.6	72.1	82.6
SpiderCNN [45]	2k,nor	82.4	85.3	83.5	81.0	87.2	77.5	90.7	76.8	91.1	87.3	83.3	95.8	70.2	93.5	82.7	59.7	75.8	82.8

class mIoU 1.7↑      instance mIoU 1.1↑

Best results over 10 categories

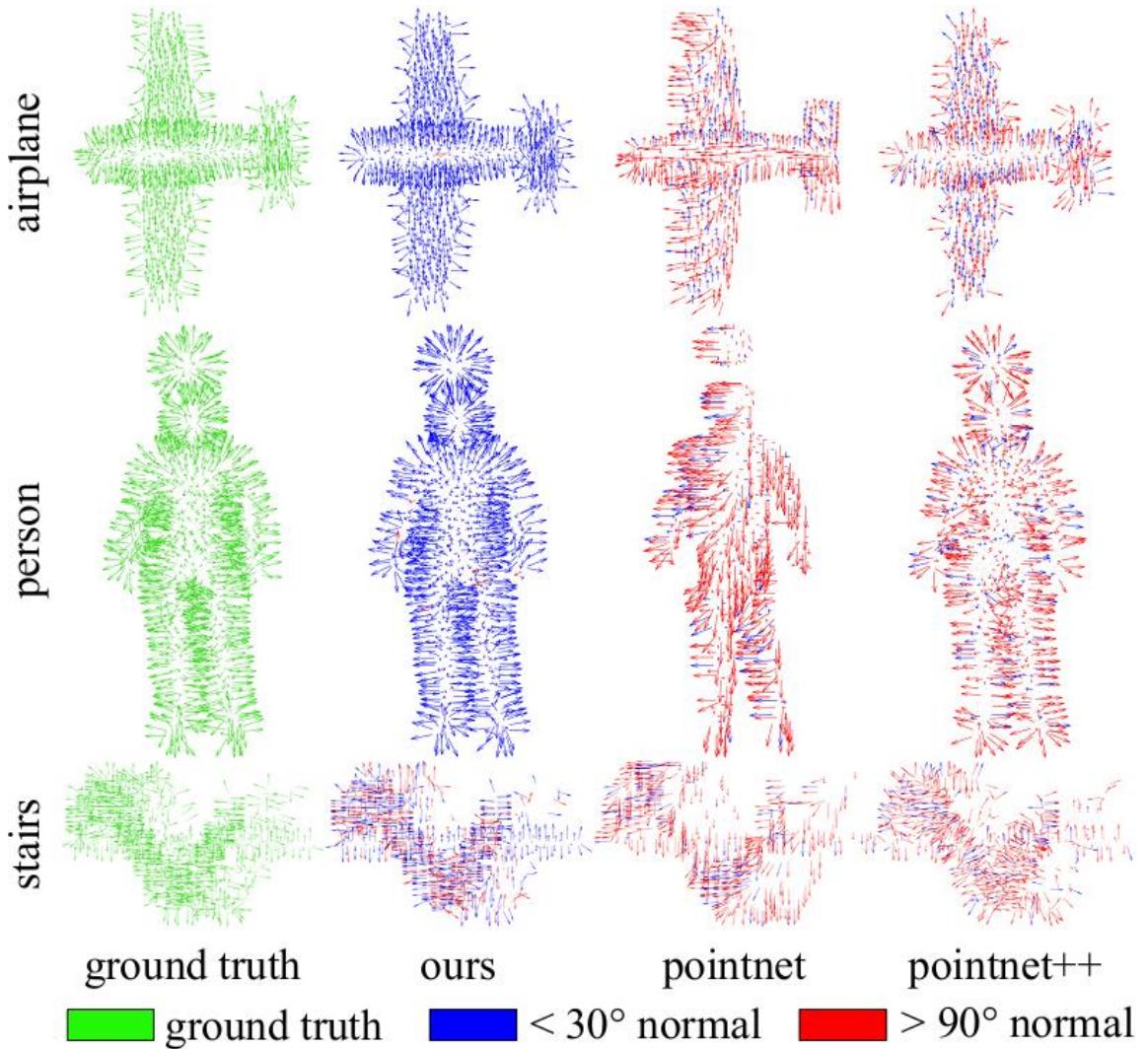


Diverse, confusing shapes

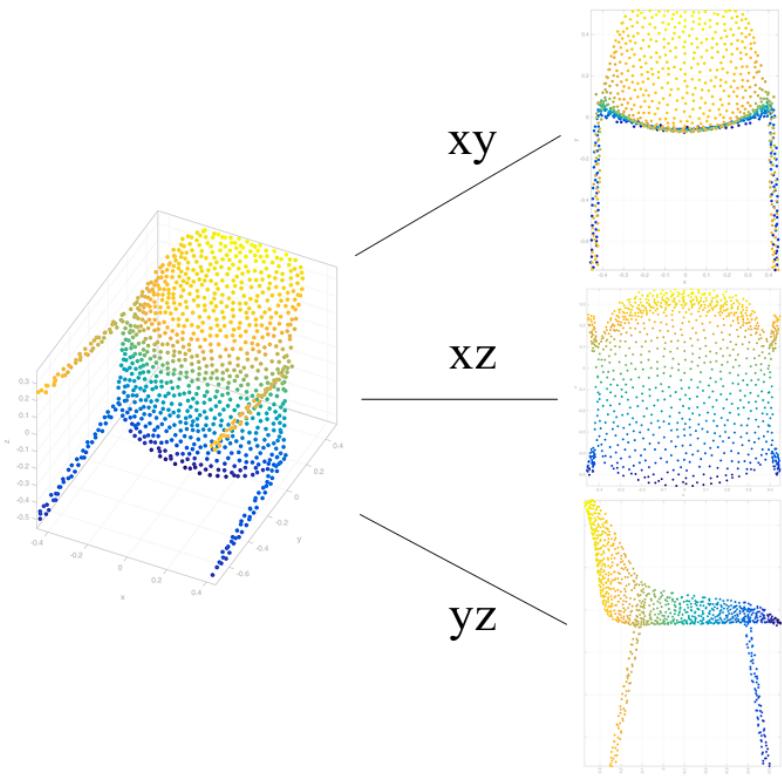
Table 3. Normal estimation error on ModelNet40 dataset.

dataset	method	#points	error
ModelNet40	PointNet [1]	1k	0.47
	PointNet++ [1]	1k	0.29
	PCNN [1]	1k	0.19
	<b>Ours</b>	<b>1k</b>	<b>0.15</b>

less effective for some intractable shapes,  
such as spiral stairs and intricate plants



$$\mathbf{f}_{P_{\text{sub}}} = \sigma(\mathcal{A}(\{\mathcal{M}(\mathbf{h}_{ij}) \cdot \mathbf{f}_{x_j}, \forall x_j\}))$$



model	low-level relation $\mathbf{h}$	channels	acc.
A	(3D-Ed)	1	92.5
B	(3D-Ed, $x_i - x_j$ )	4	93.0
C	(3D-Ed, $x_i - x_j, x_i, x_j$ )	10	<b>93.6</b>
D	(3D-cosd, $x_i^{\text{nor}}, x_j^{\text{nor}}$ )	7	92.8
E	(2D-Ed, $x'_i - x'_j, x'_i, x'_j$ )	10	$\approx 92.2$

low-level relation $\mathbf{h}$	channels	acc.
(XY-Ed, $x_i^{\text{xy}} - x_j^{\text{xy}}, x_i^{\text{xy}}, x_j^{\text{xy}}$ )	10	92.1
(XZ-Ed, $x_i^{\text{xz}} - x_j^{\text{xz}}, x_i^{\text{xz}}, x_j^{\text{xz}}$ )	10	92.1
(YZ-Ed, $x_i^{\text{yz}} - x_j^{\text{yz}}, x_i^{\text{yz}}, x_j^{\text{yz}}$ )	10	92.2
fusion of above three views		92.5

## Robustness to point permutation and rigid transformation

relation: 3D

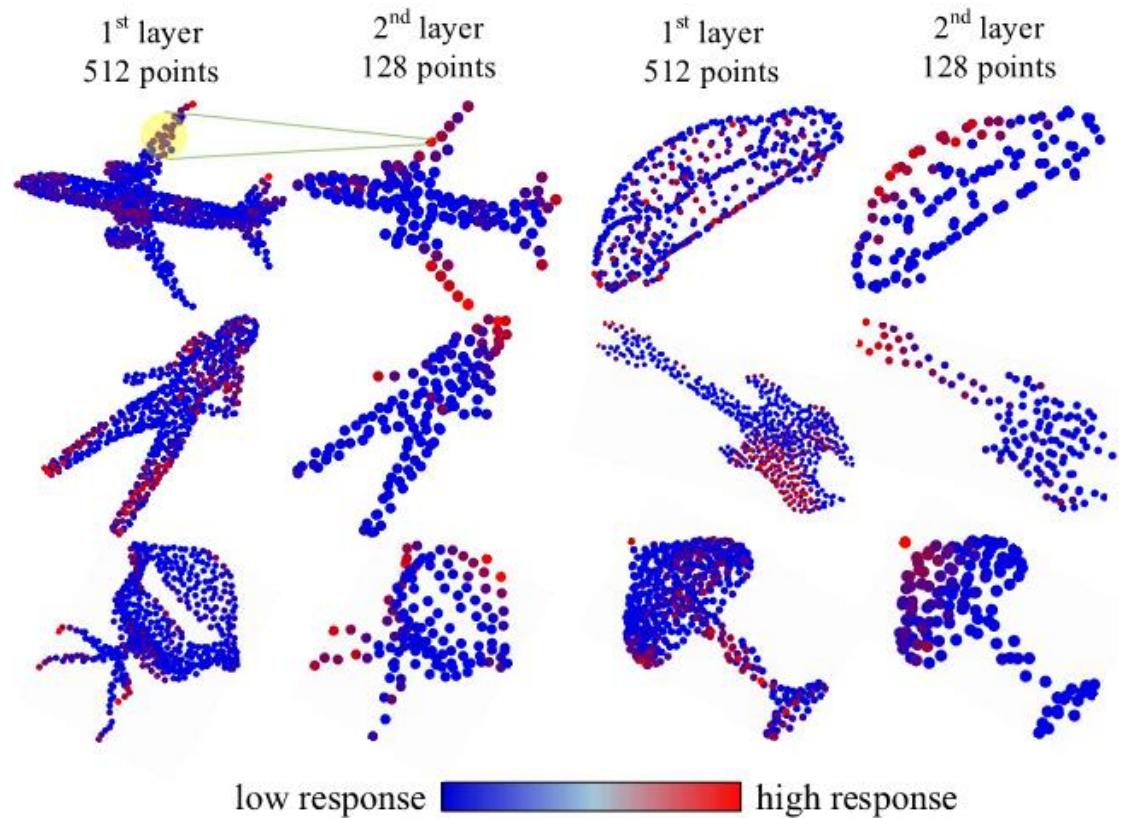
Euclidean distance

	method	acc.	perm.	+0.2	-0.2	90°	180°
PointNet [24]	88.7	88.7	70.8	70.6	42.5	38.6	
PointNet++ [26]	88.2 <sup>†</sup>	88.2	88.2	88.2	47.9	39.7	
<b>Ours</b>	<b>90.3<sup>†</sup></b>	<b>90.3</b>	<b>90.3</b>	<b>90.3</b>	<b>90.3</b>	<b>90.3</b>	

$$\mathbf{f}_{P_{\text{sub}}} = \sigma(\mathcal{A}(\{\mathcal{M}(\mathbf{h}_{ij}) \cdot \mathbf{f}_{x_j}, \forall x_j\}))$$

## Model complexity

method	#params	#FLOPs/sample
PointNet [24]	3.50M	440M
PointNet++ [21]	1.48M	1684M
PCNN [21]	8.20M	<b>294M</b>
<b>Ours</b>	<b>1.41M</b>	295M



**Thanks for your attention !**